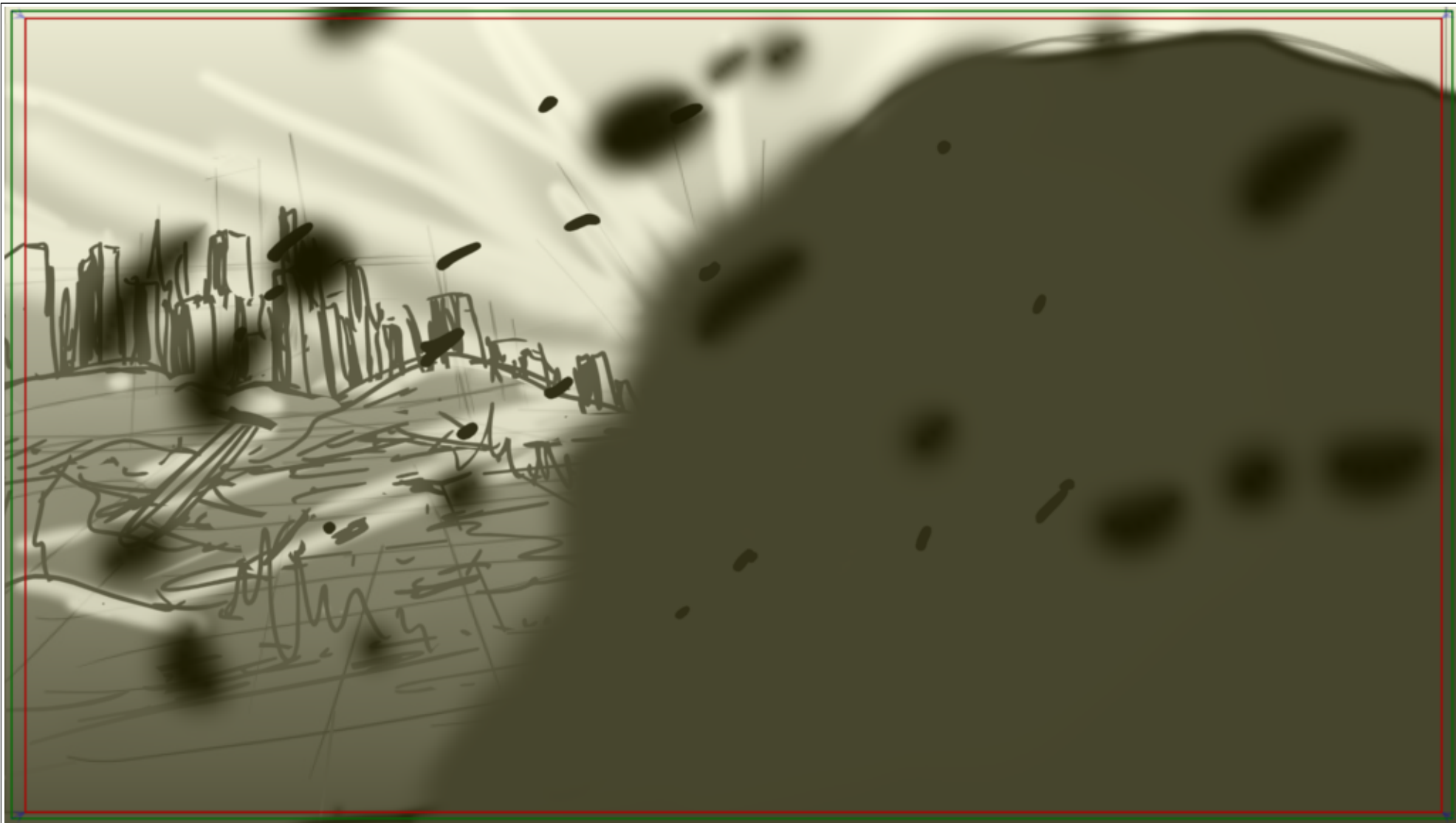


Scene	Duration	Panel	Duration
100	01:00	001	01:00



Notes  
FADE IN

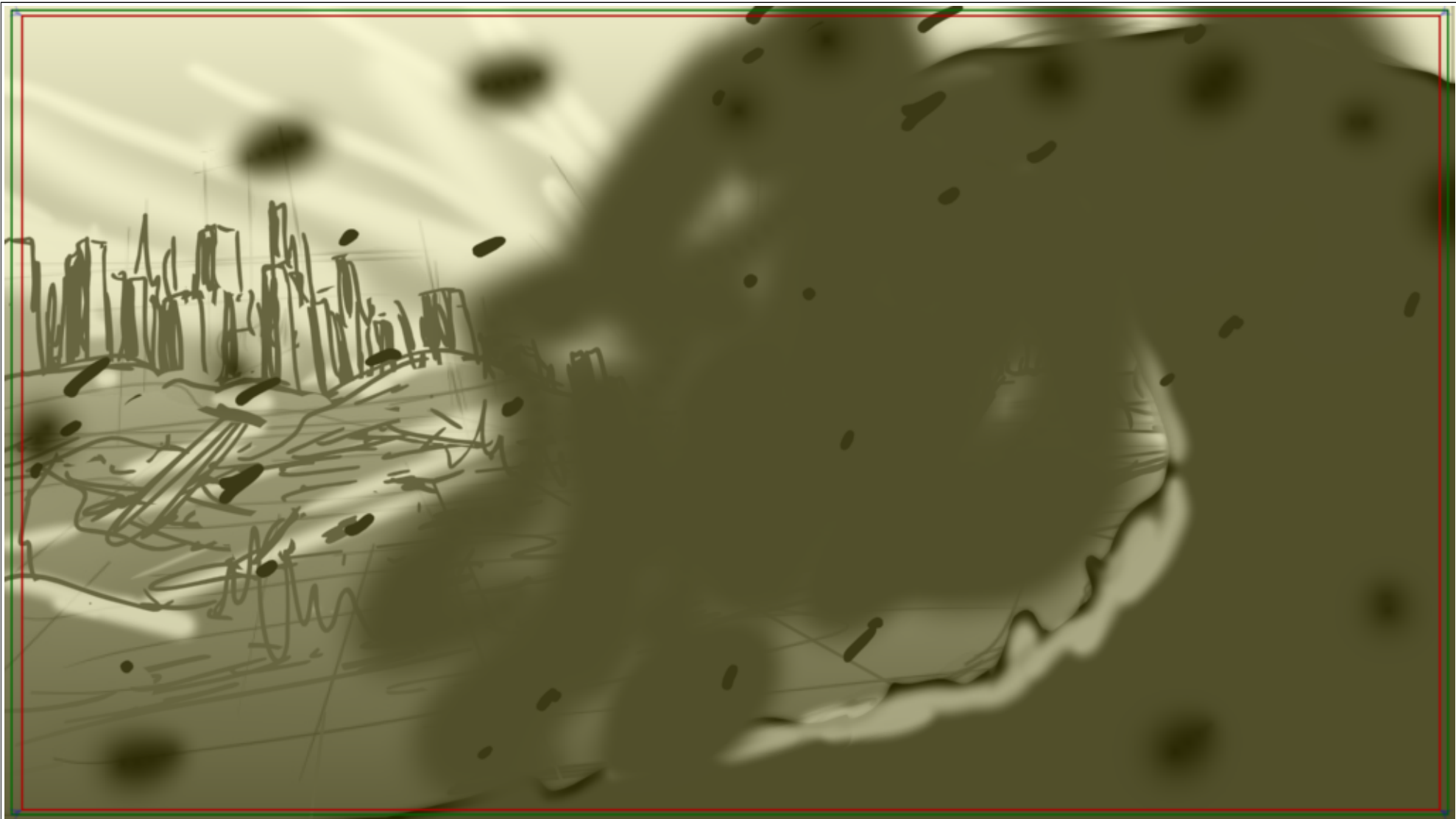
Scene	Duration	Panel	Duration
110	05:00	001	01:13



## Notes

Camera Trucks in SLOWLY - added a beat at the start where we see more of the whale, and have it dissolve away to what you have now / can you add a bit of color, yellow haze

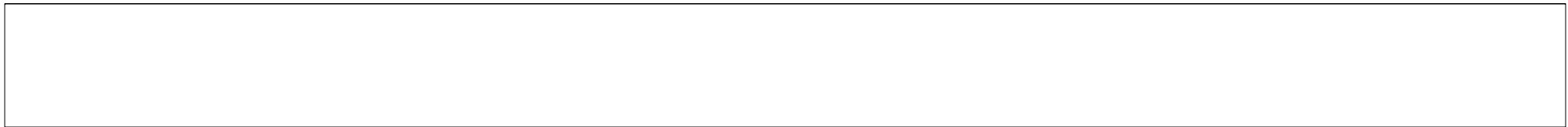
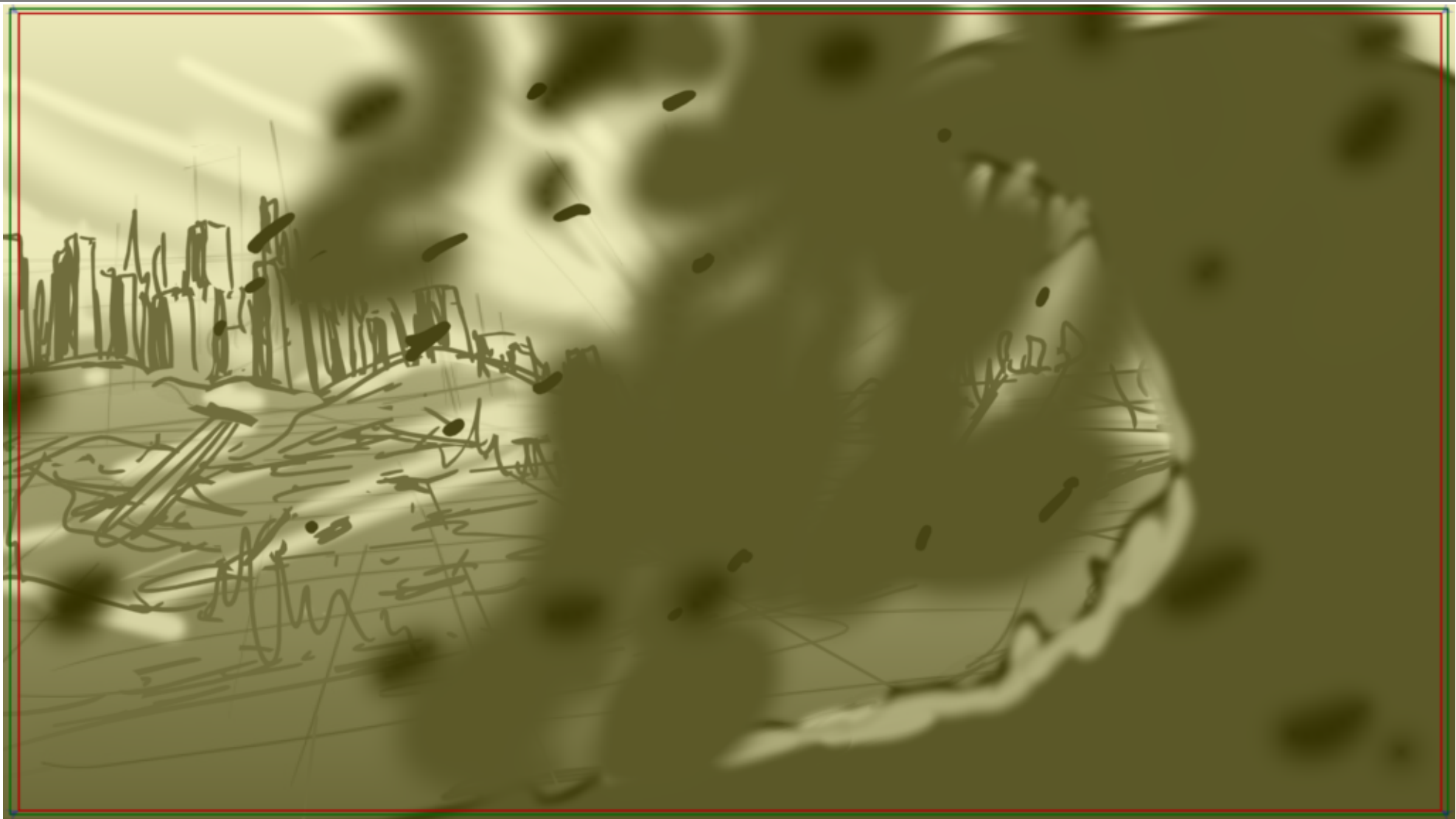
Scene	Duration	Panel	Duration
110	05:00	002	01:04



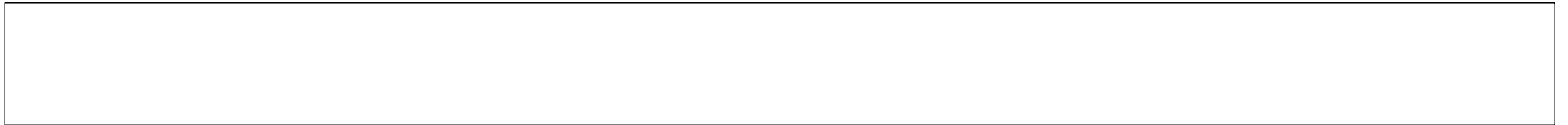
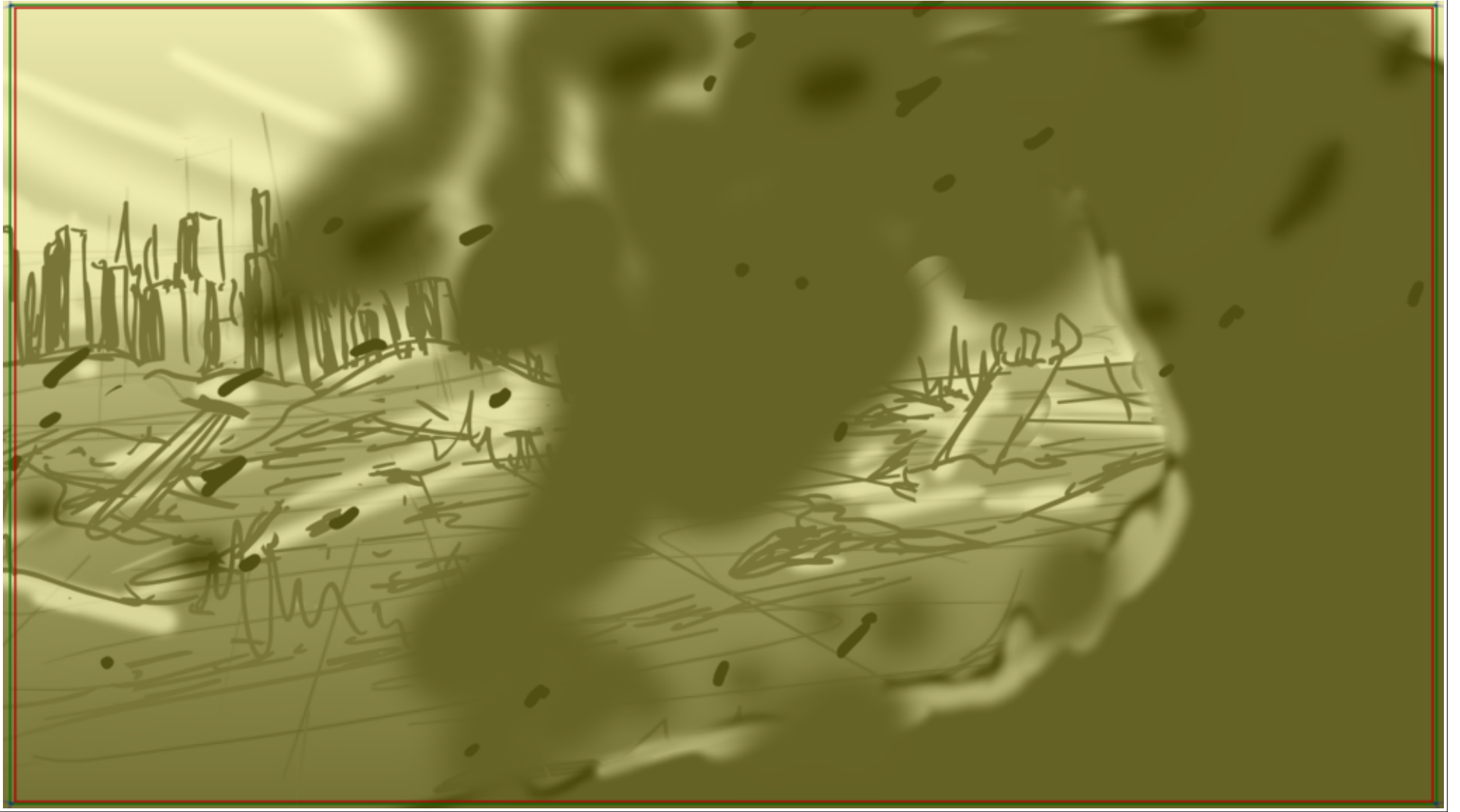
## Notes

we see more from behind the whale, mostly what's left from a blown open whale

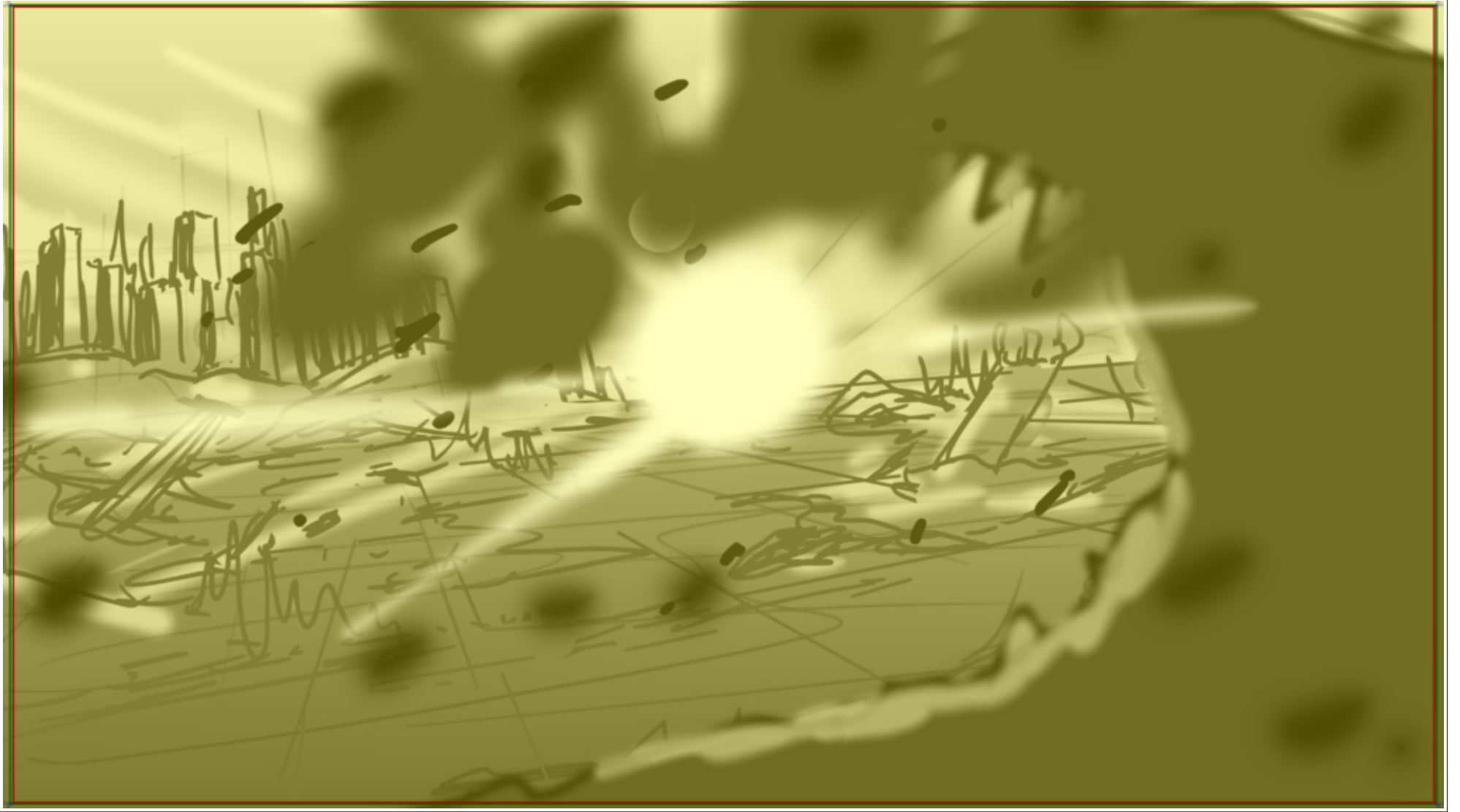
Scene	Duration	Panel	Duration
110	05:00	003	00:23



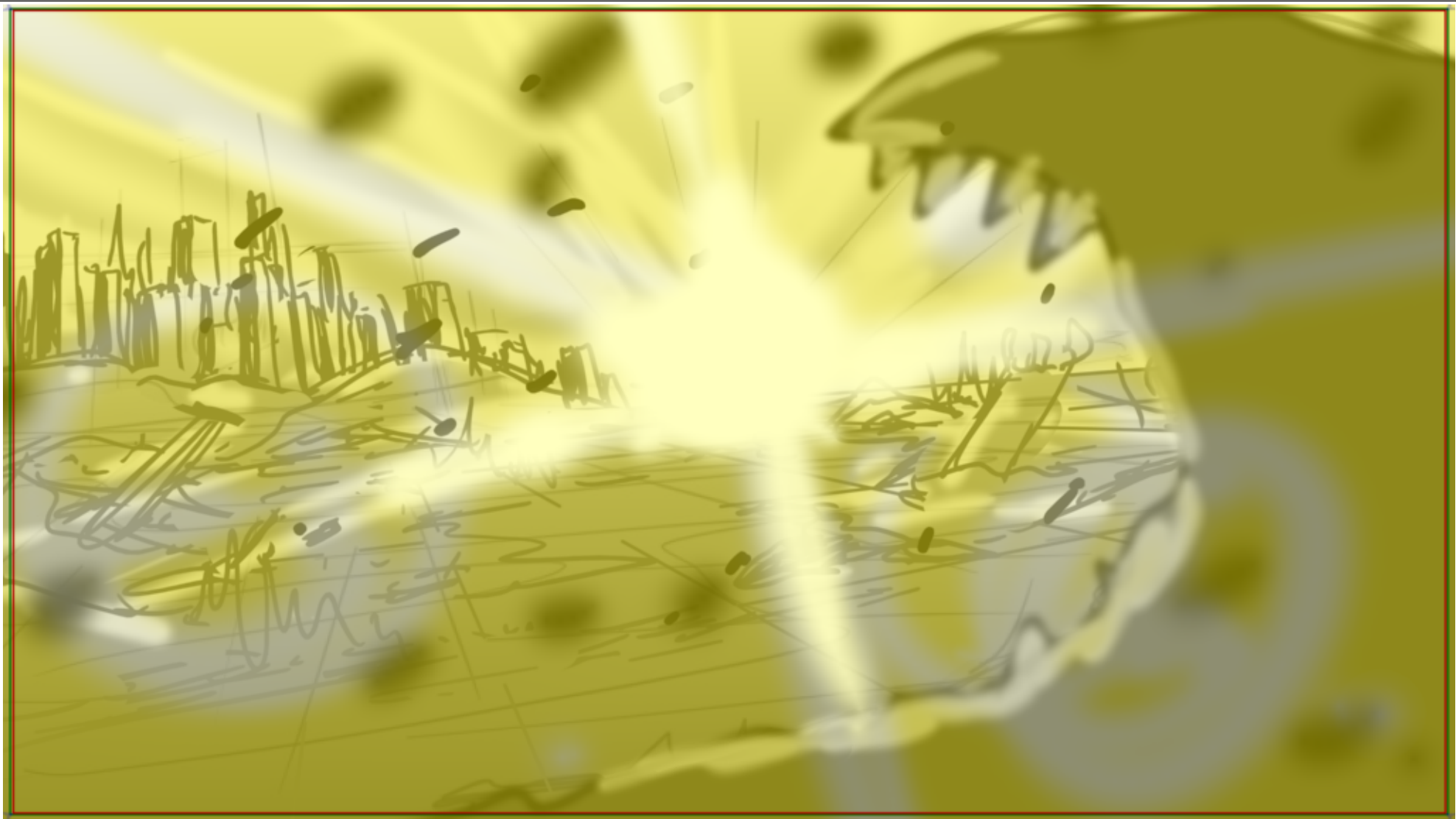
Scene	Duration	Panel	Duration
110	05:00	004	00:14



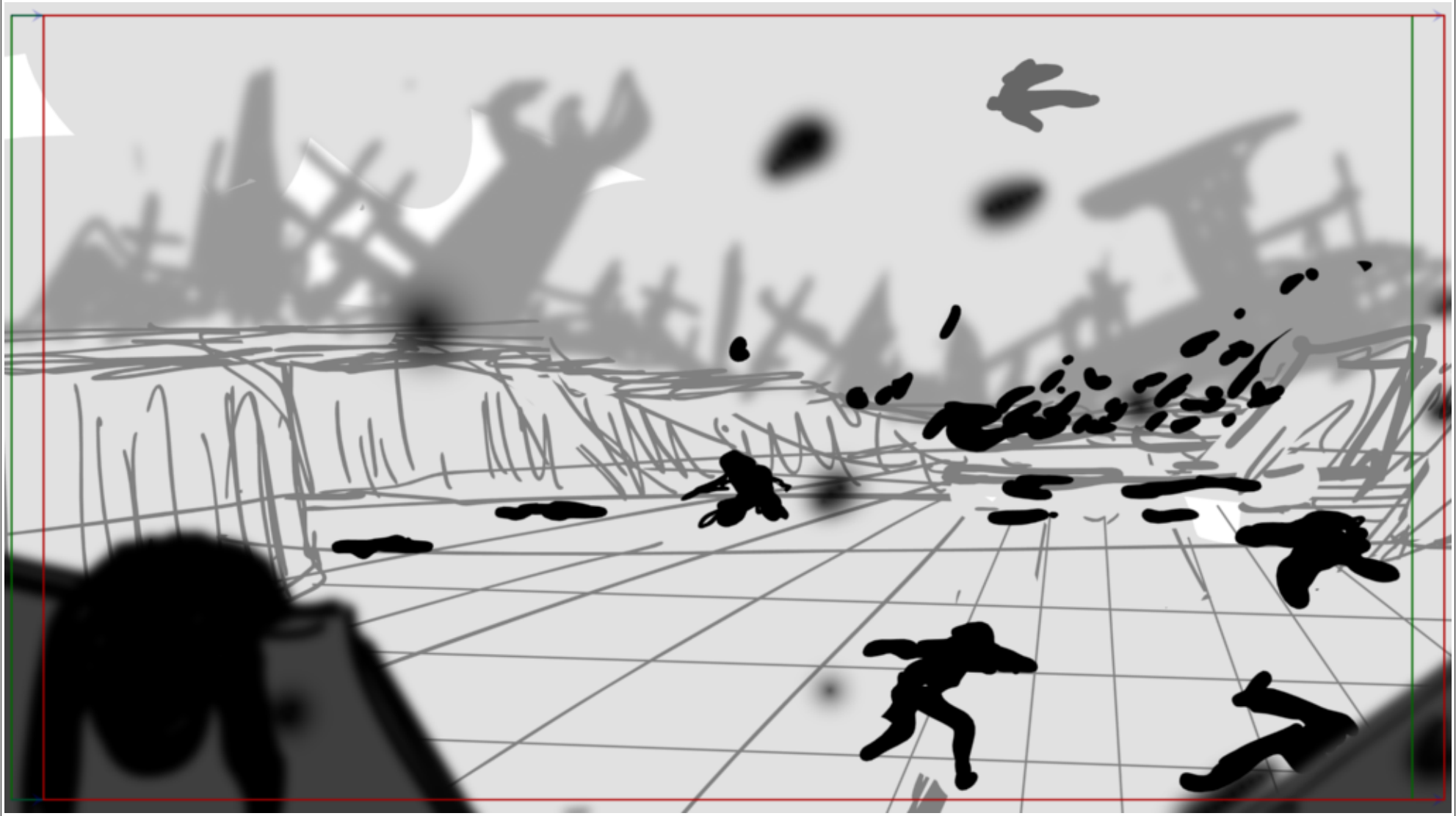
Scene	Duration	Panel	Duration
110	05:00	005	00:09



Scene	Duration	Panel	Duration
110	05:00	006	00:09



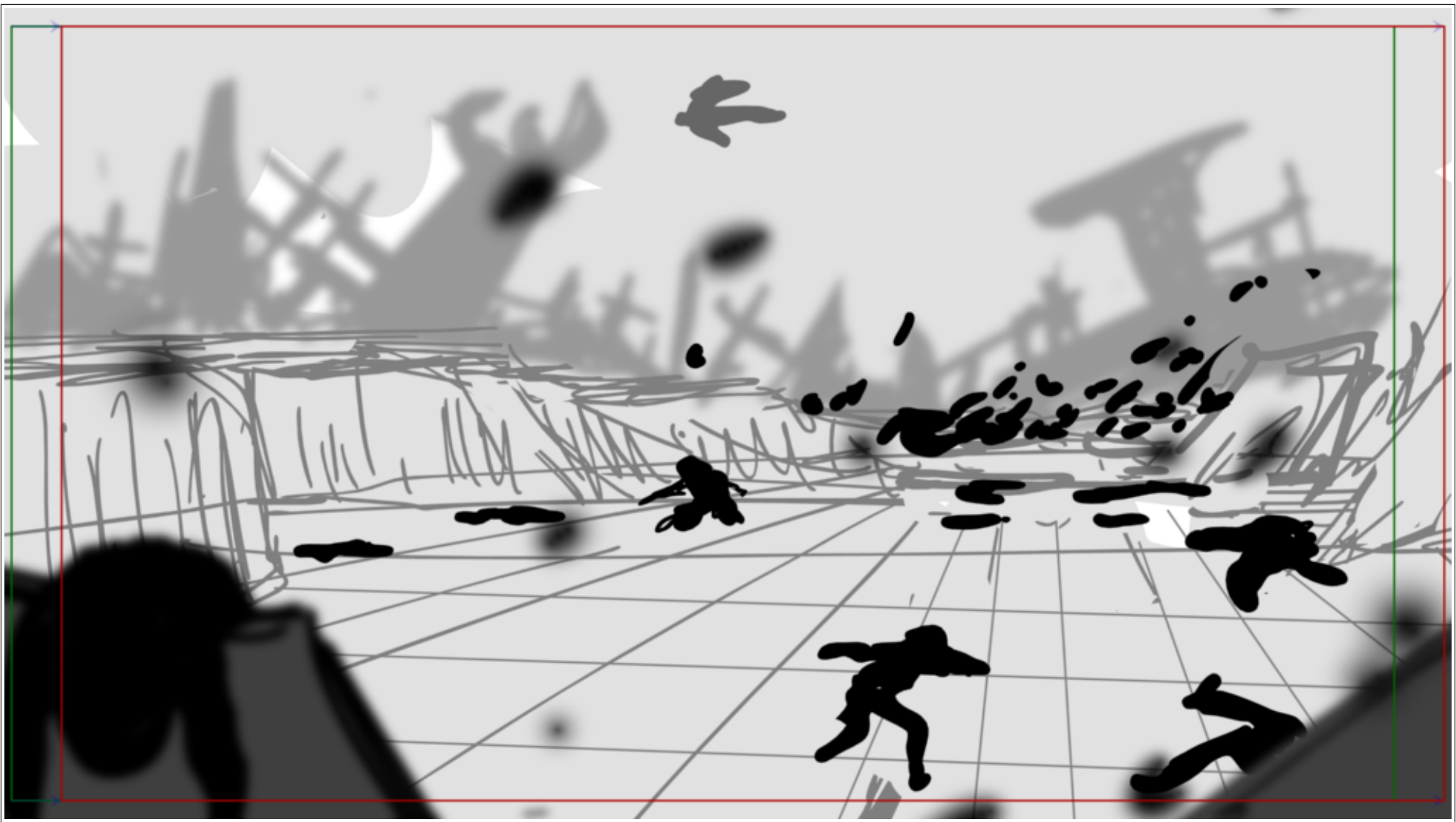
Scene	Duration	Panel	Duration
125	02:23	001	00:13



Notes  
Camera Pans

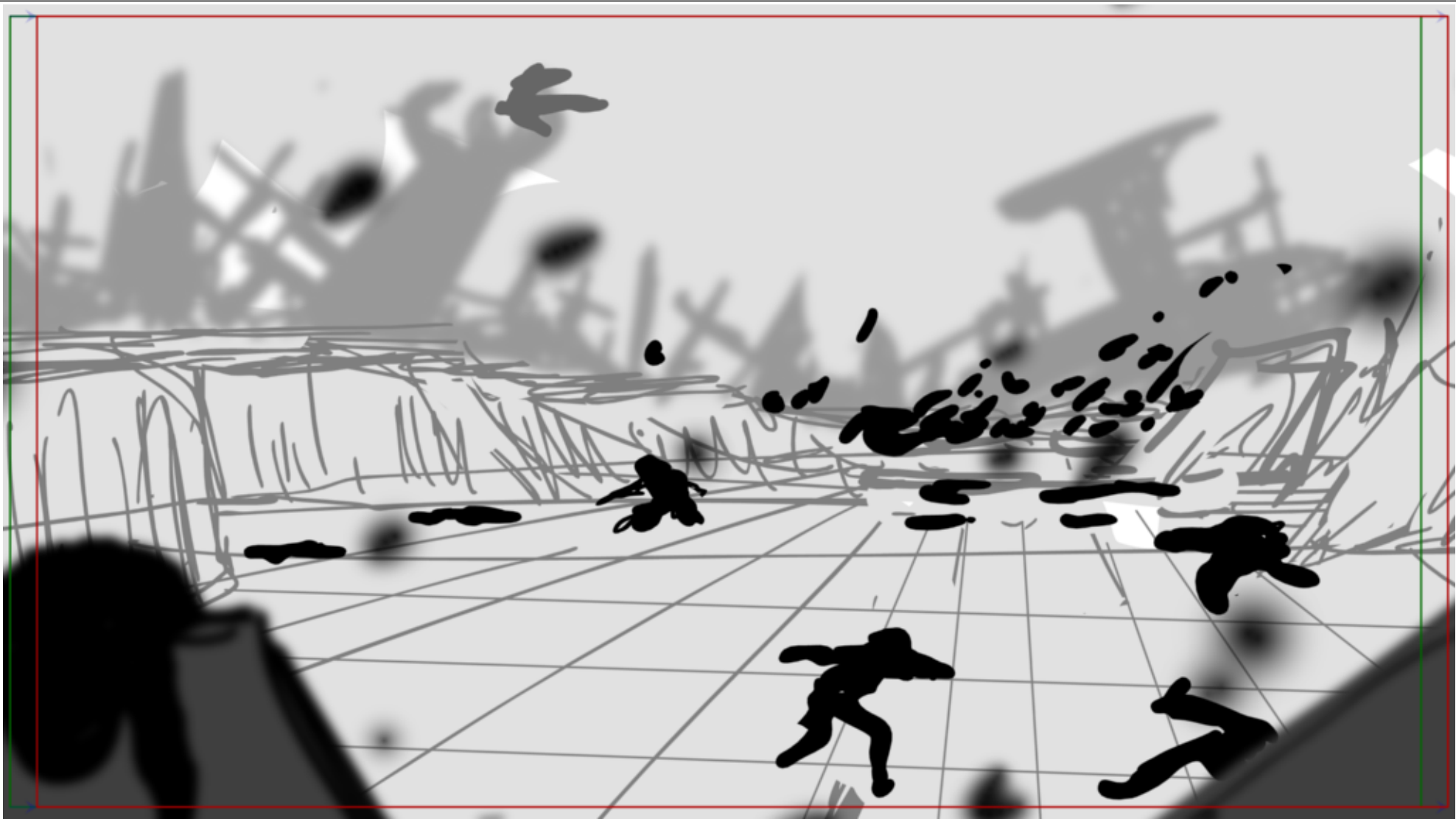


Scene	Duration	Panel	Duration
125	02:23	002	00:20

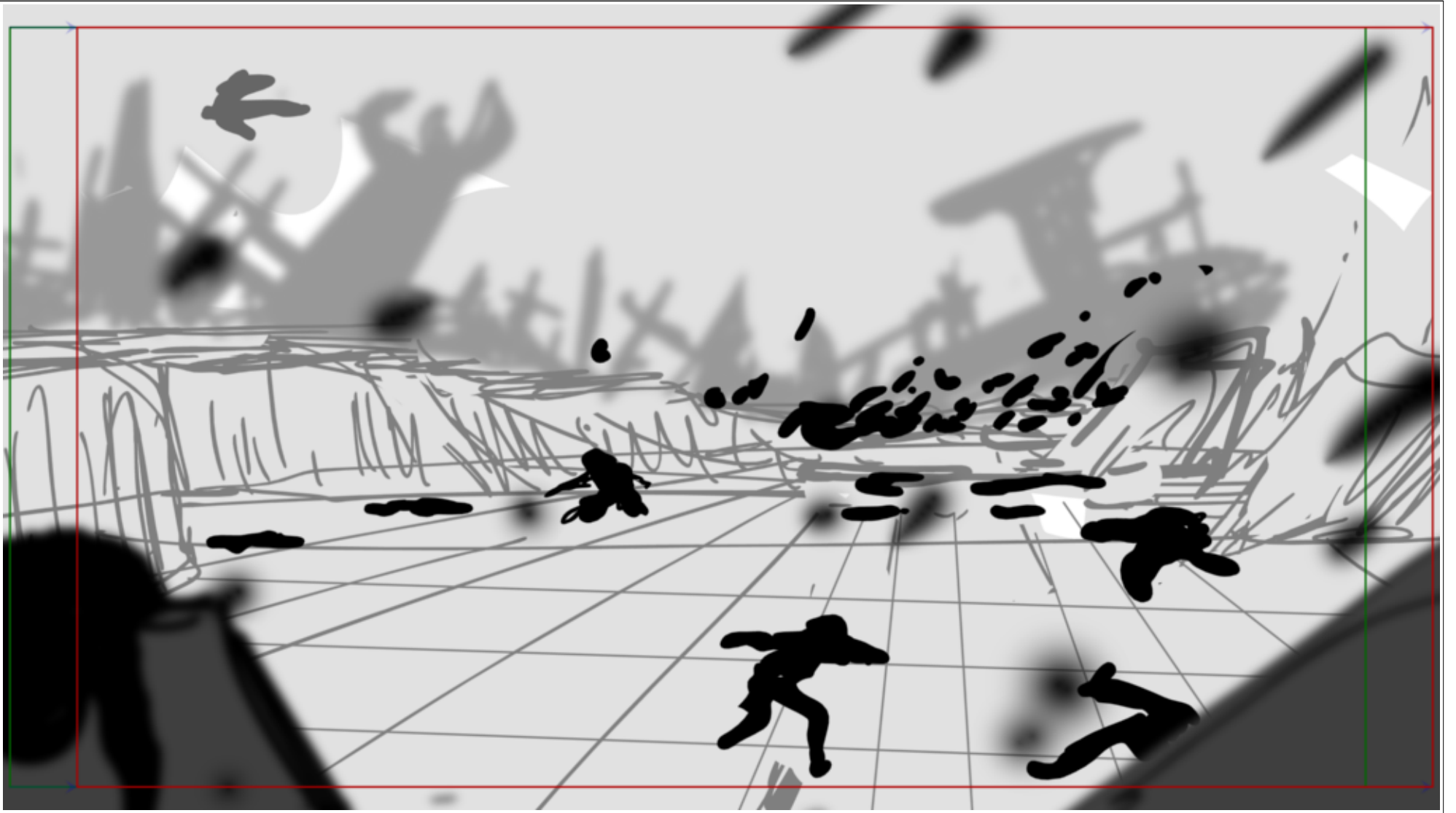


Notes  
Dead bodies scattered, GRIMM flying in the distance

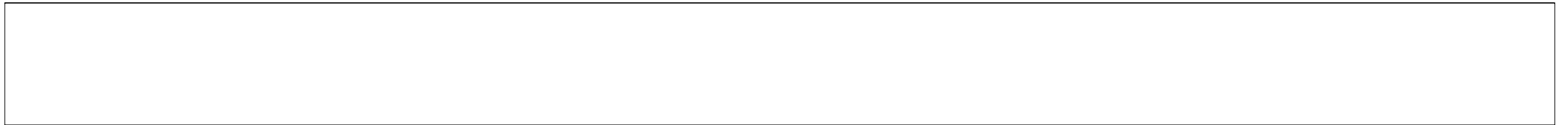
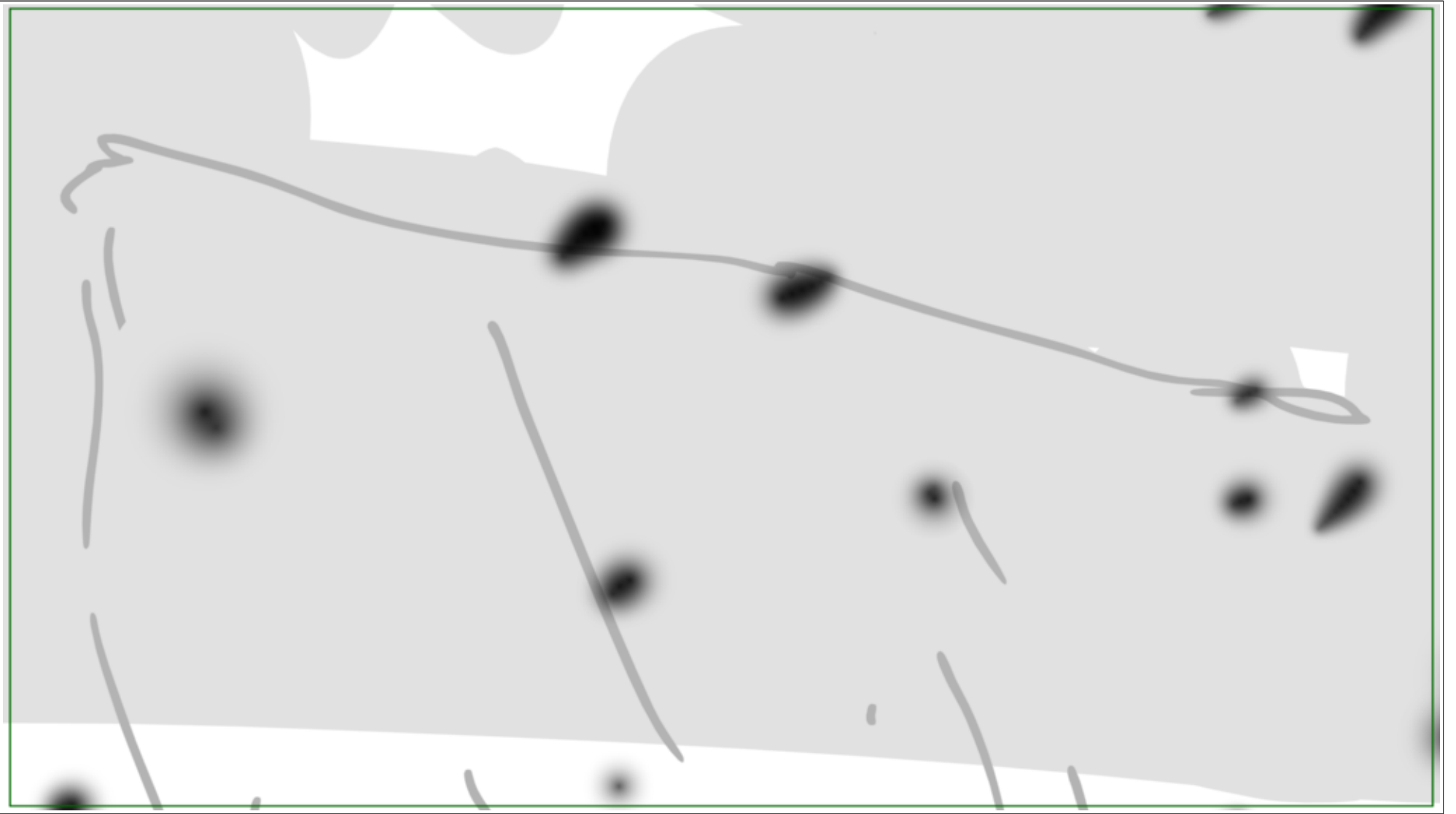
Scene	Duration	Panel	Duration
125	02:23	003	00:11



Scene	Duration	Panel	Duration
125	02:23	004	01:03



Scene	Duration	Panel	Duration
130	07:10	001	01:00

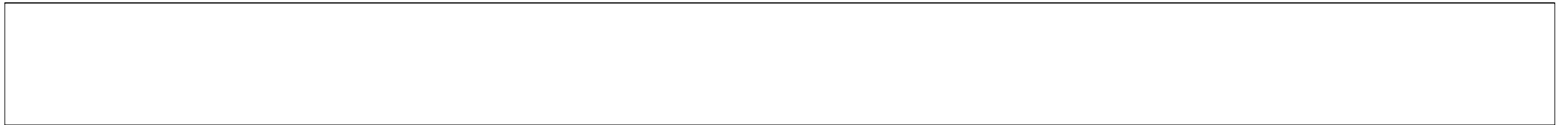


Scene	Duration	Panel	Duration
130	07:10	002	01:00

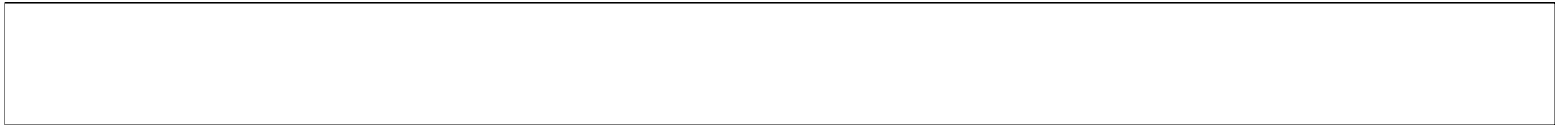


Notes  
WINTER gets into frame

Scene	Duration	Panel	Duration
130	07:10	003	01:00



Scene	Duration	Panel	Duration
130	07:10	004	01:00

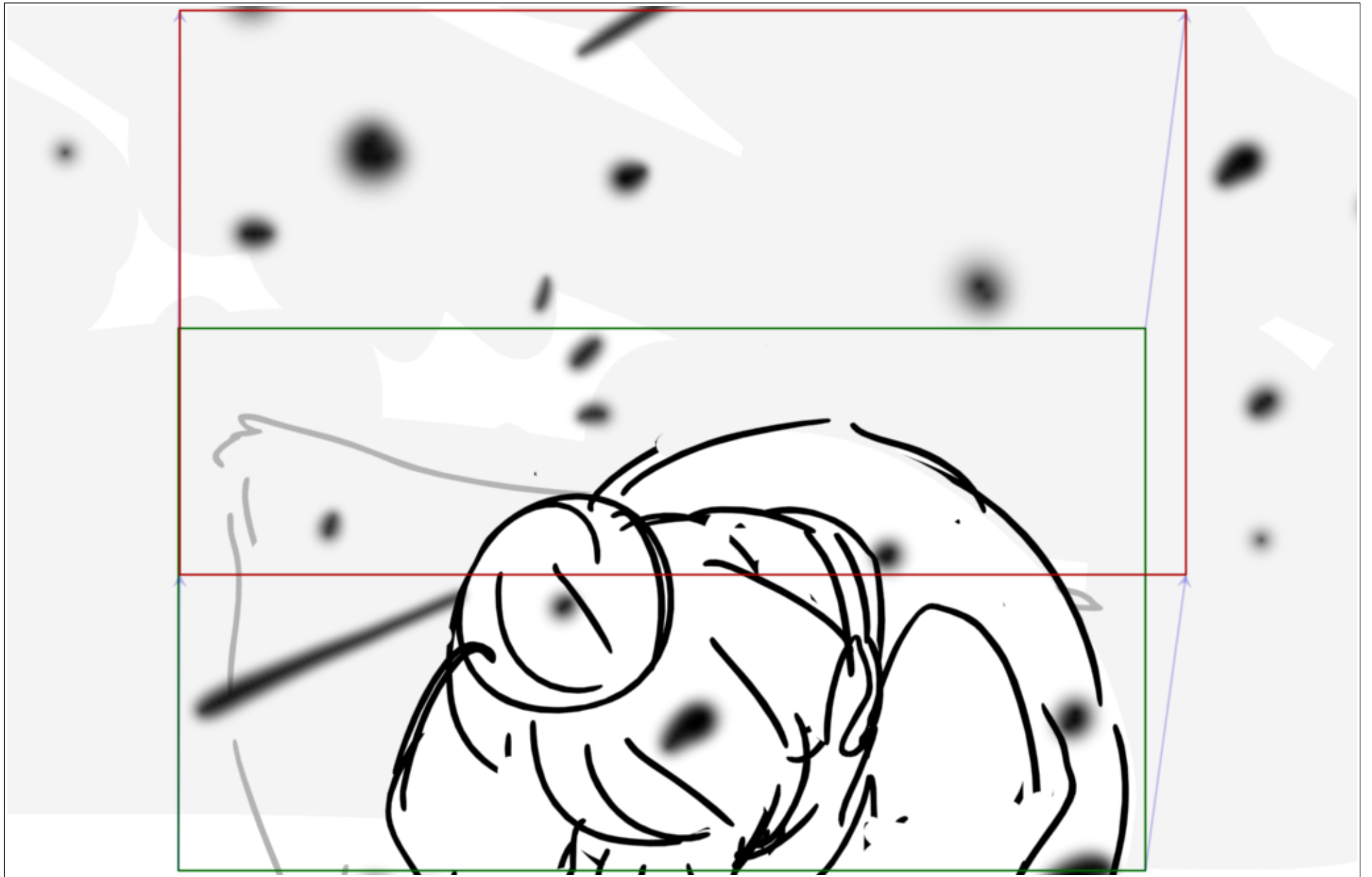


Scene	Duration	Panel	Duration
130	07:10	005	01:00





Scene	Duration	Panel	Duration
130	07:10	006	01:00



Scene	Duration	Panel	Duration
130	07:10	007	00:17



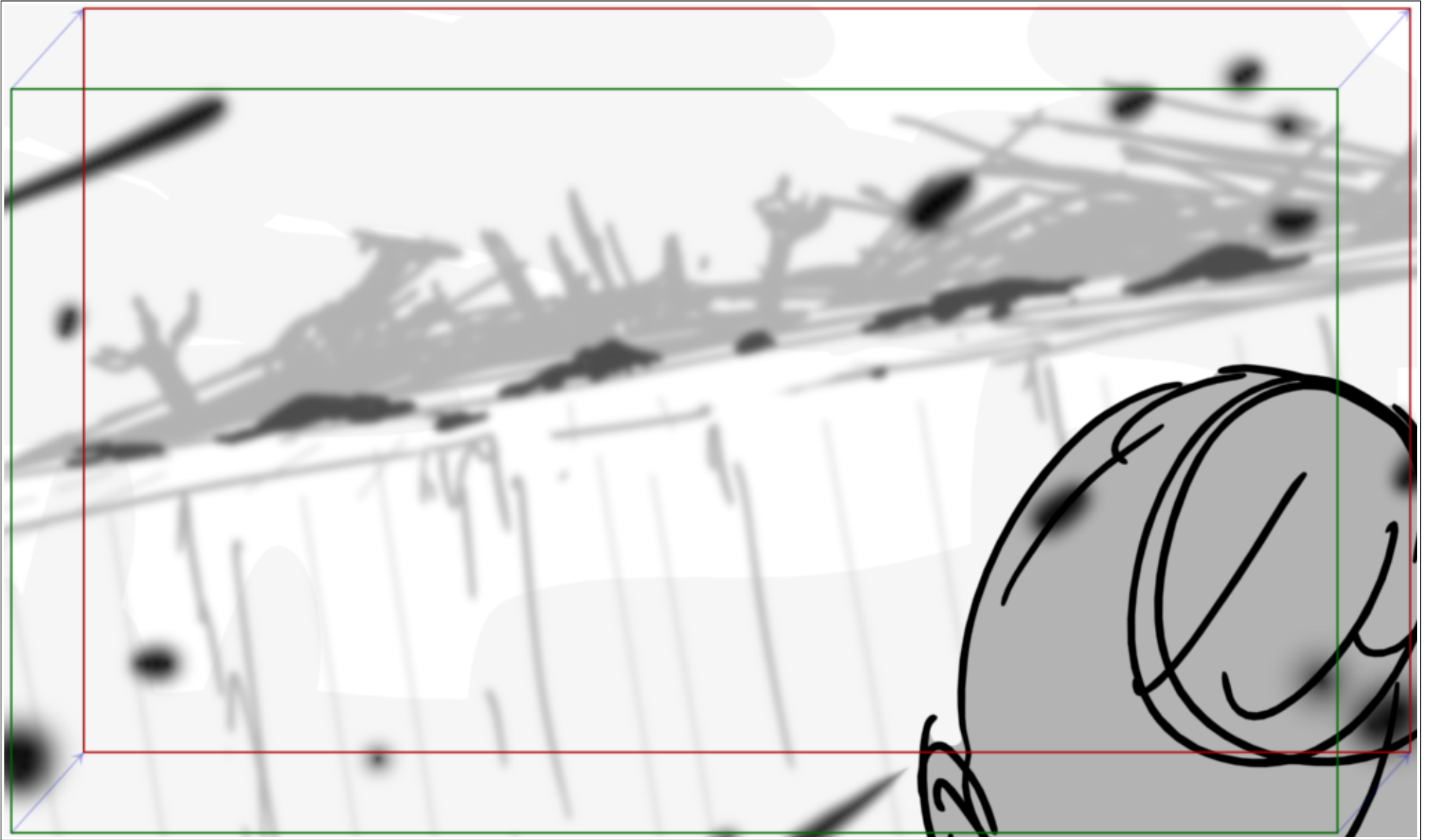
Notes  
Camera follows

Scene	Duration	Panel	Duration
130	07:10	008	00:17



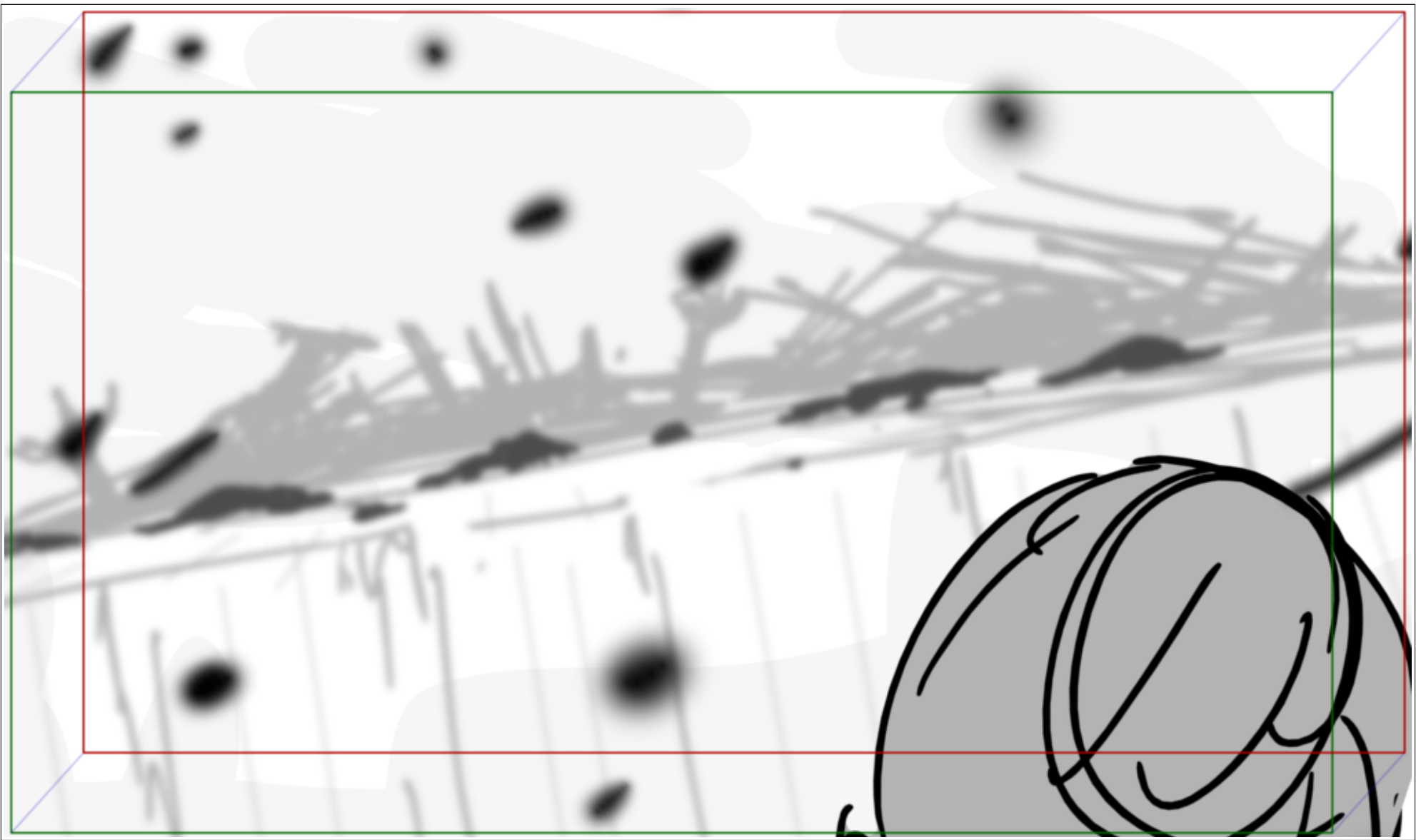
Notes  
Camera follows

Scene	140	Duration	01:15	Panel	001	Duration	00:14
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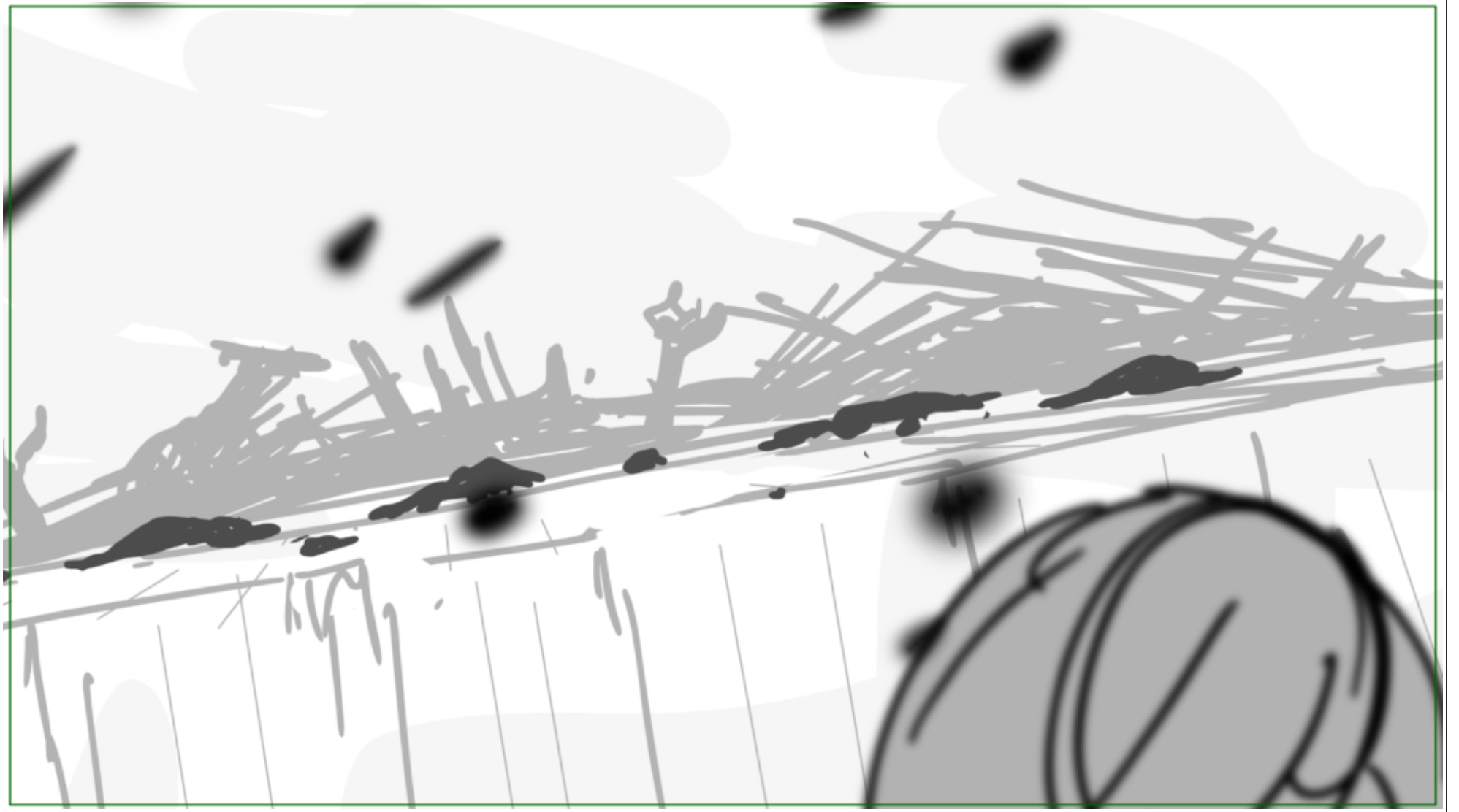


Notes  
Camera pans up

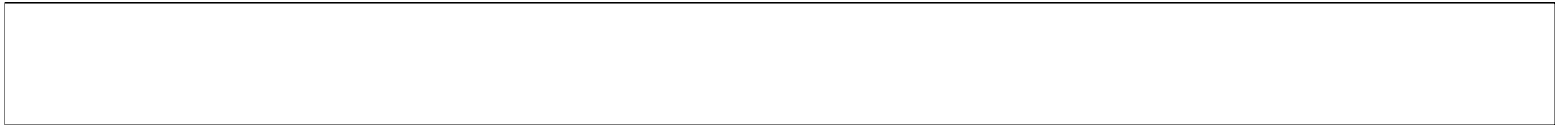
Scene	Duration	Panel	Duration
140	01:15	002	00:14



Scene	Duration	Panel	Duration
140	01:15	003	00:11



Scene	Duration	Panel	Duration
150	07:00	001	01:00



Scene	Duration	Panel	Duration
150	07:00	002	01:00



Notes  
Vince gets up into frame



Scene	Duration	Panel	Duration
150	07:00	003	01:00



Dialog

24 WINTER (muffled)  
Is everyone all right?!

Scene	Duration	Panel	Duration
150	07:00	004	01:00



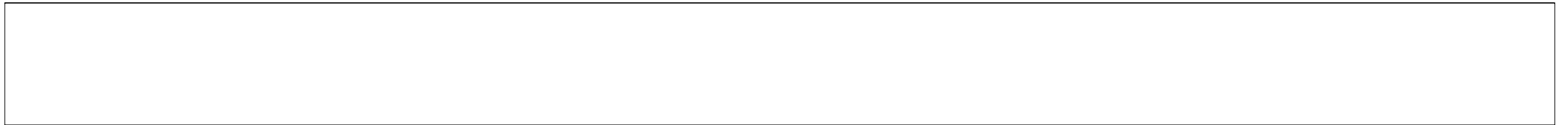
Dialog  
24 WINTER (muffled)  
Is everyone all right?!

Scene	Duration	Panel	Duration
150	07:00	005	01:00



Dialog  
25 VINE (muffled)  
No injuries here.

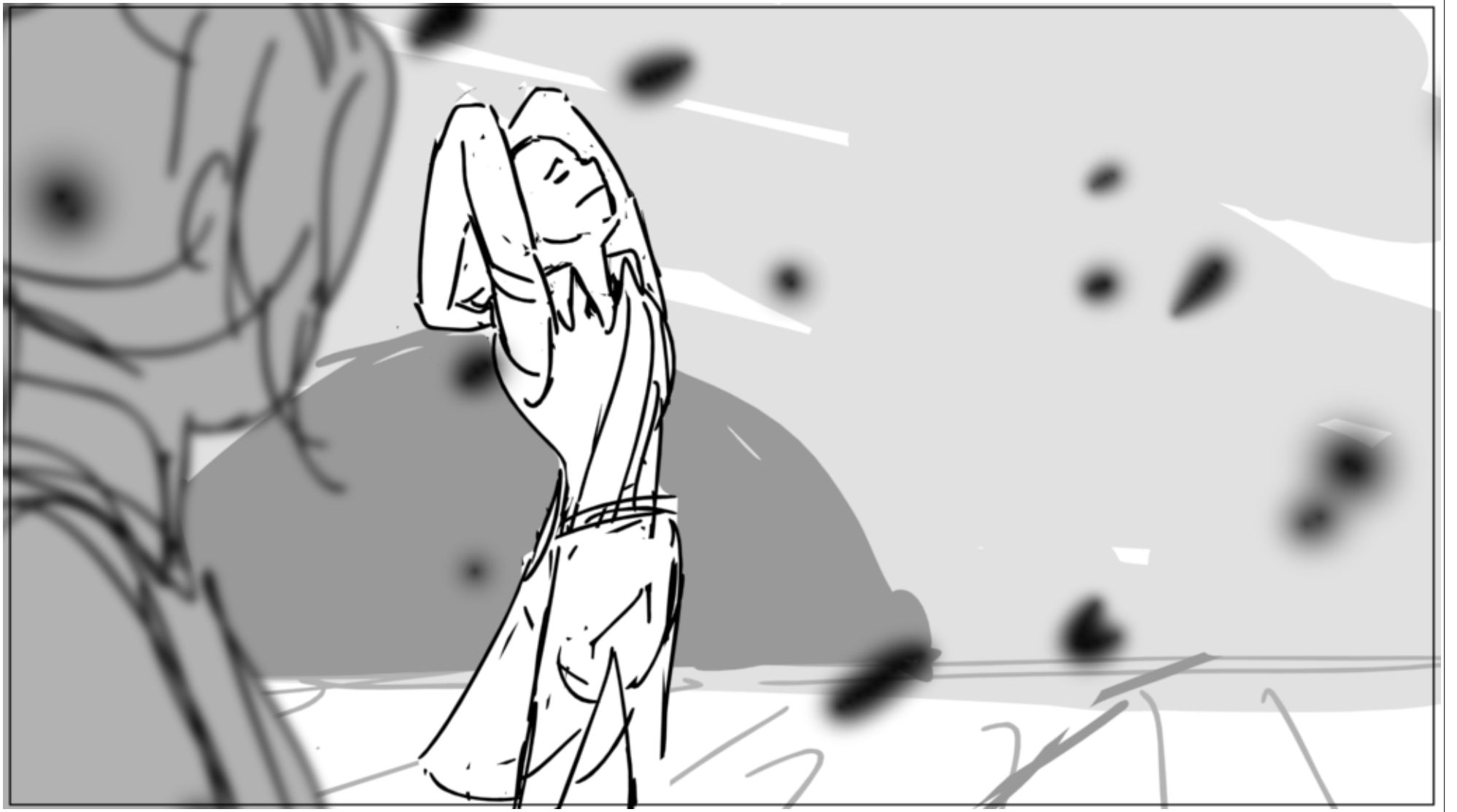
Scene	Duration	Panel	Duration
150	07:00	006	01:00



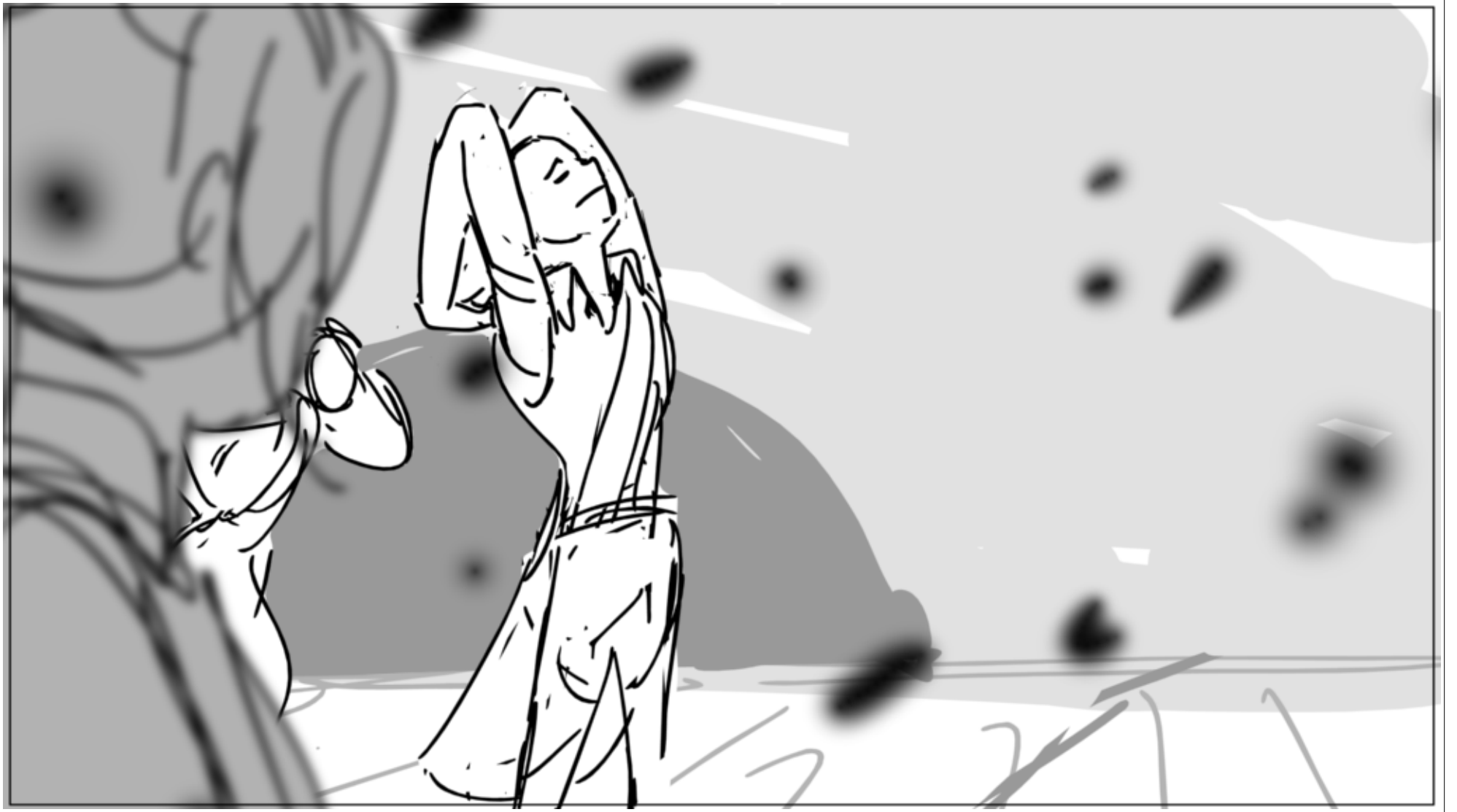
Scene	Duration	Panel	Duration
150	07:00	007	01:00



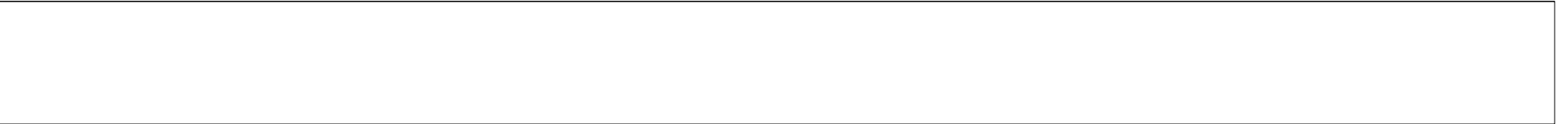
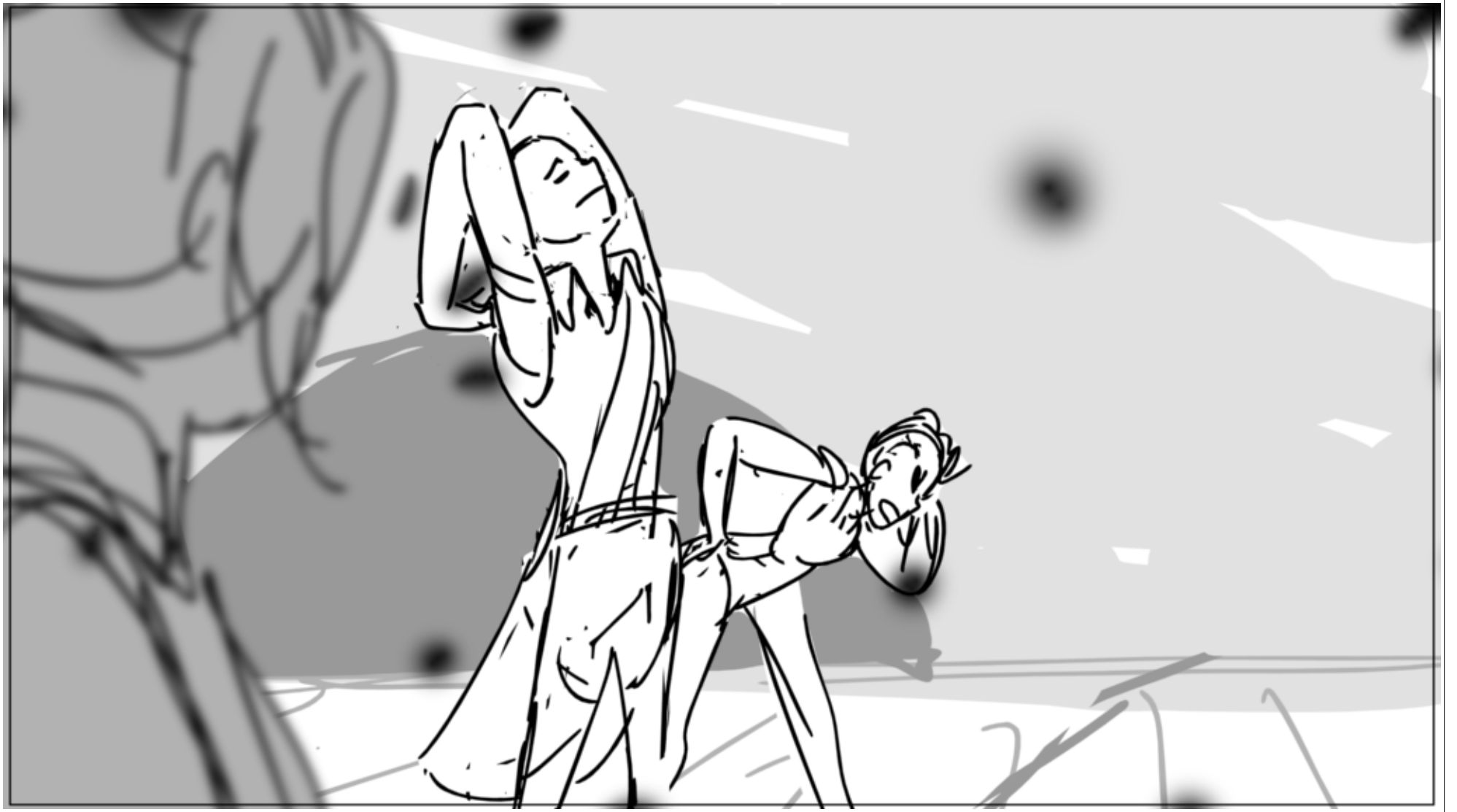
Scene	Duration	Panel	Duration
160	11:14	001	01:00



Scene	Duration	Panel	Duration
160	11:14	002	01:00

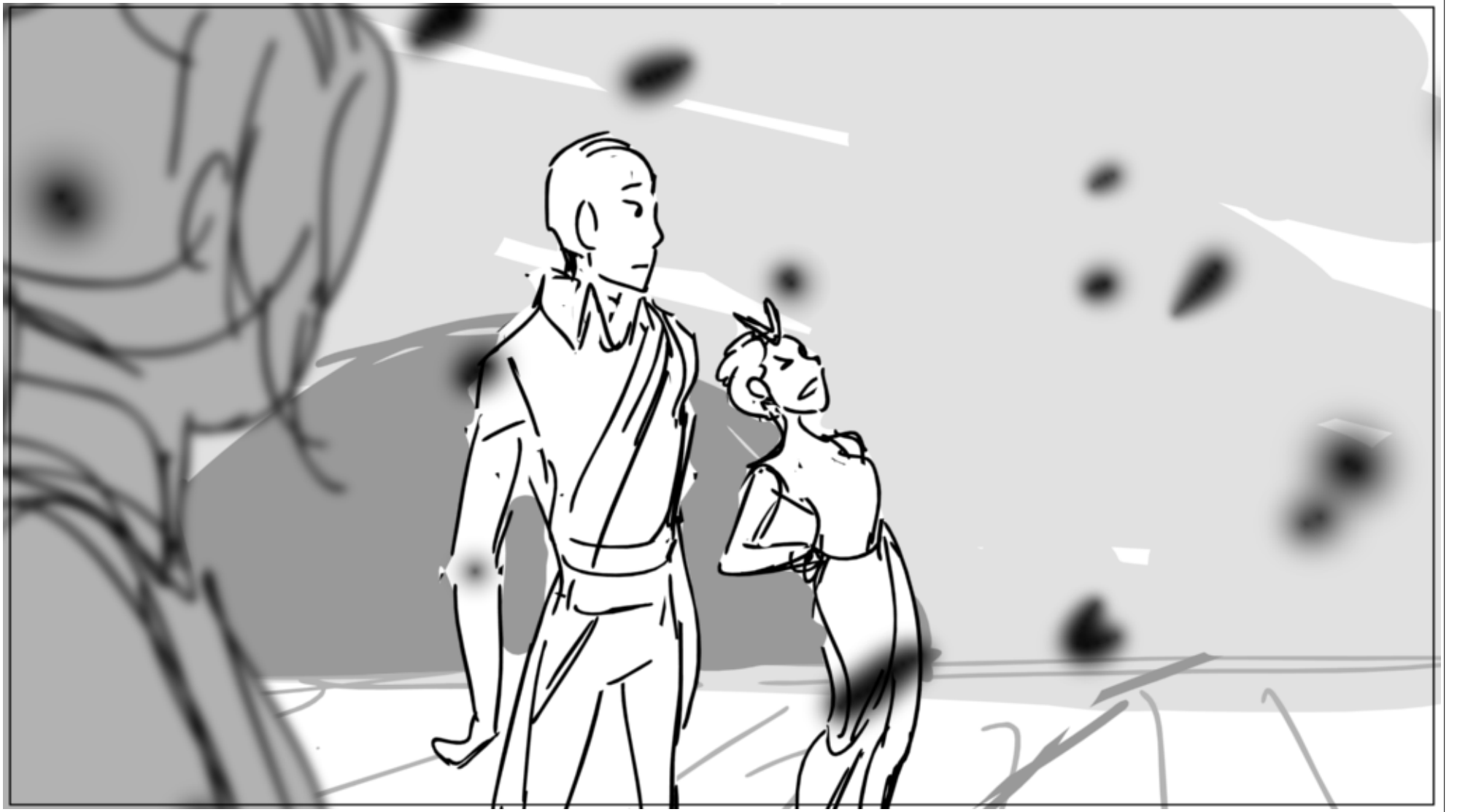


Scene	Duration	Panel	Duration
160	11:14	003	01:00

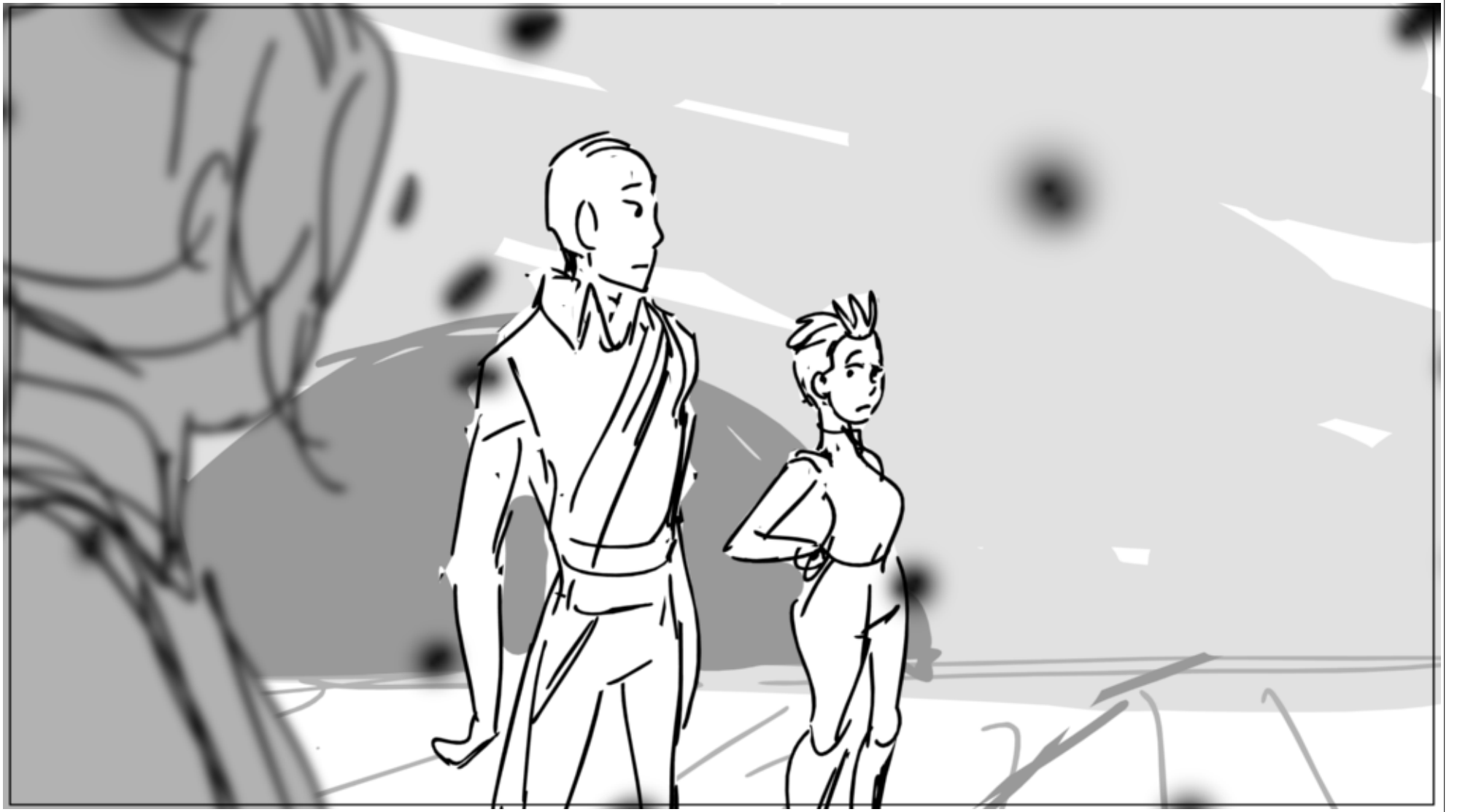




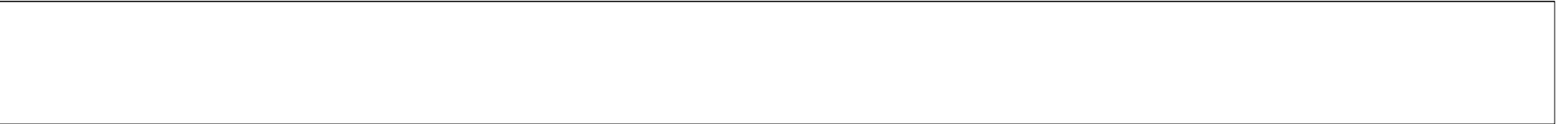
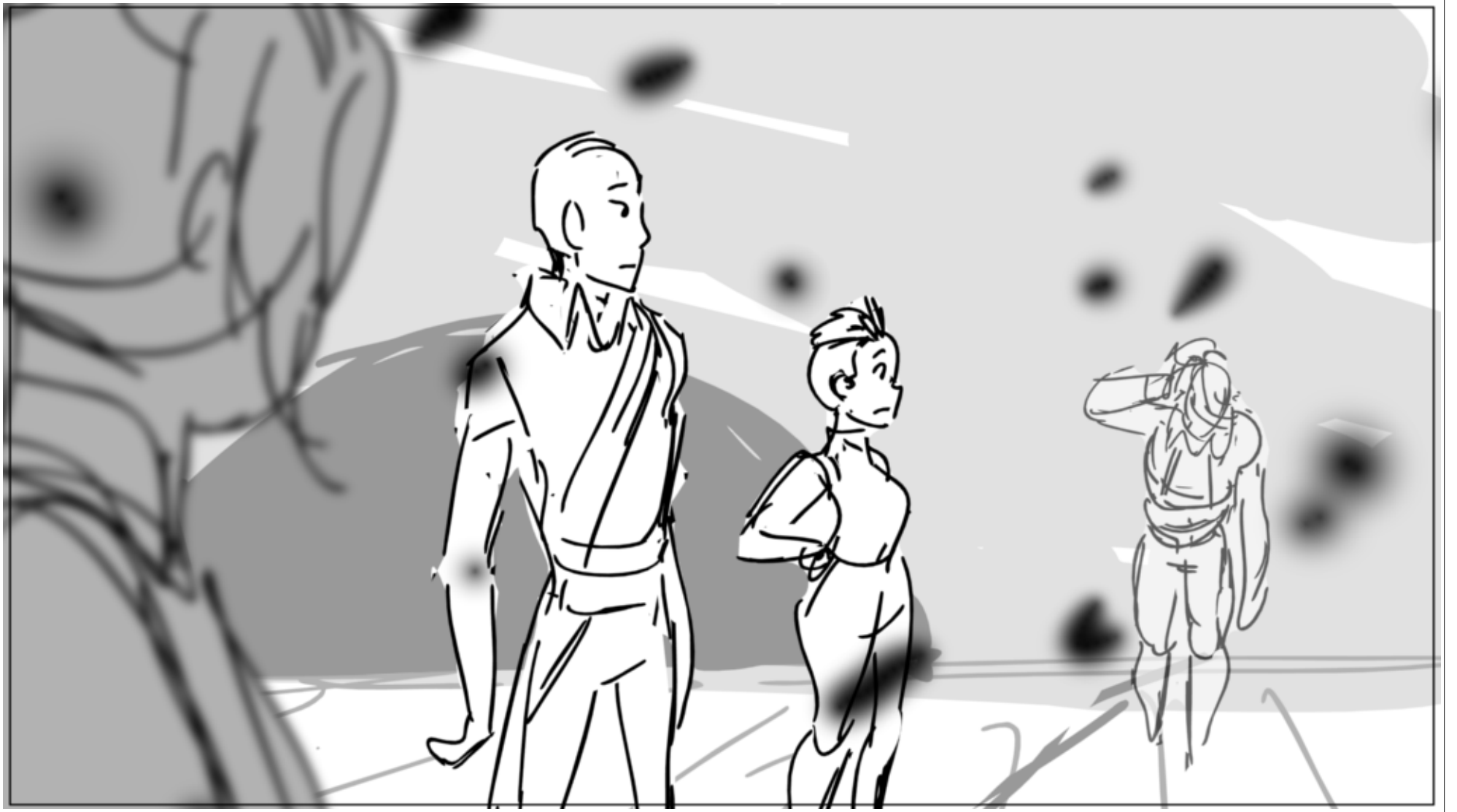
Scene	Duration	Panel	Duration
160	11:14	004	01:00



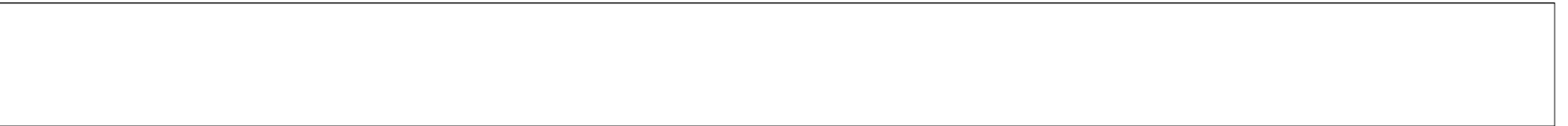
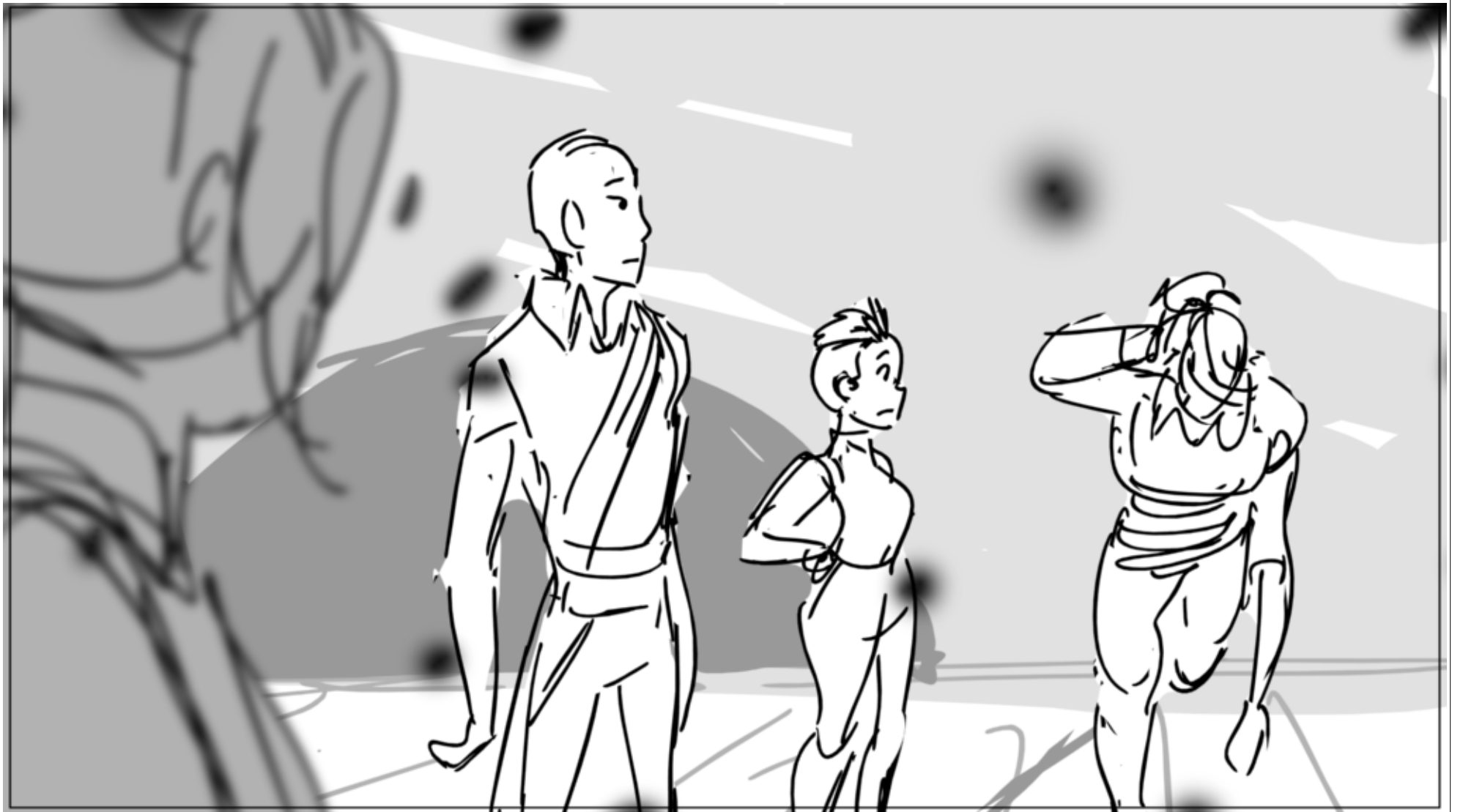
Scene	Duration	Panel	Duration
160	11:14	005	01:00



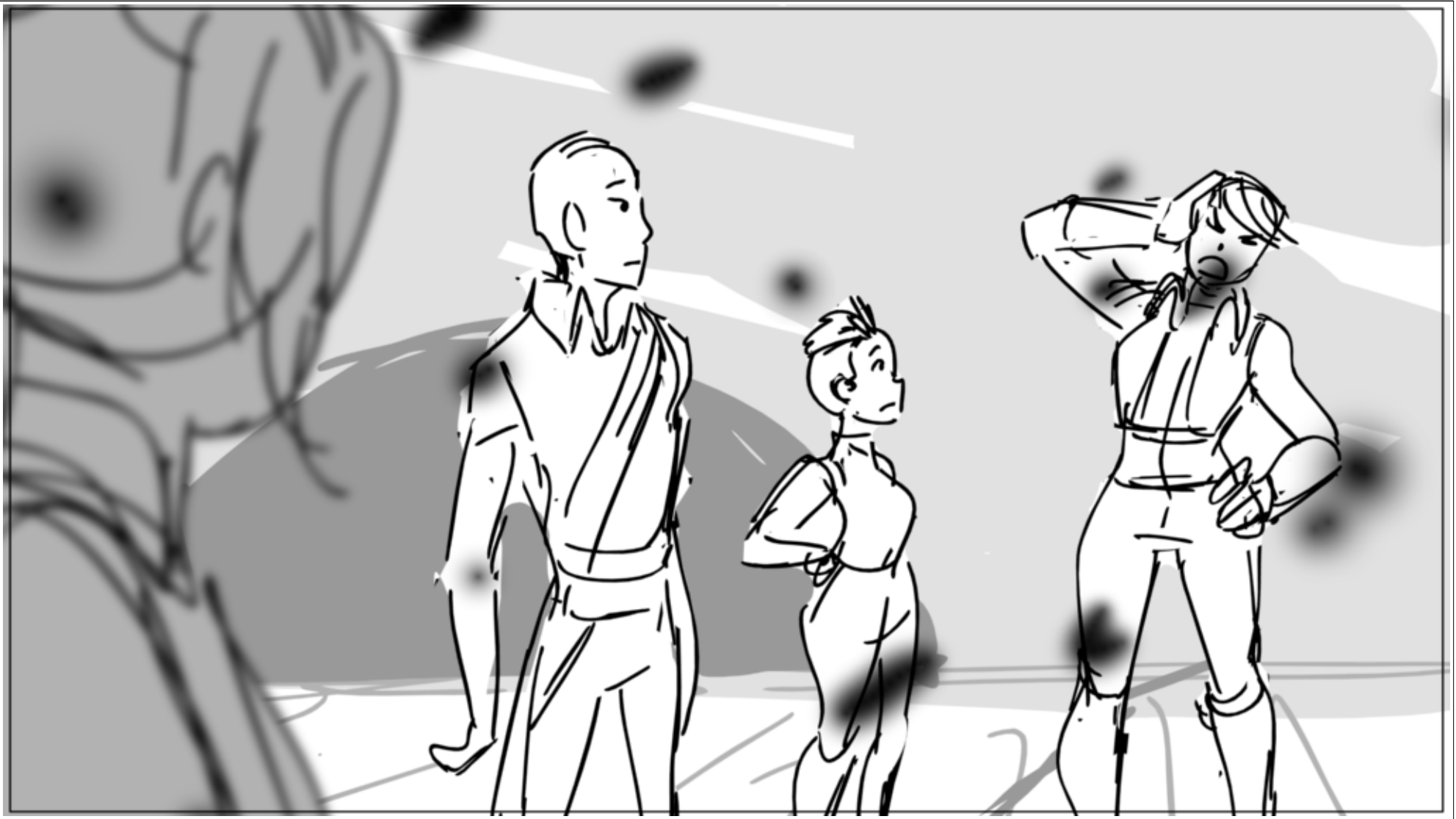
Scene	Duration	Panel	Duration
160	11:14	006	01:00



Scene	Duration	Panel	Duration
160	11:14	007	01:00

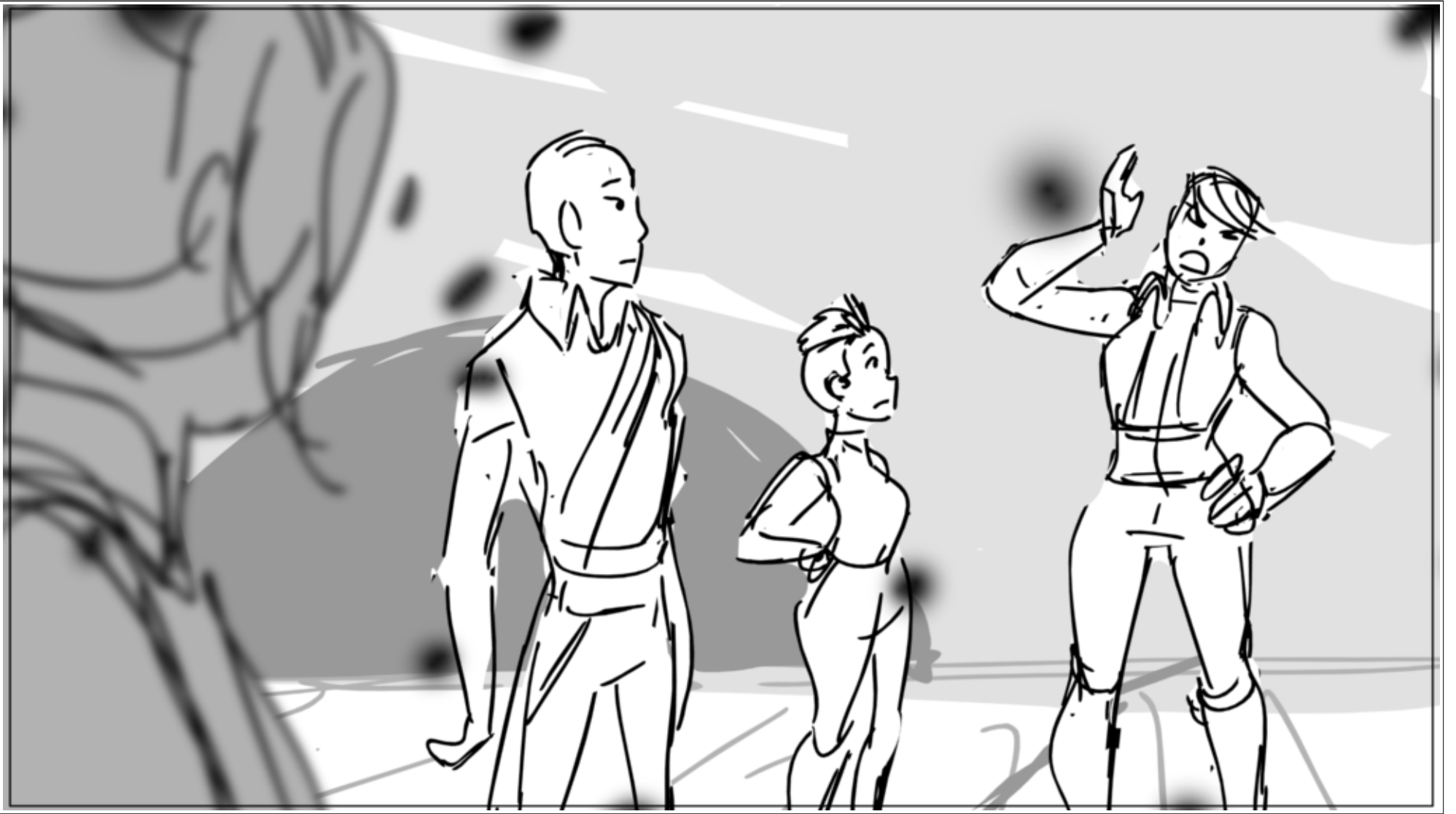


Scene	Duration	Panel	Duration
160	11:14	008	00:14



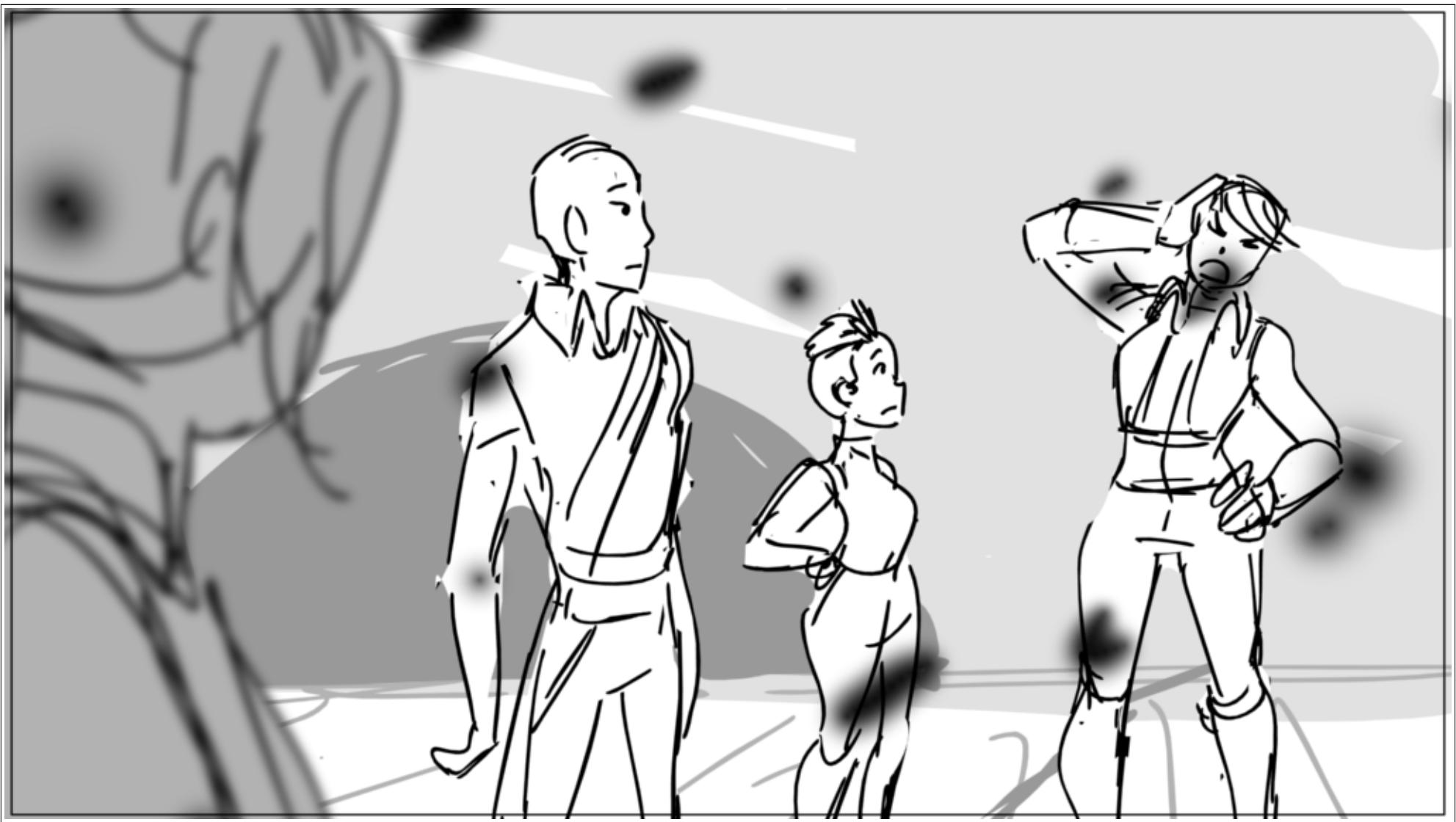
Dialog  
26 ELM (muffled)  
WHAT?!

Scene	Duration	Panel	Duration
160	11:14	009	00:10



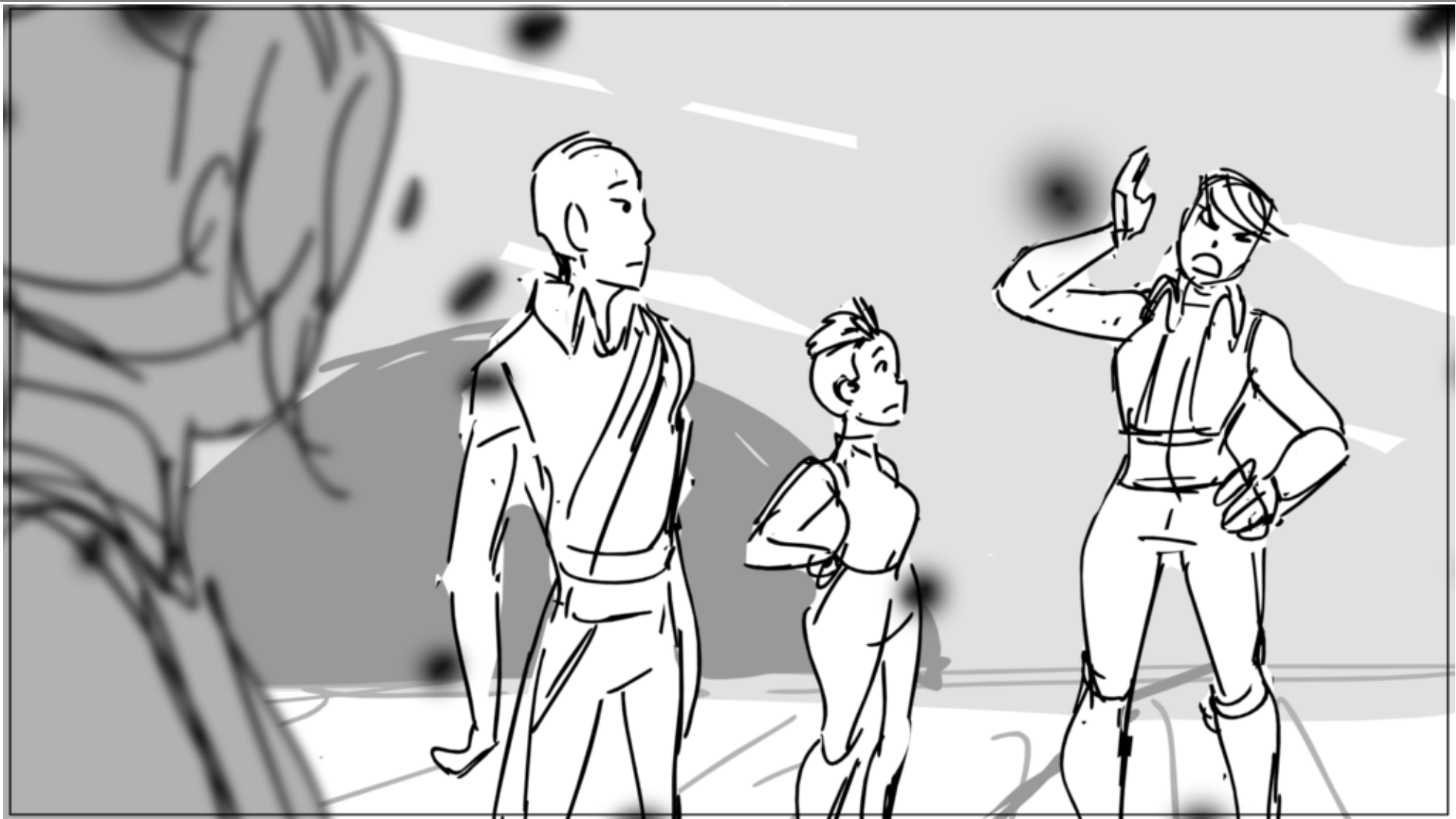
Dialog  
26 ELM (muffled)  
WHAT?!

Scene	Duration	Panel	Duration
160	11:14	010	00:14



Dialog  
26 ELM (muffled)  
WHAT?!

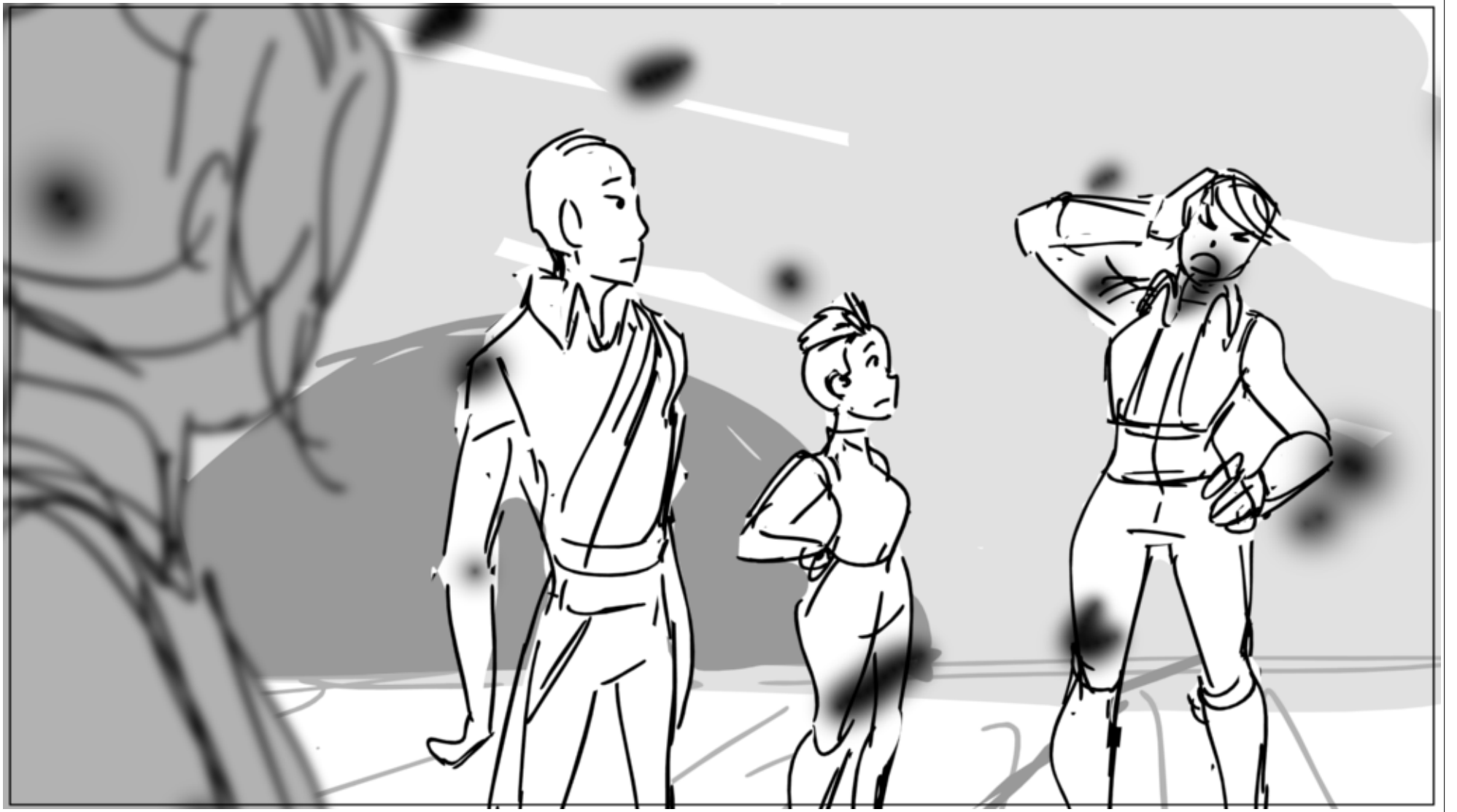
Scene	Duration	Panel	Duration
160	11:14	011	00:10



Dialog  
26 ELM (muffled)  
WHAT?!

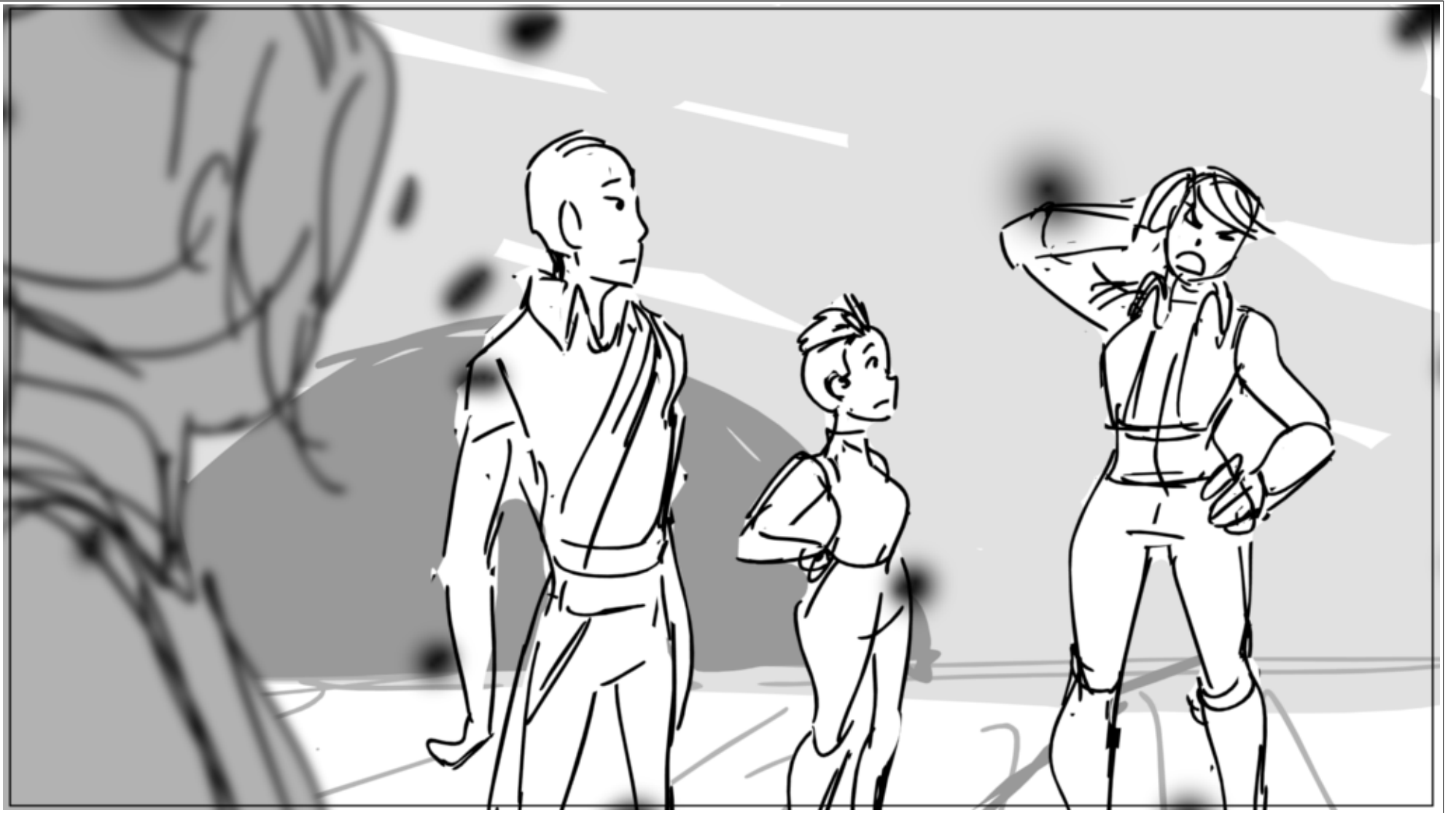


Scene	Duration	Panel	Duration
160	11:14	012	00:14



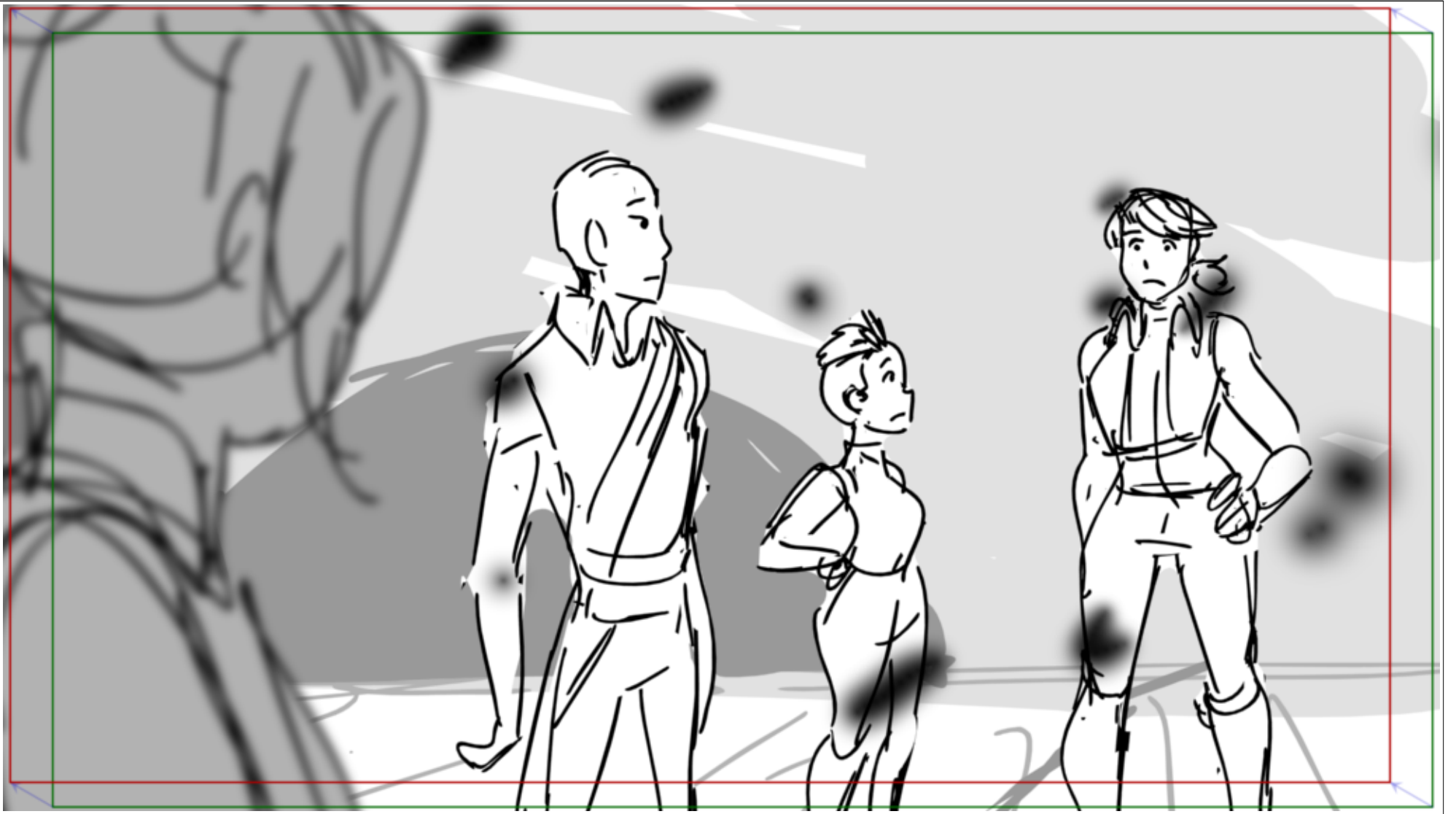
Dialog  
26 ELM (muffled)  
WHAT?!

Scene	Duration	Panel	Duration
160	11:14	013	00:11



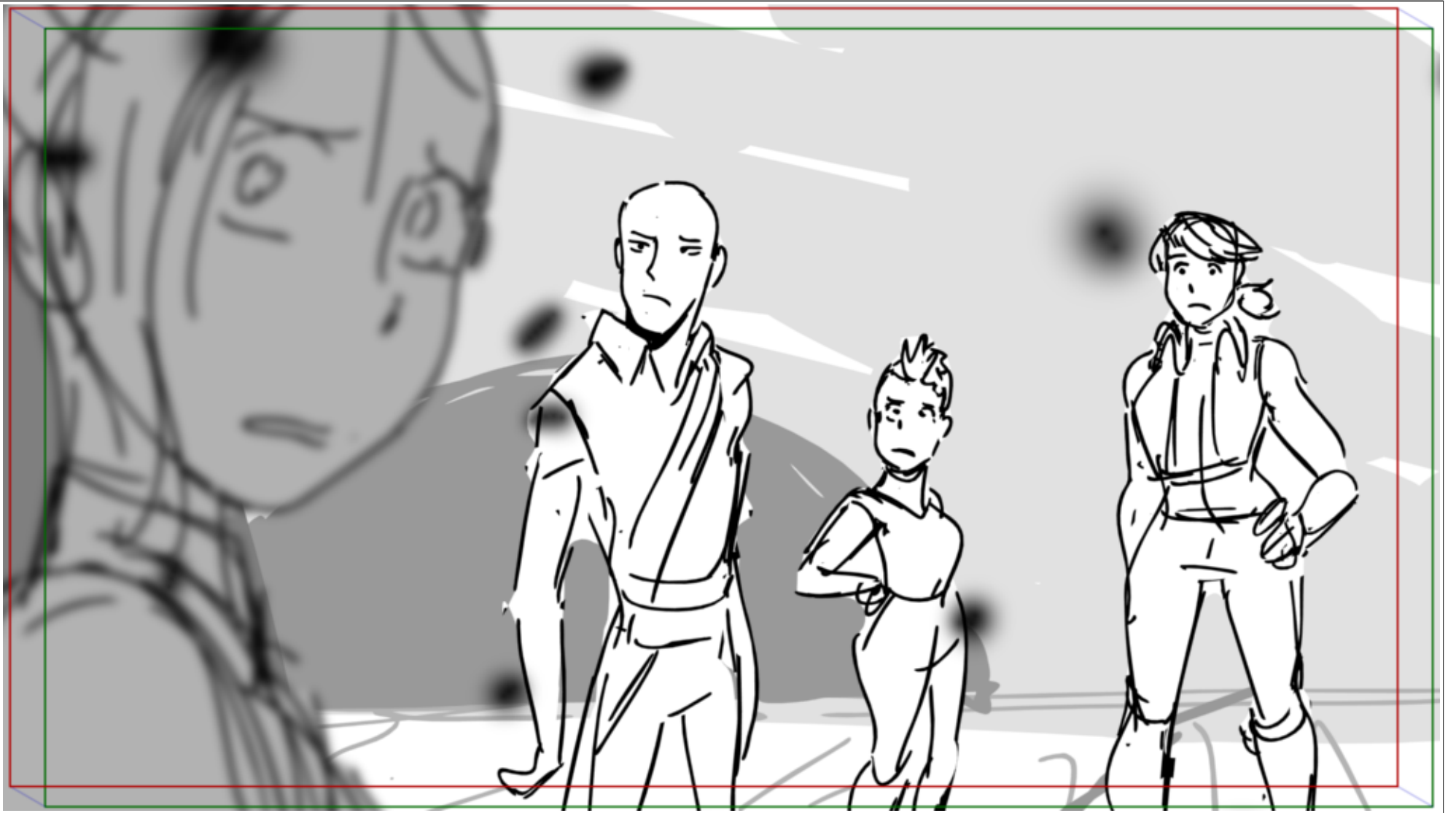
Dialog  
27 MARROW  
They...

Scene	Duration	Panel	Duration
160	11:14	014	00:13



Dialog  
27 MARROW  
They...

Scene	Duration	Panel	Duration
160	11:14	015	00:14



Scene	Duration	Panel	Duration
160	11:14	016	00:10



Scene	Duration	Panel	Duration
170	02:00	001	01:00



Dialog  
27 MARROW  
They... they...

Scene	Duration	Panel	Duration
170	02:00	002	01:00



Dialog  
27 MARROW  
They... they...

Scene	Duration	Panel	Duration
180	07:00	001	01:00



Dialog  
27 MARROW  
were still inside!



Scene	Duration	Panel	Duration
180	07:00	002	01:00



Dialog  
27 MARROW  
were still inside!

Scene	Duration	Panel	Duration
180	07:00	003	01:00

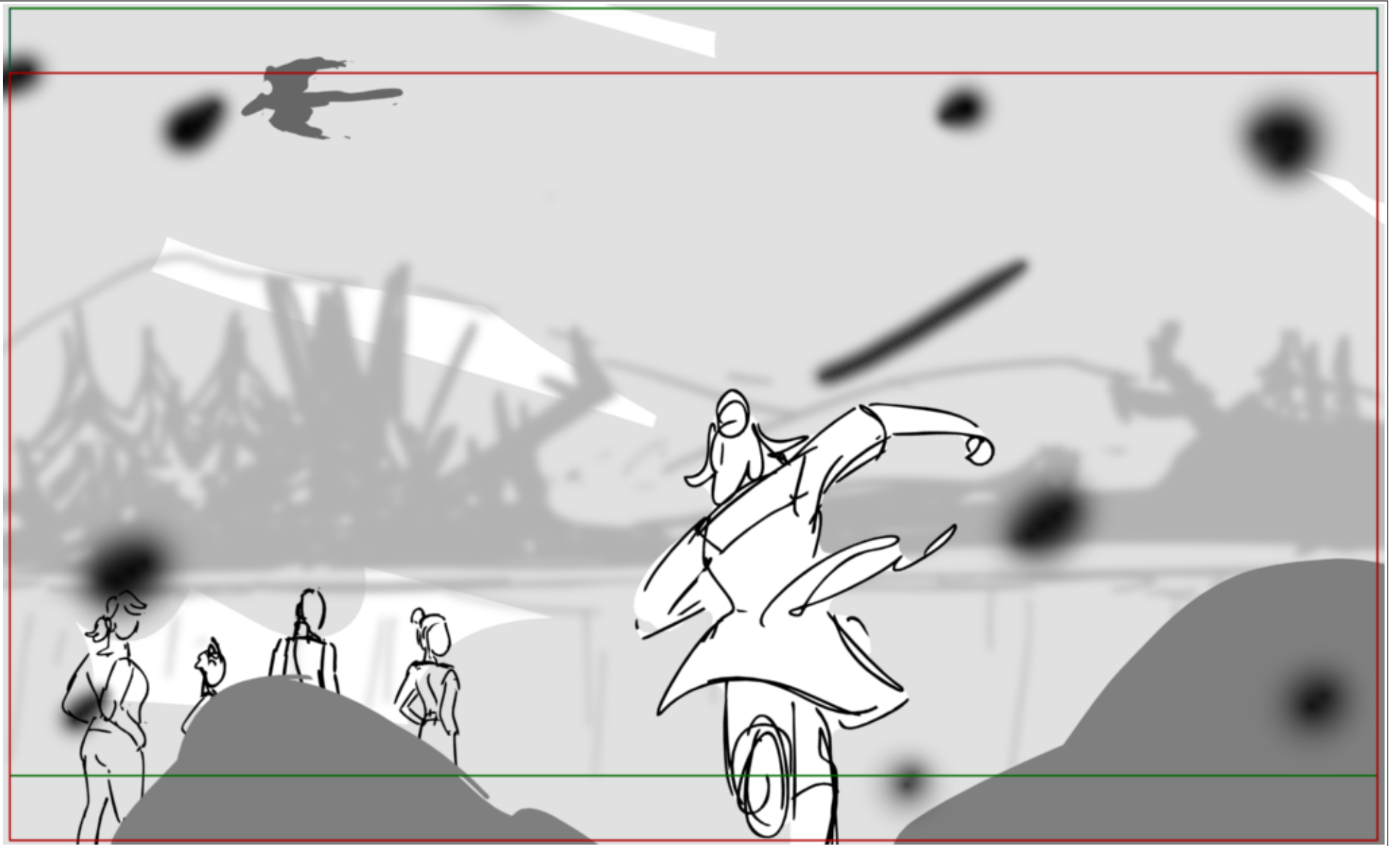


Dialog  
27 MARROW  
were still inside!

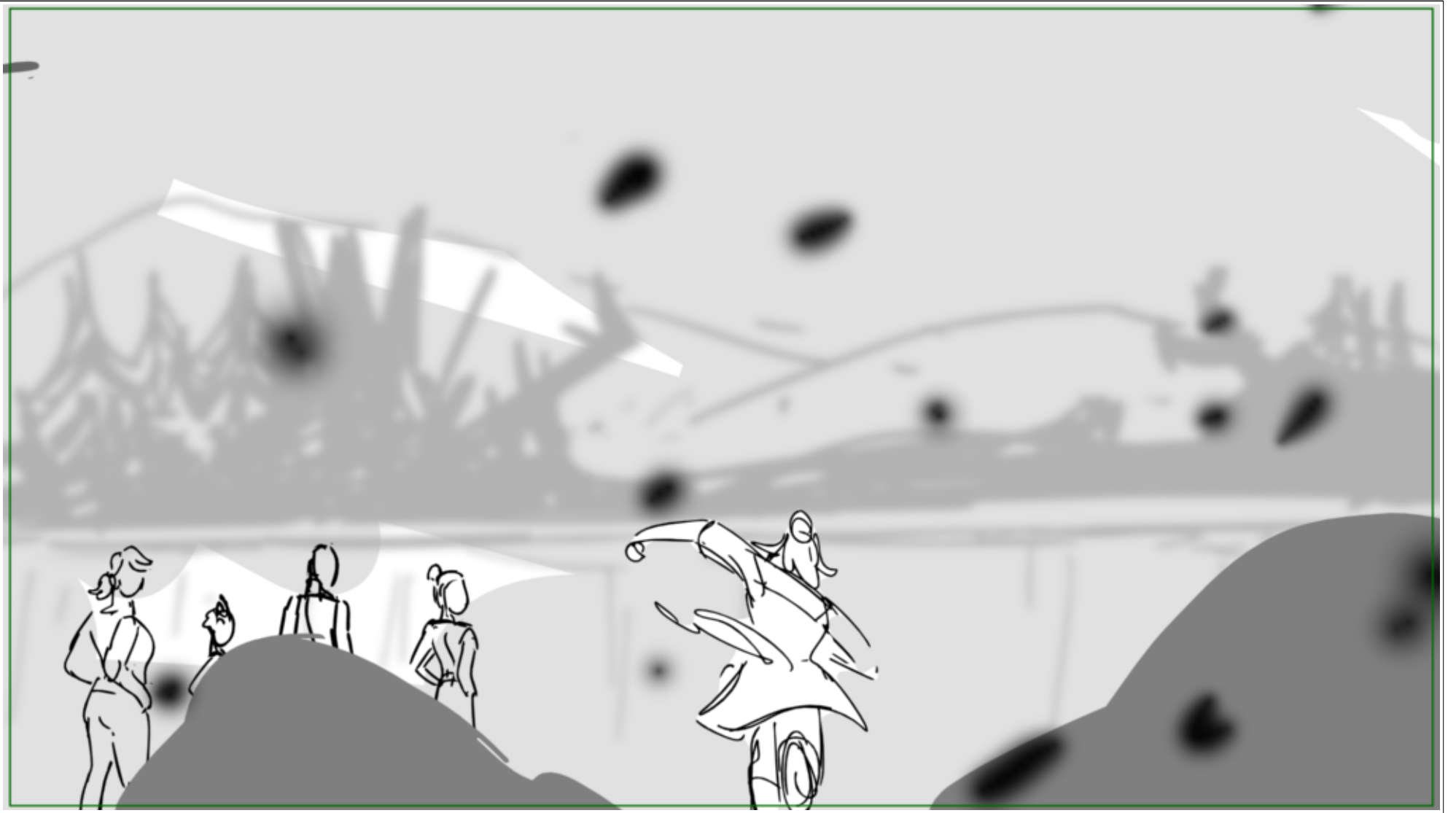
Scene	Duration	Panel	Duration
180	07:00	004	01:00



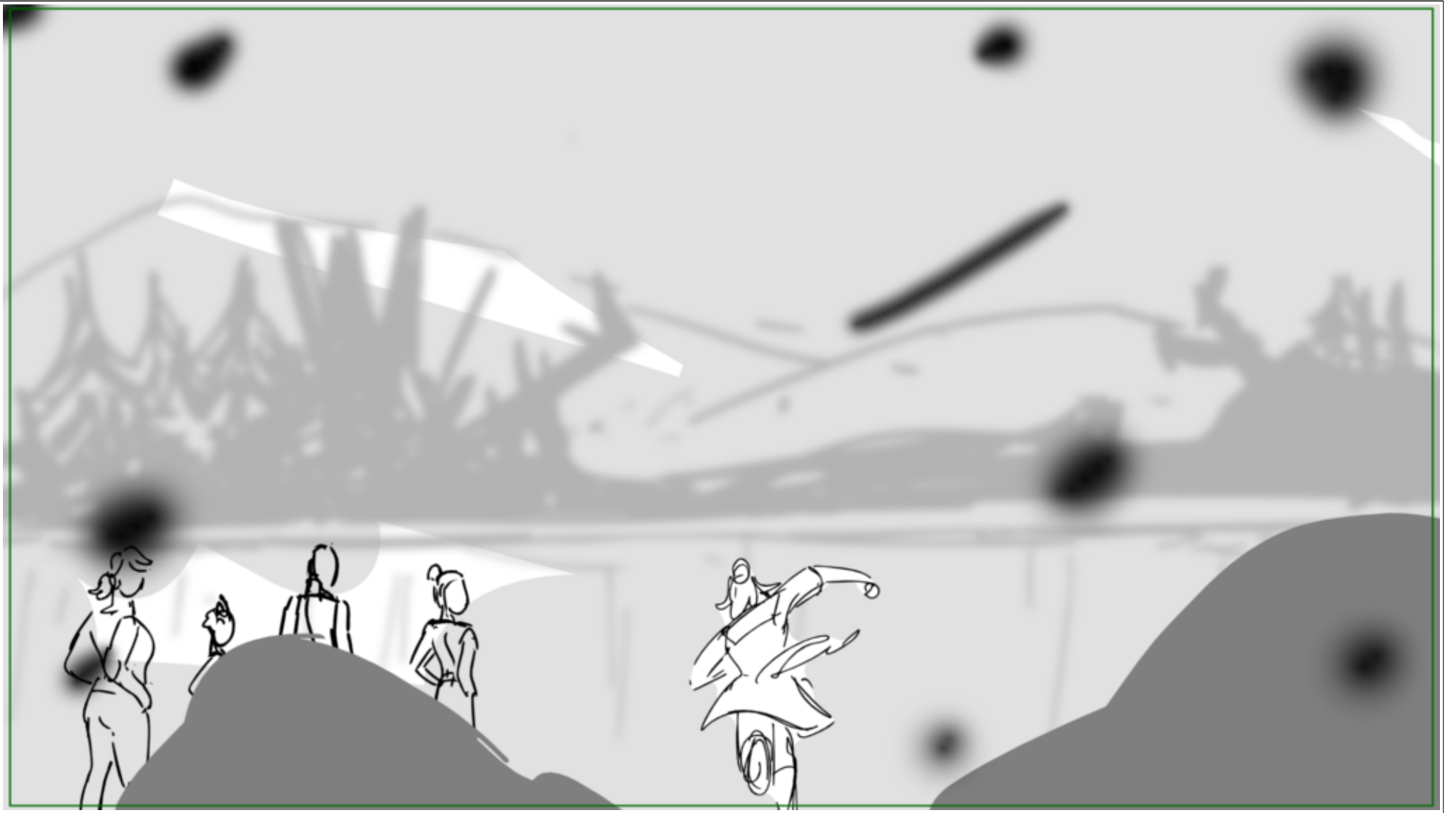
Scene	Duration	Panel	Duration
180	07:00	005	01:00



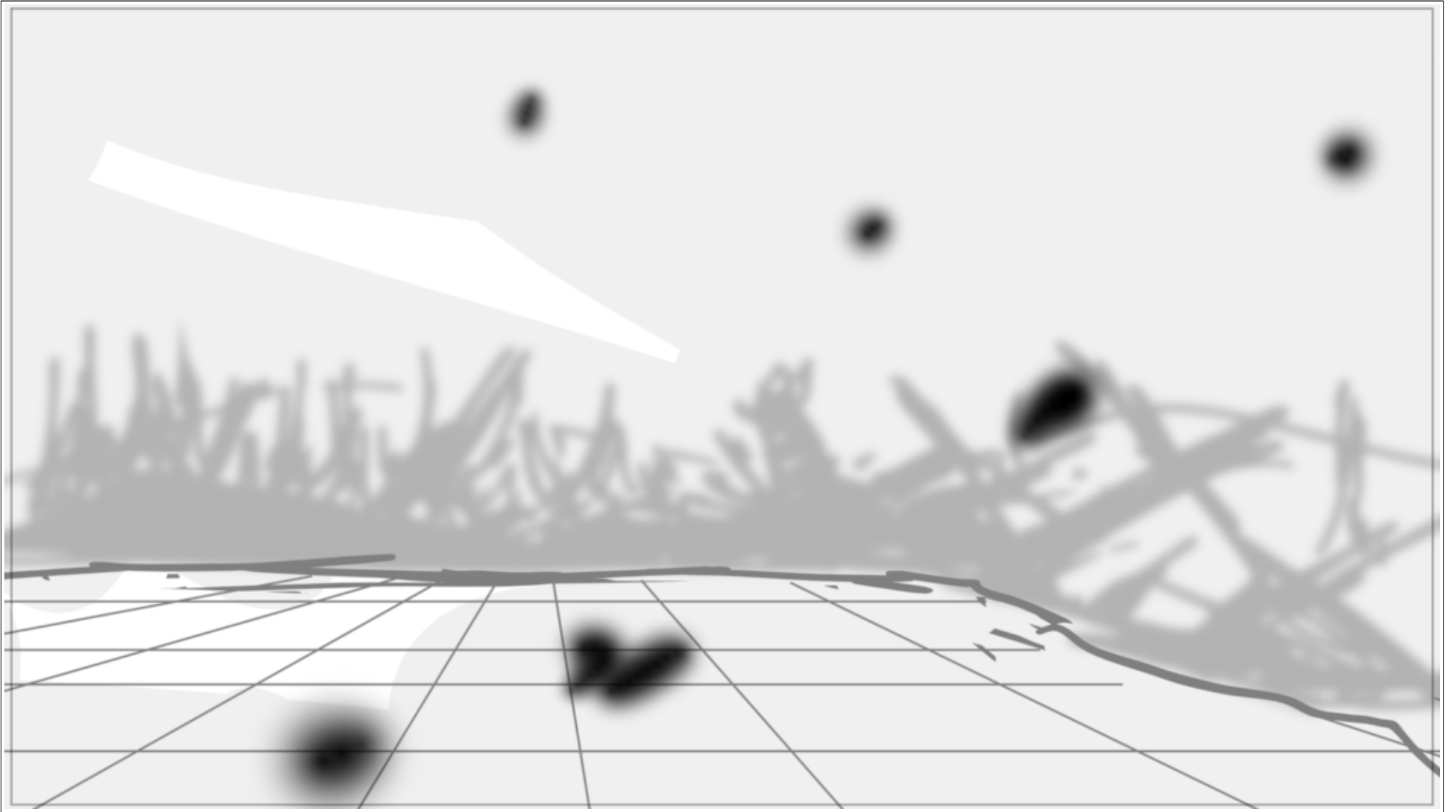
Scene	Duration	Panel	Duration
180	07:00	006	01:00



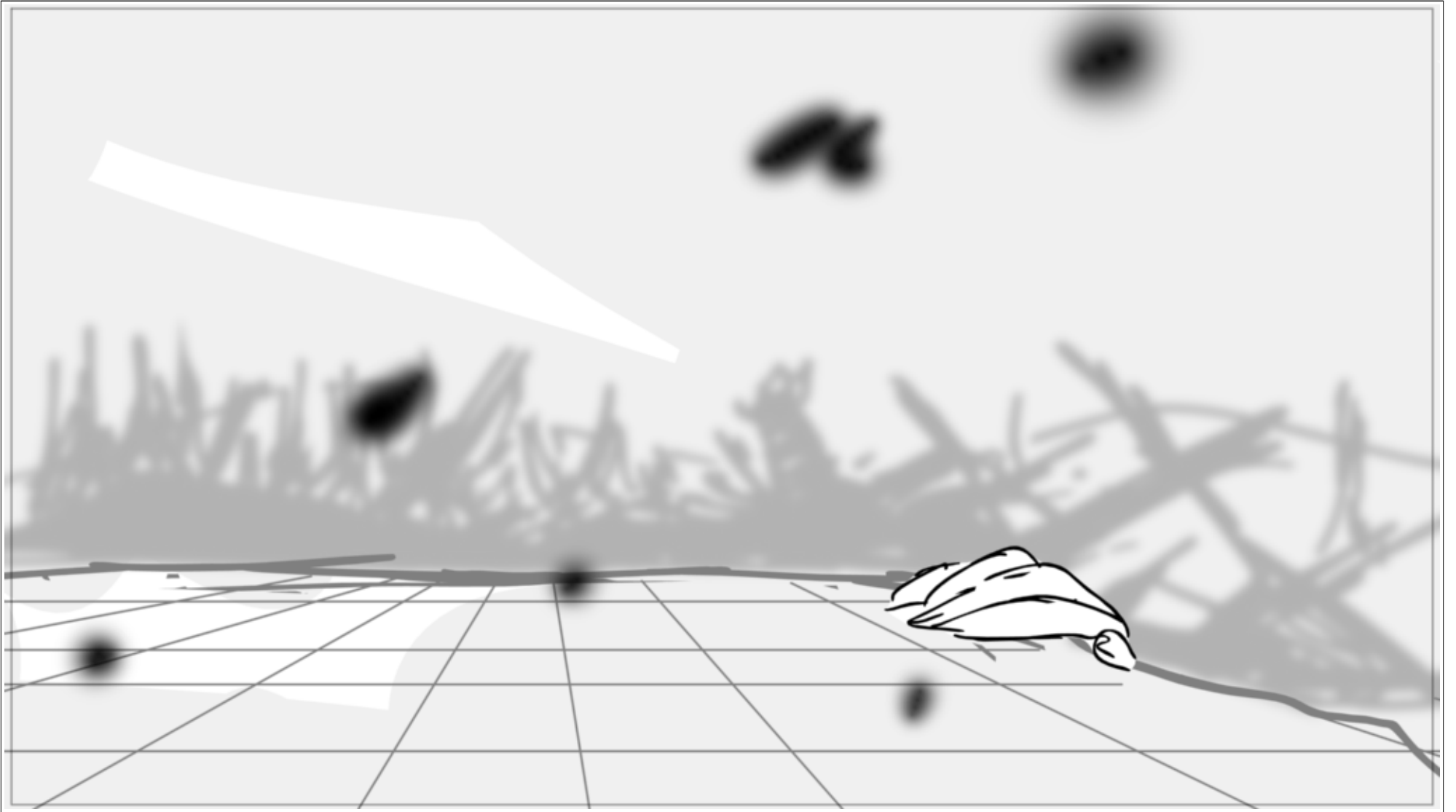
Scene	Duration	Panel	Duration
180	07:00	007	01:00



Scene	Duration	Panel	Duration
190	04:00	001	01:00

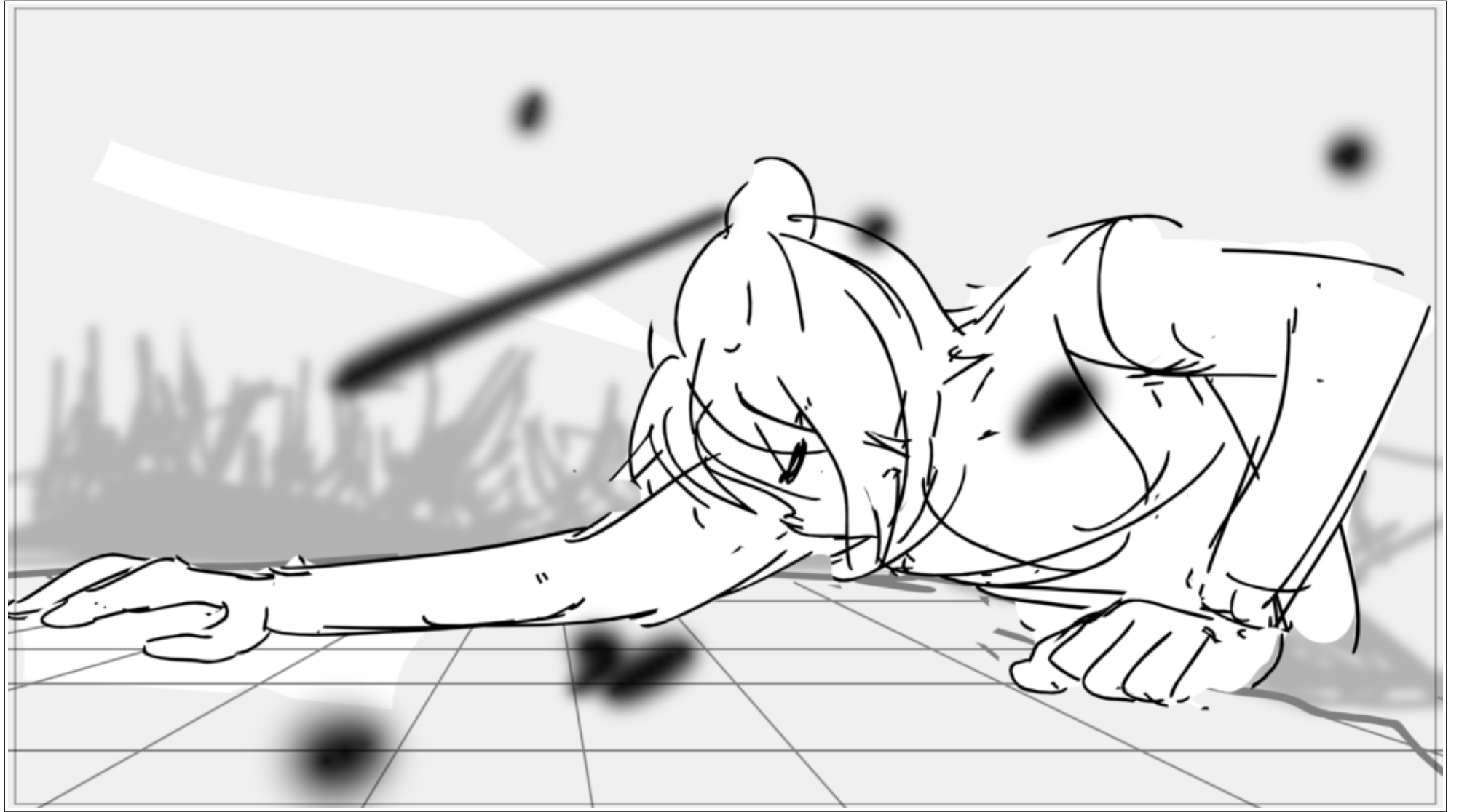


Scene	Duration	Panel	Duration
190	04:00	002	01:00

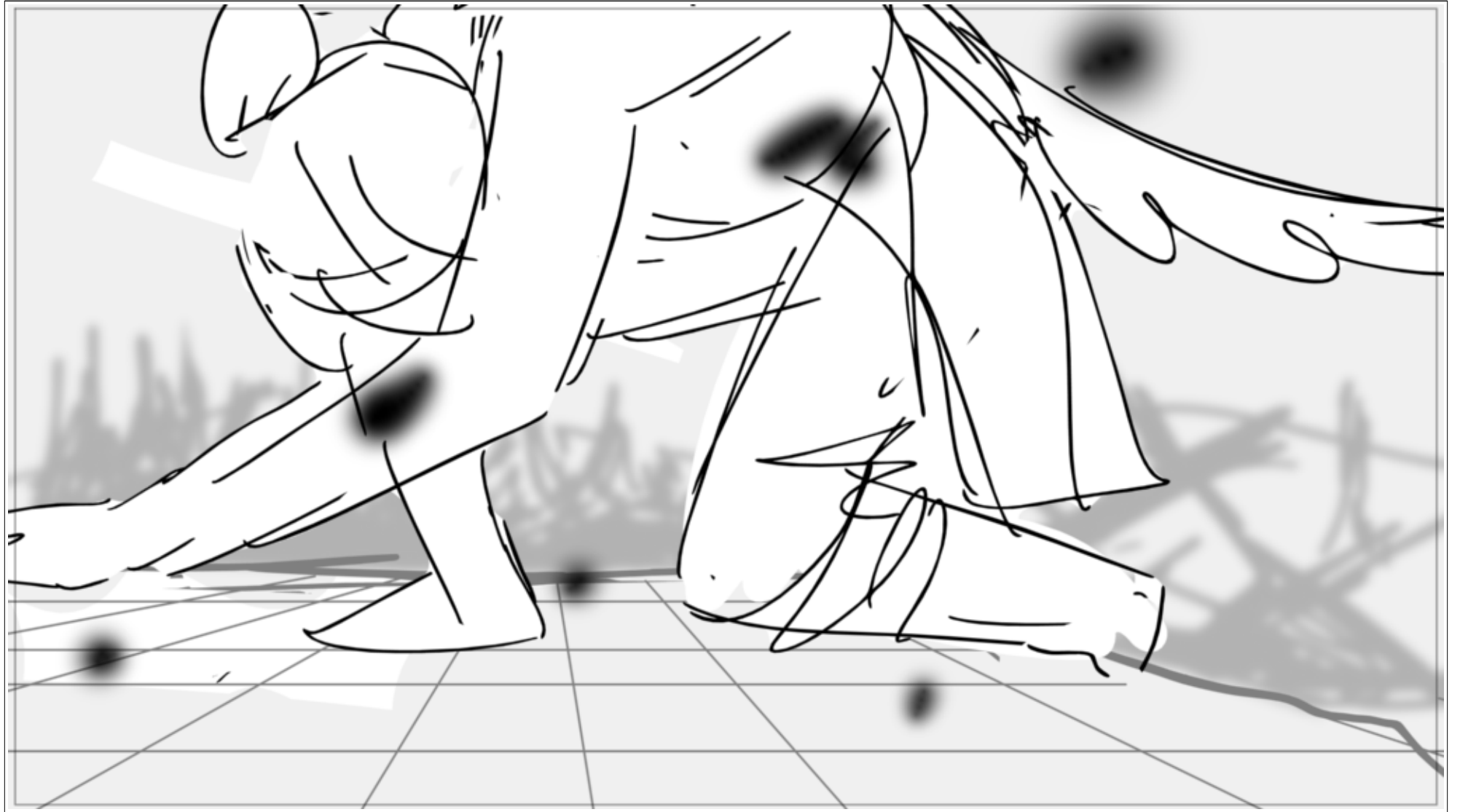




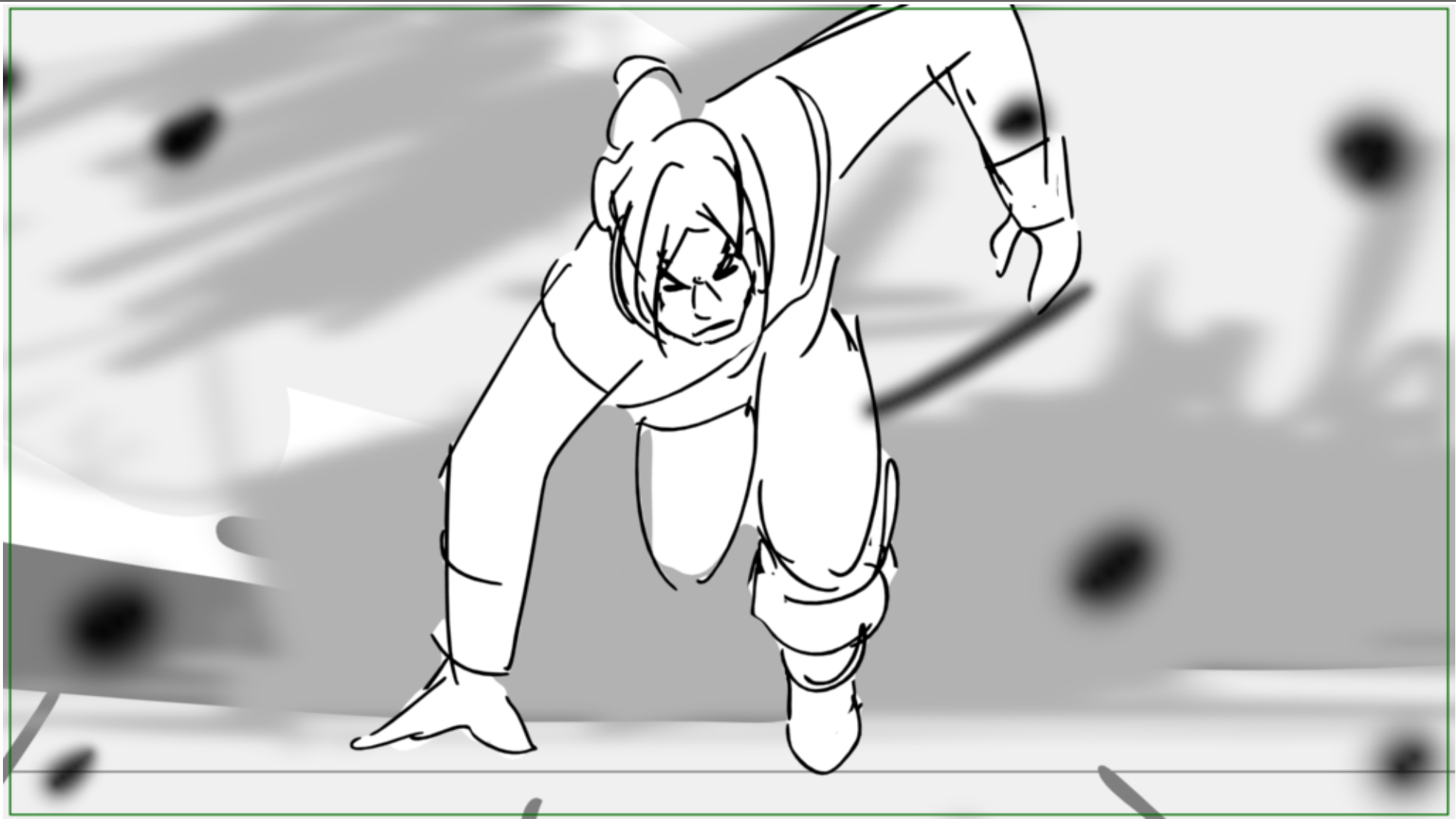
Scene	Duration	Panel	Duration
190	04:00	003	01:00



Scene	Duration	Panel	Duration
190	04:00	004	01:00

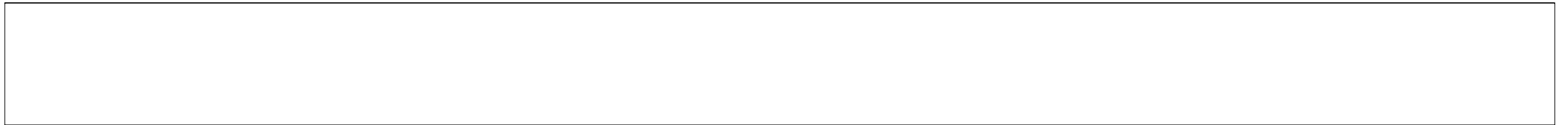
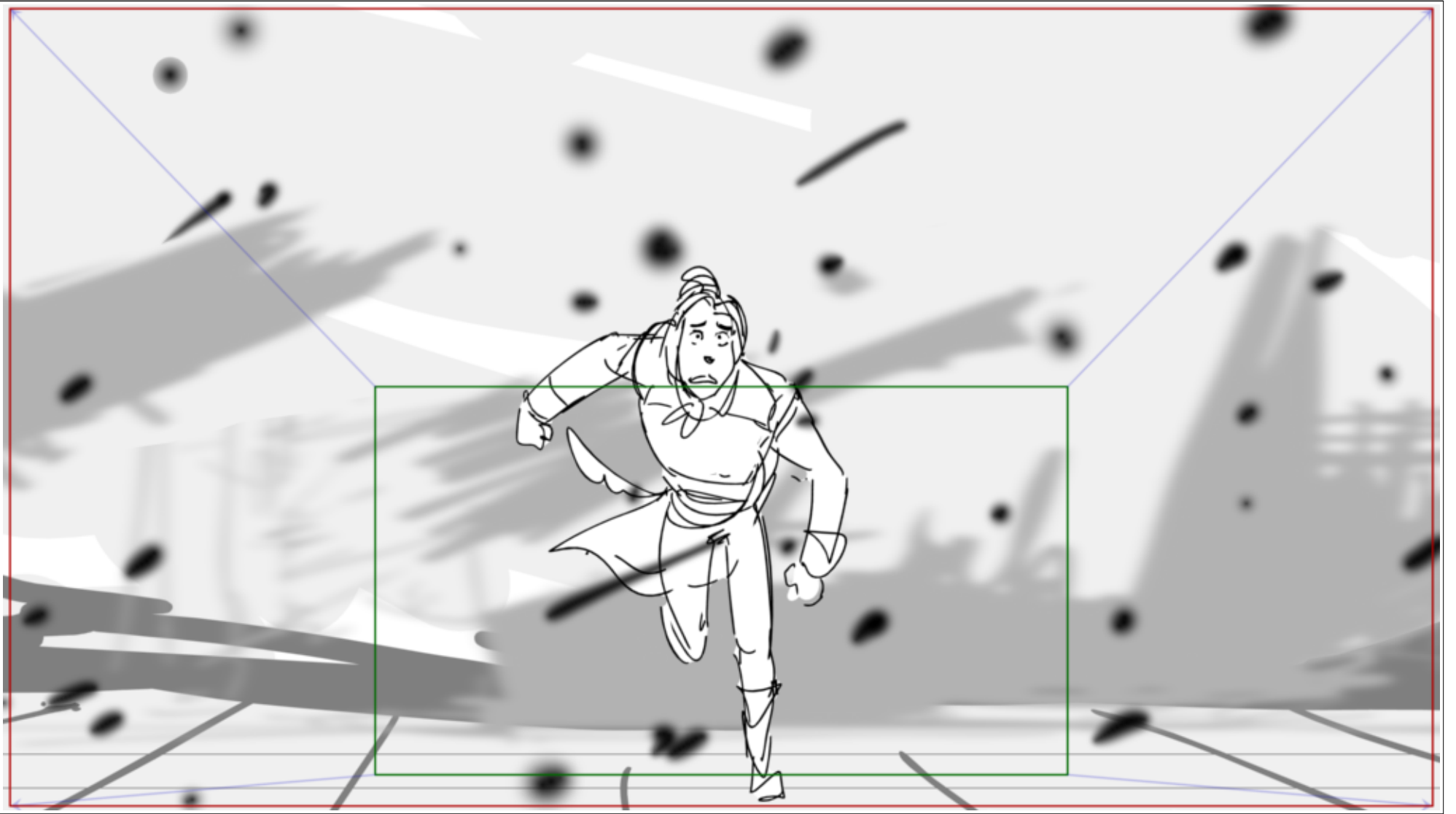


Scene	Duration	Panel	Duration
200	09:00	001	01:00



Notes  
Marrow runs towards frame as camera trucks out

Scene	Duration	Panel	Duration
200	09:00	002	01:00



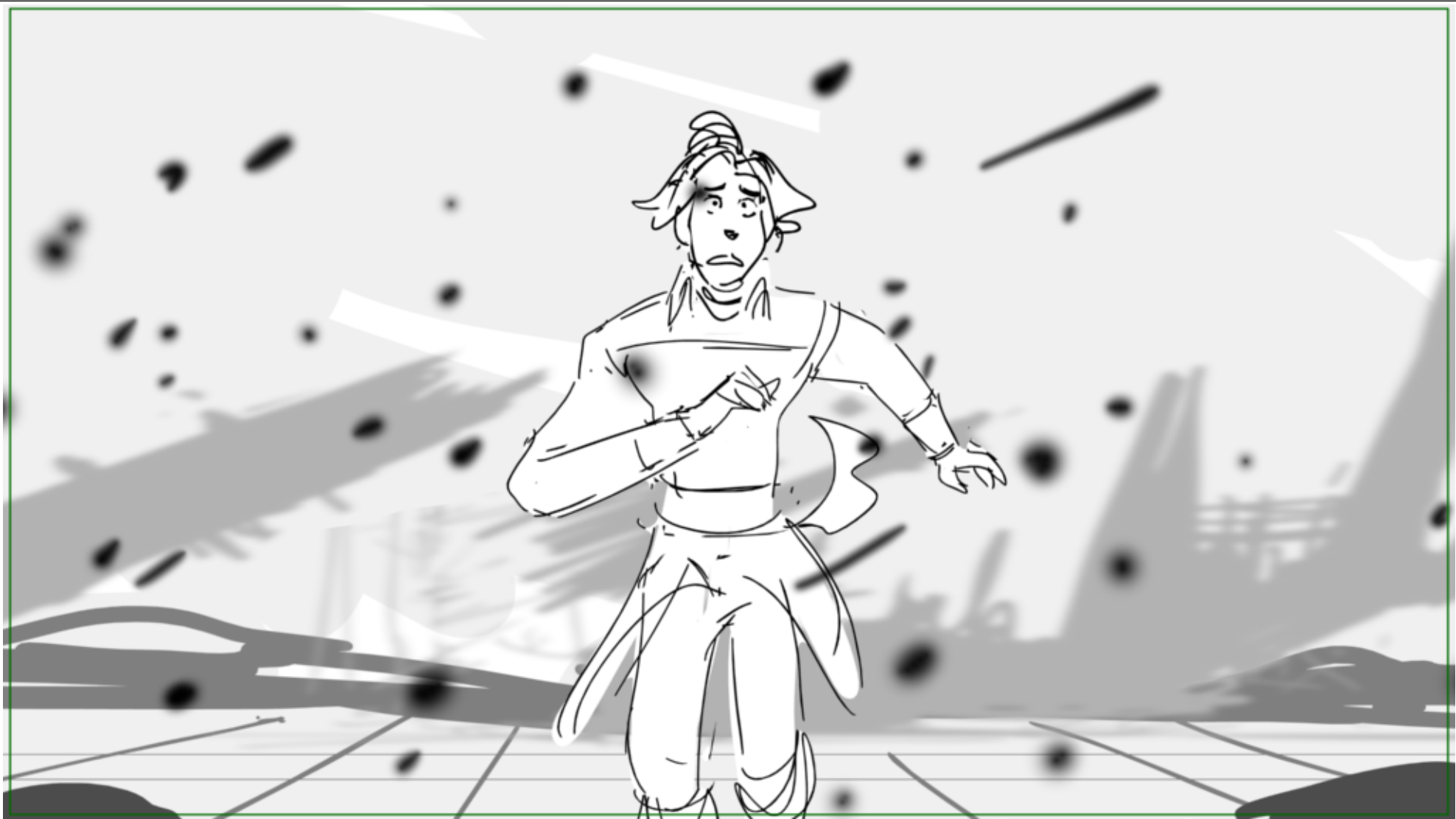
Scene	Duration	Panel	Duration
200	09:00	003	01:00



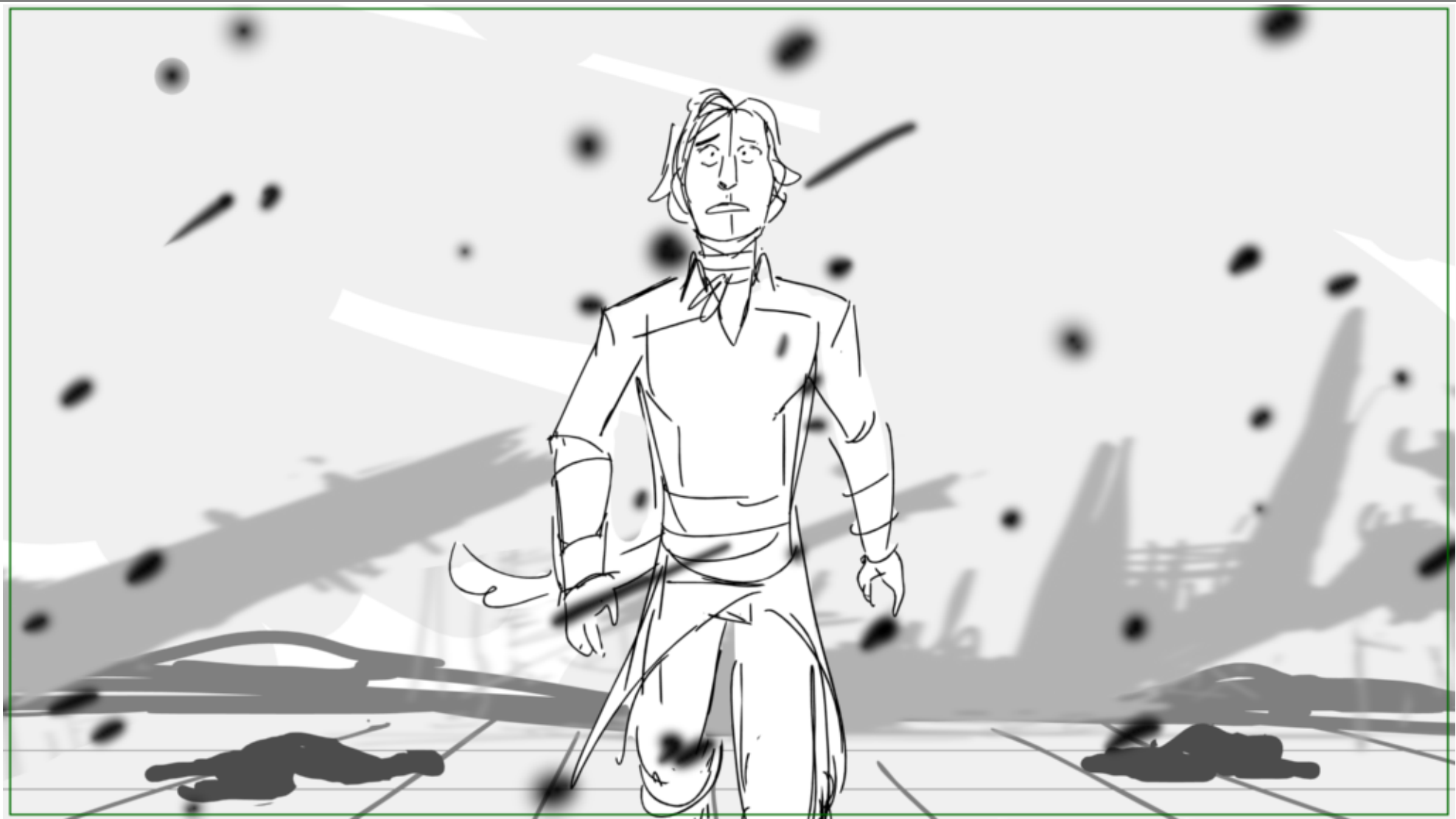
Scene	Duration	Panel	Duration
200	09:00	004	01:00



Scene	Duration	Panel	Duration
200	09:00	005	01:00



Scene	Duration	Panel	Duration
200	09:00	006	01:00





Scene	Duration	Panel	Duration
200	09:00	007	01:00



Scene	Duration	Panel	Duration
200	09:00	008	01:00



Scene	Duration	Panel	Duration
200	09:00	009	01:00



Scene	Duration	Panel	Duration
210	03:00	001	00:12



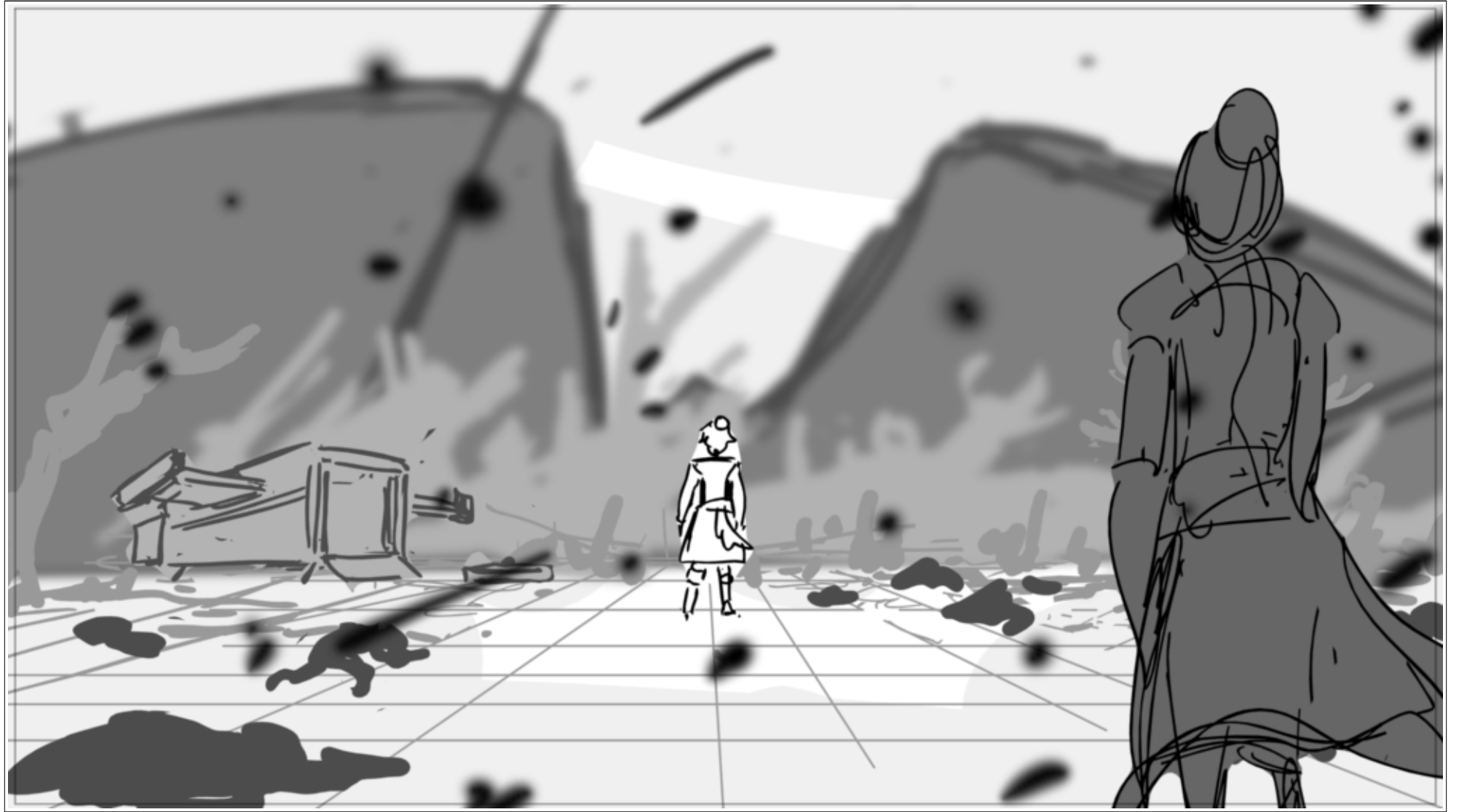
Scene	Duration	Panel	Duration
210	03:00	002	00:12



Scene	Duration	Panel	Duration
210	03:00	003	00:12



Scene	Duration	Panel	Duration
210	03:00	004	00:12

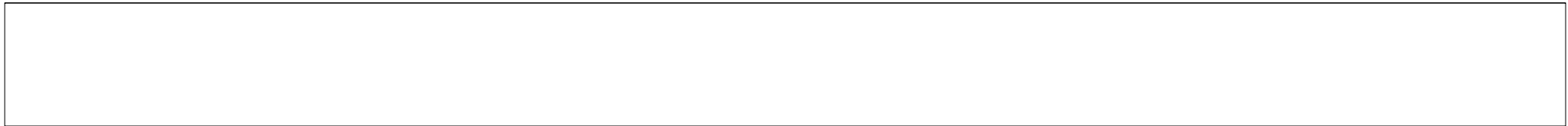


Scene	Duration	Panel	Duration
210	03:00	005	00:11





Scene	Duration	Panel	Duration
210	03:00	006	00:07



Scene	Duration	Panel	Duration
210	03:00	007	00:06



Scene	Duration	Panel	Duration
220	06:00	001	01:00

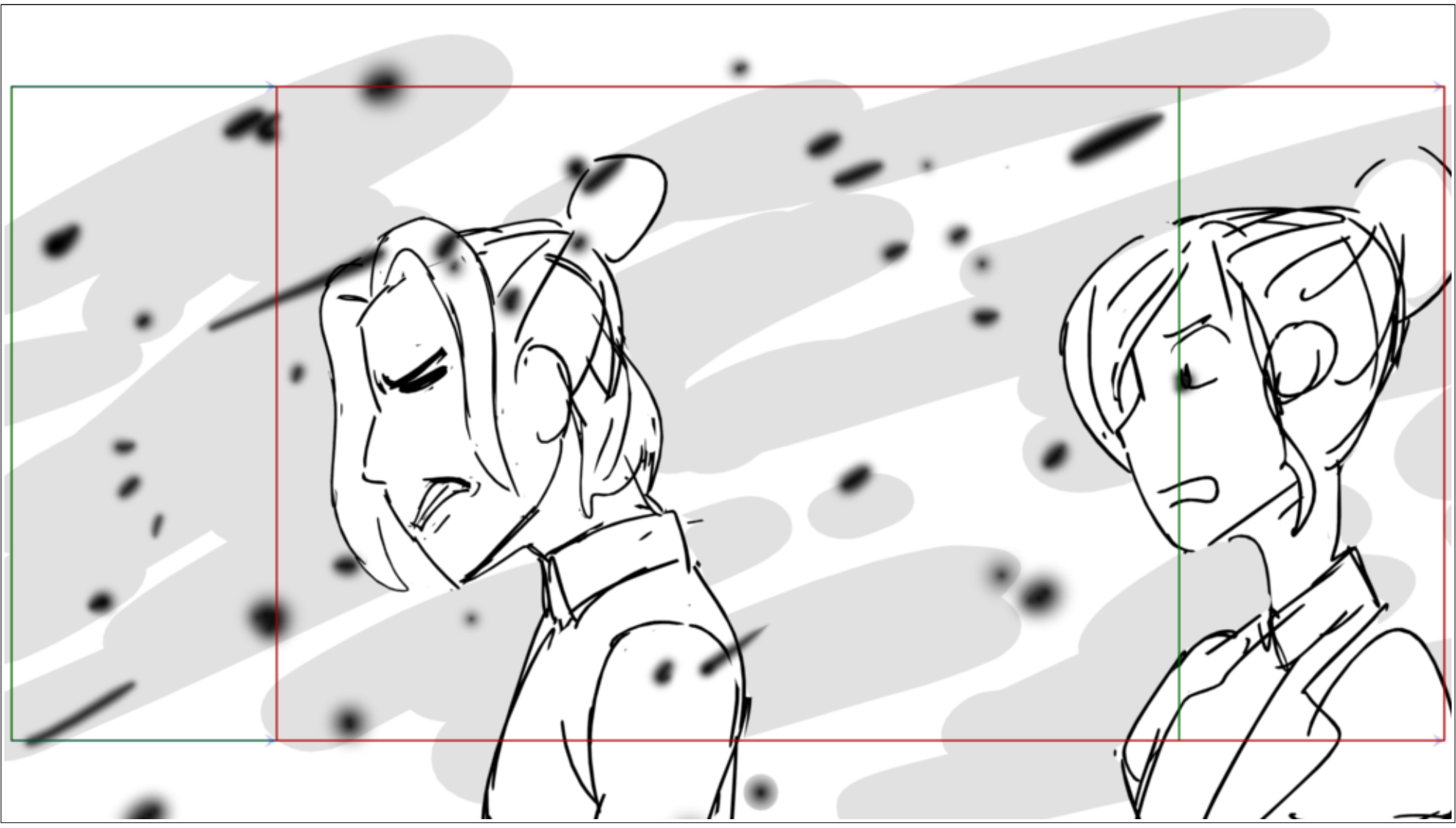


Scene	Duration	Panel	Duration
220	06:00	002	01:00



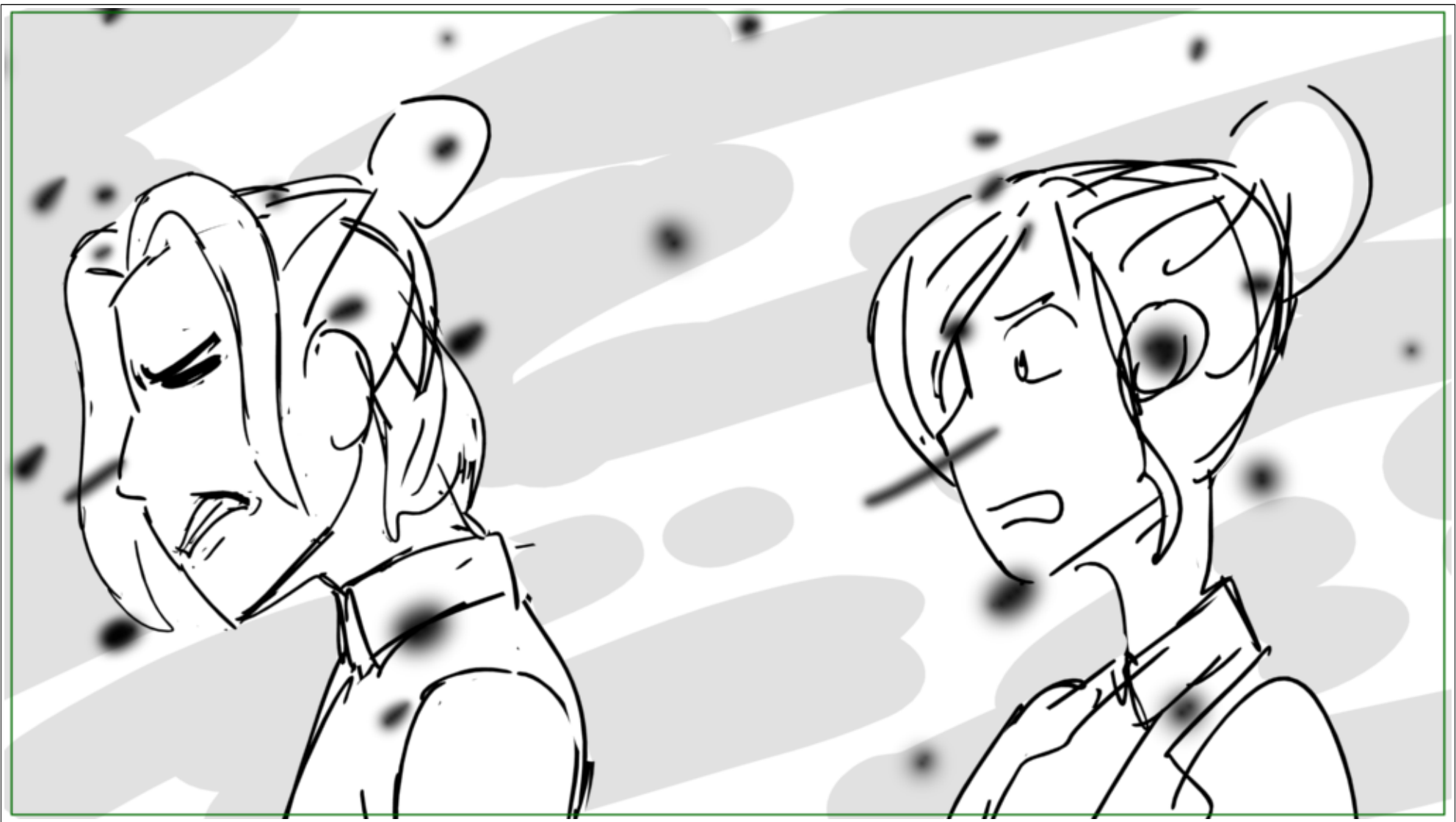
Notes  
Marrow bows, with eyes scrunched up in grief.

Scene	Duration	Panel	Duration
220	06:00	003	01:00



Notes  
Camera pans as Winter comes into frame

Scene	Duration	Panel	Duration
220	06:00	004	01:00



Dialog  
28 WINTER  
W-we don?t know what happened yet.

Scene	Duration	Panel	Duration
220	06:00	005	01:00



Dialog  
28 WINTER  
W-we don?t know what happened yet.

Scene	Duration	Panel	Duration
220	06:00	006	01:00



Dialog  
28 WINTER  
They might have made it out.



Scene	Duration	Panel	Duration
230	09:12	001	00:12



Notes  
Cut in to Elm's hand stretching out

Scene	Duration	Panel	Duration
230	09:12	002	00:12



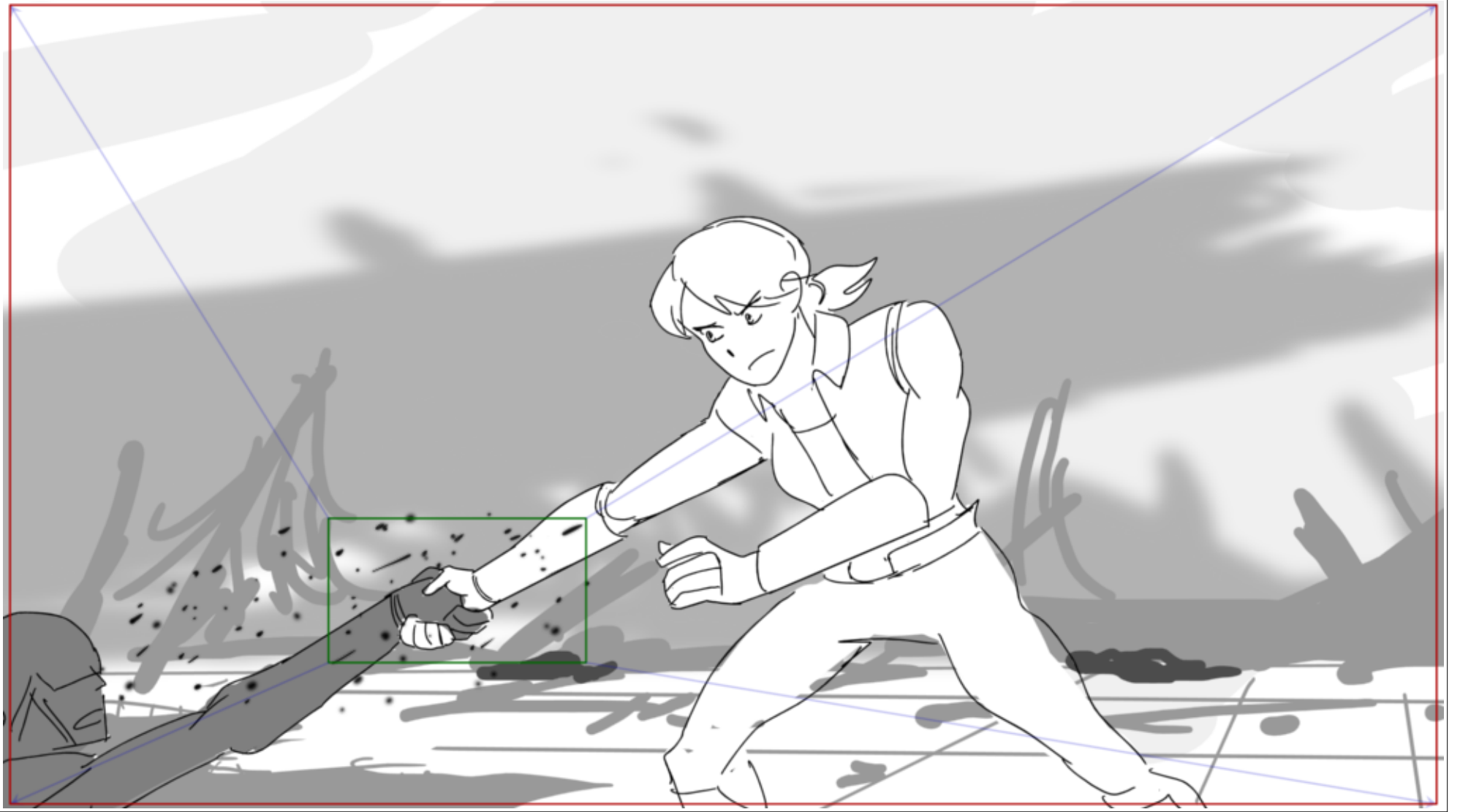
Scene	Duration	Panel	Duration
230	09:12	003	00:14



Scene	Duration	Panel	Duration
230	09:12	004	00:10



Scene	Duration	Panel	Duration
230	09:12	005	01:00



Scene	Duration	Panel	Duration
230	09:12	006	01:00



## Notes

Truck out as Elm pulls a soldier out of a trench

Scene	Duration	Panel	Duration
230	09:12	007	00:15

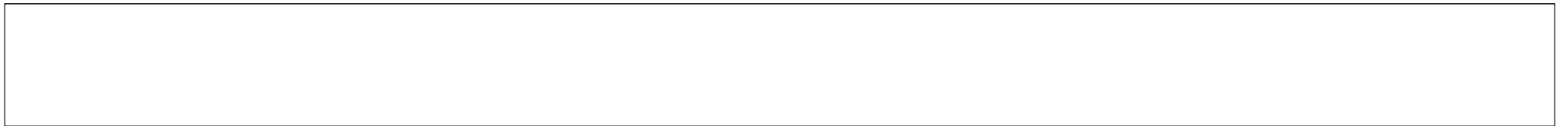
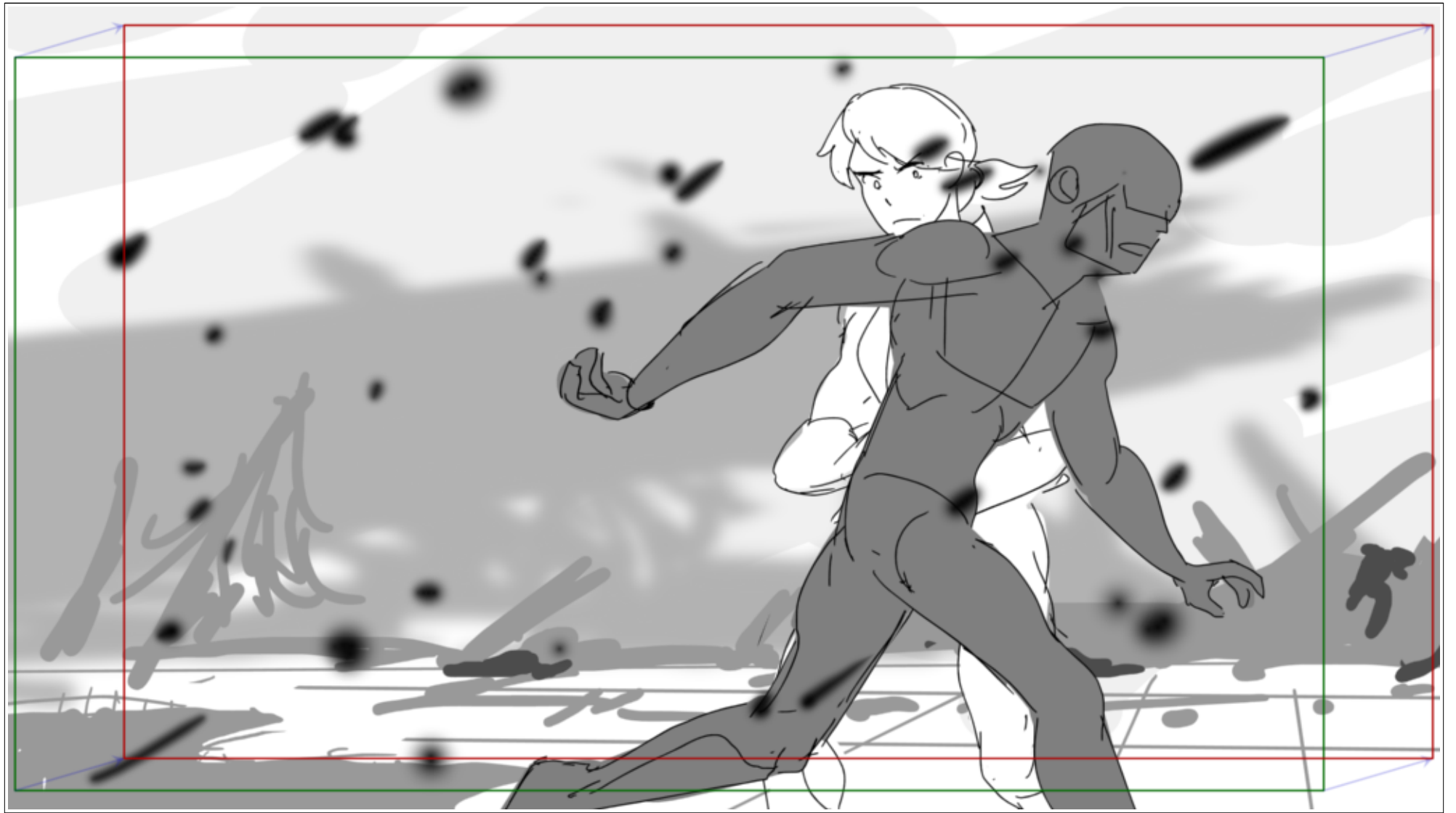


Scene	Duration	Panel	Duration
230	09:12	008	00:09





Scene	Duration	Panel	Duration
230	09:12	009	00:12



Scene	Duration	Panel	Duration
230	09:12	010	00:12



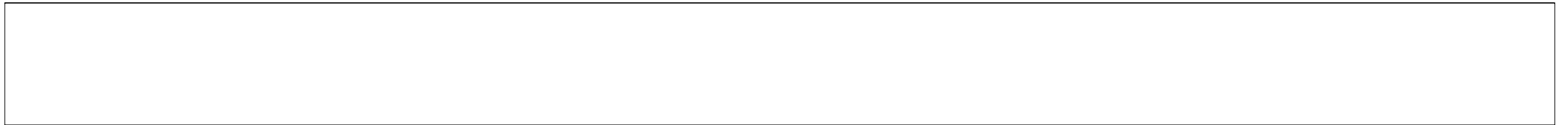
Notes  
Camera pans as soldier leaves

Scene	Duration	Panel	Duration
230	09:12	011	00:12



Notes  
Vine comes into frame

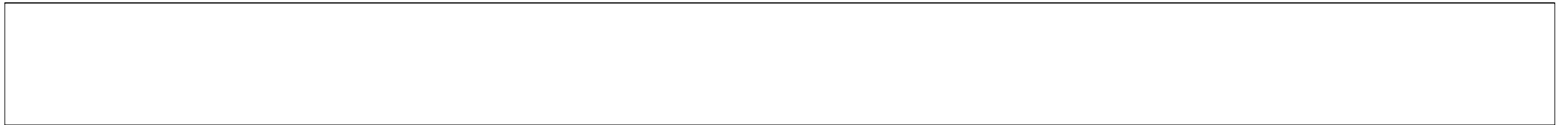
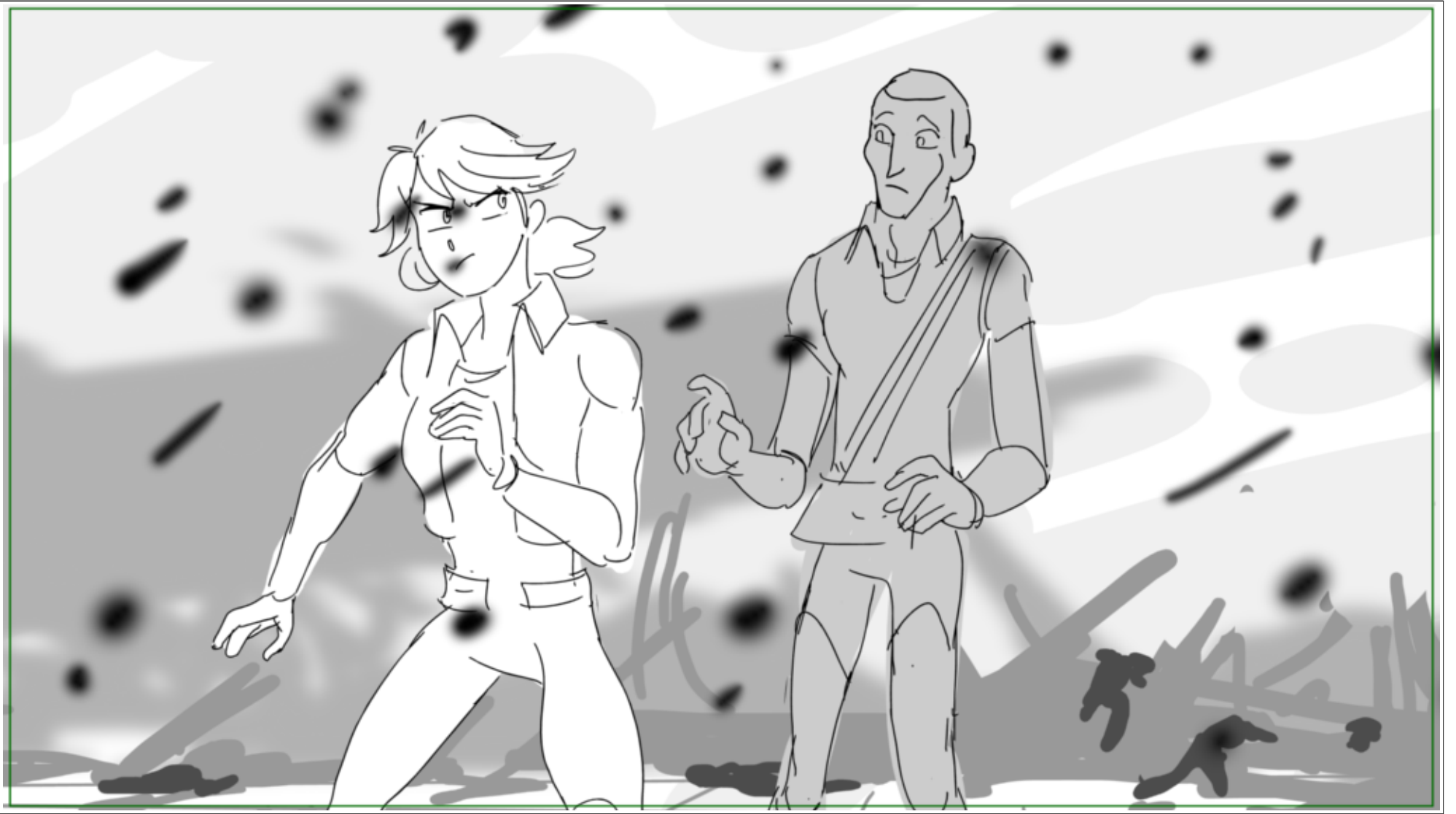
Scene	Duration	Panel	Duration
230	09:12	012	01:00



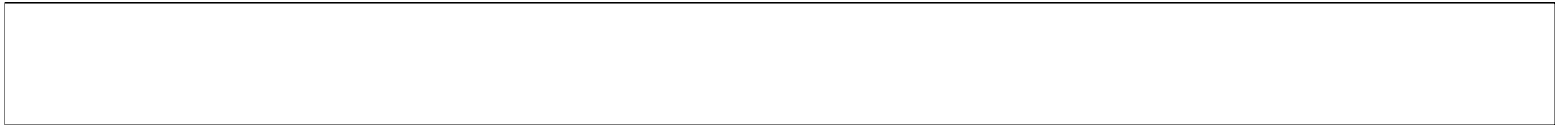
Scene	Duration	Panel	Duration
230	09:12	013	01:00



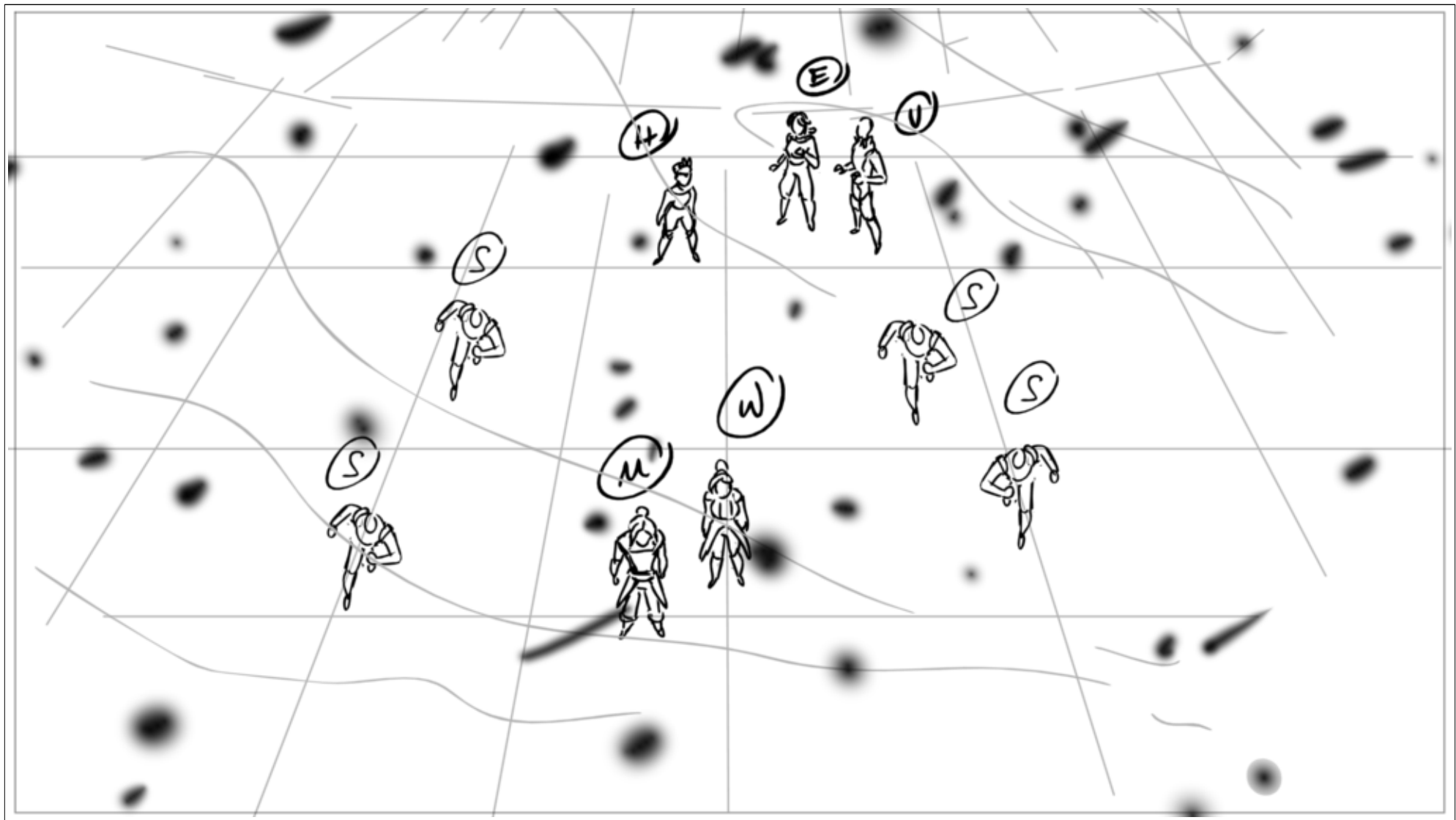
Scene	Duration	Panel	Duration
230	09:12	014	00:12



Scene	Duration	Panel	Duration
230	09:12	015	00:12

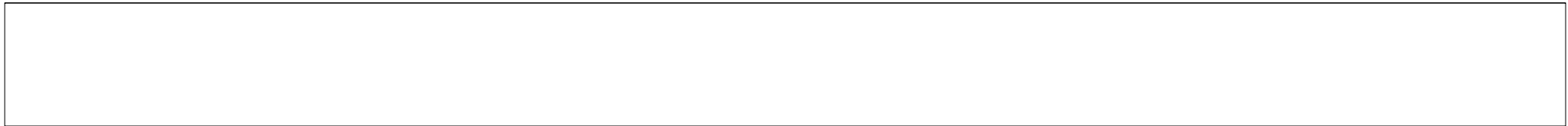
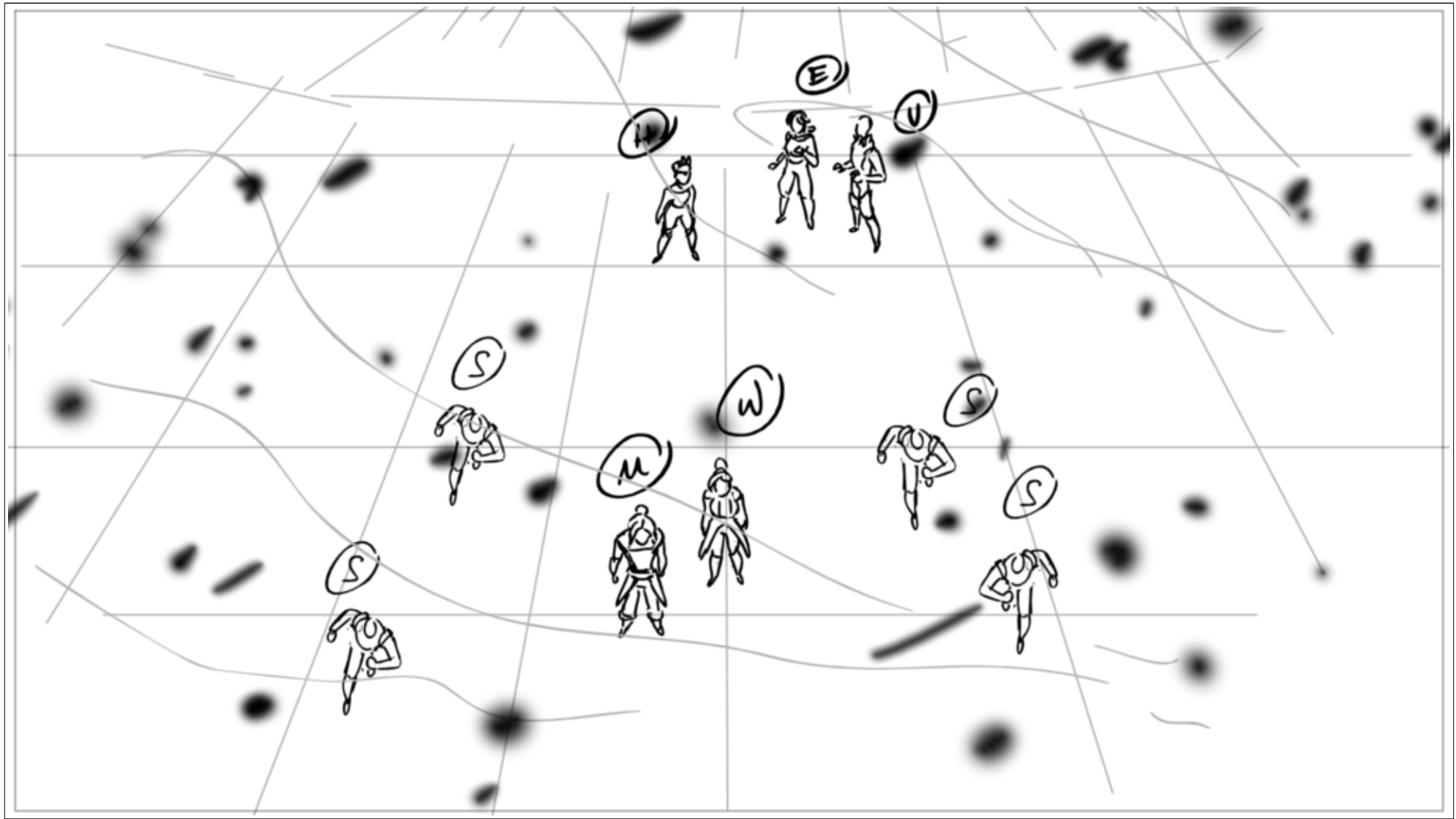


Scene	Duration	Panel	Duration
240	03:00	001	01:00

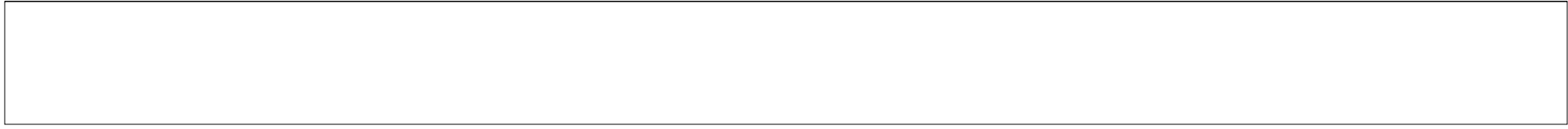
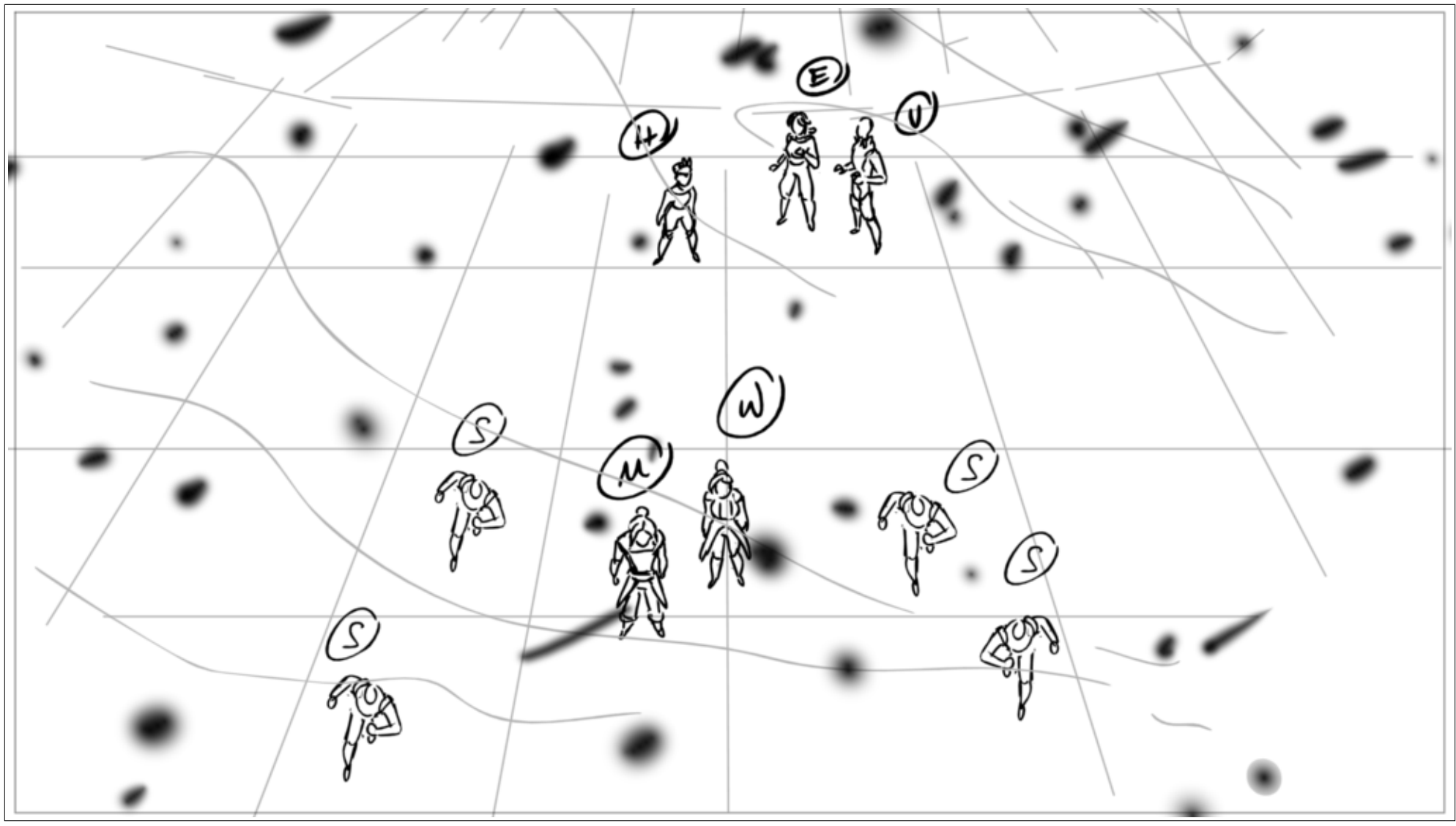




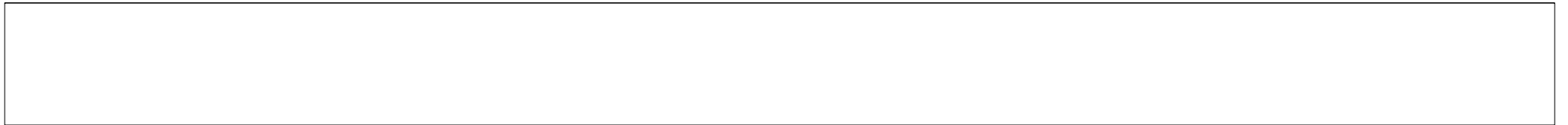
Scene	Duration	Panel	Duration
240	03:00	002	01:00



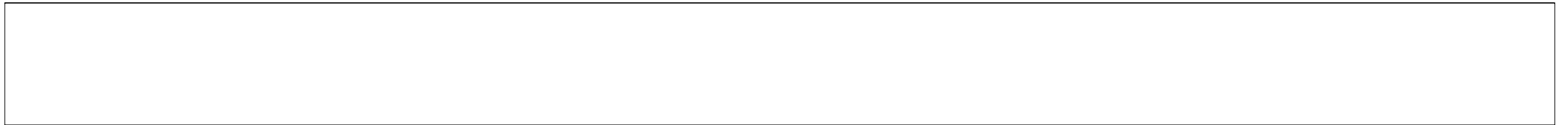
Scene	Duration	Panel	Duration
240	03:00	003	01:00



Scene	Duration	Panel	Duration
250	05:00	001	01:00



Scene	Duration	Panel	Duration
250	05:00	002	01:00

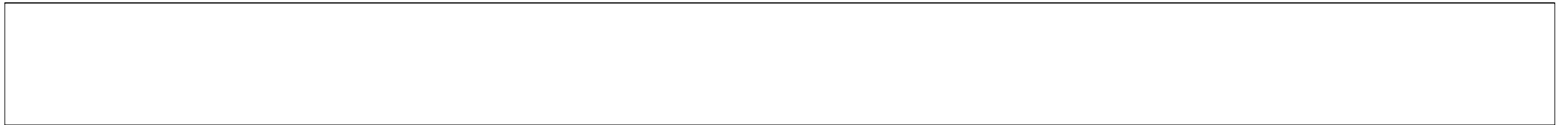


Scene	Duration	Panel	Duration
250	05:00	003	01:00

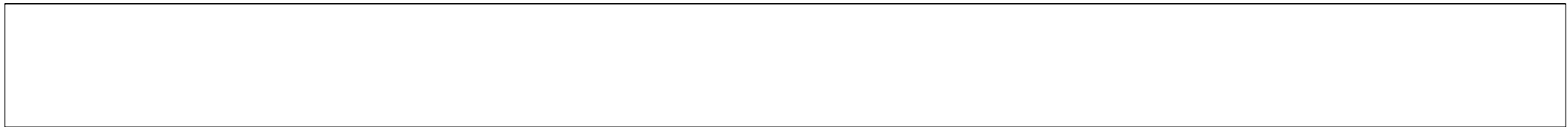


Dialog  
29 IRONWOOD (O.S.)  
Target destroyed. Good work, but no time to celebrate. Return to the academy at ONCE. We've got a new problem.

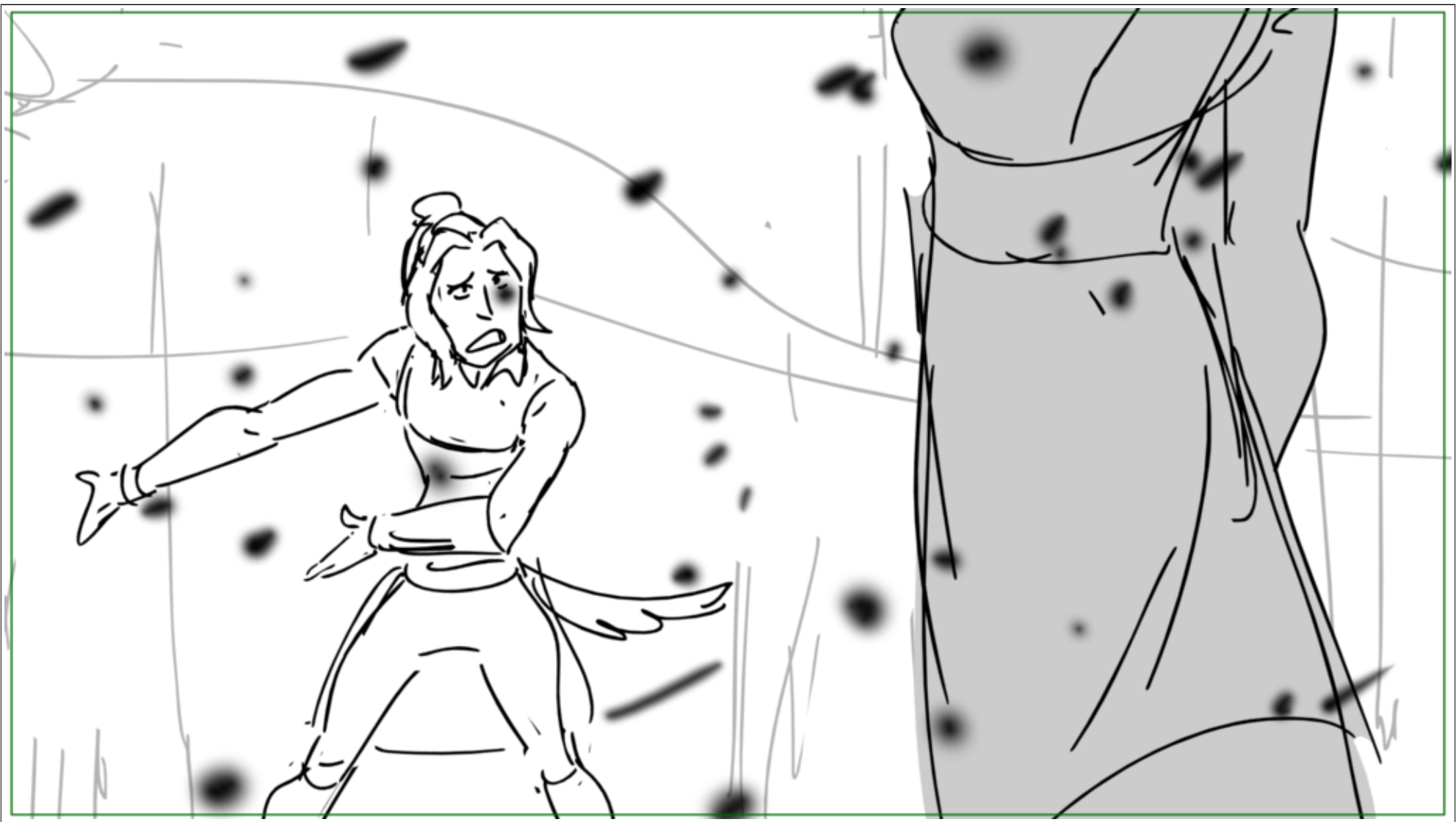
Scene	Duration	Panel	Duration
250	05:00	004	01:00



Scene	Duration	Panel	Duration
250	05:00	005	01:00



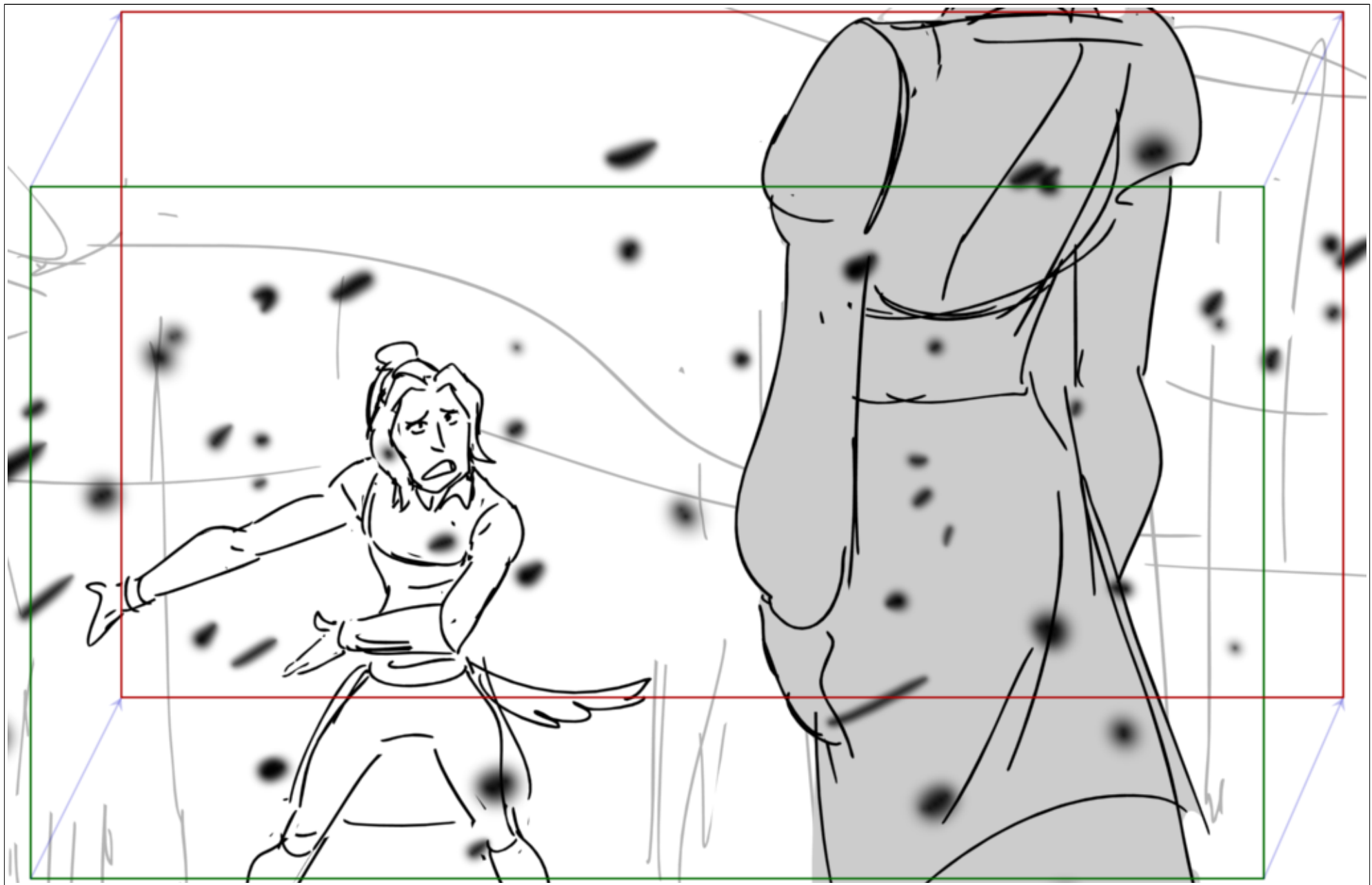
Scene	Duration	Panel	Duration
260	03:00	001	01:00



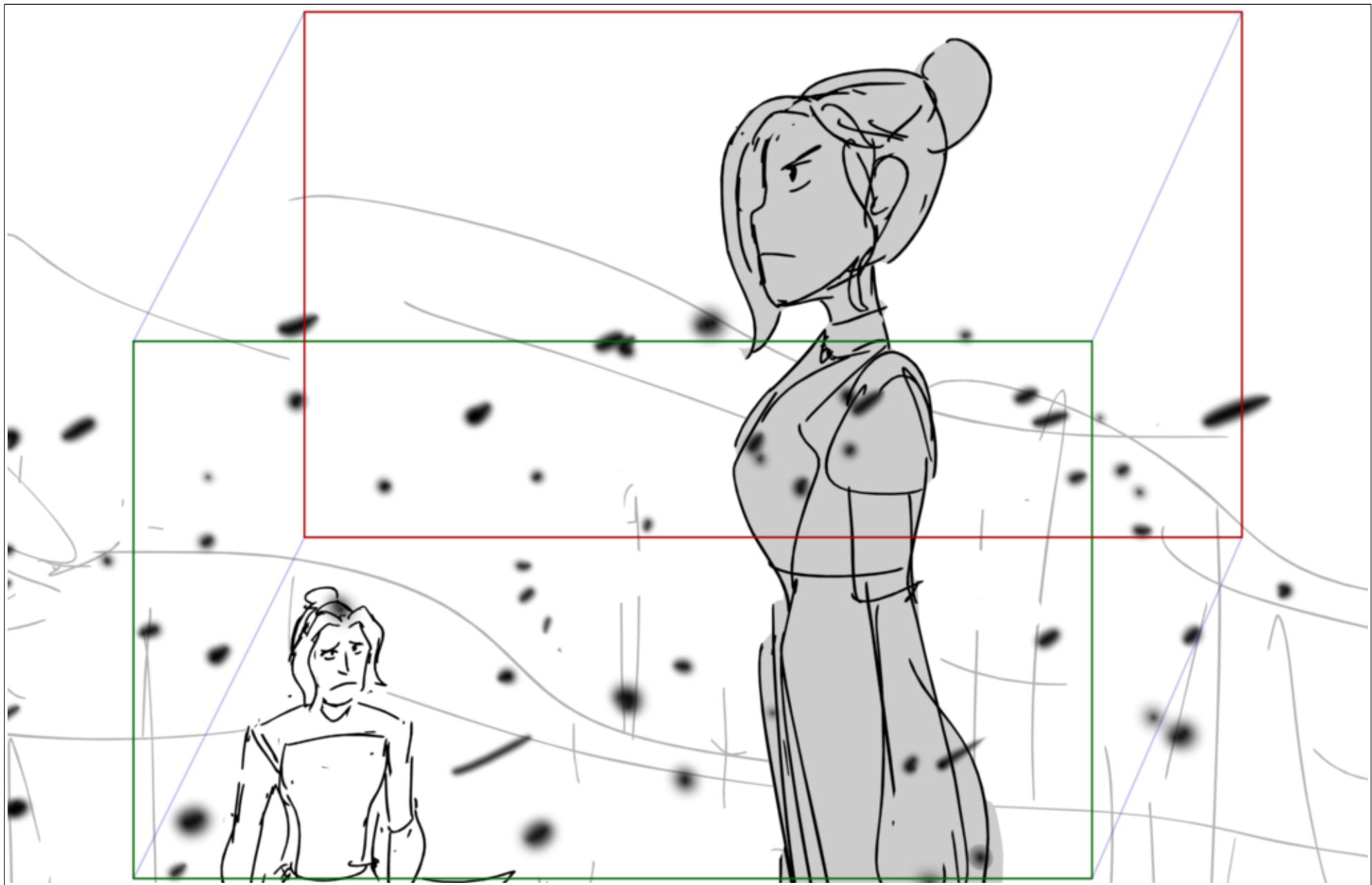
Dialog  
29A MARROW  
But... that wasn't us.



Scene	Duration	Panel	Duration
260	03:00	002	01:00



Scene	Duration	Panel	Duration
260	03:00	003	01:00



Scene	Duration	Panel	Duration
270	13:17	001	01:00



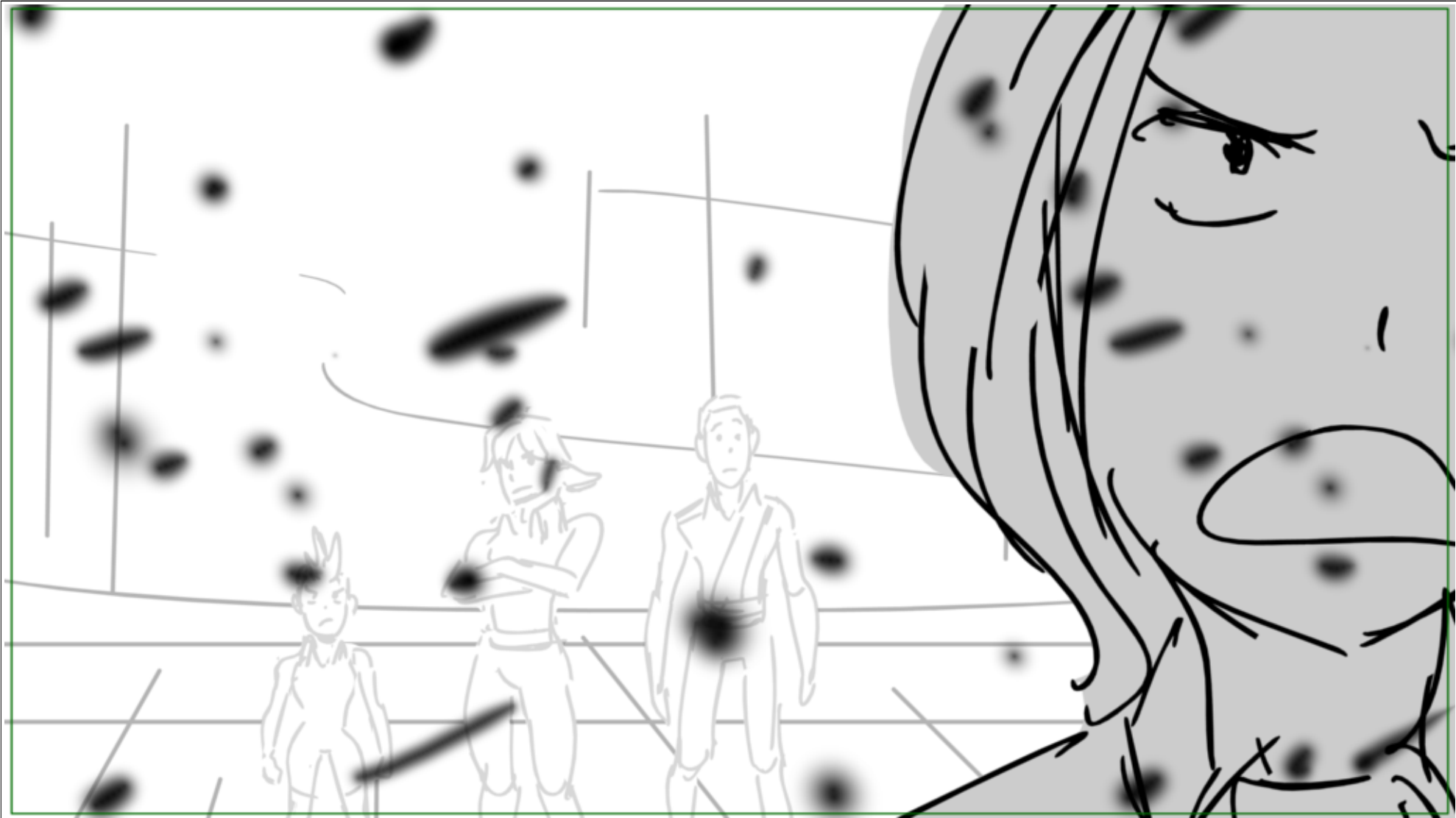
Dialog  
30 WINTER  
Then we can tell him in person.

Scene	Duration	Panel	Duration
270	13:17	002	01:00



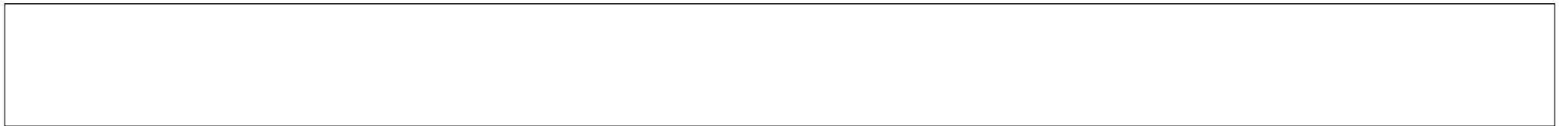
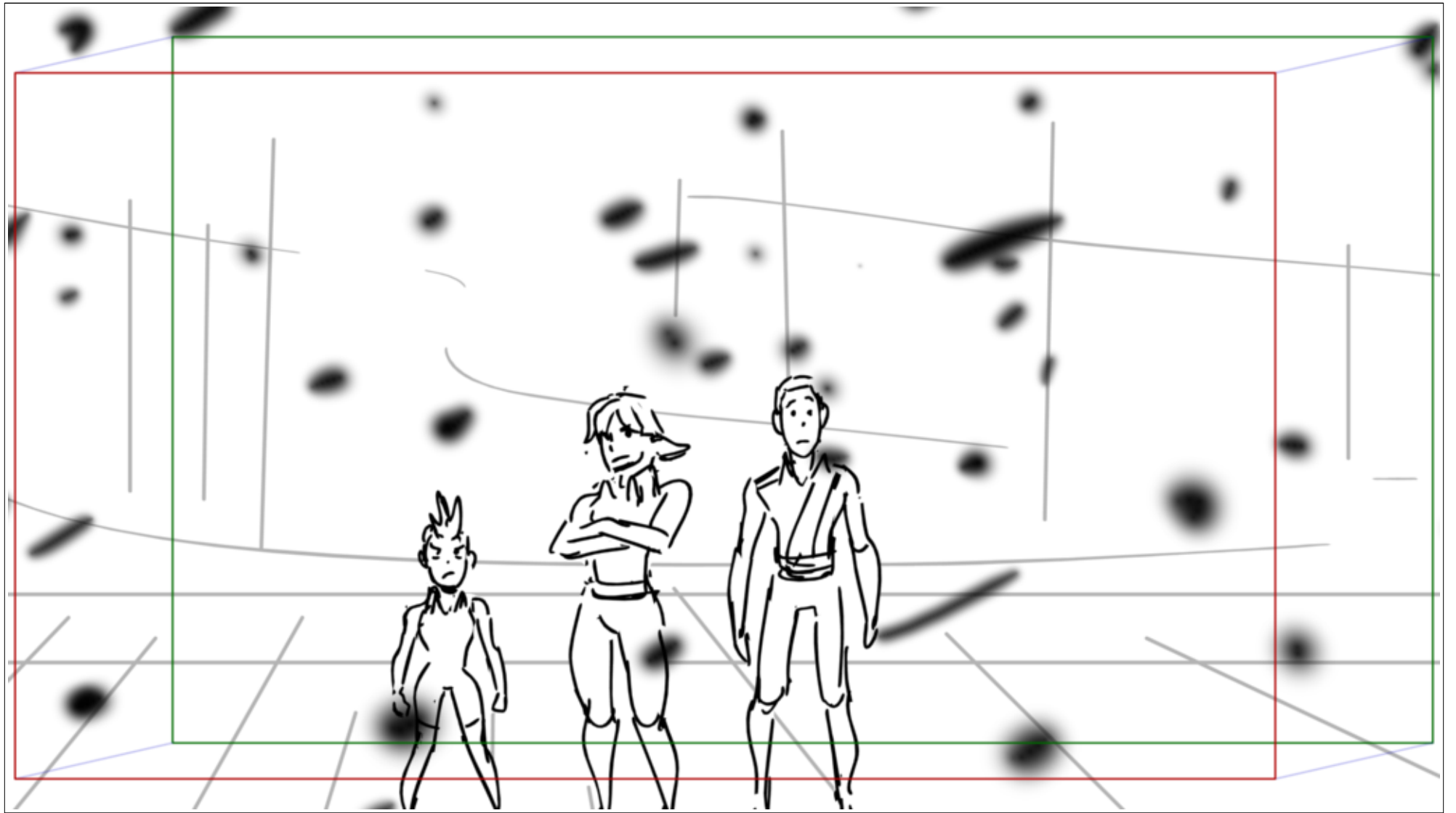
Dialog  
Load it back up! We're leaving!

Scene	Duration	Panel	Duration
270	13:17	003	01:00

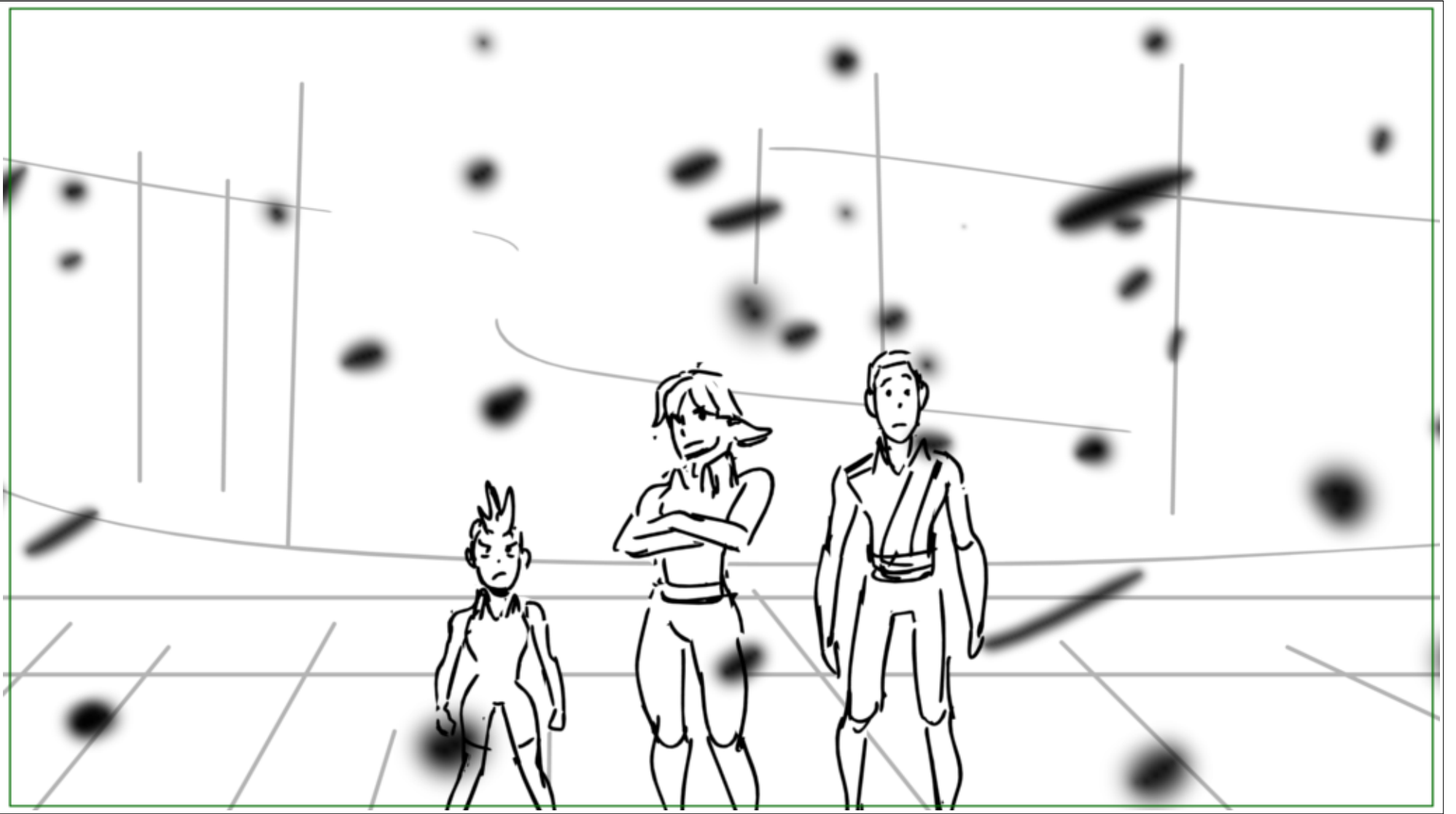


Notes  
Ace team slides in as Winter walks by camera

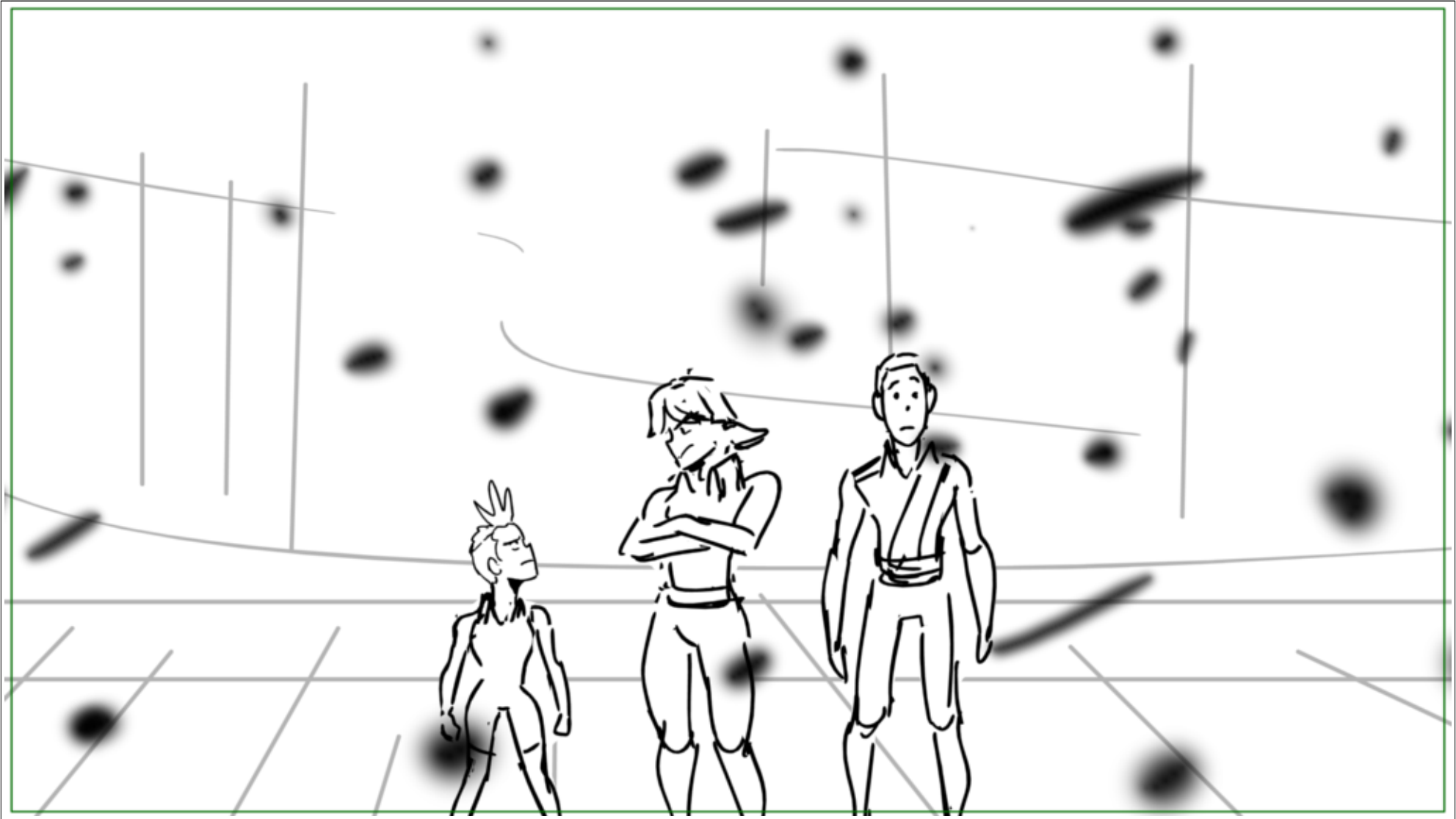
Scene	Duration	Panel	Duration
270	13:17	004	01:04



Scene	Duration	Panel	Duration
270	13:17	005	00:13



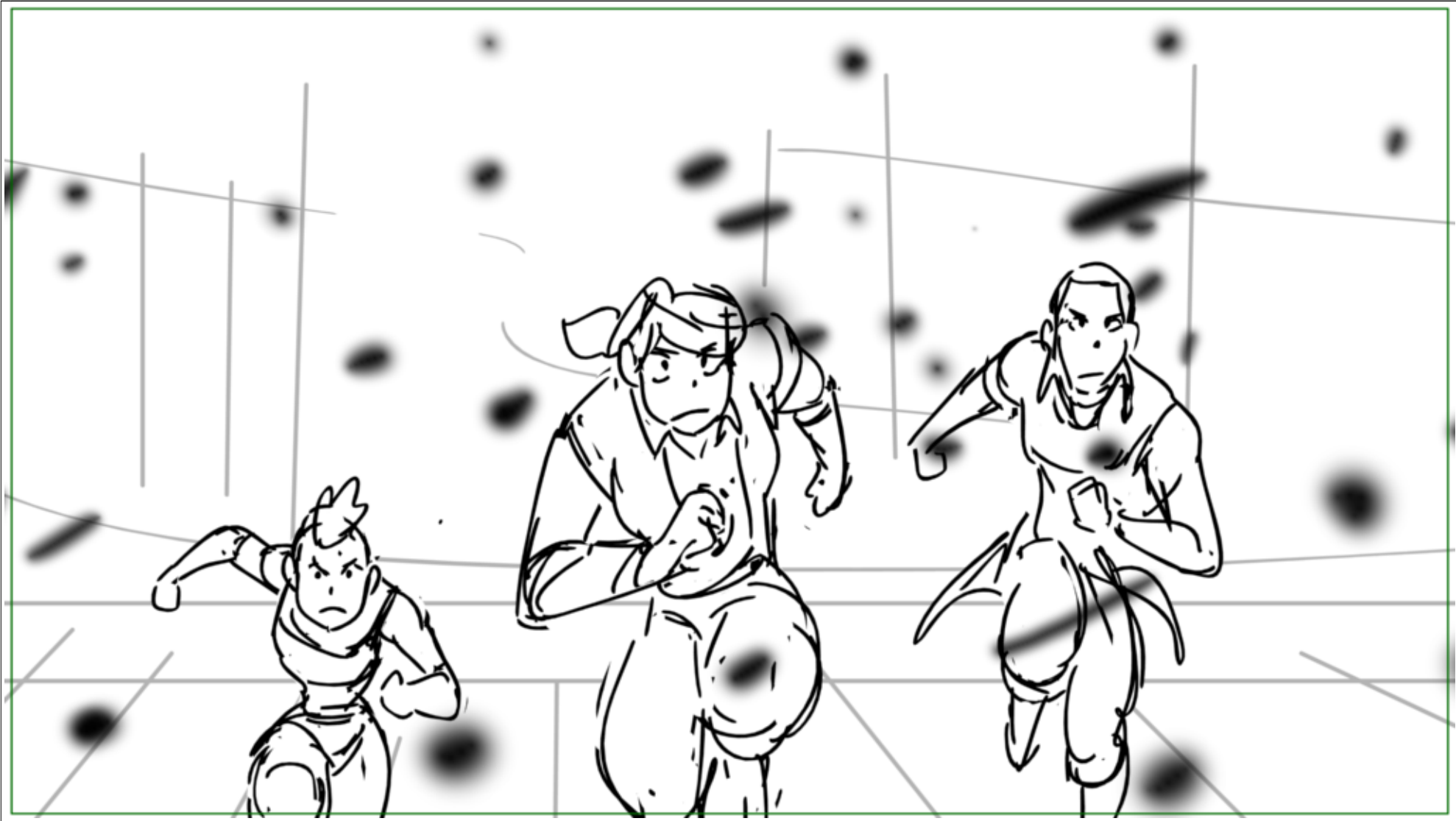
Scene	Duration	Panel	Duration
270	13:17	006	00:13



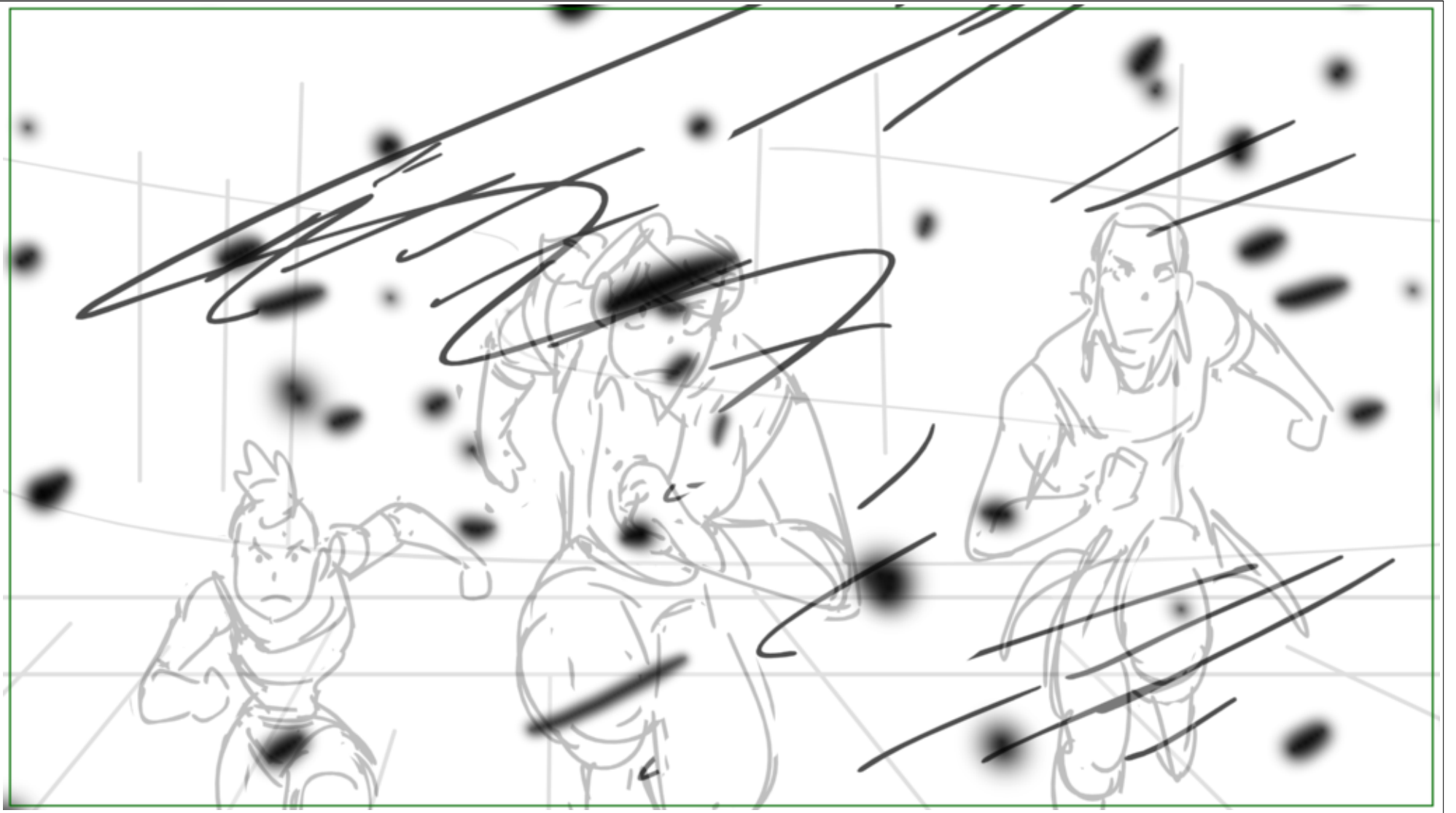
Notes  
Harriet and Elm give each other a look



Scene	Duration	Panel	Duration
270	13:17	007	01:00

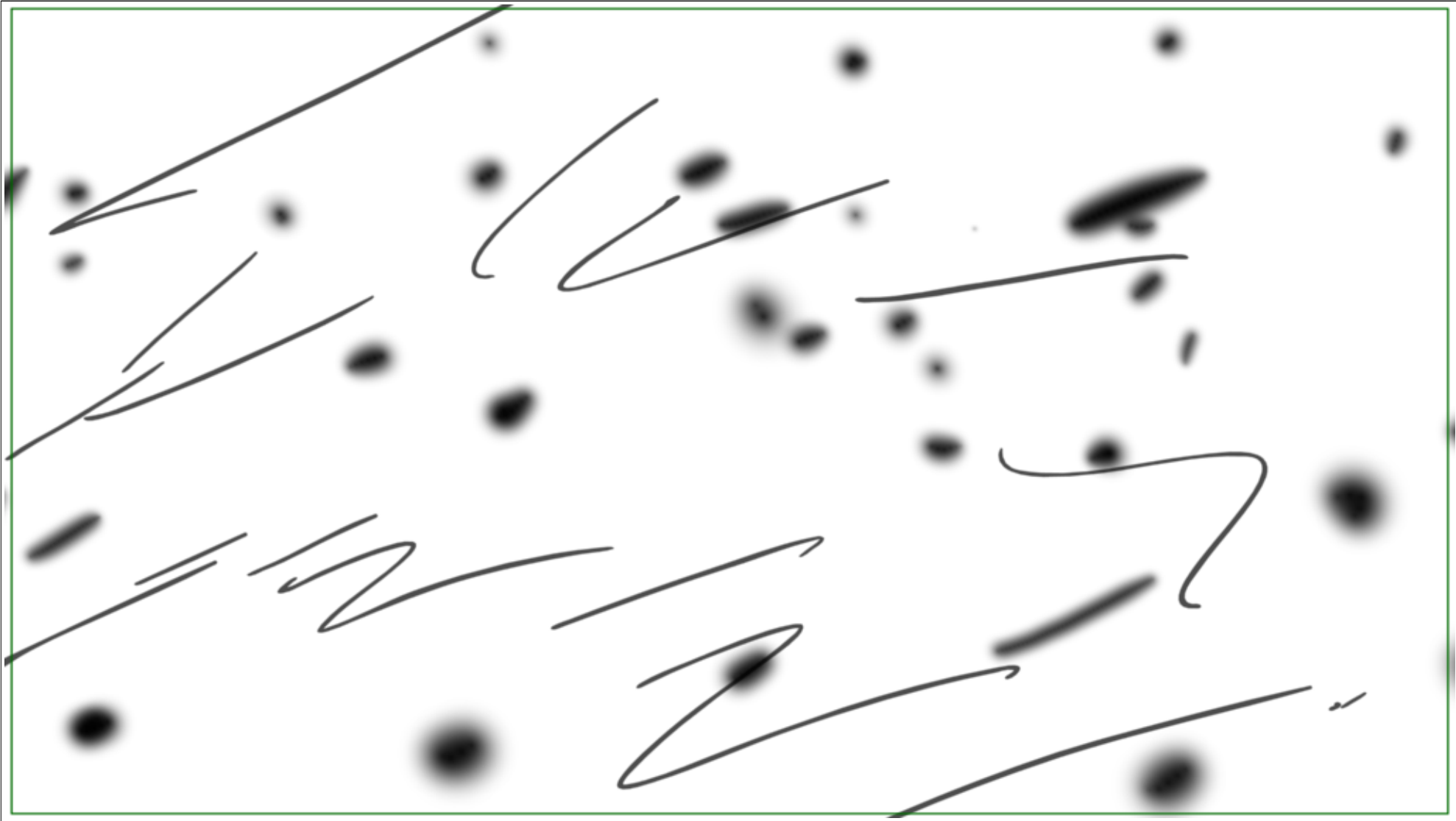


Scene	Duration	Panel	Duration
270	13:17	008	01:00

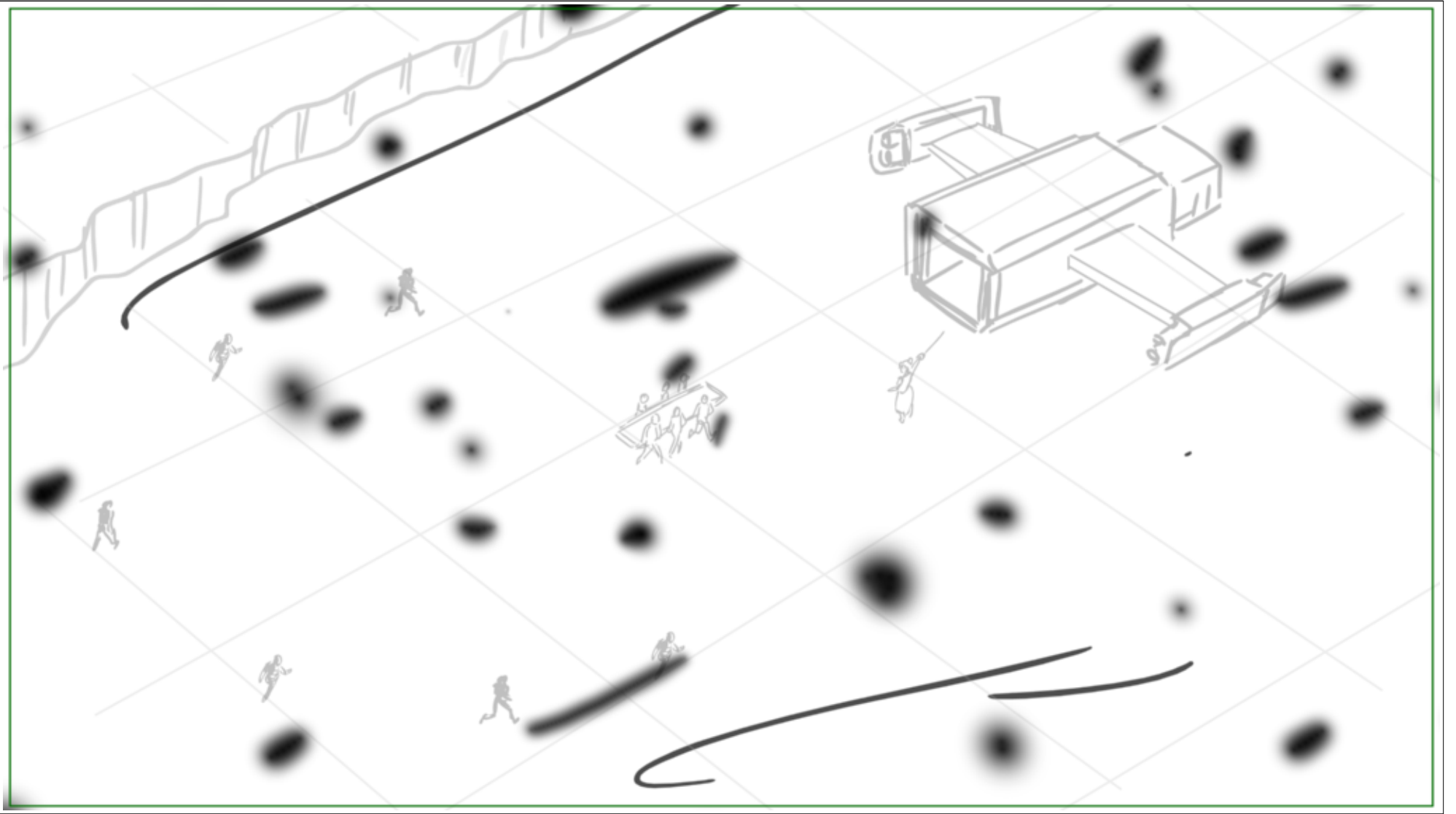


Notes  
CROSS DISS

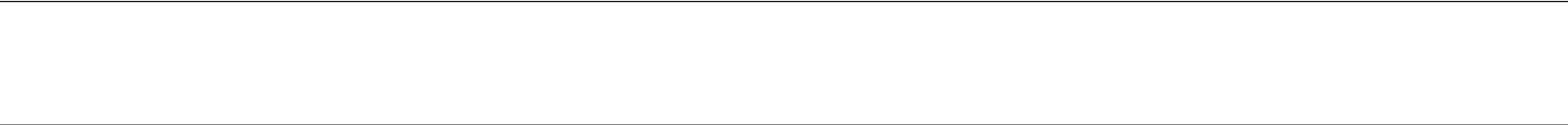
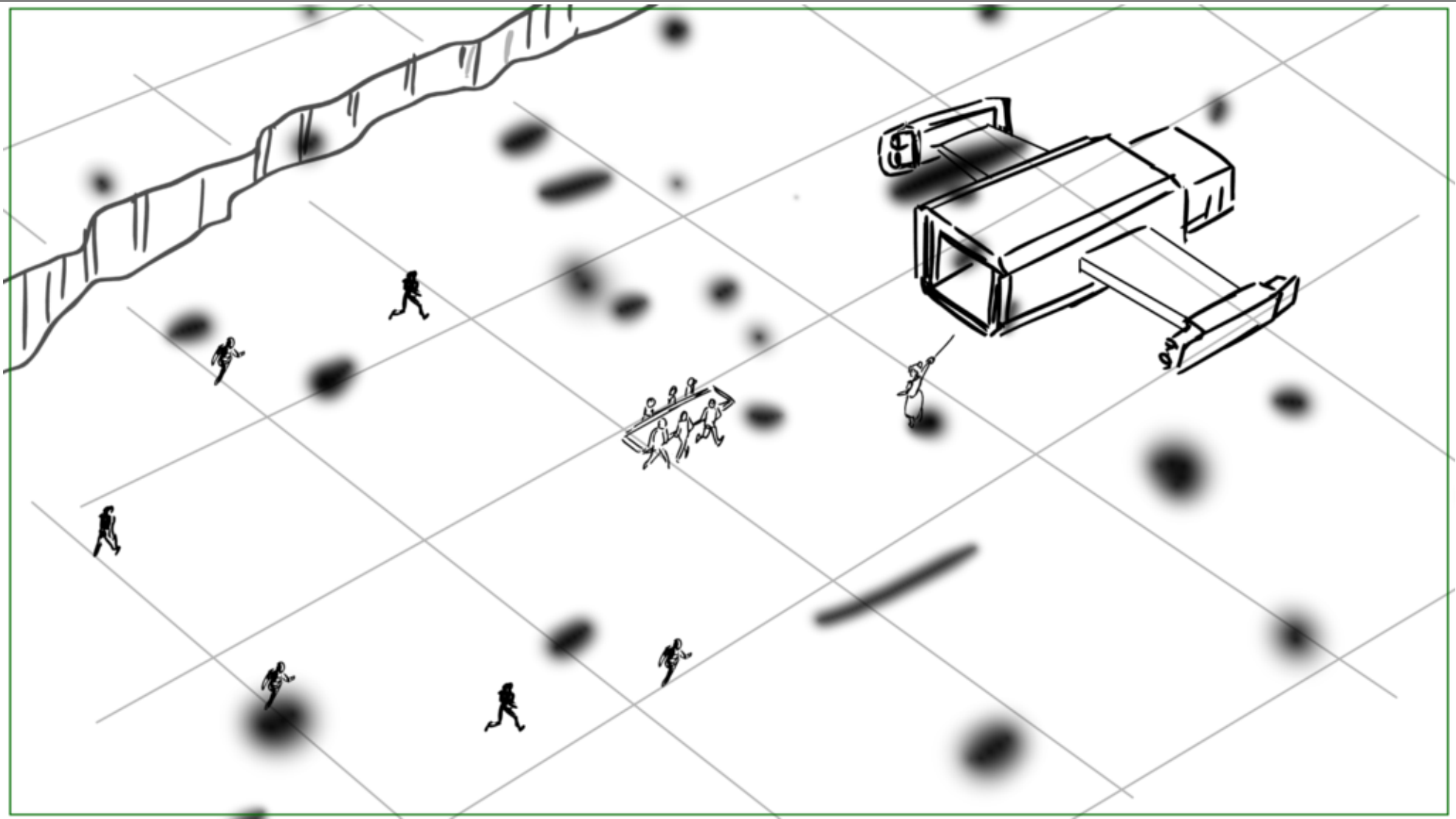
Scene	Duration	Panel	Duration
270	13:17	009	01:00



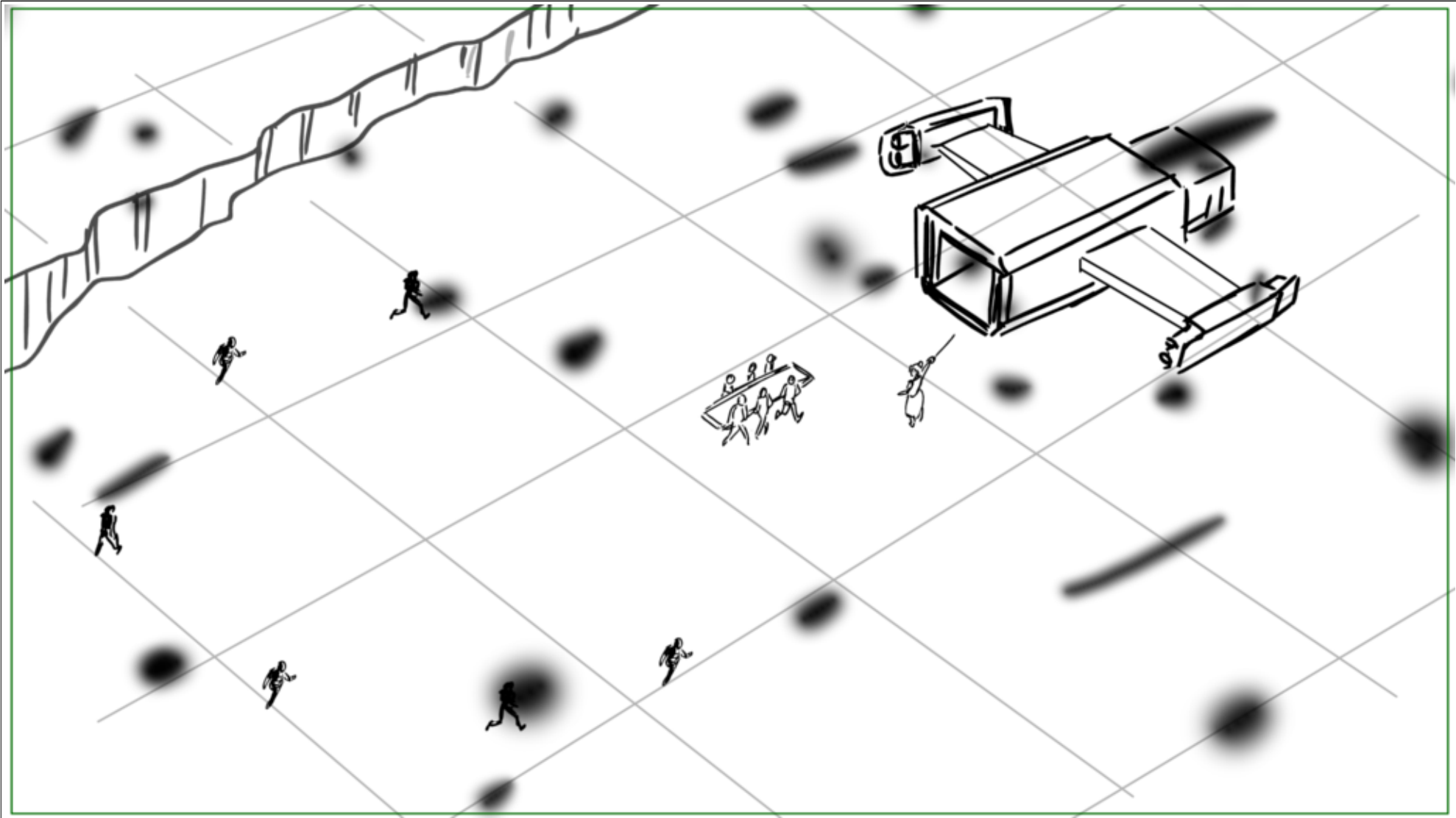
Scene	Duration	Panel	Duration
270	13:17	010	00:13



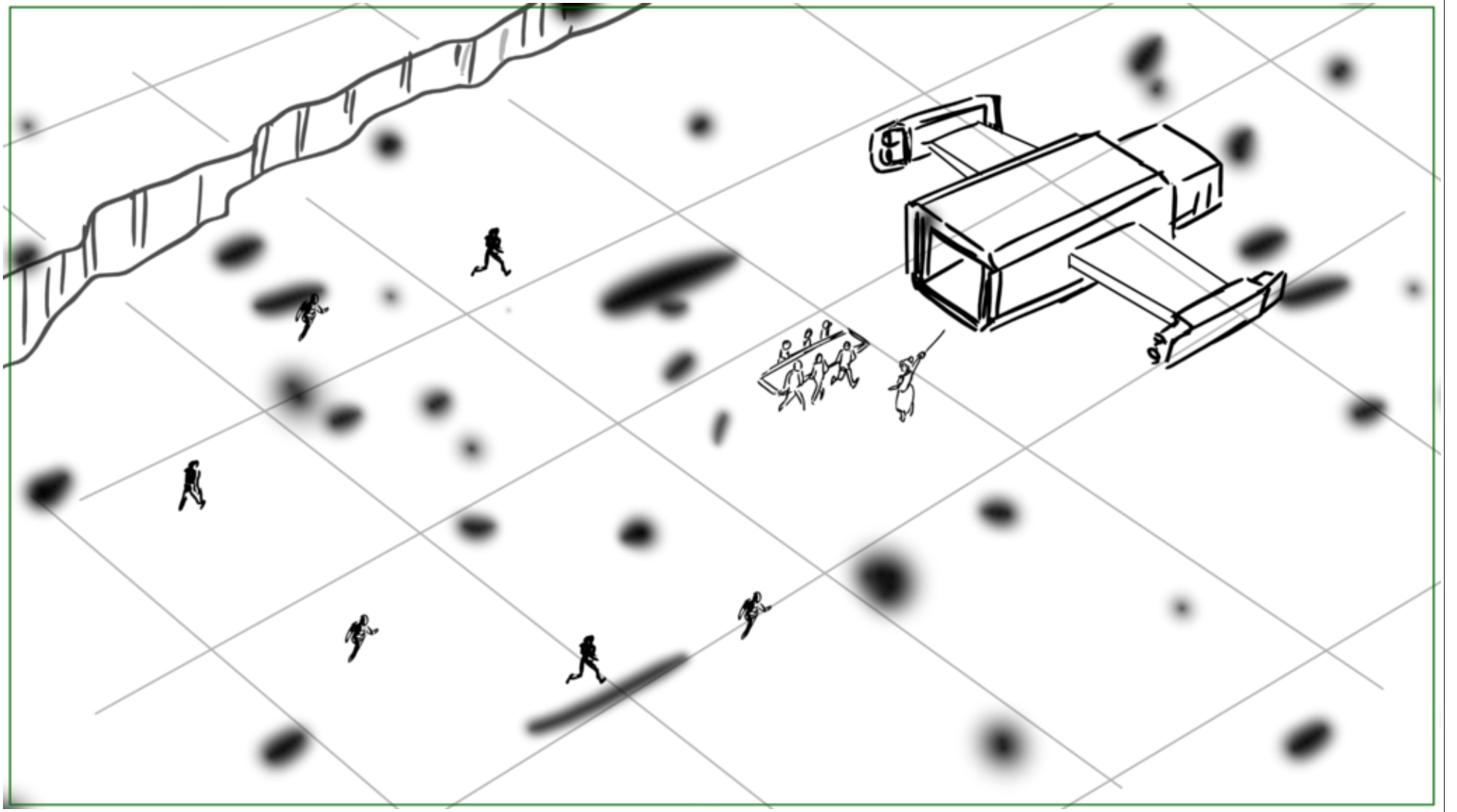
Scene	Duration	Panel	Duration
270	13:17	011	00:11



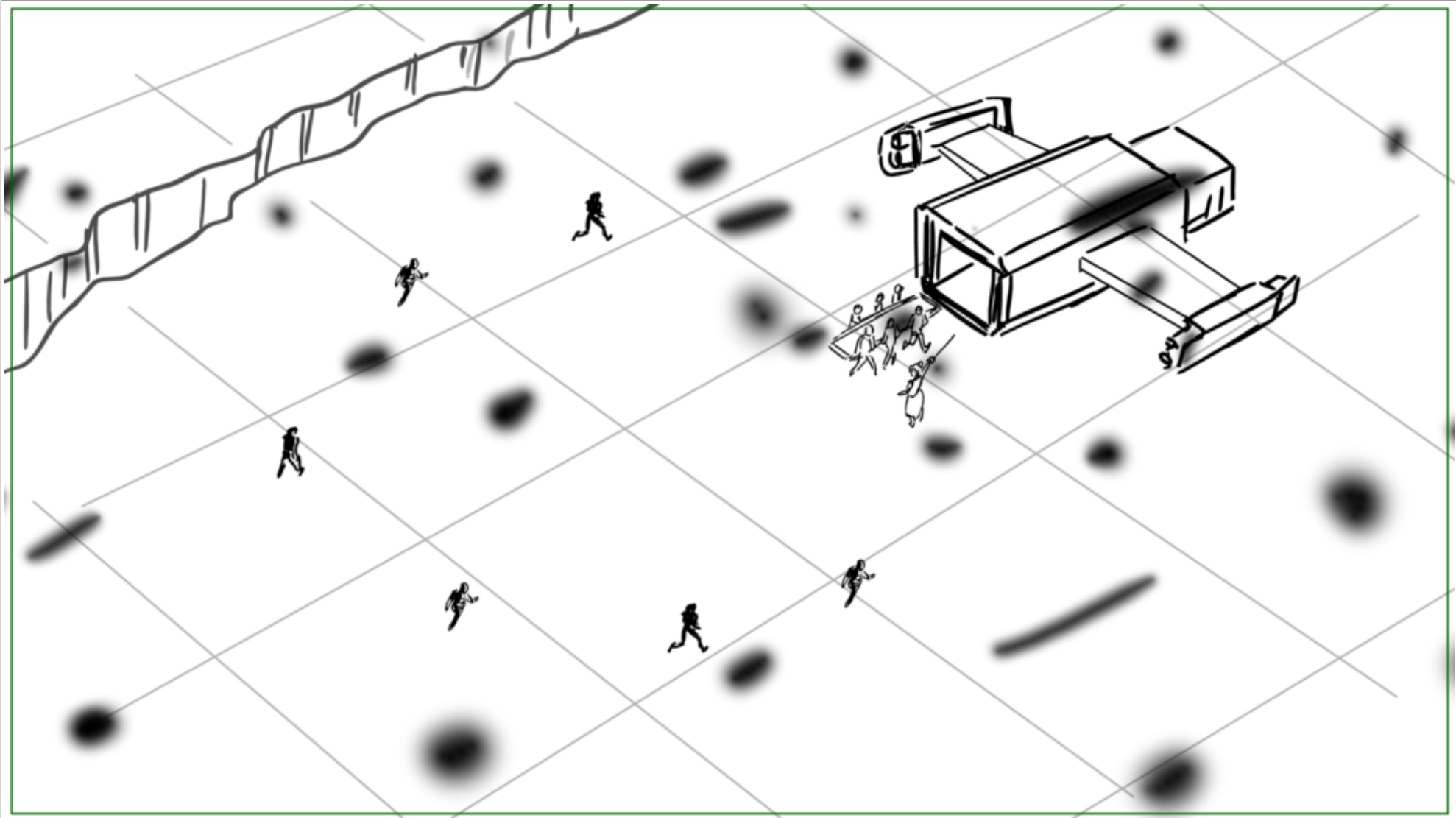
Scene	Duration	Panel	Duration
270	13:17	012	01:00



Scene	Duration	Panel	Duration
270	13:17	013	01:00

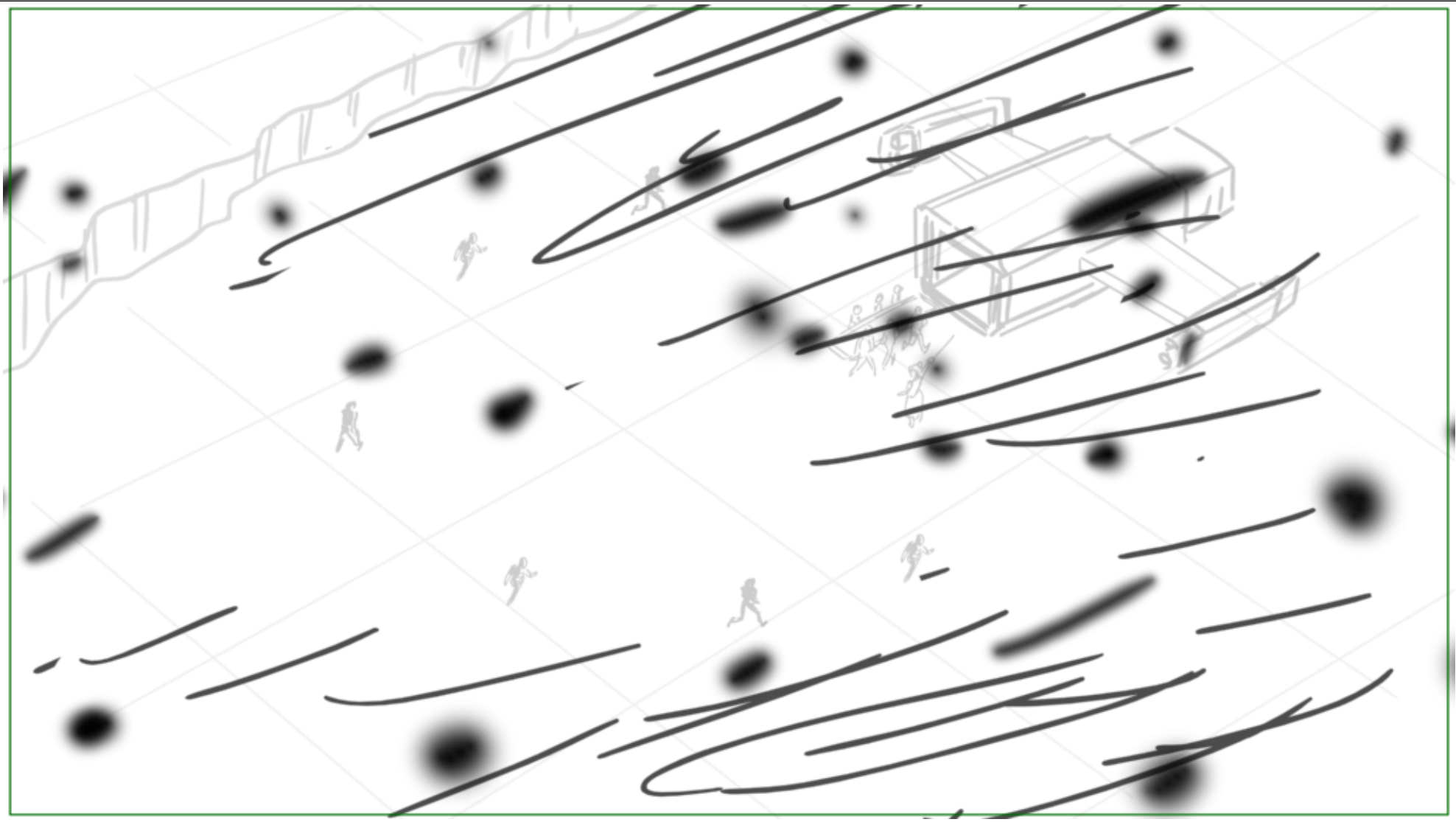


Scene	Duration	Panel	Duration
270	13:17	014	01:00



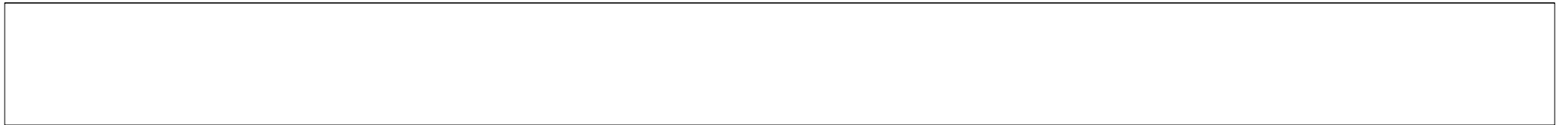
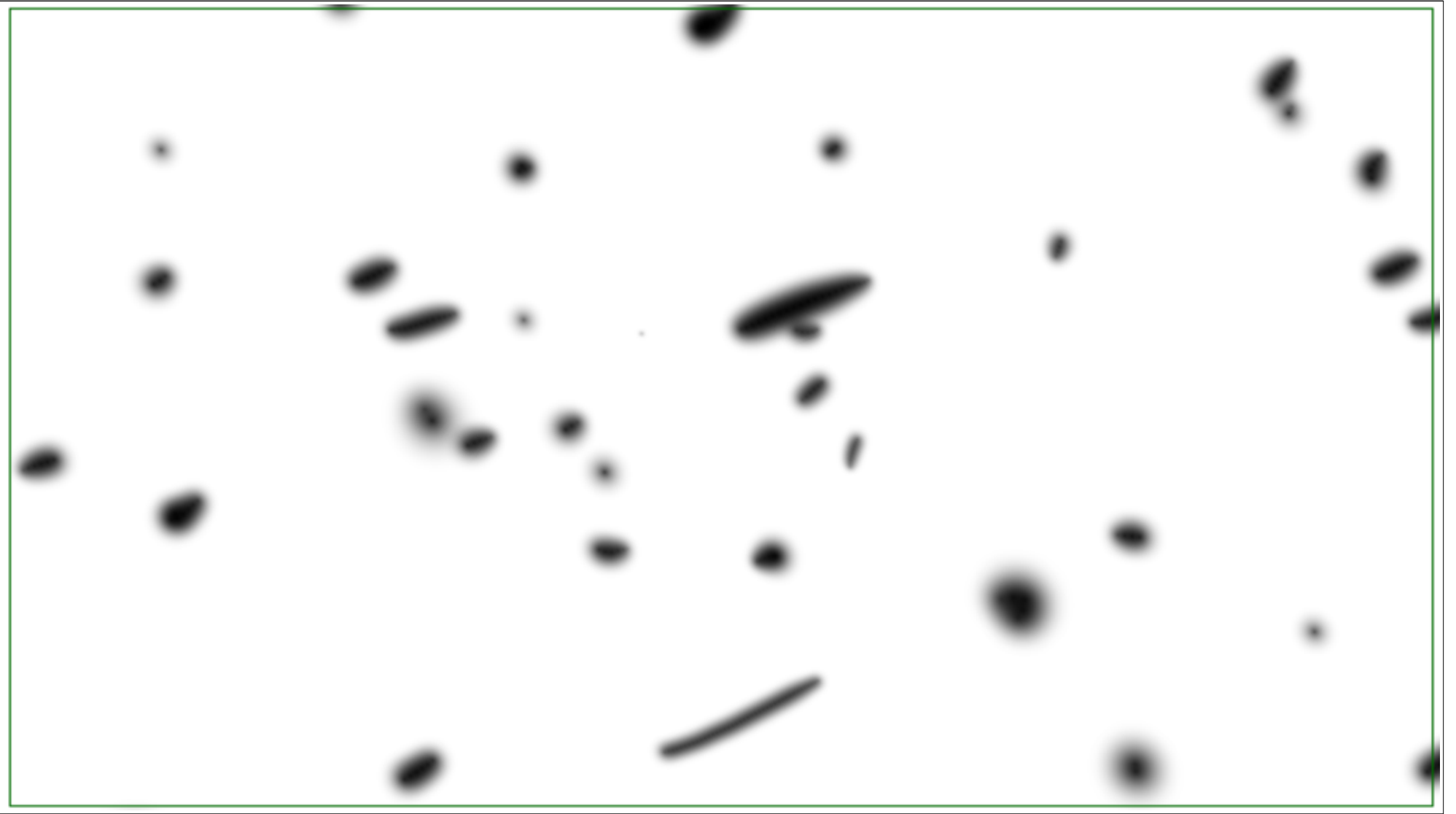


Scene	Duration	Panel	Duration
270	13:17	015	01:00

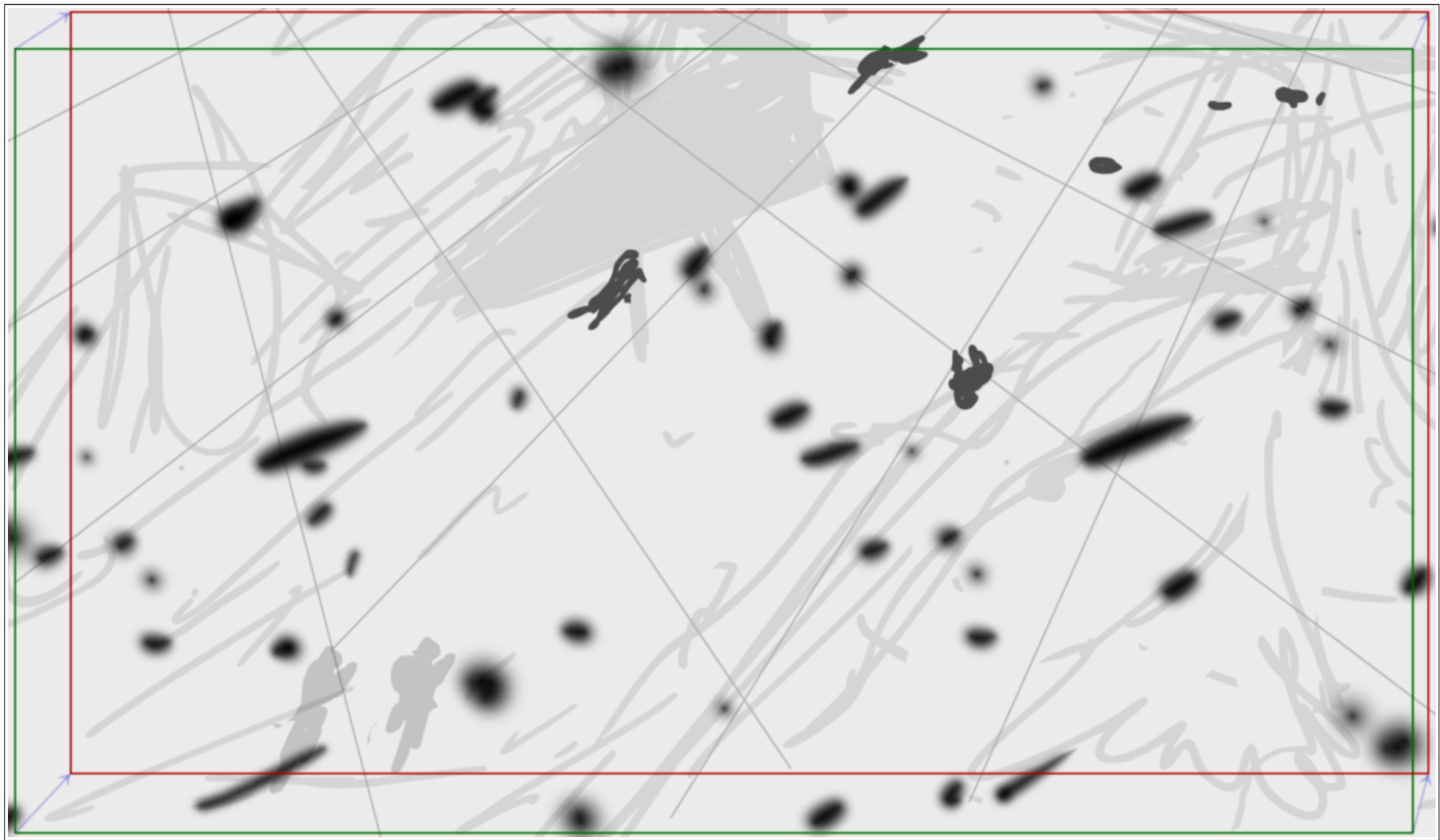


Notes  
CROSS DISS

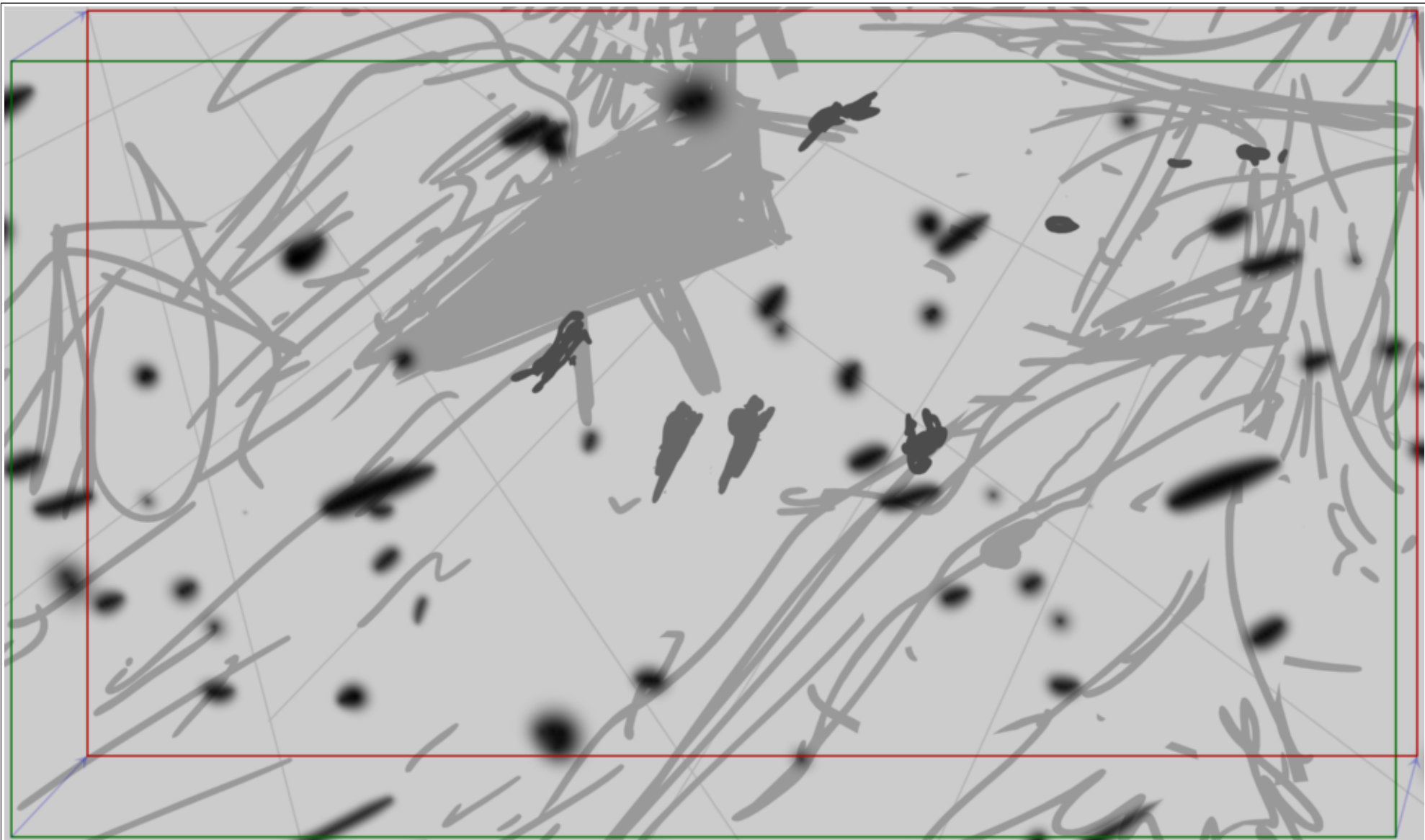
Scene	Duration	Panel	Duration
270	13:17	016	00:11



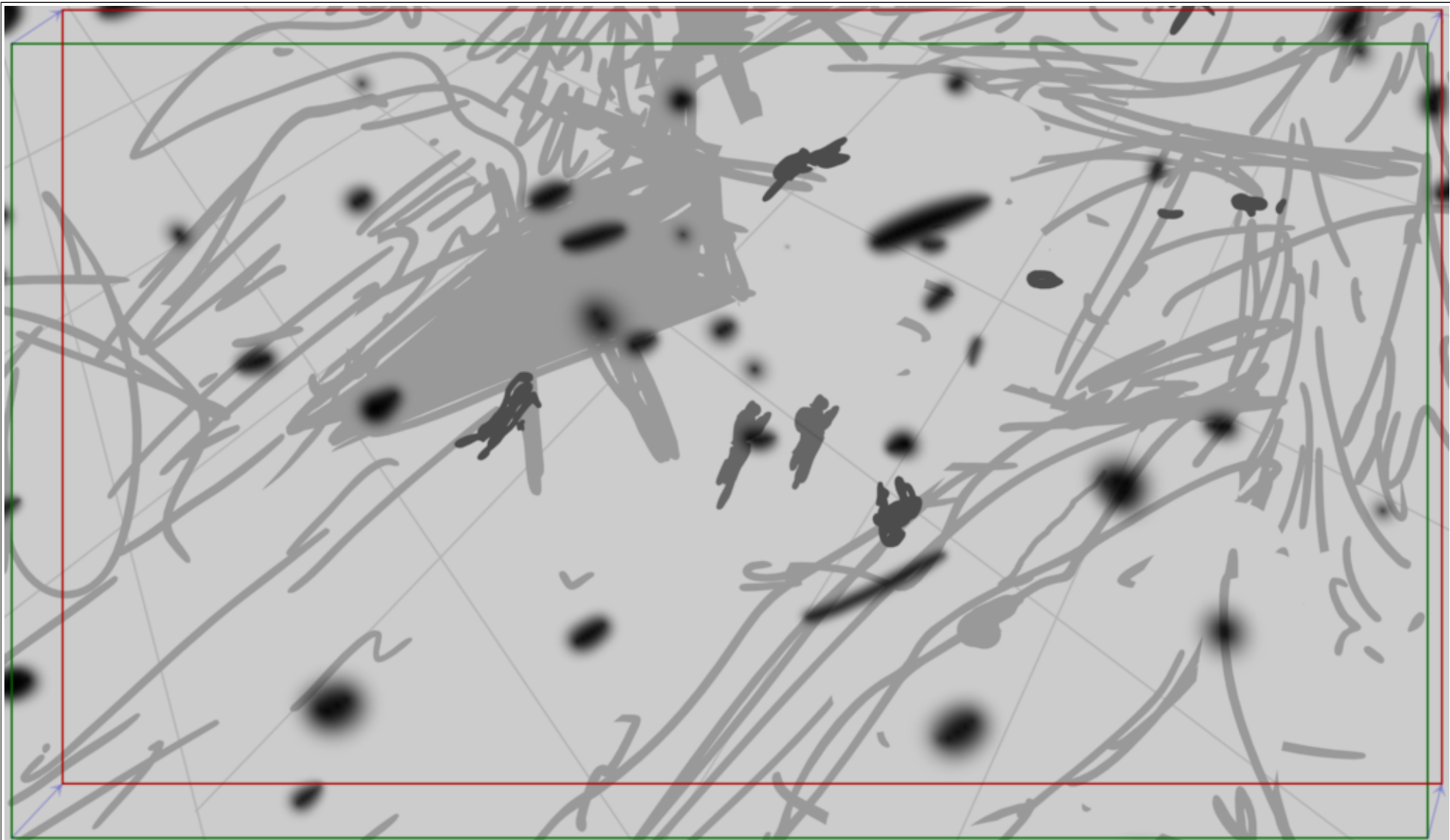
Scene	Duration	Panel	Duration
275	04:12	001	00:07



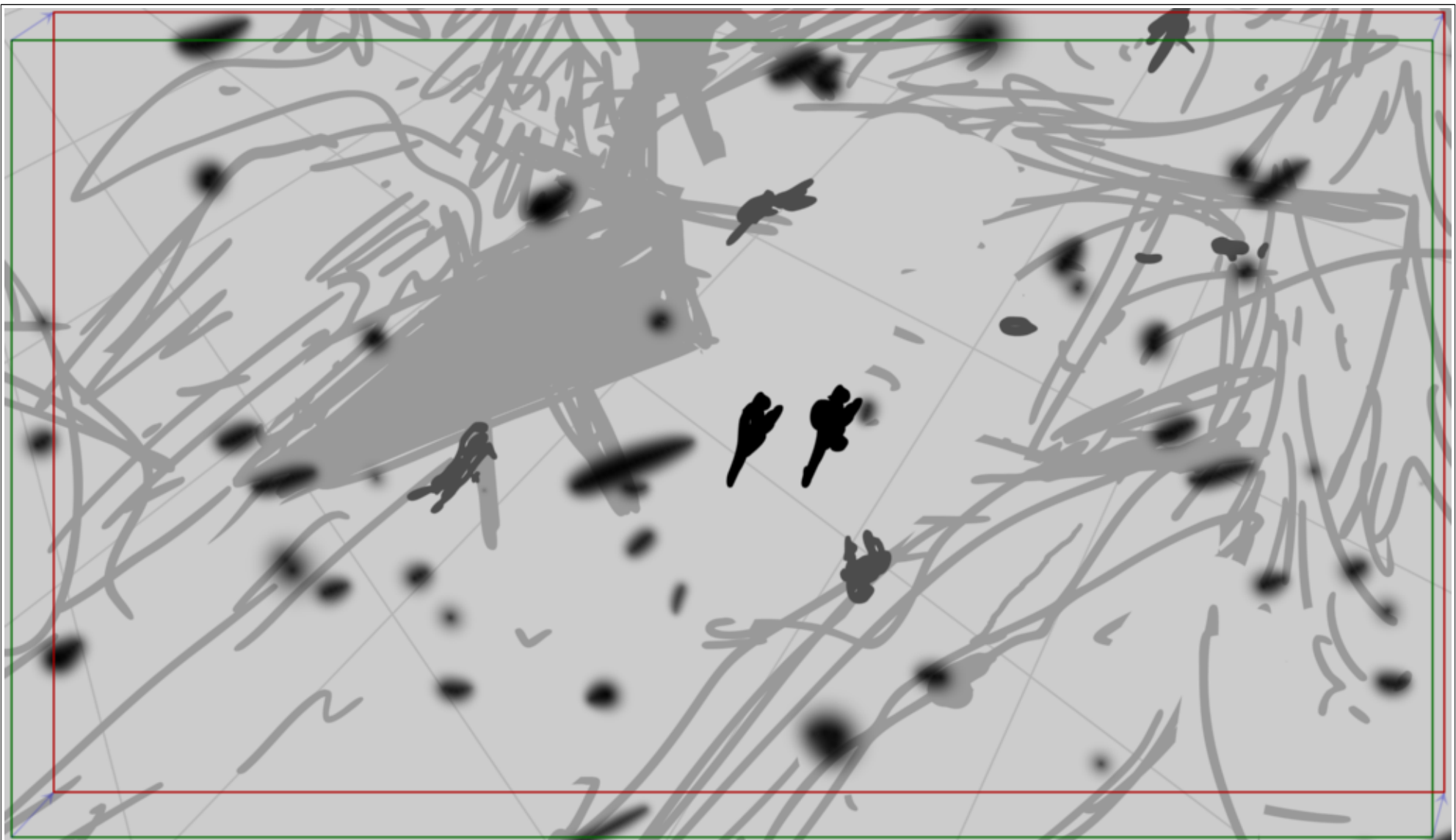
Scene	Duration	Panel	Duration
275	04:12	002	00:09



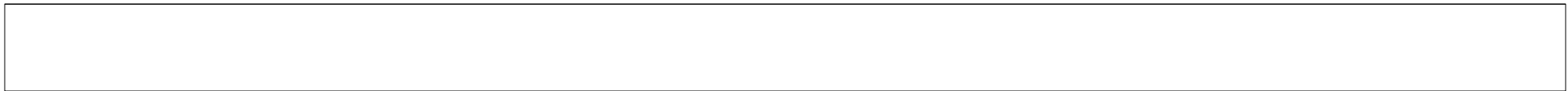
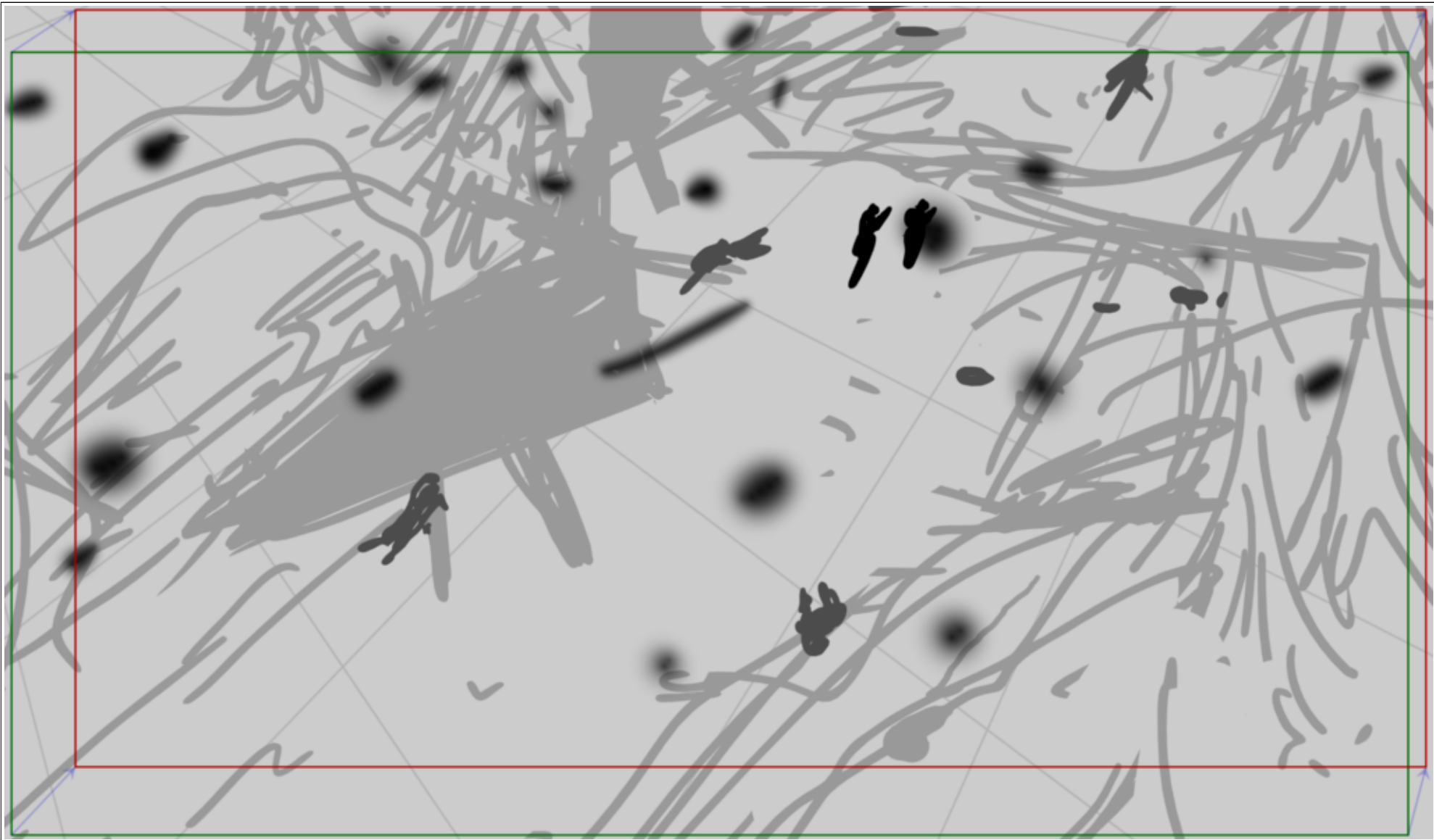
Scene	Duration	Panel	Duration
275	04:12	003	00:06



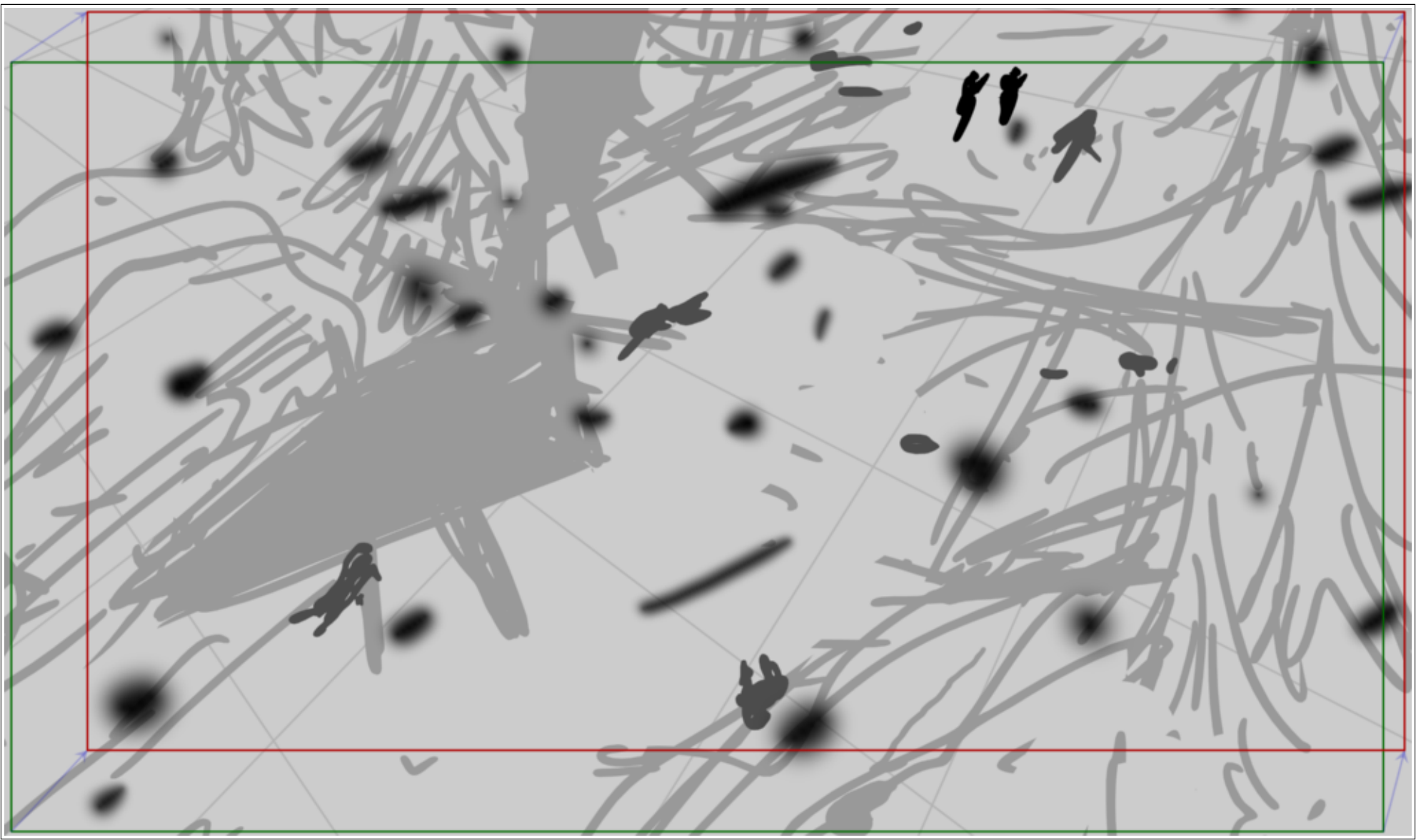
Scene	Duration	Panel	Duration
275	04:12	004	00:05



Scene	Duration	Panel	Duration
275	04:12	005	00:07

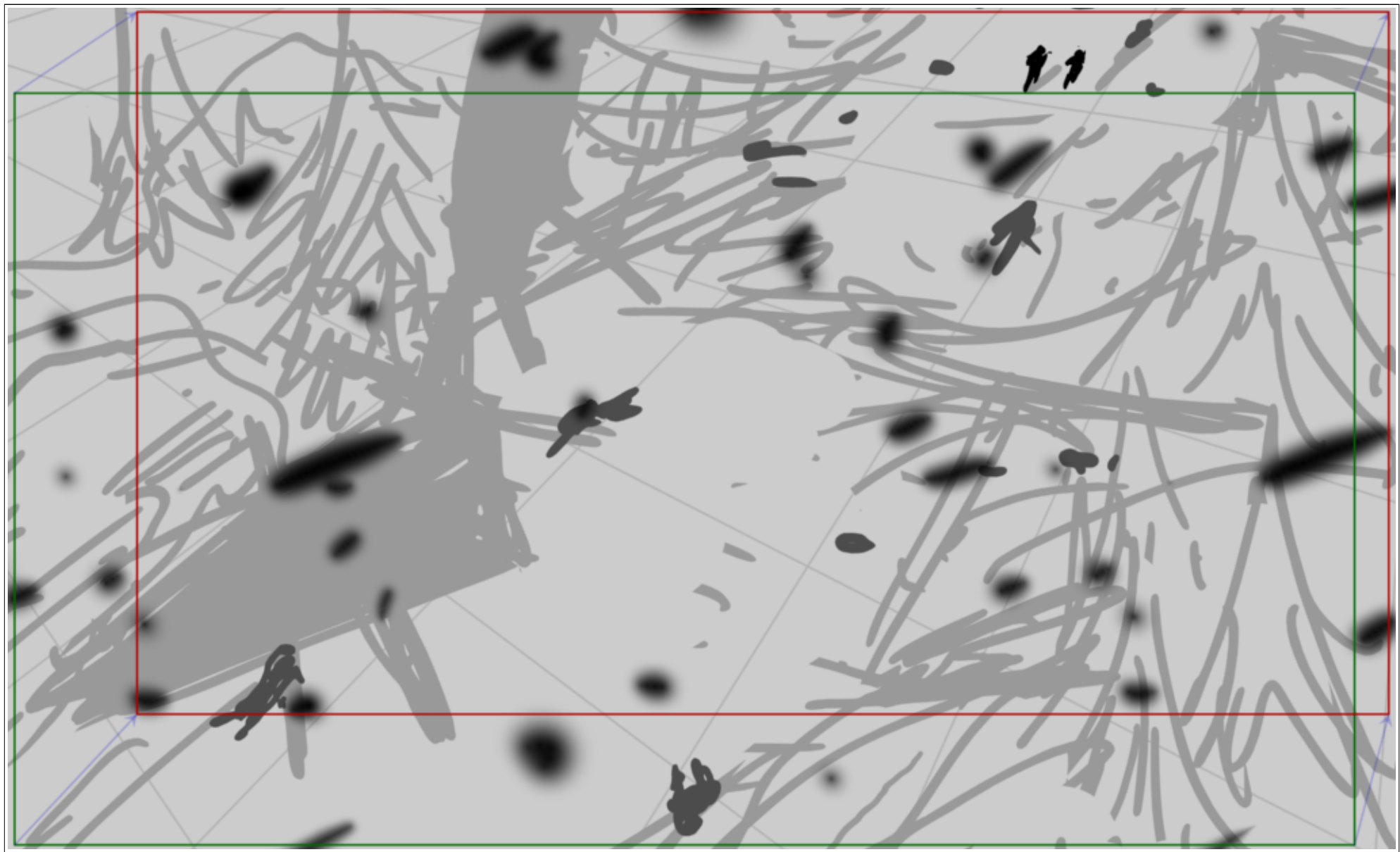


Scene	Duration	Panel	Duration
275	04:12	006	00:08

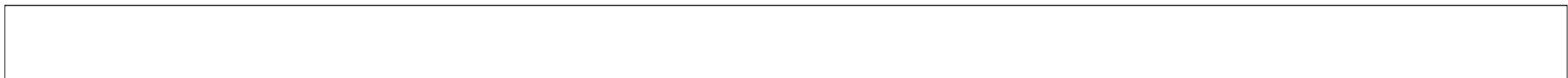
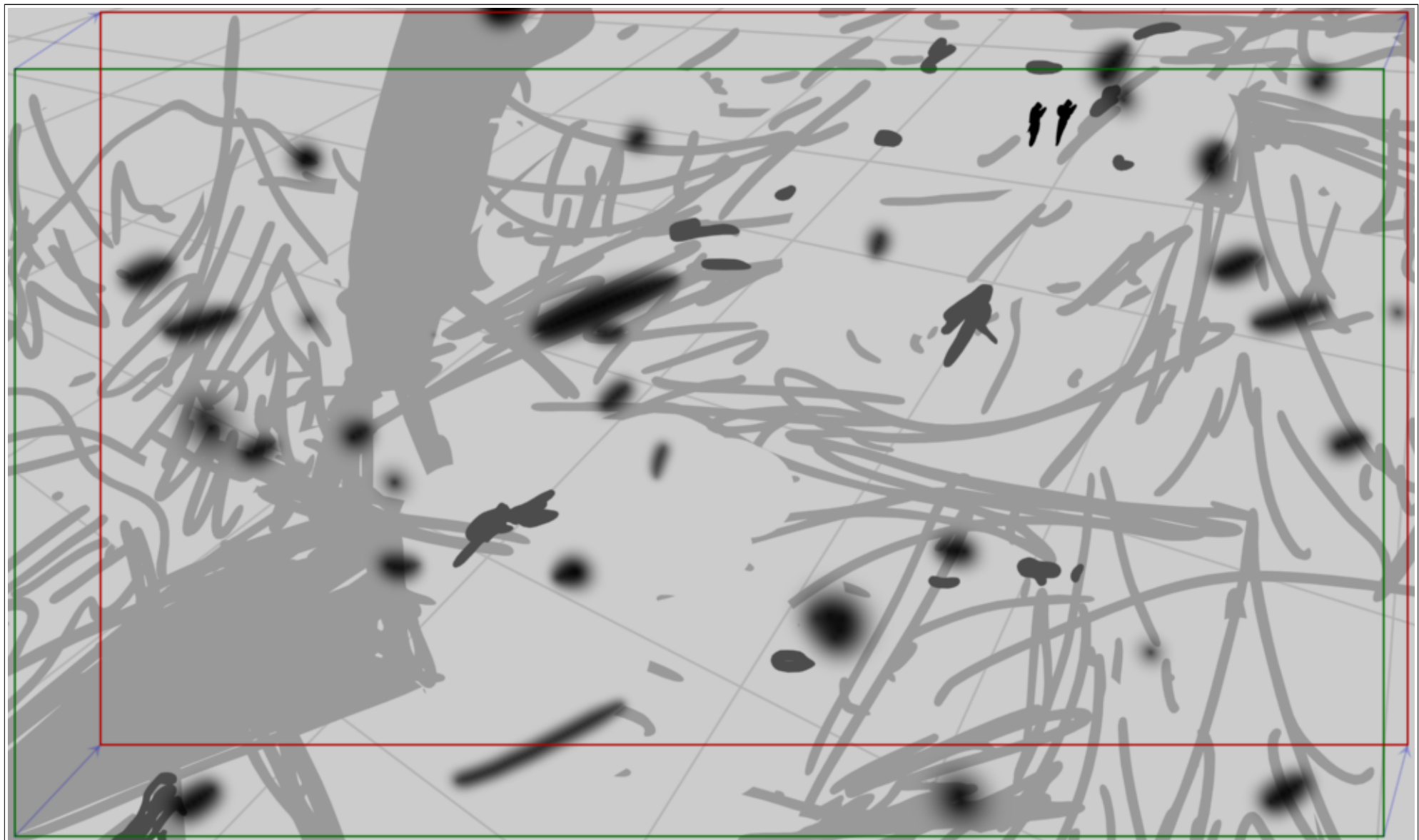




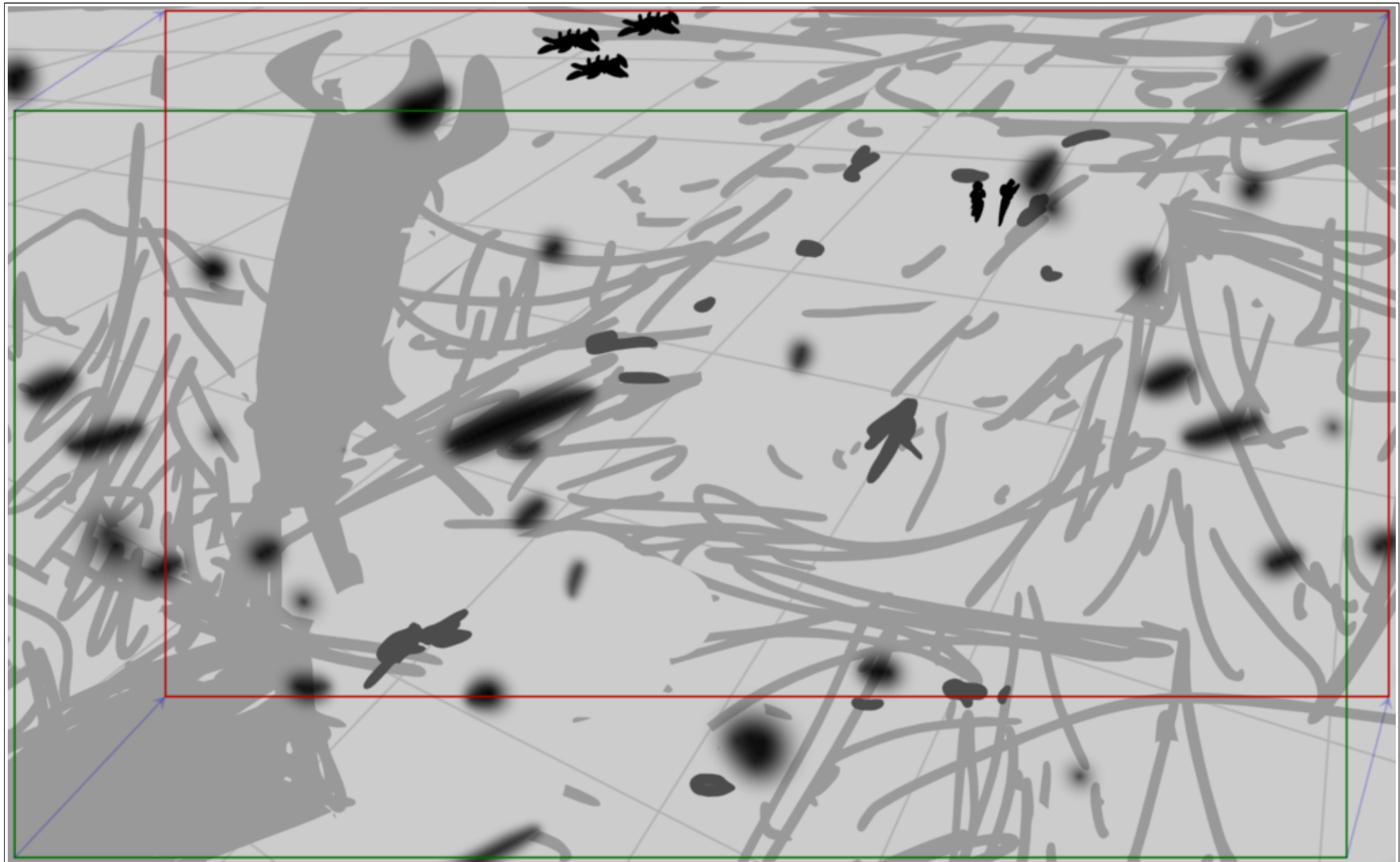
Scene	Duration	Panel	Duration
275	04:12	007	00:12



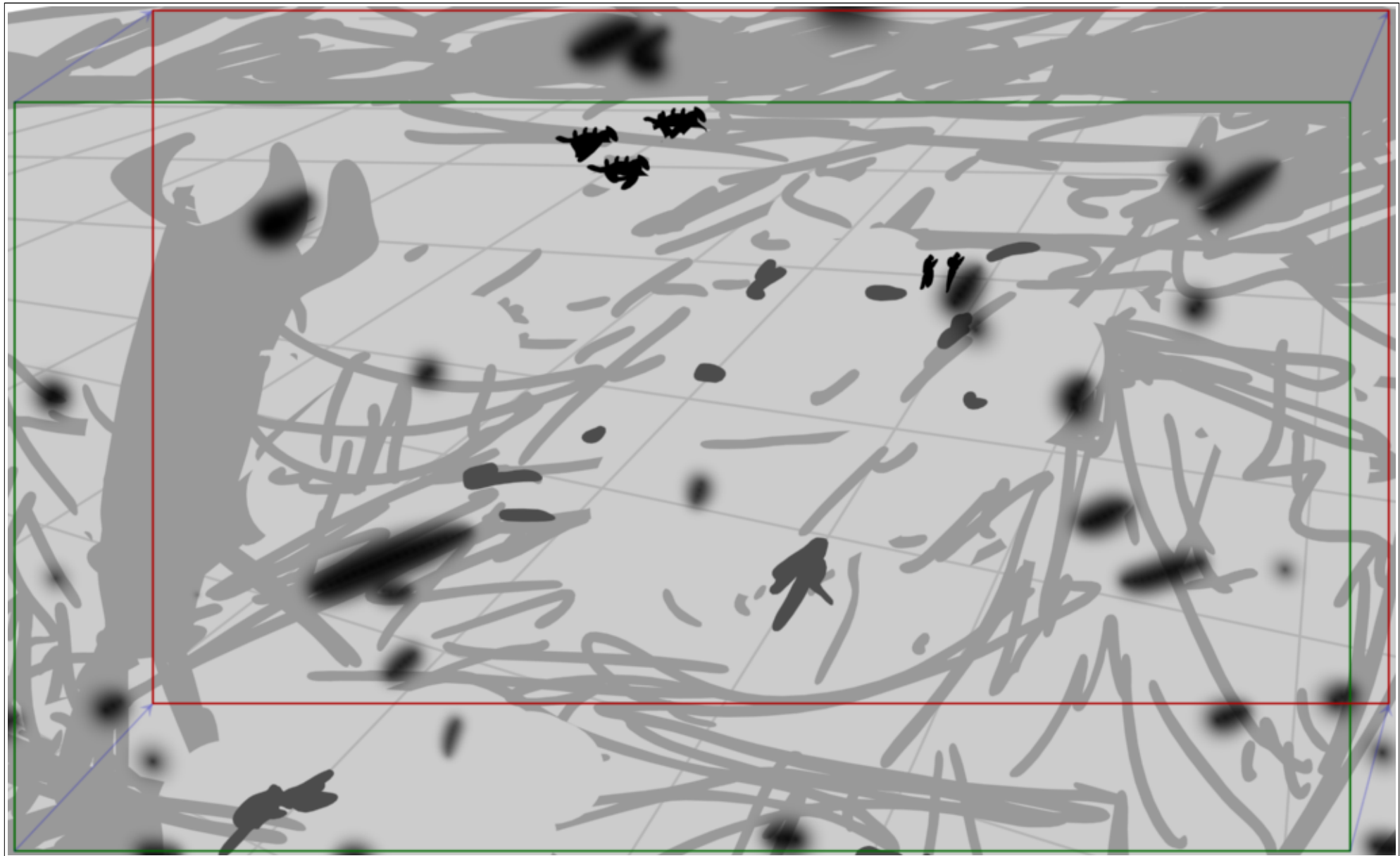
Scene	Duration	Panel	Duration
275	04:12	008	00:08



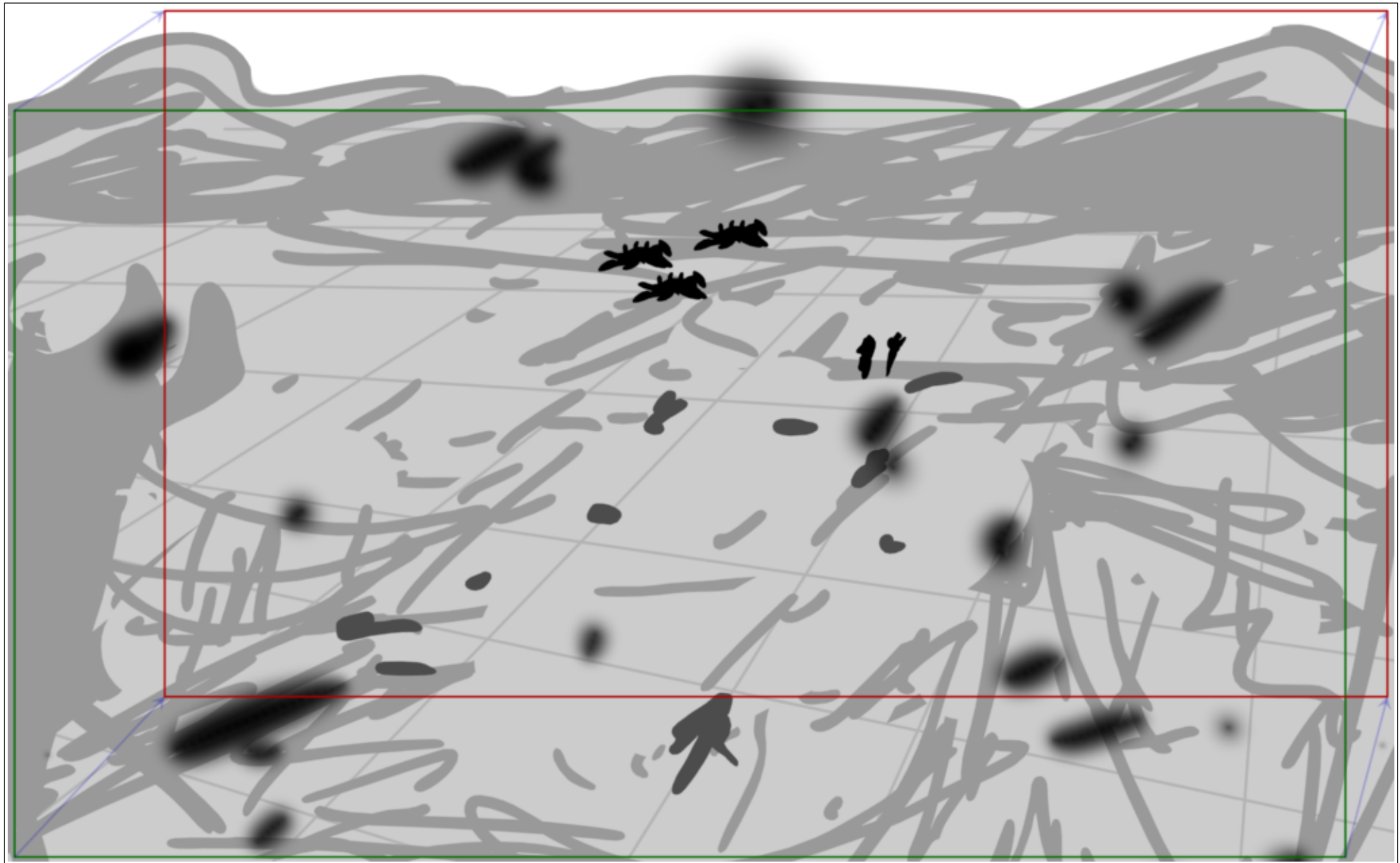
Scene	Duration	Panel	Duration
275	04:12	009	00:13



Scene	Duration	Panel	Duration
275	04:12	010	00:11



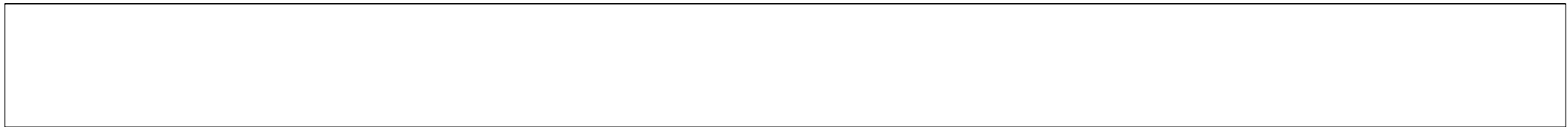
Scene	Duration	Panel	Duration
275	04:12	011	00:11



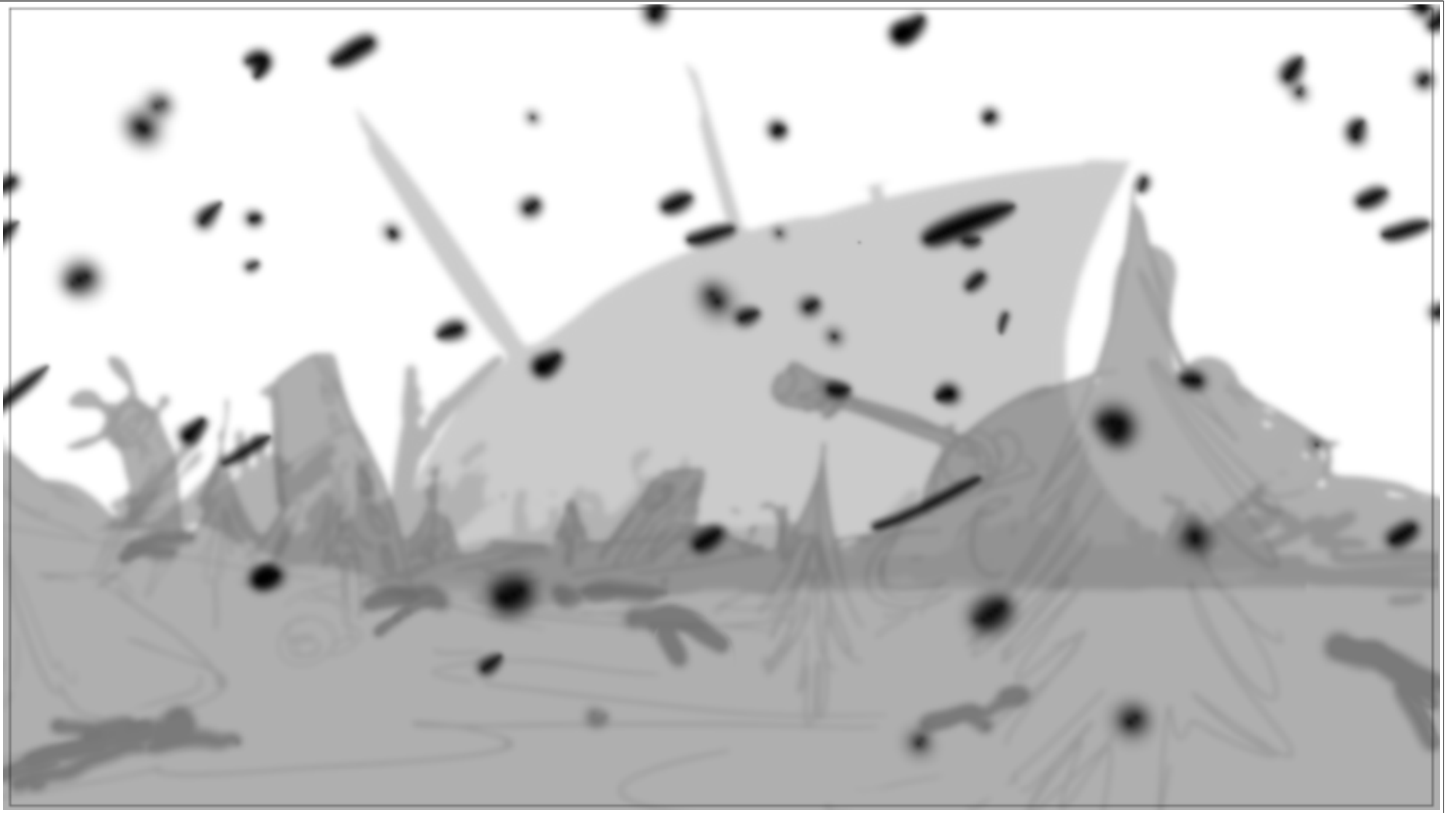
Scene	Duration	Panel	Duration
275	04:12	012	00:11



Scene	Duration	Panel	Duration
280	03:10	001	00:11

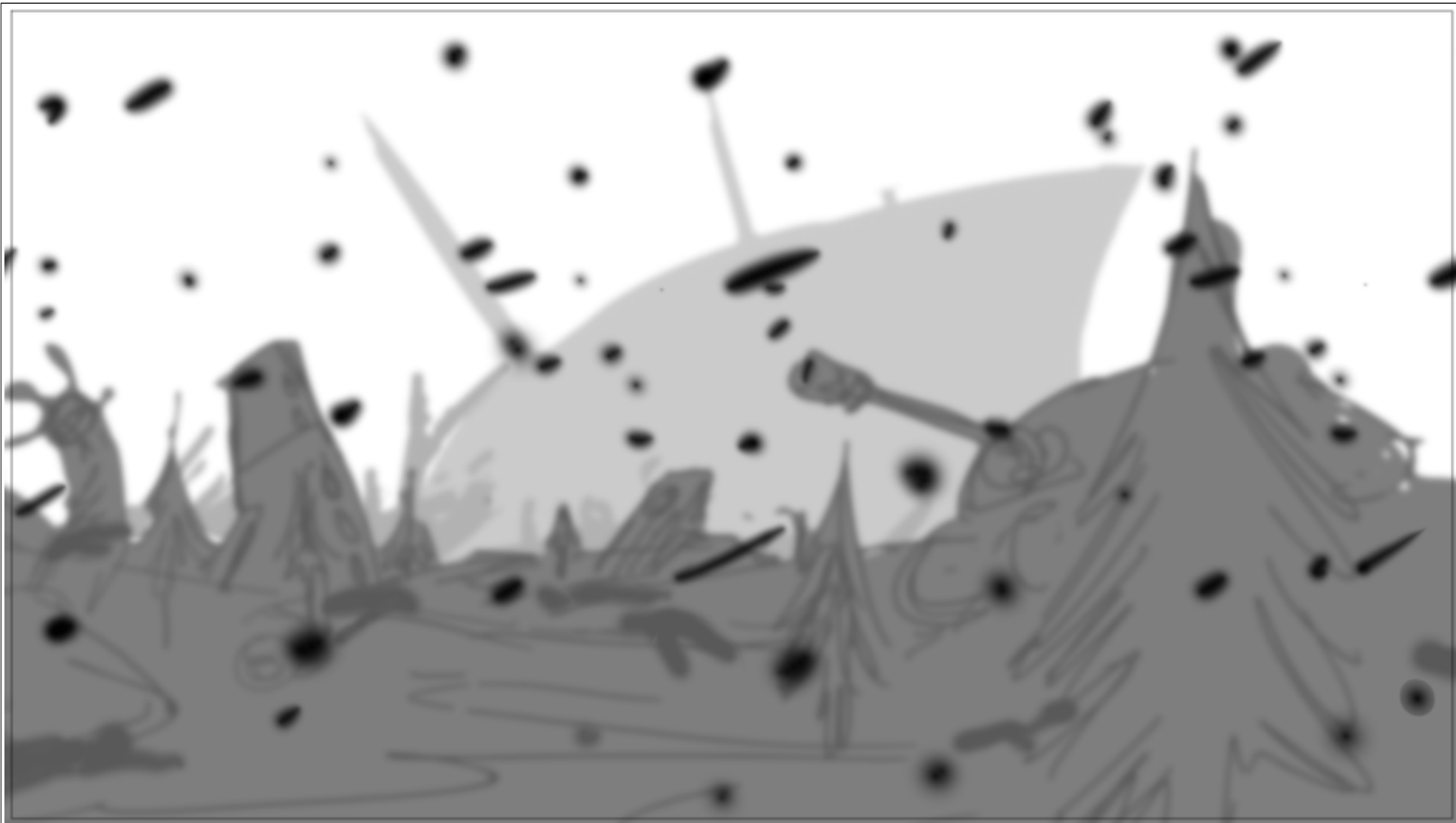


Scene	Duration	Panel	Duration
280	03:10	002	00:07





Scene	Duration	Panel	Duration
280	03:10	003	00:06



## Notes

we see a bit more damaged ships, mechs, some dead bodies. silhouetted shapes as camera trucks in

Scene	Duration	Panel	Duration
280	03:10	004	00:09



Scene	Duration	Panel	Duration
280	03:10	005	00:08



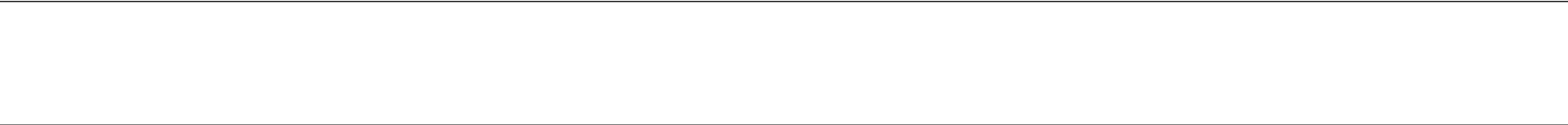
Scene	Duration	Panel	Duration
280	03:10	006	00:05



Scene	Duration	Panel	Duration
280	03:10	007	00:05



Scene	Duration	Panel	Duration
280	03:10	008	00:07



Scene	Duration	Panel	Duration
280	03:10	009	00:04



Scene	Duration	Panel	Duration
280	03:10	010	00:04

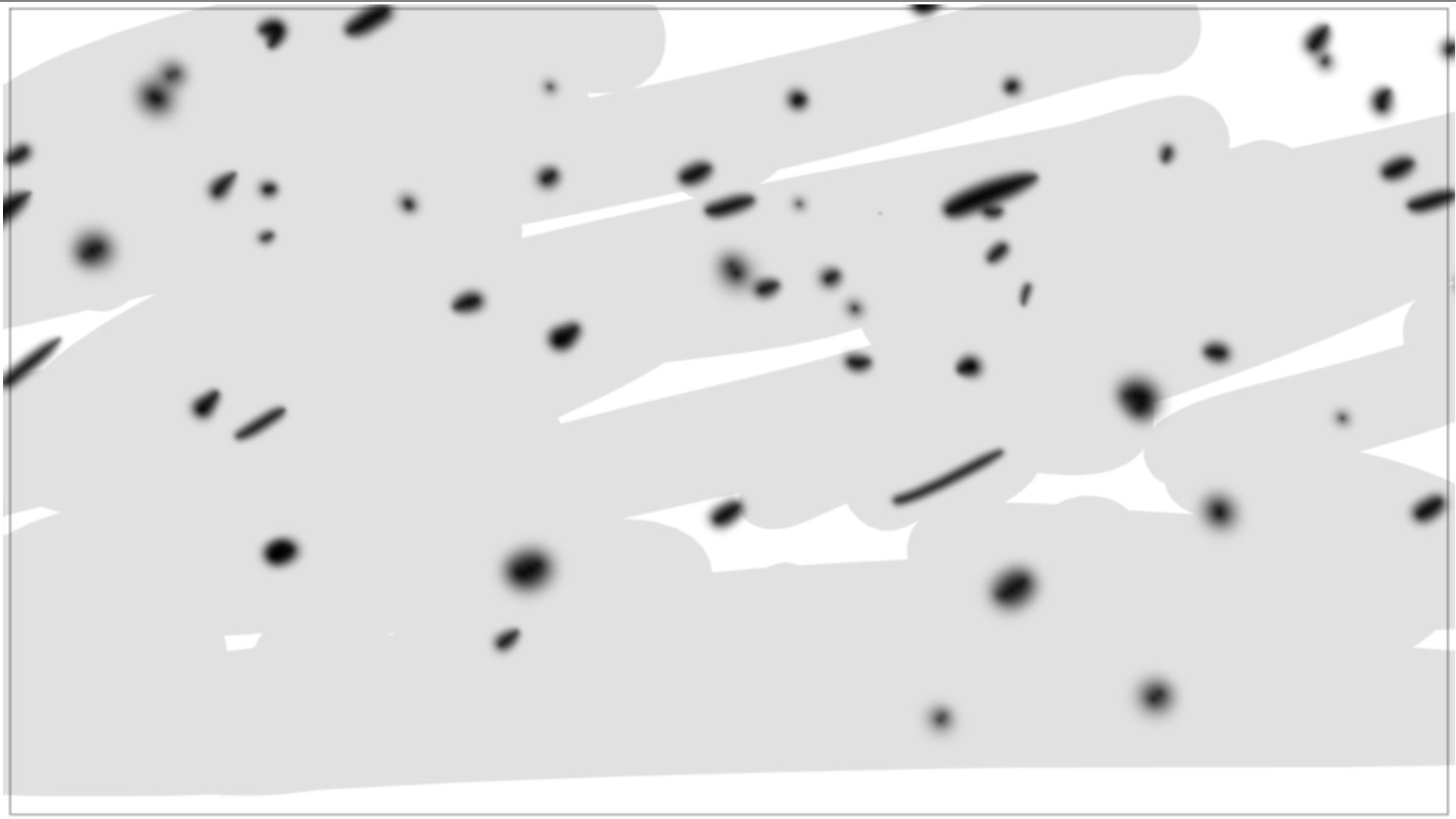




Scene	Duration	Panel	Duration
280	03:10	011	00:04

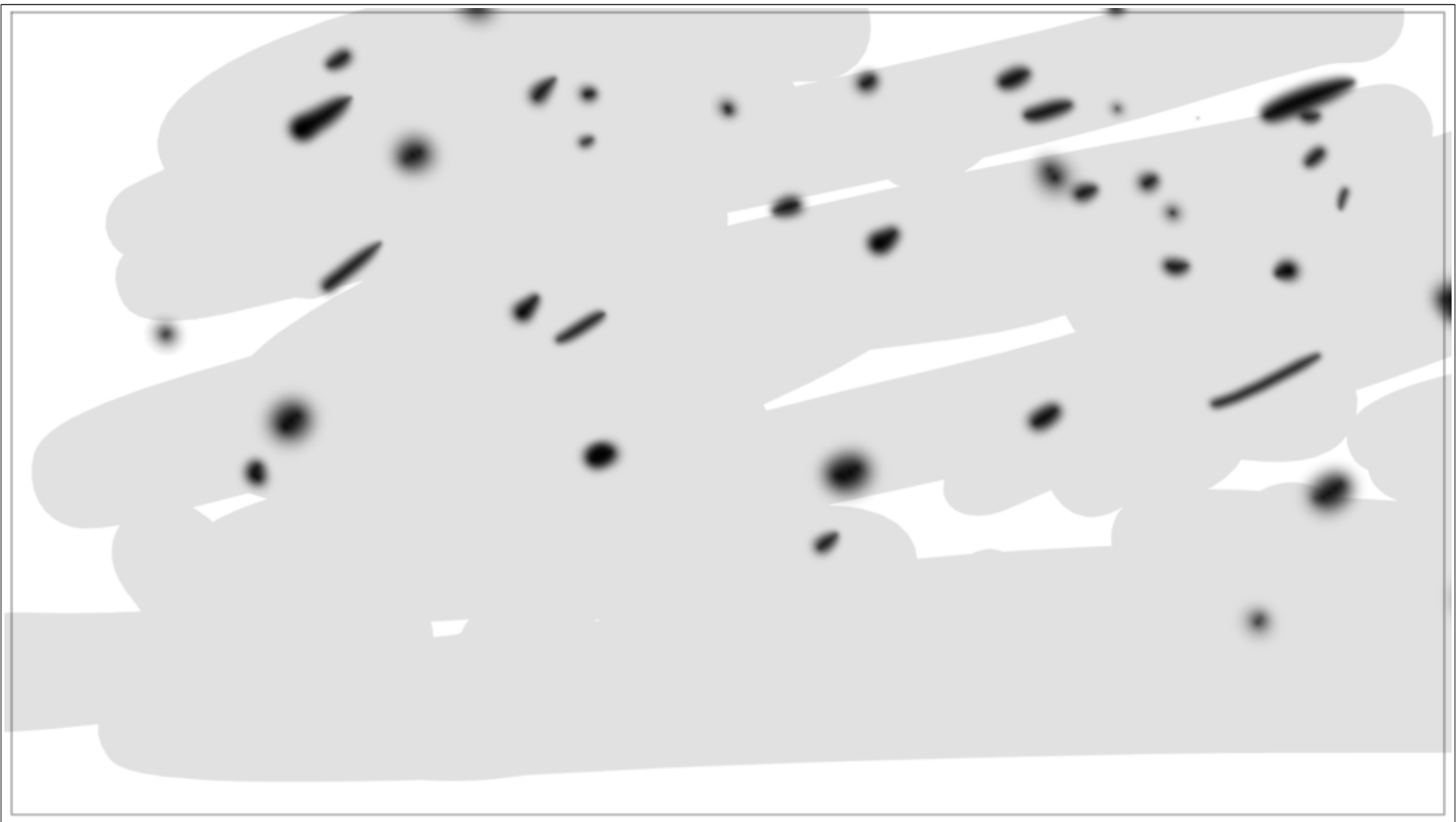


Scene	Duration	Panel	Duration
280	03:10	012	00:02

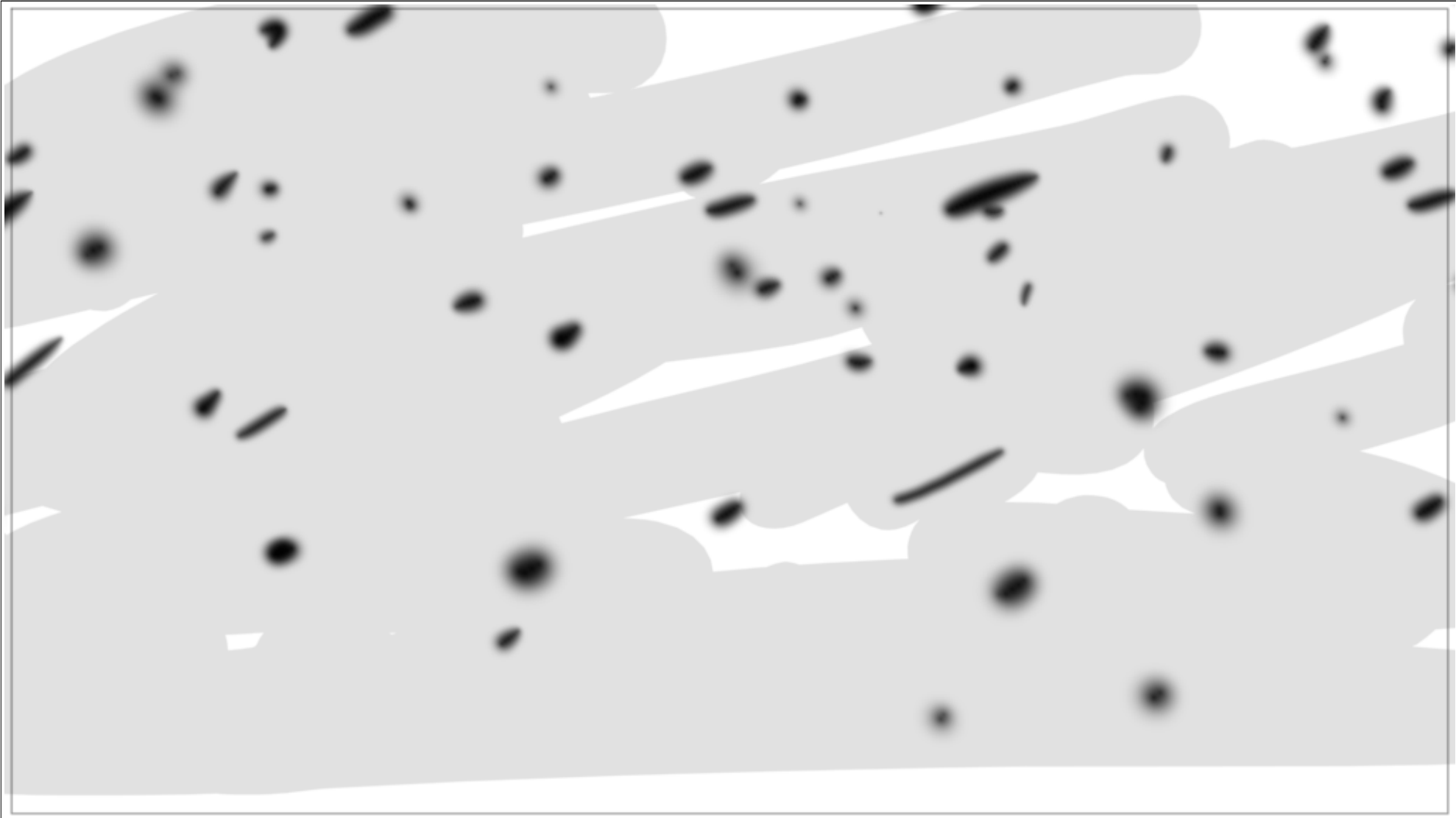


Notes  
CROSS DISS

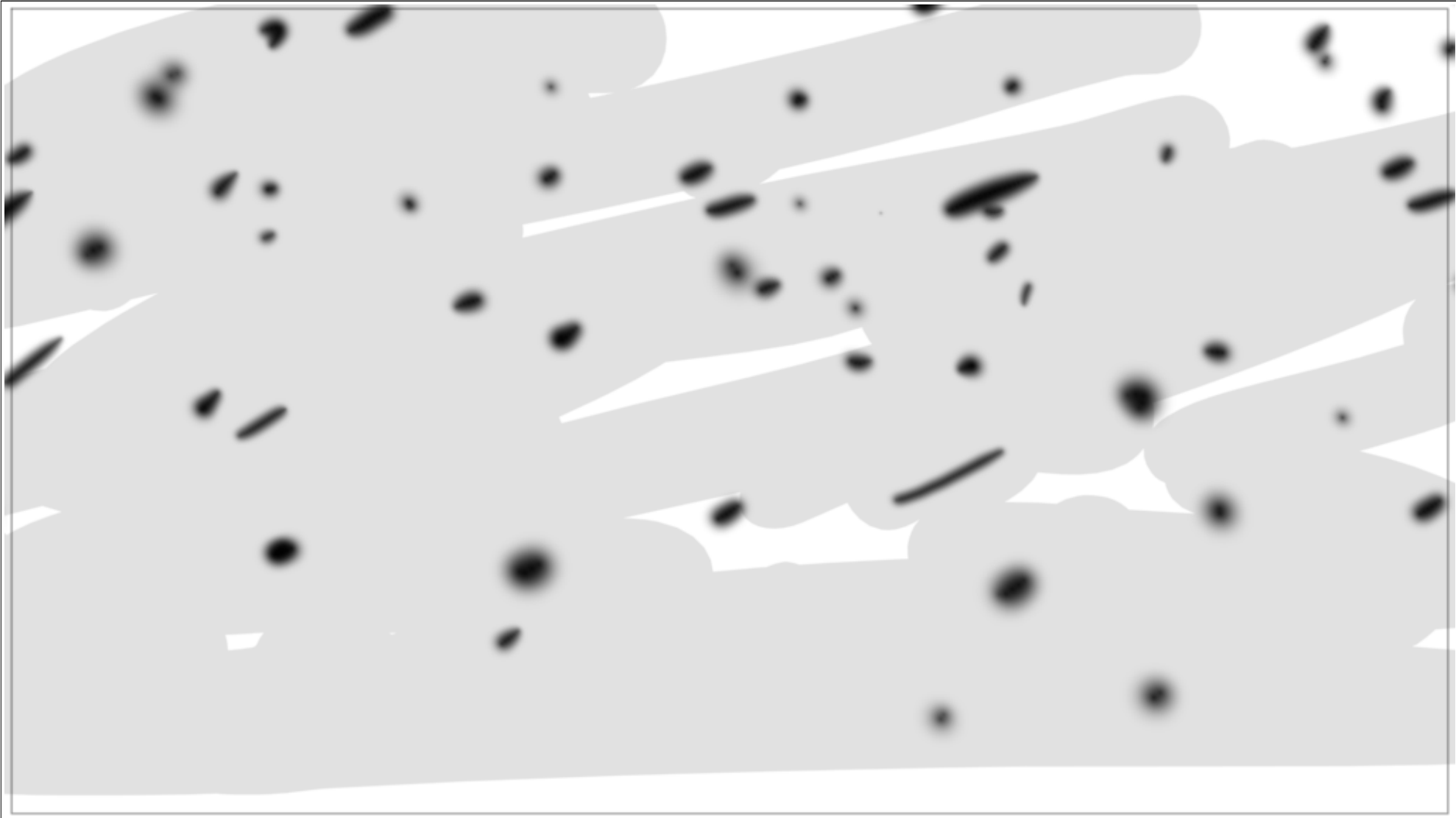
Scene	Duration	Panel	Duration
280	03:10	013	00:03



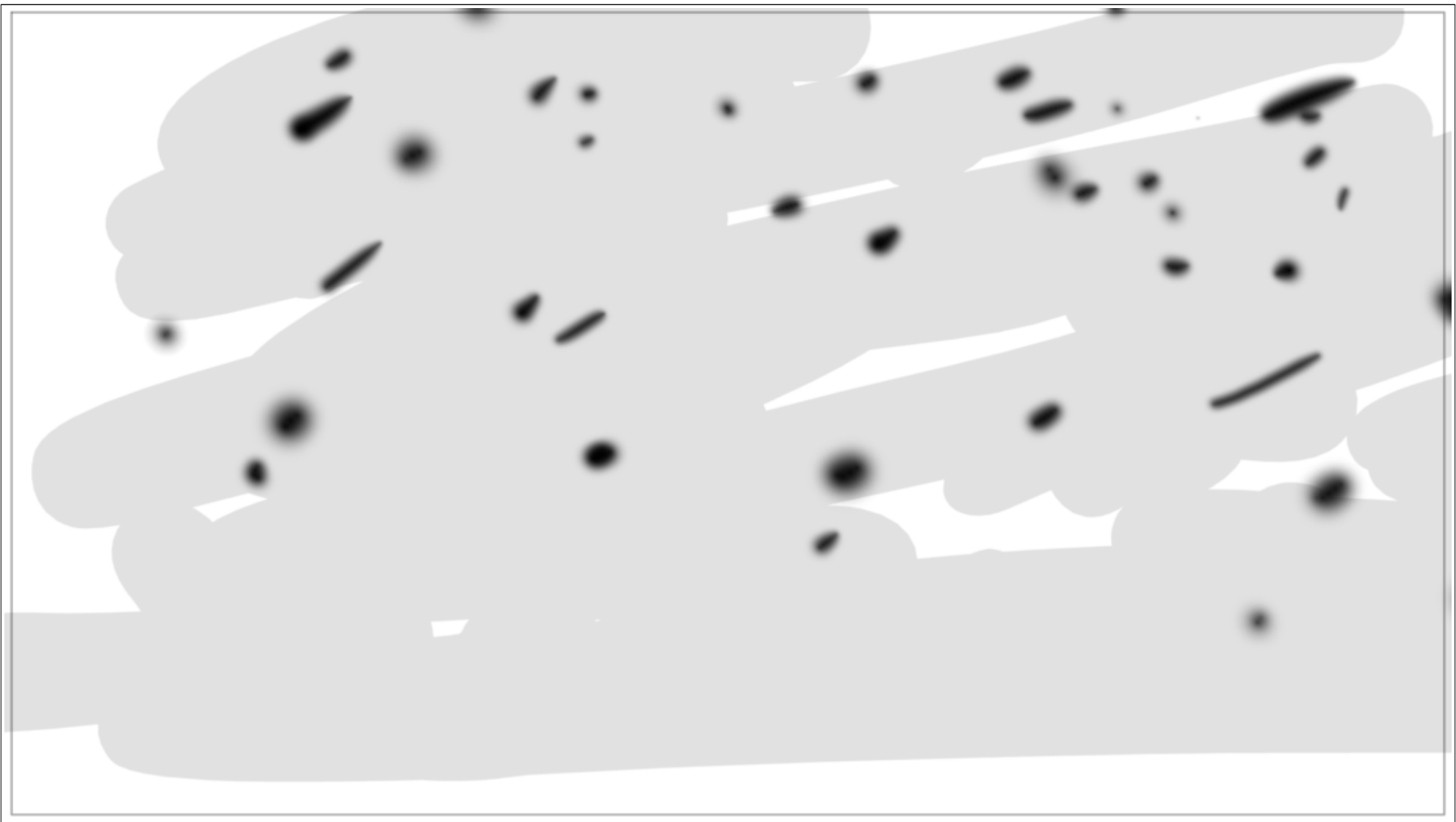
Scene	Duration	Panel	Duration
280	03:10	014	00:02



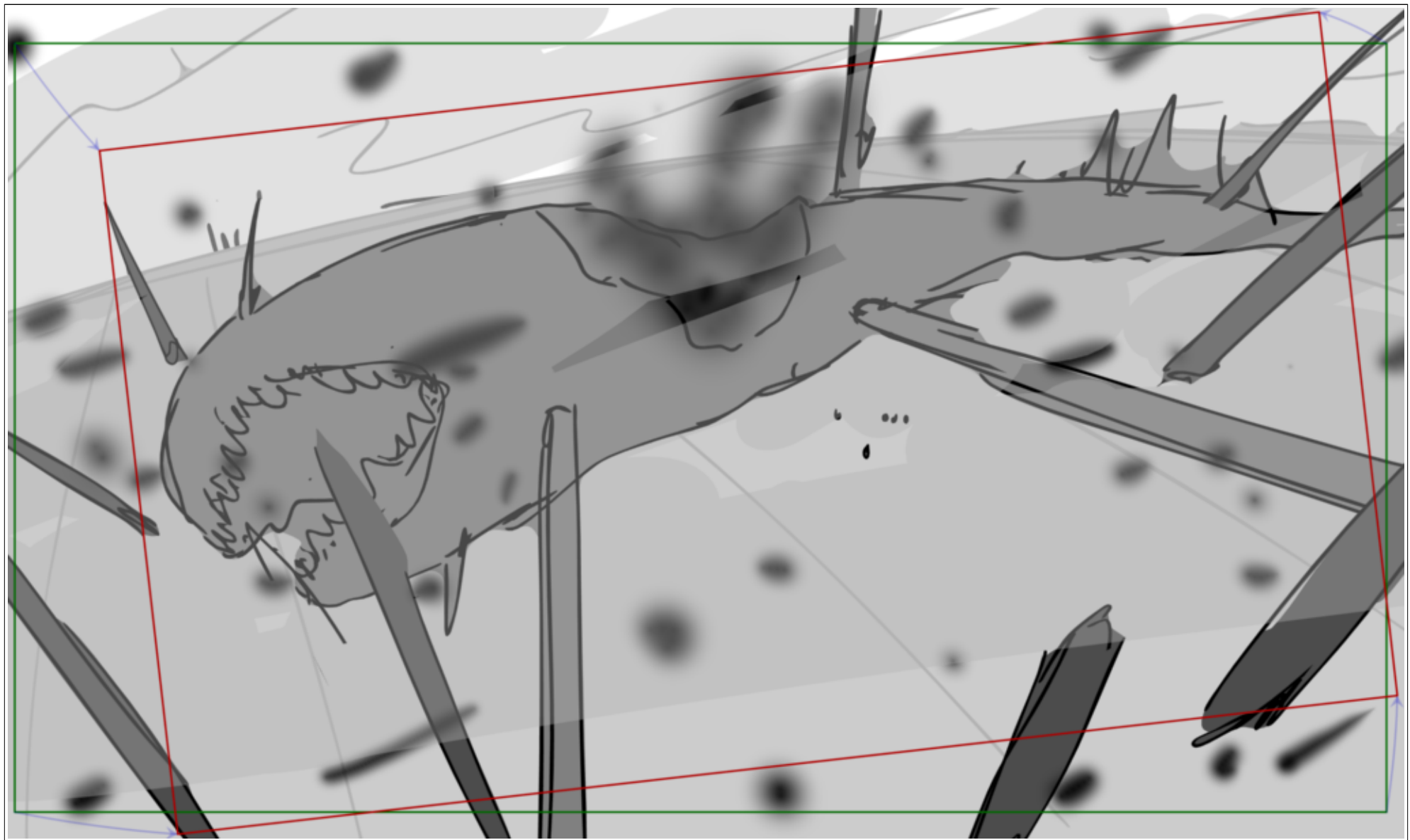
Scene	Duration	Panel	Duration
280	03:10	015	00:02



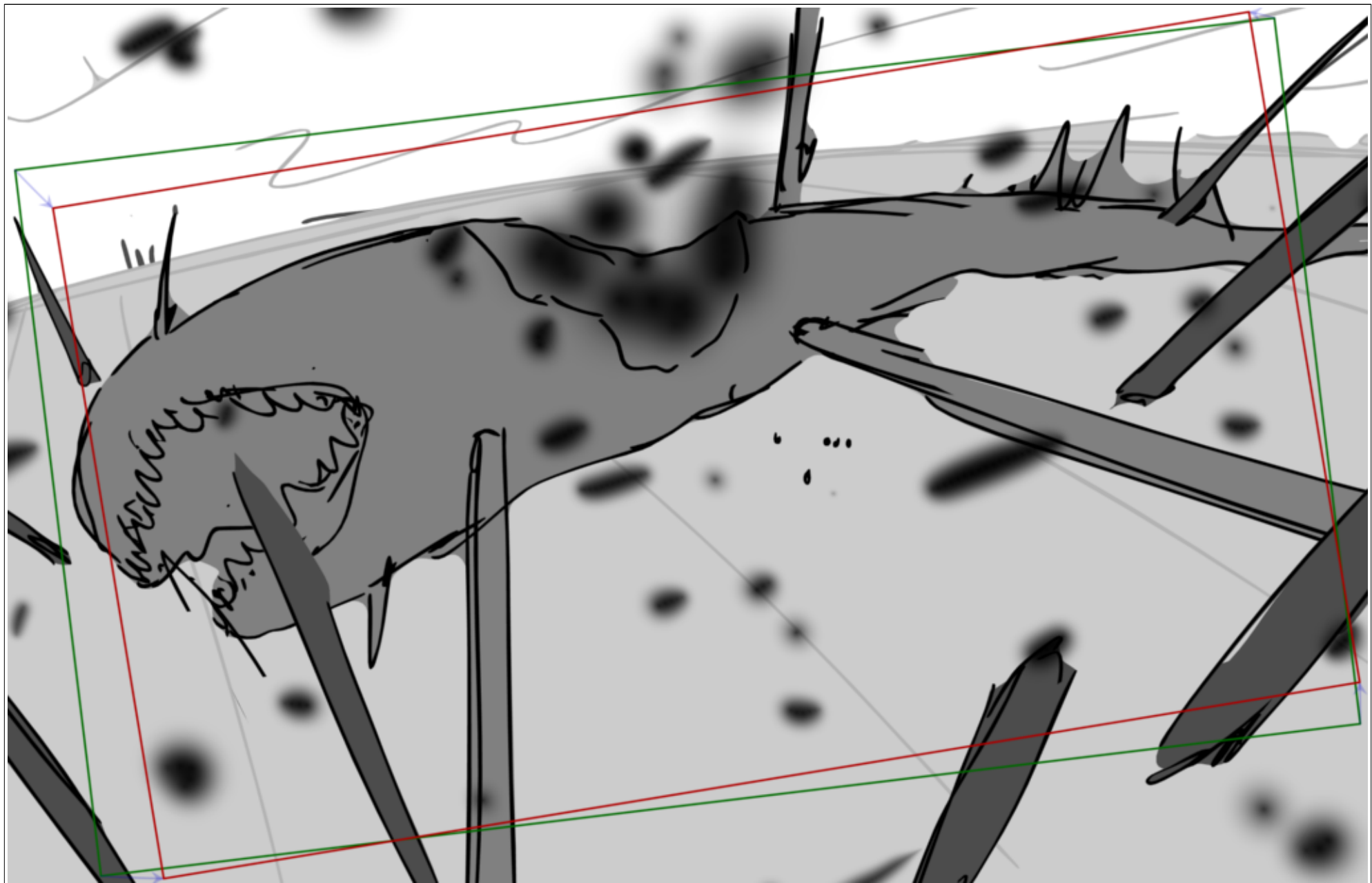
Scene	Duration	Panel	Duration
280	03:10	016	00:03



Scene	Duration	Panel	Duration
280_A	02:00	001	00:17

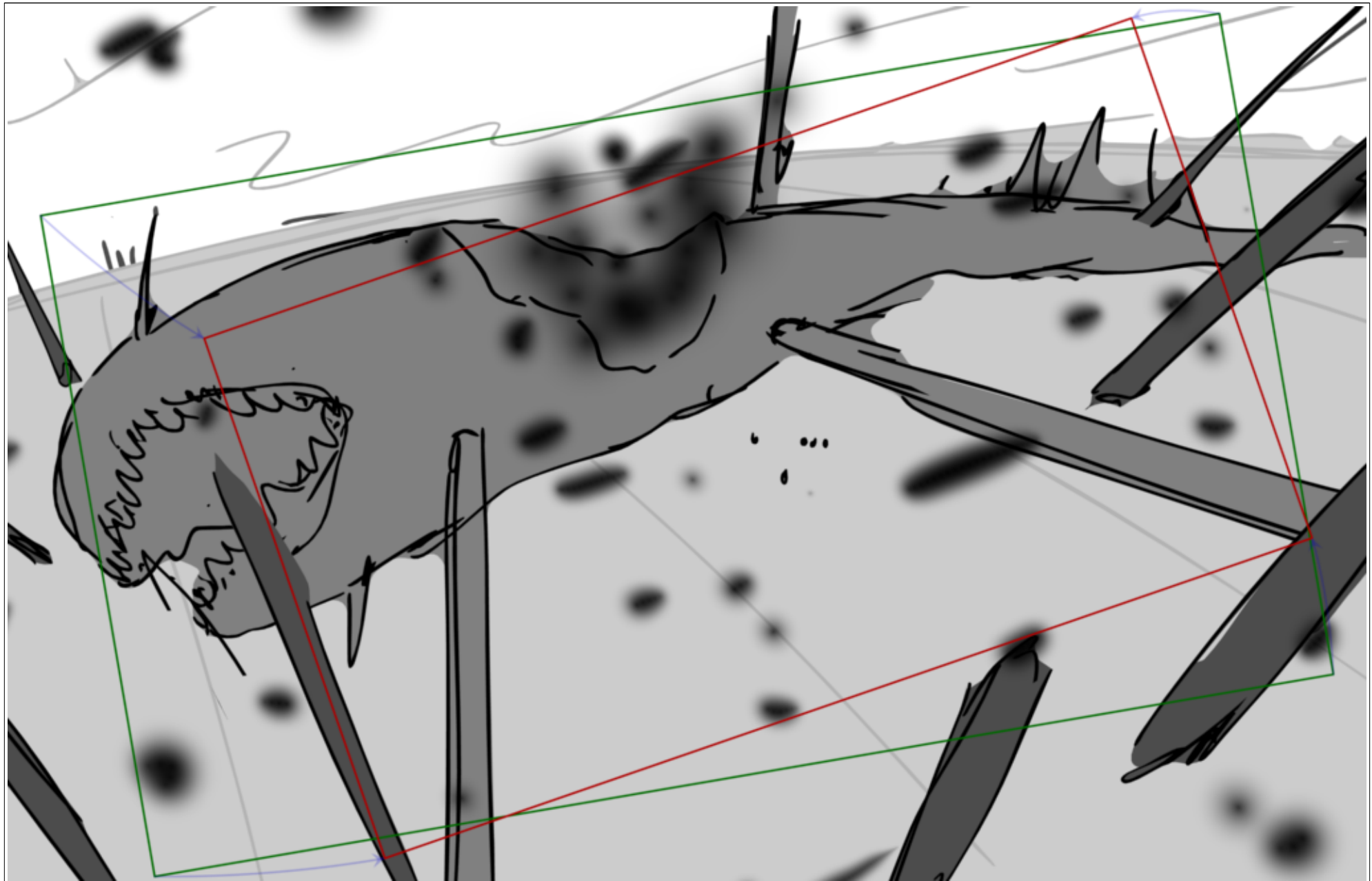


Scene	280_A	Duration	02:00	Panel	002	Duration	00:07
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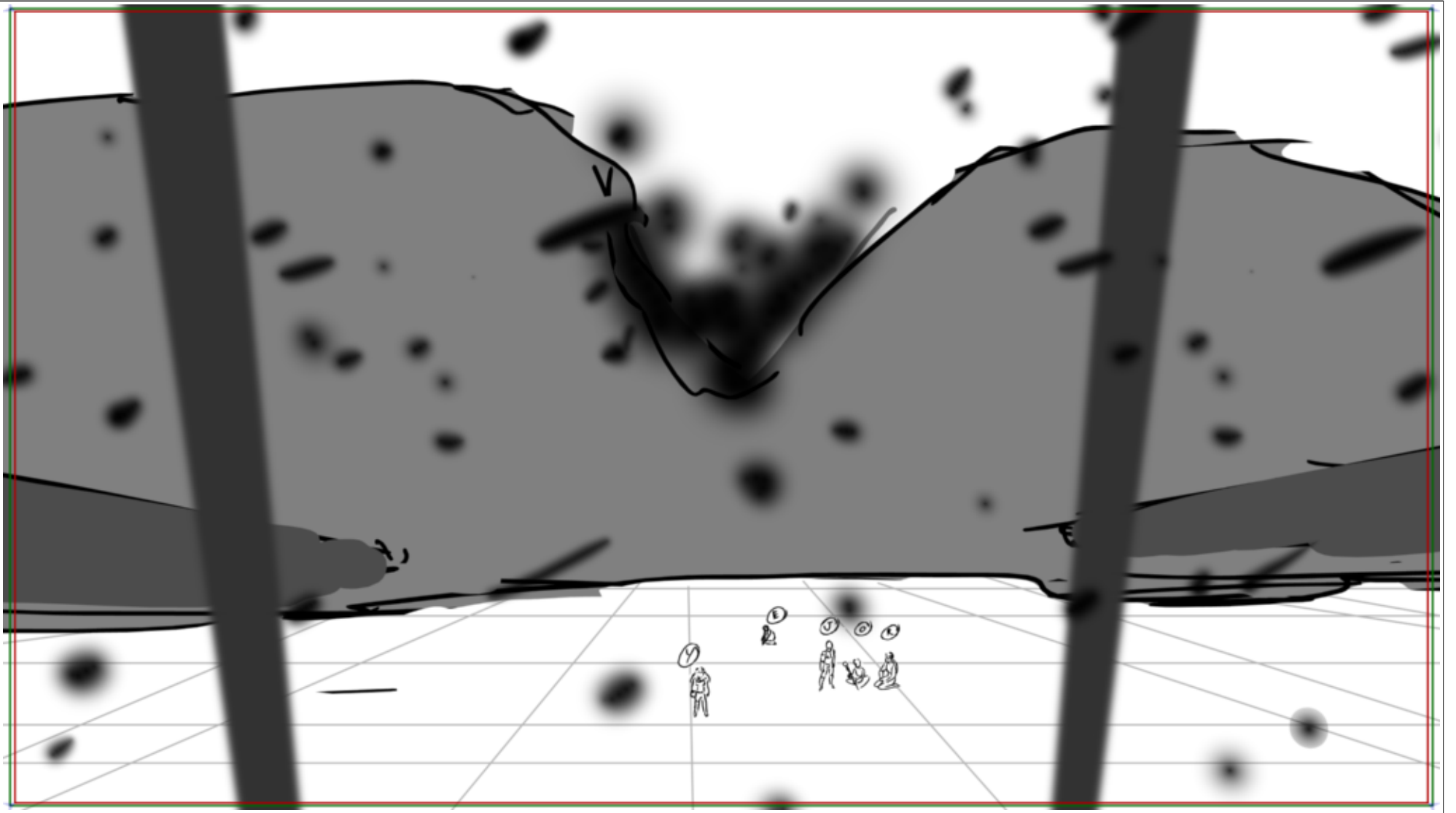




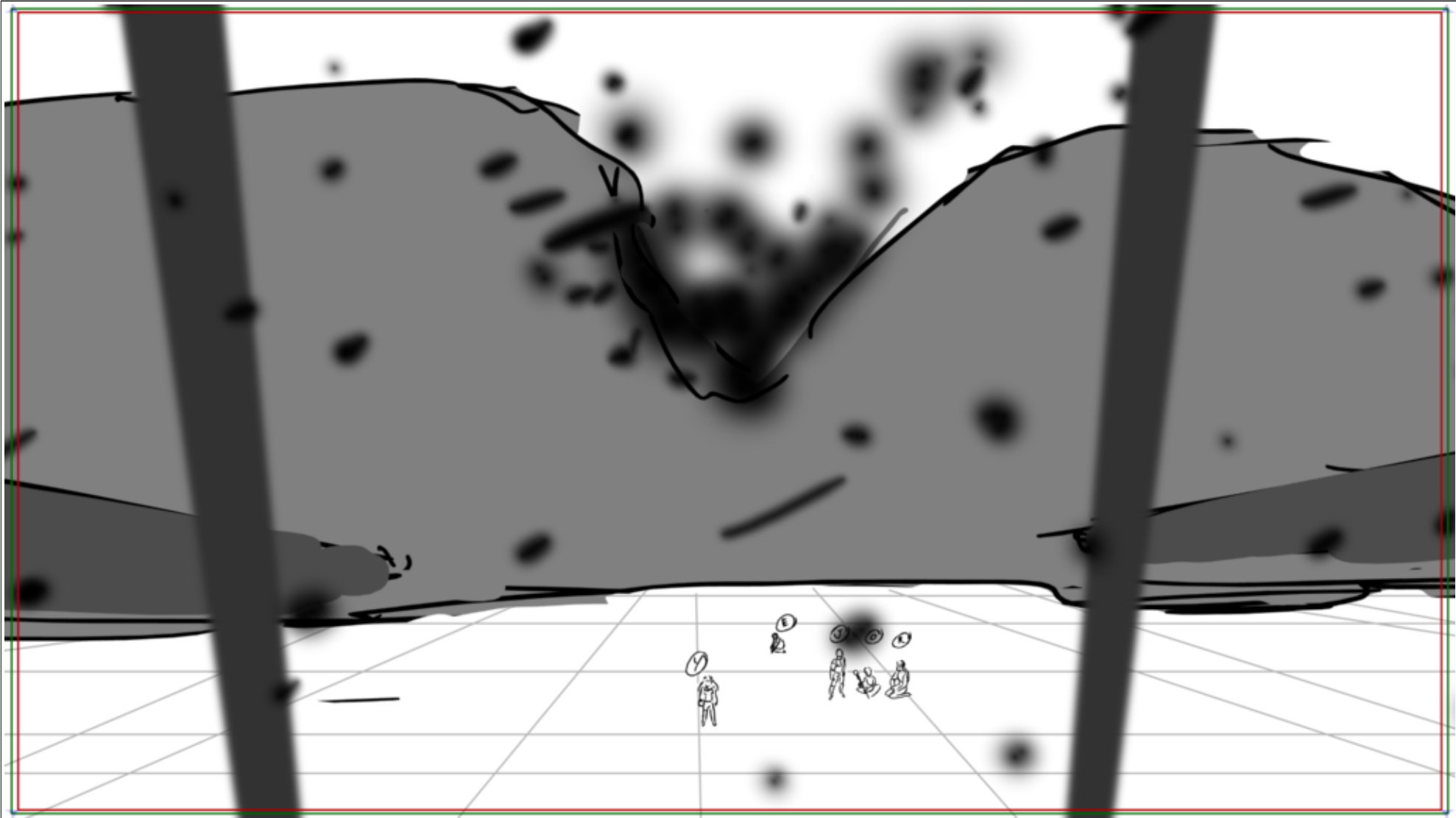
Scene	Duration	Panel	Duration
280_A	02:00	003	01:00



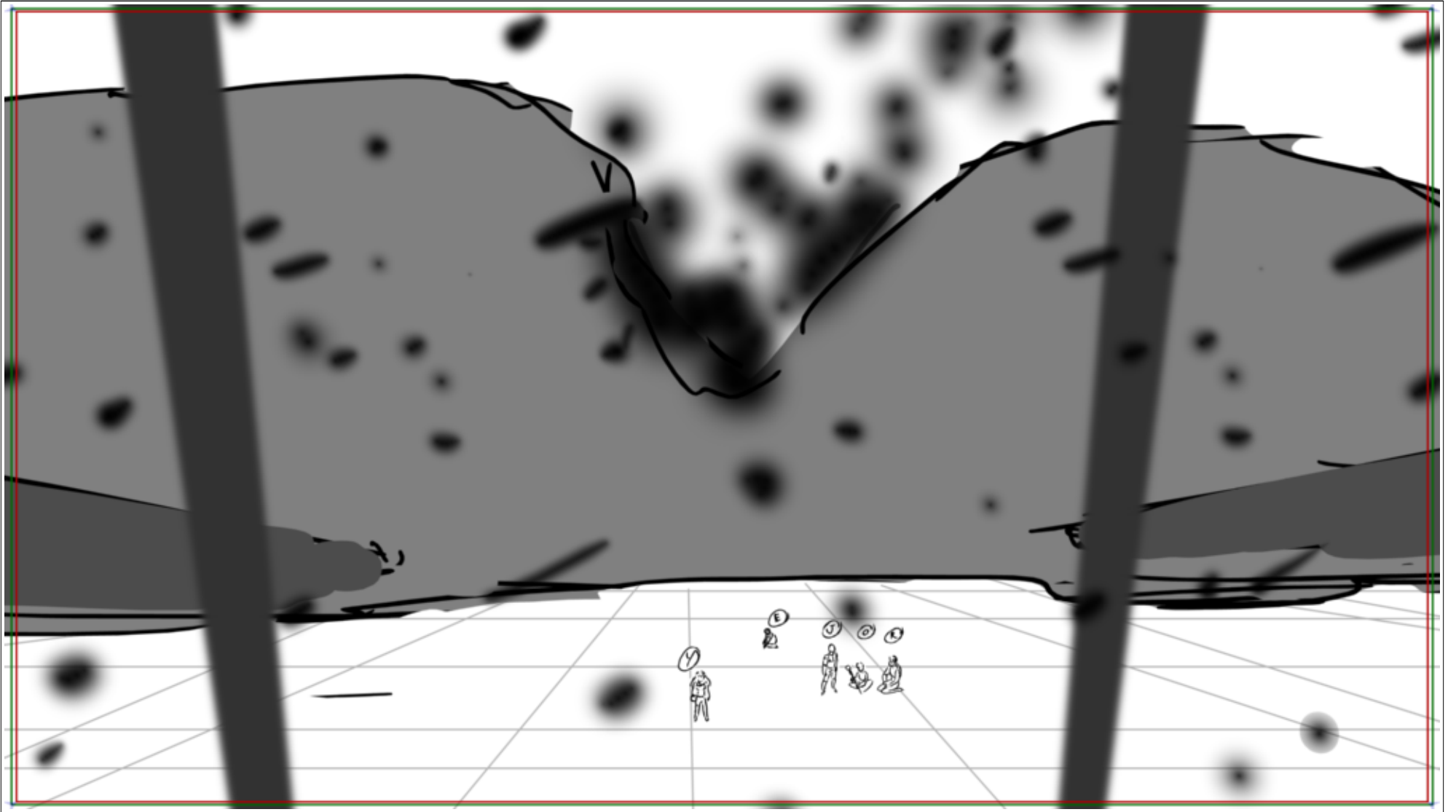
Scene	Duration	Panel	Duration
290	02:02	001	00:11



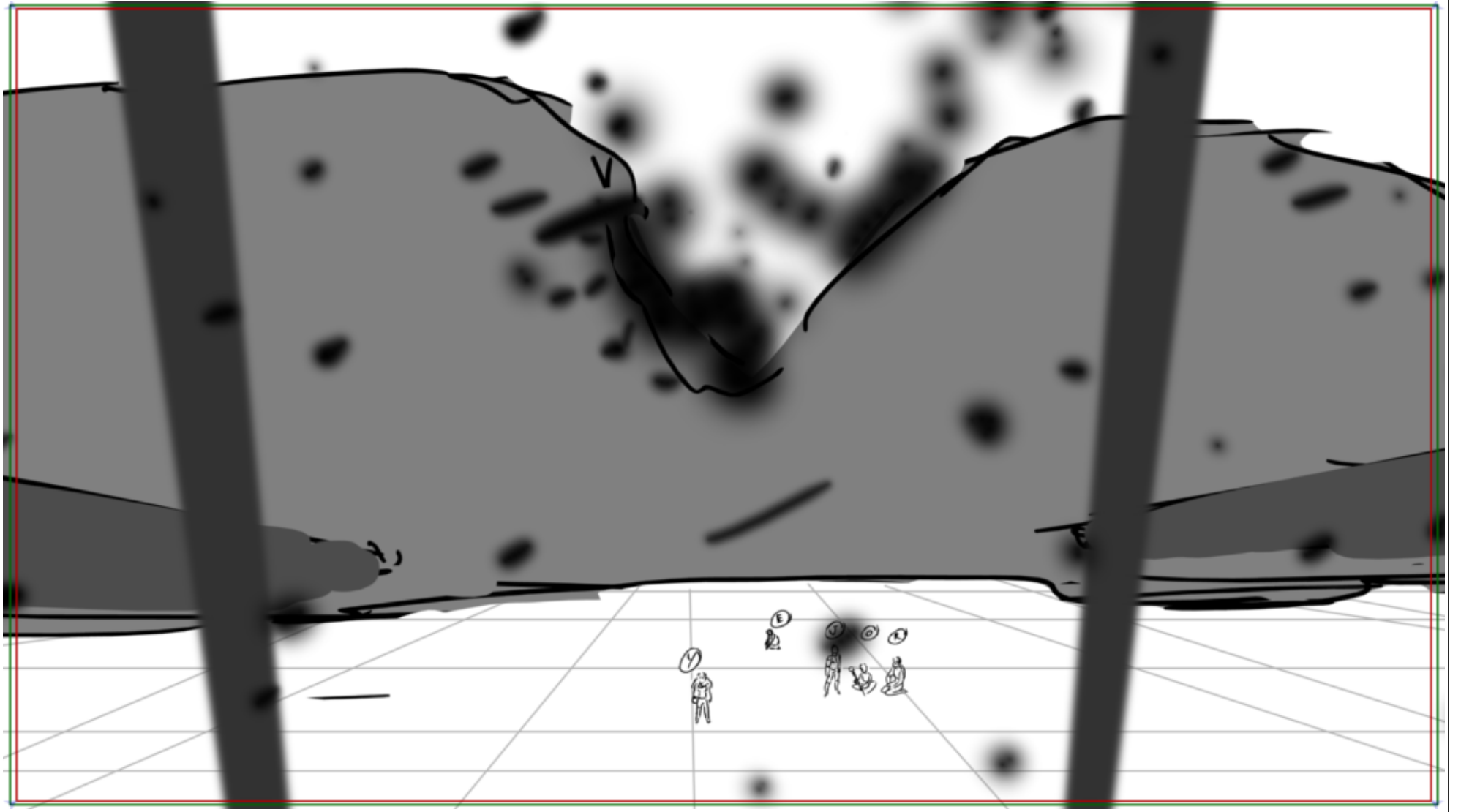
Scene	Duration	Panel	Duration
290	02:02	002	00:14



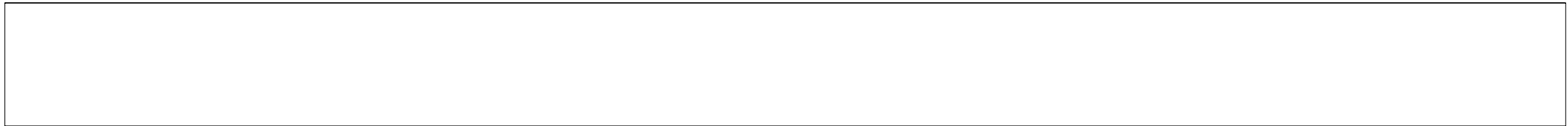
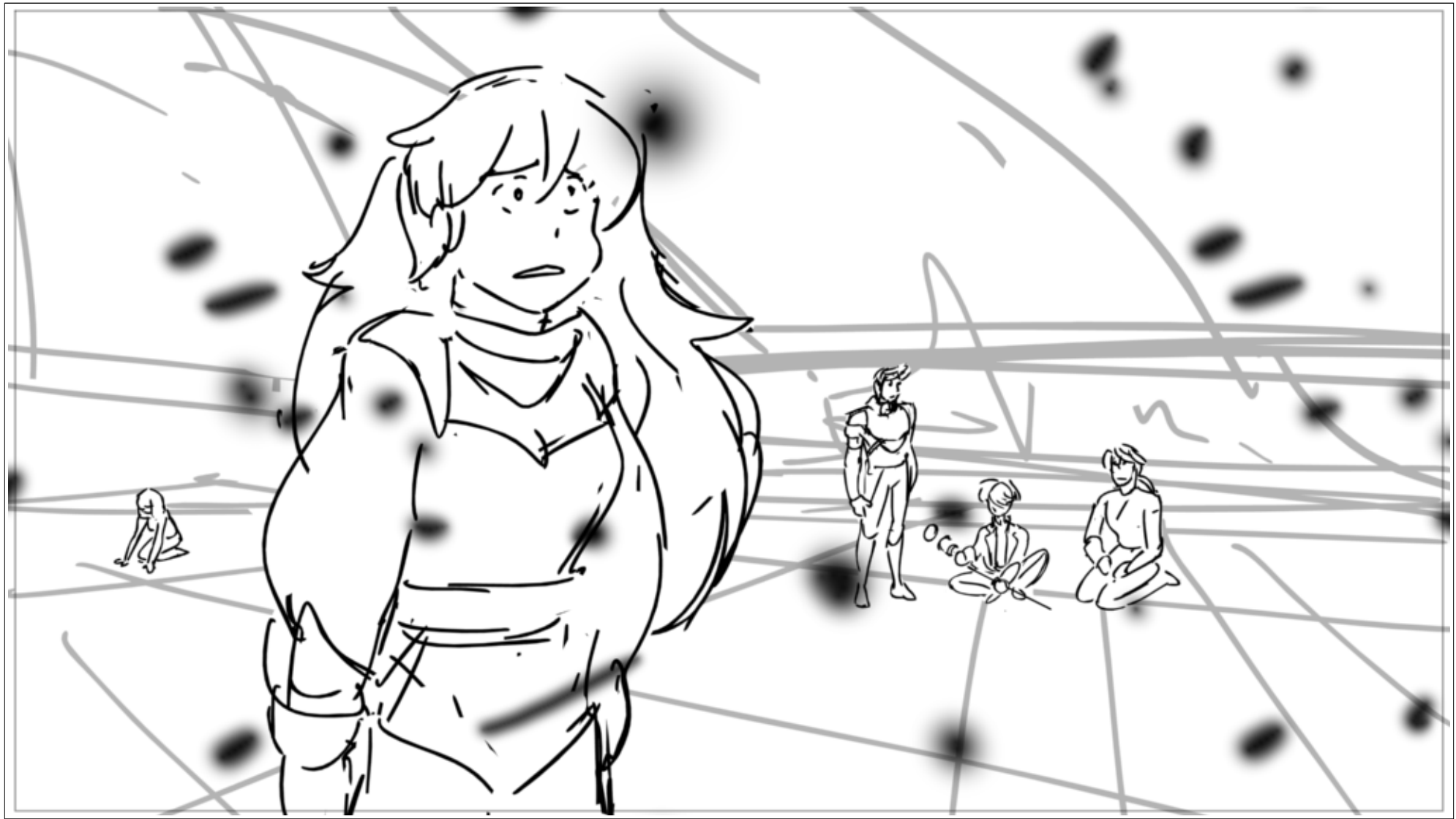
Scene	Duration	Panel	Duration
290	02:02	003	00:11



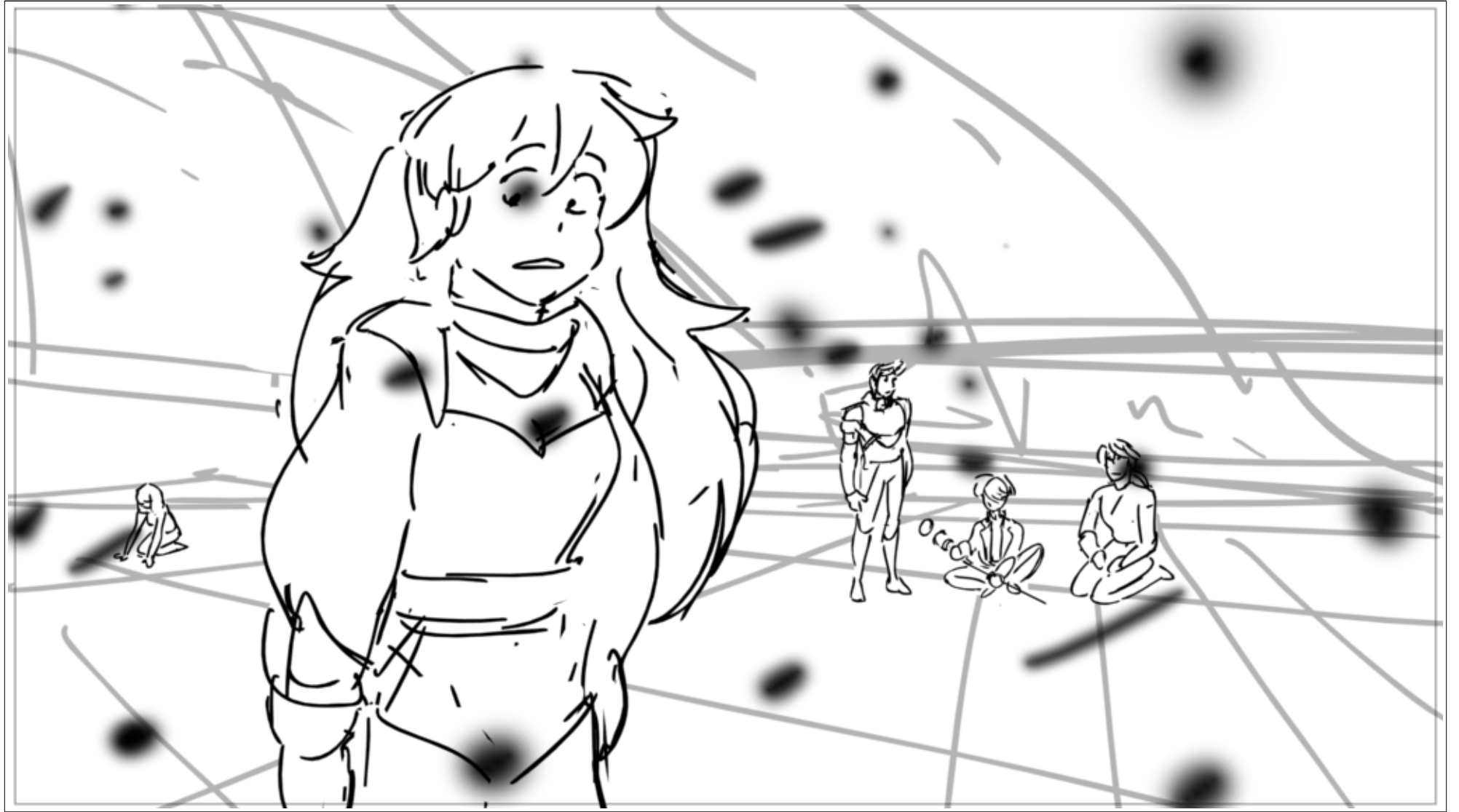
Scene	Duration	Panel	Duration
290	02:02	004	00:14



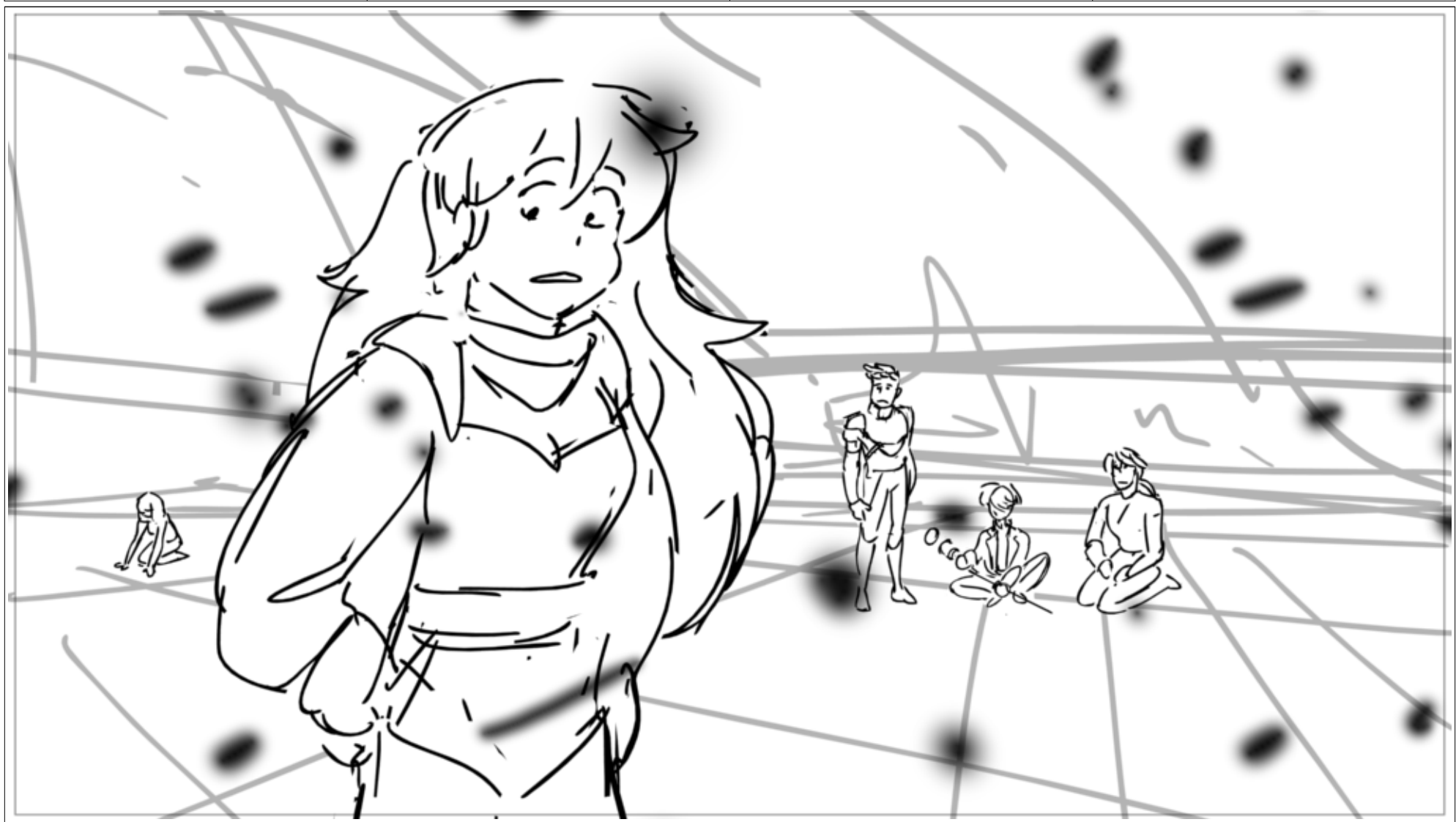
Scene	Duration	Panel	Duration
300	04:00	001	01:00



Scene	Duration	Panel	Duration
300	04:00	002	01:00



Scene	Duration	Panel	Duration
300	04:00	003	01:00

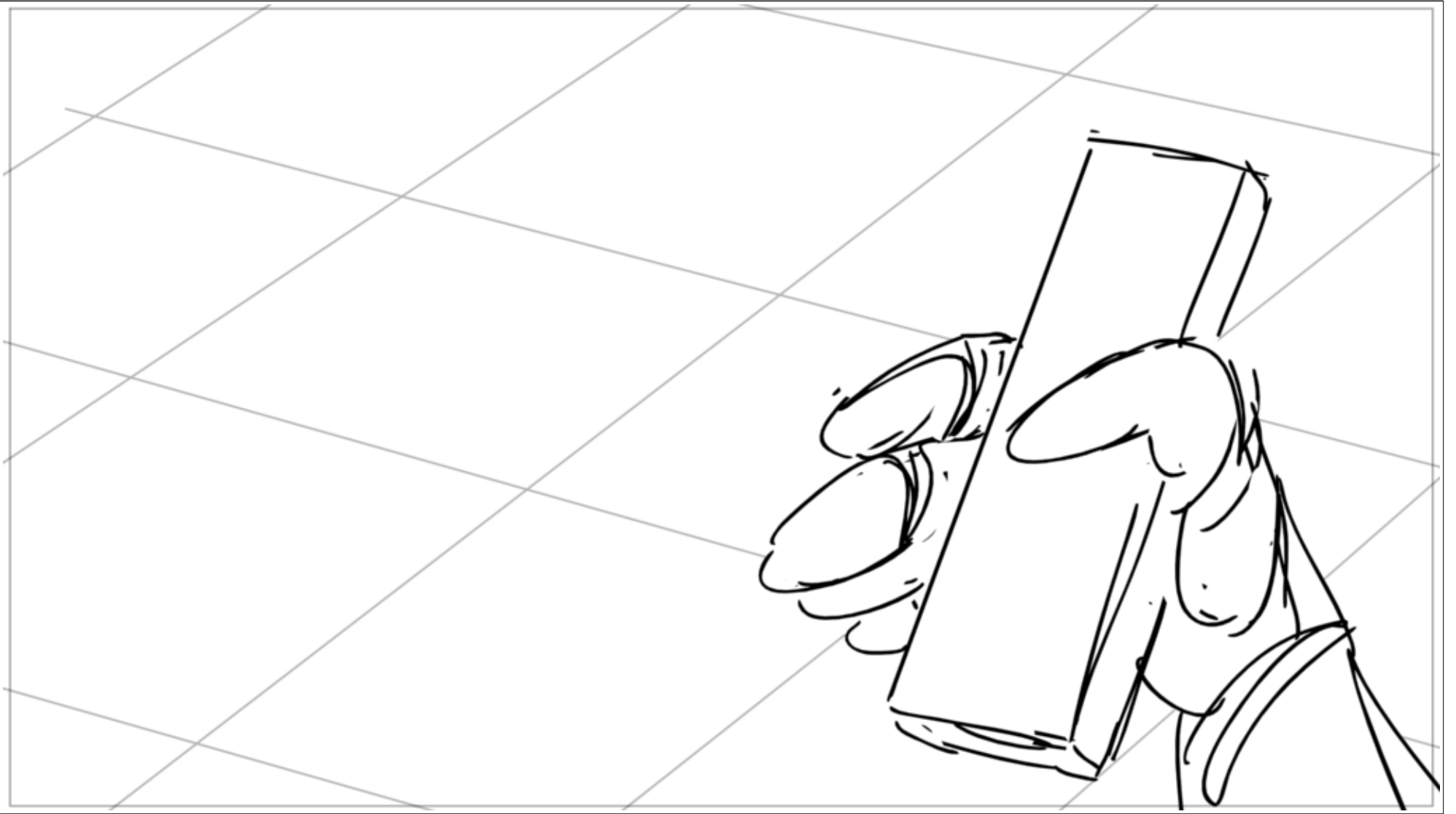




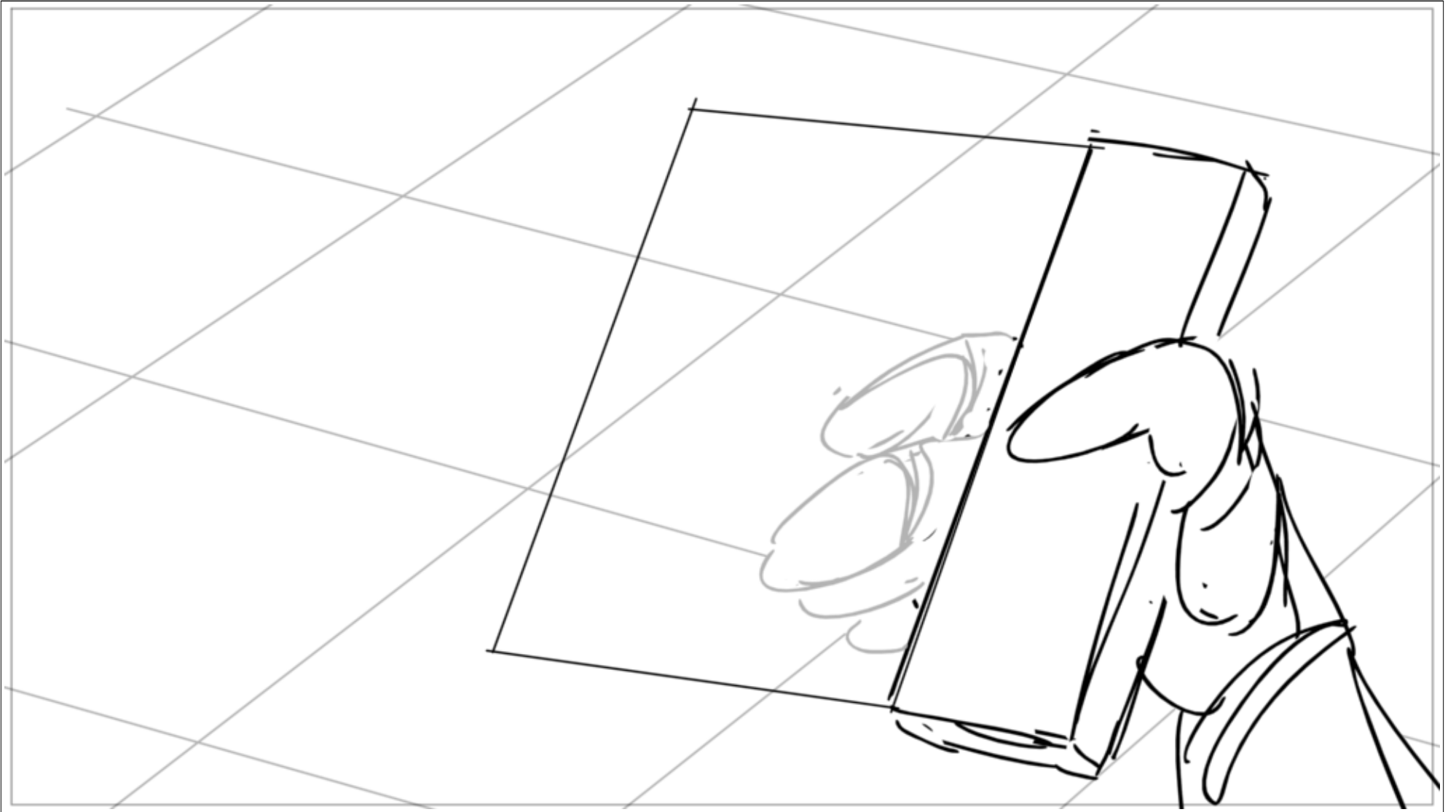
Scene	Duration	Panel	Duration
300	04:00	004	01:00



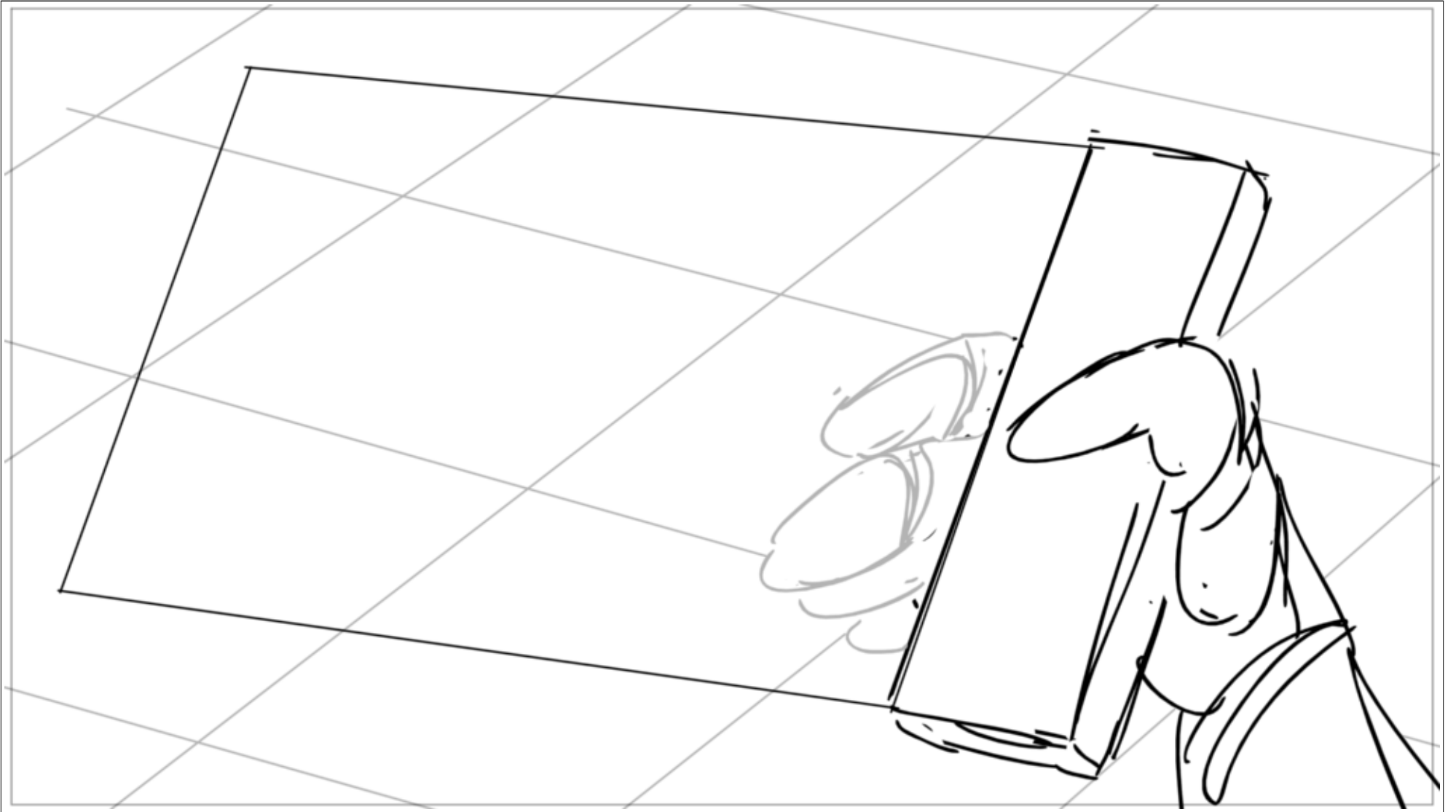
Scene	Duration	Panel	Duration
310	06:00	001	01:00



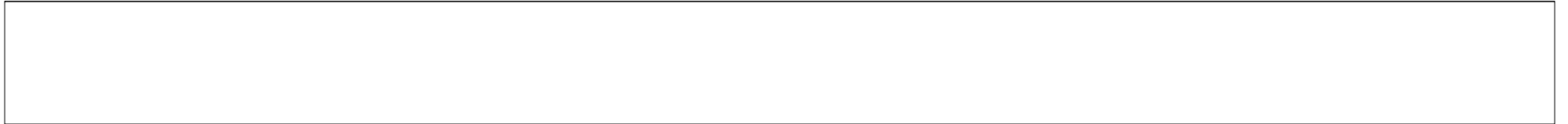
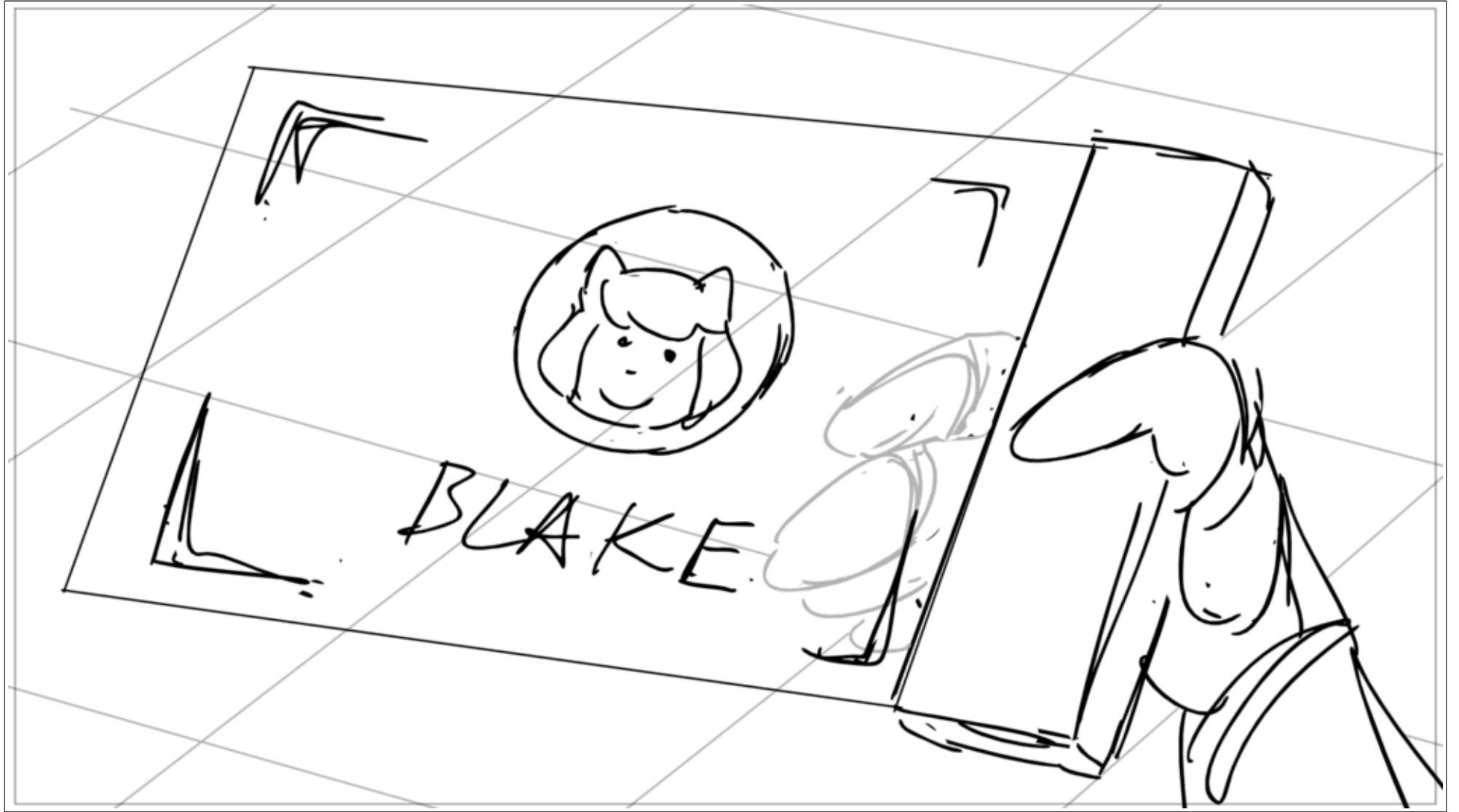
Scene	Duration	Panel	Duration
310	06:00	002	00:09



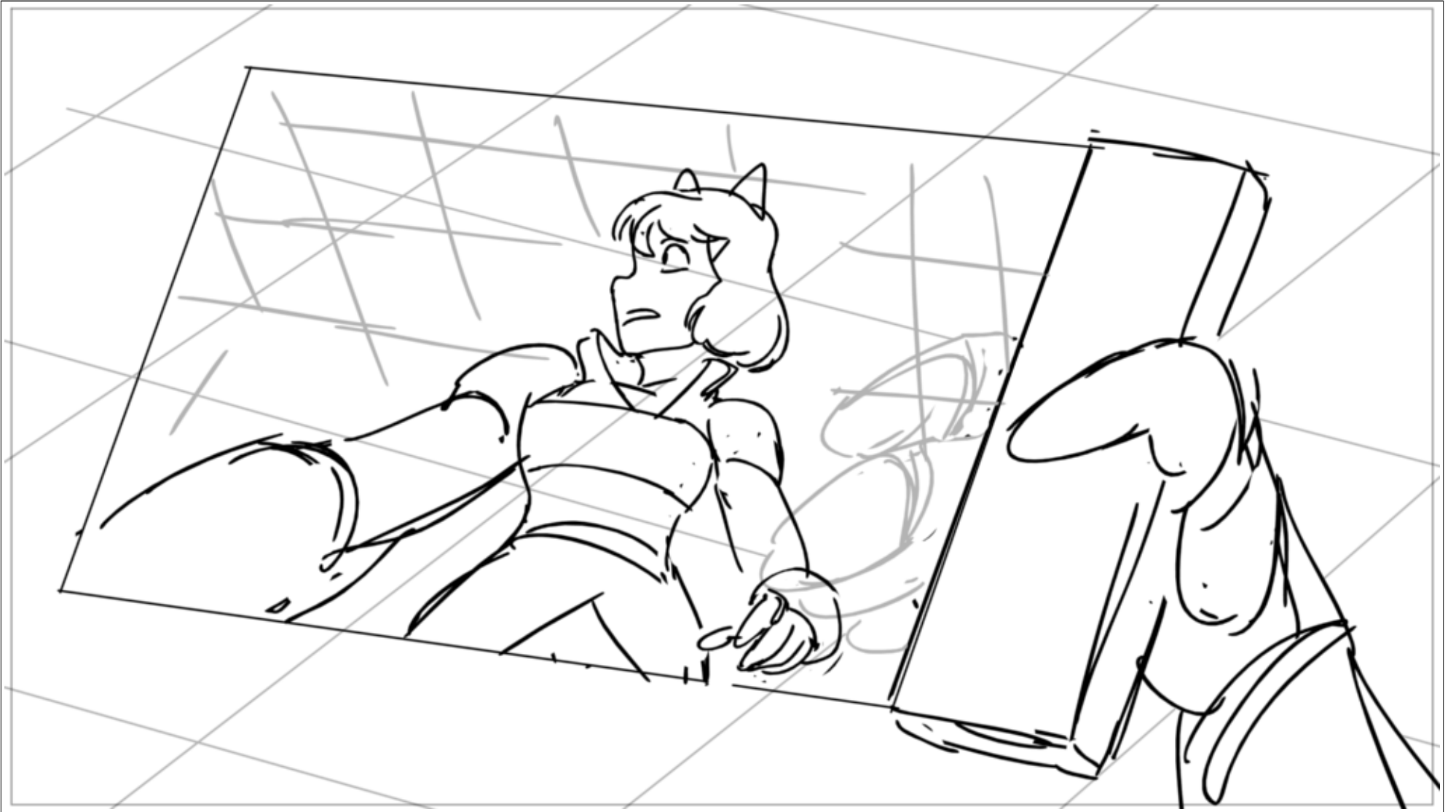
Scene	Duration	Panel	Duration
310	06:00	003	00:15



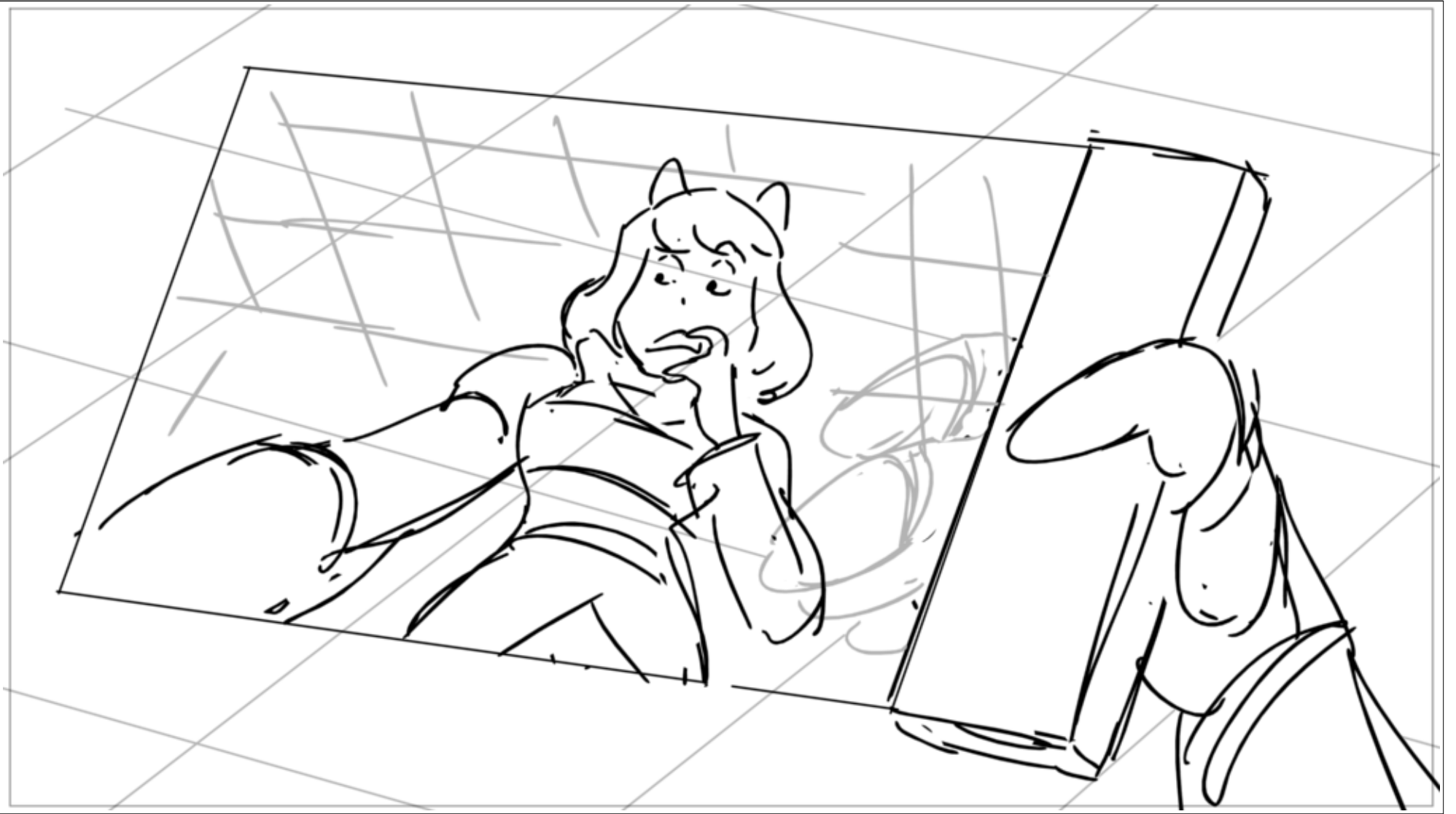
Scene	Duration	Panel	Duration
310	06:00	004	01:00



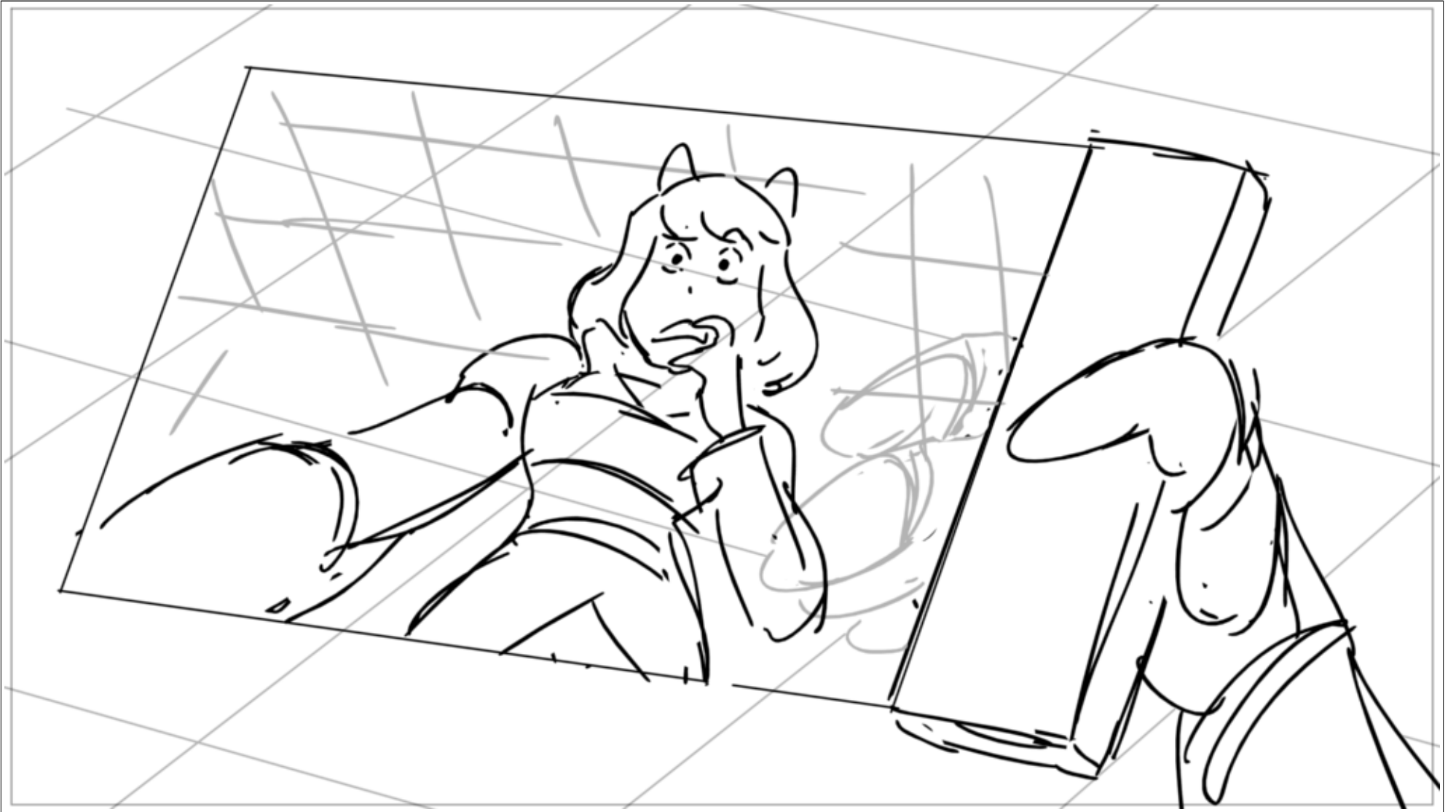
Scene	Duration	Panel	Duration
310	06:00	005	01:00



Scene	Duration	Panel	Duration
310	06:00	006	01:00

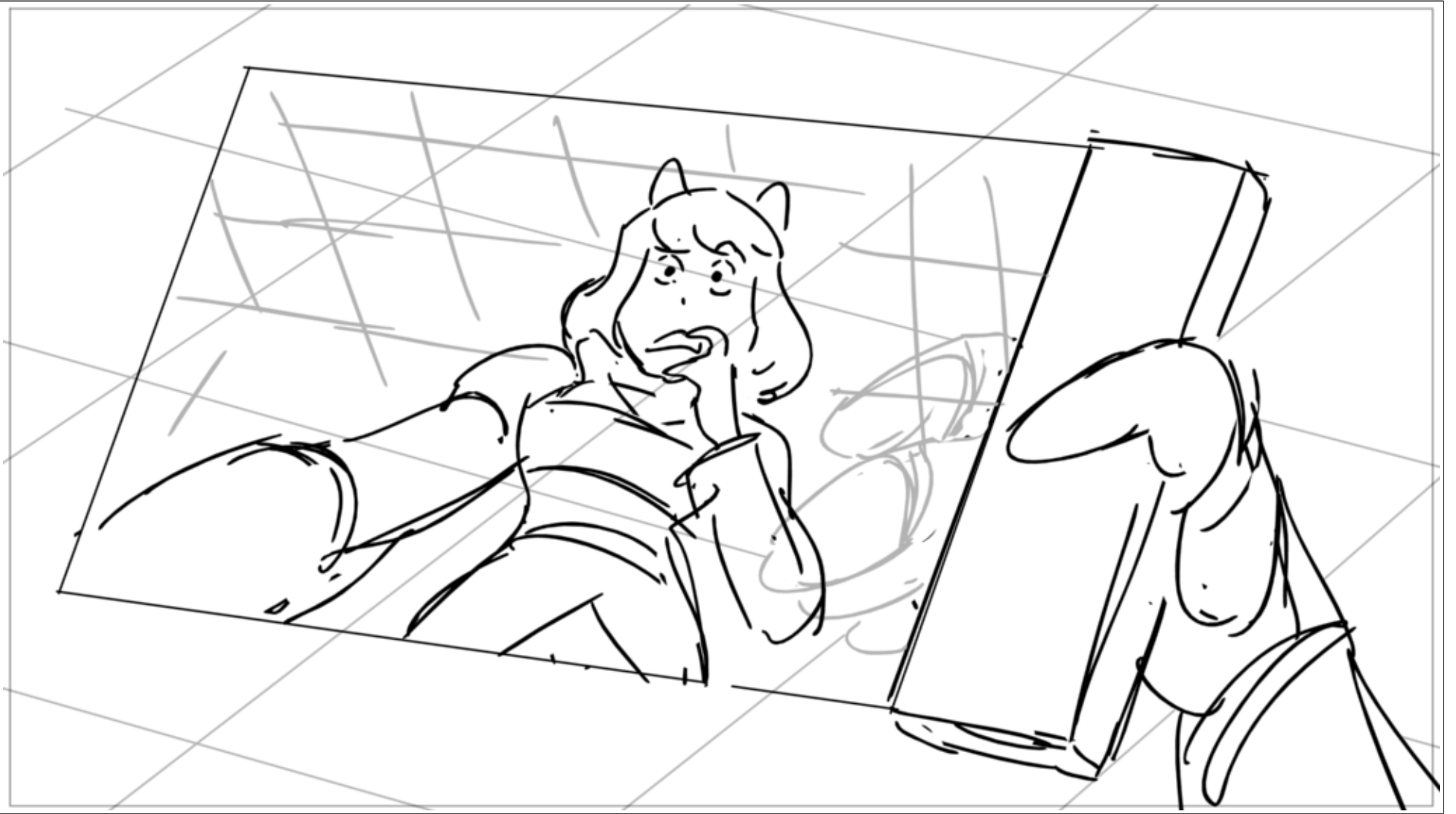


Scene	Duration	Panel	Duration
310	06:00	007	00:13





Scene	Duration	Panel	Duration
310	06:00	008	00:11

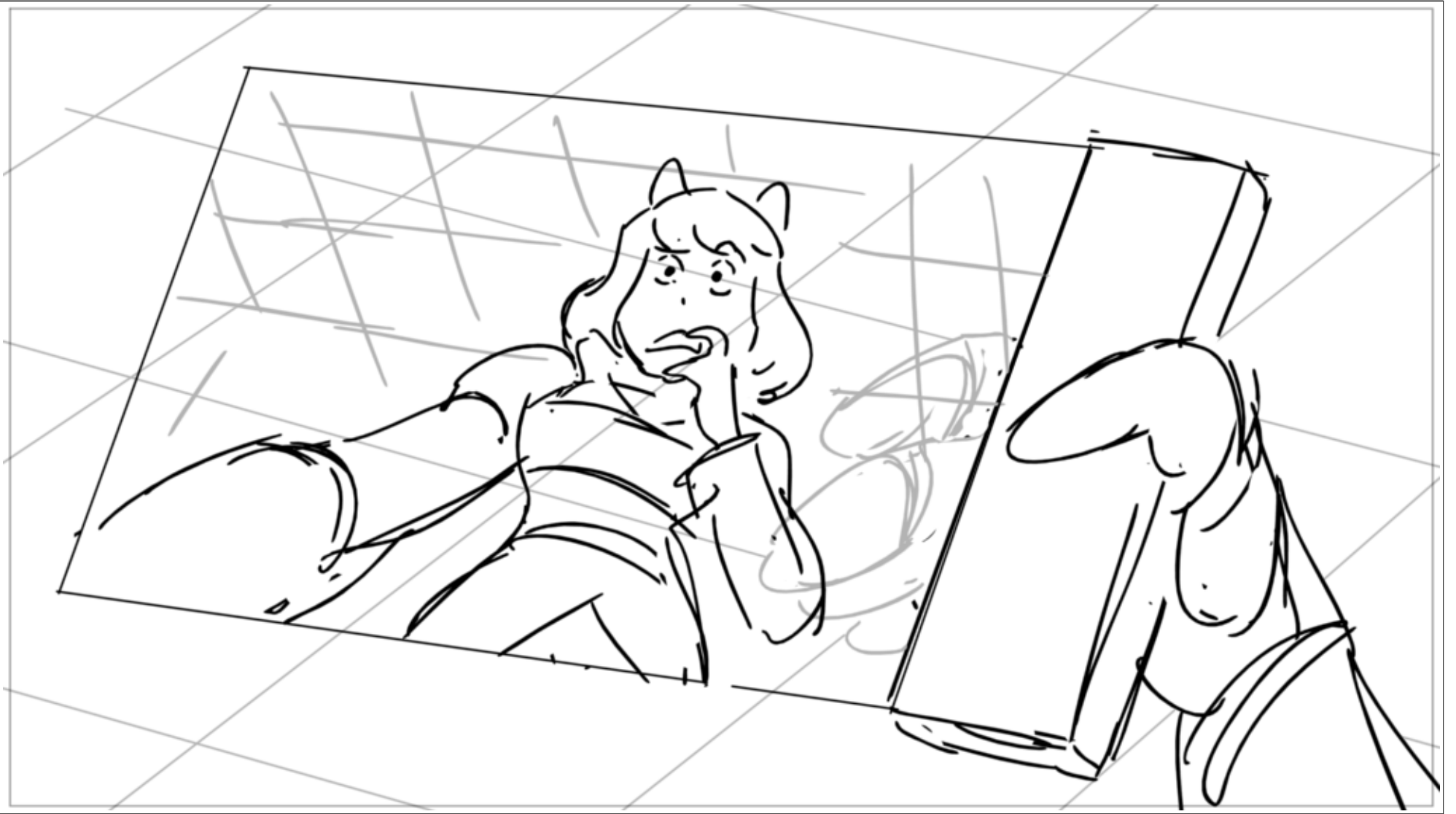


Scene	Duration	Panel	Duration
330	01:00	001	01:00

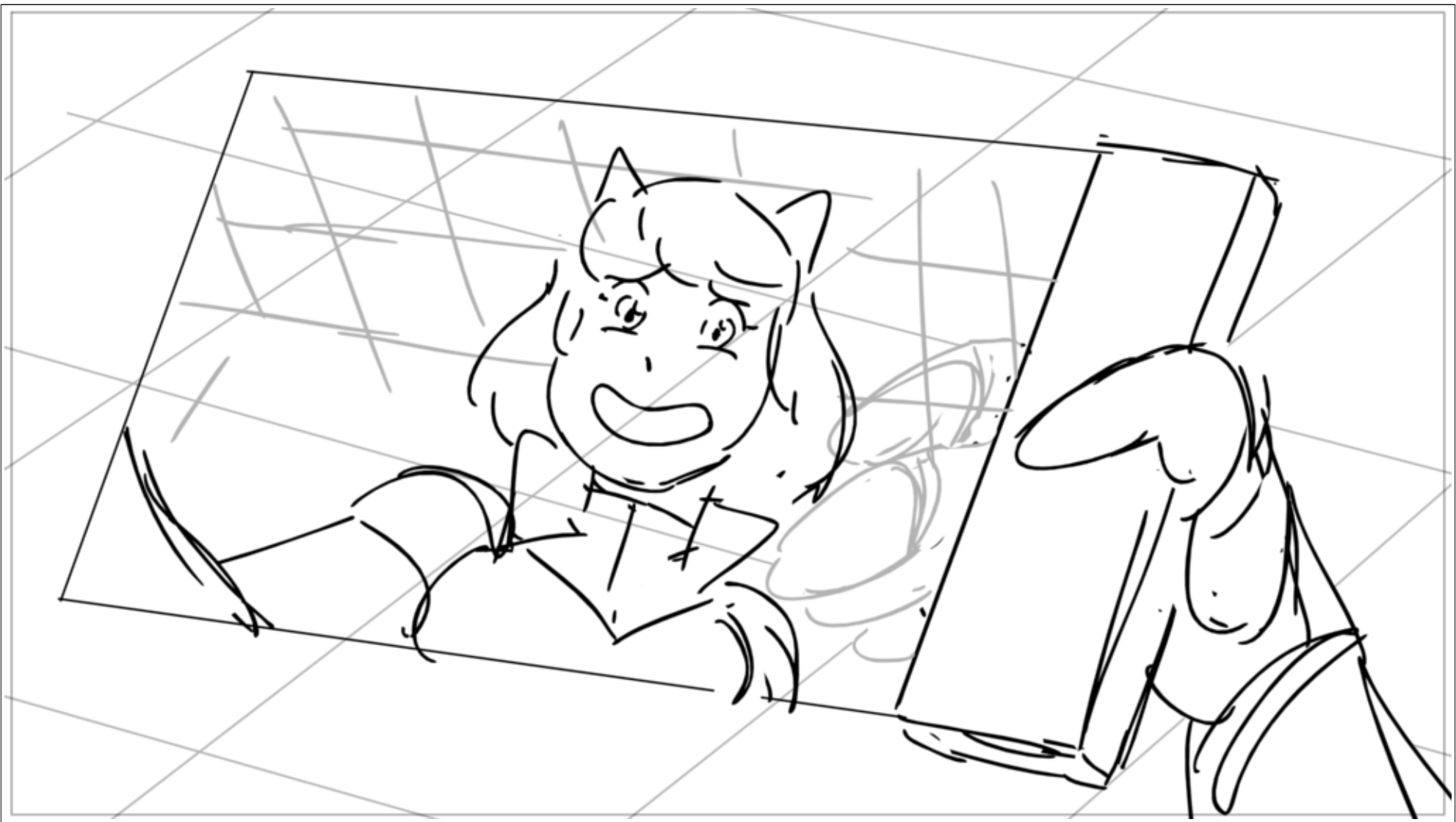


Dialog  
31 YANG  
...Blake...?

Scene	Duration	Panel	Duration
340	03:00	001	01:00

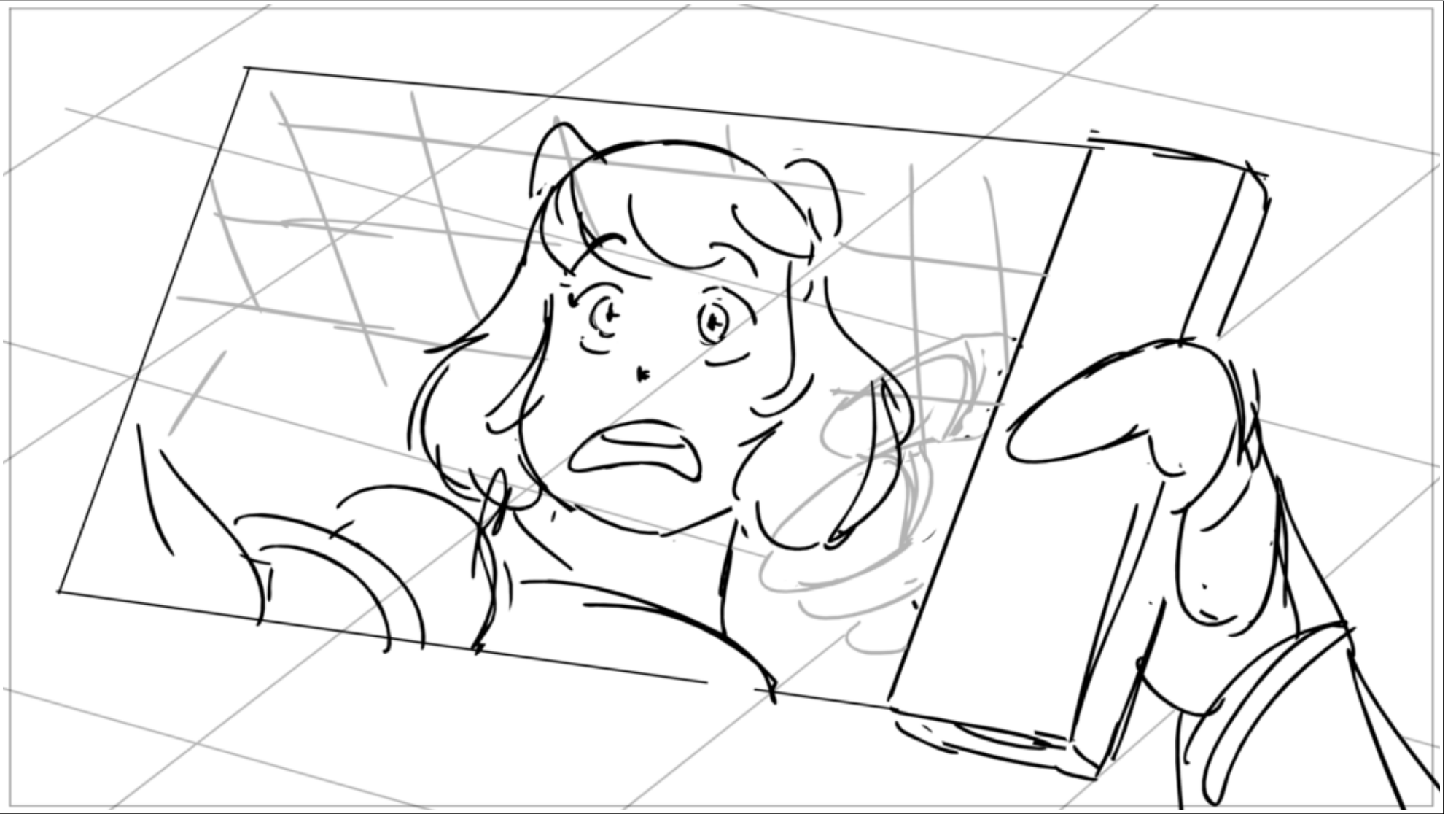


Scene	Duration	Panel	Duration
340	03:00	002	01:00



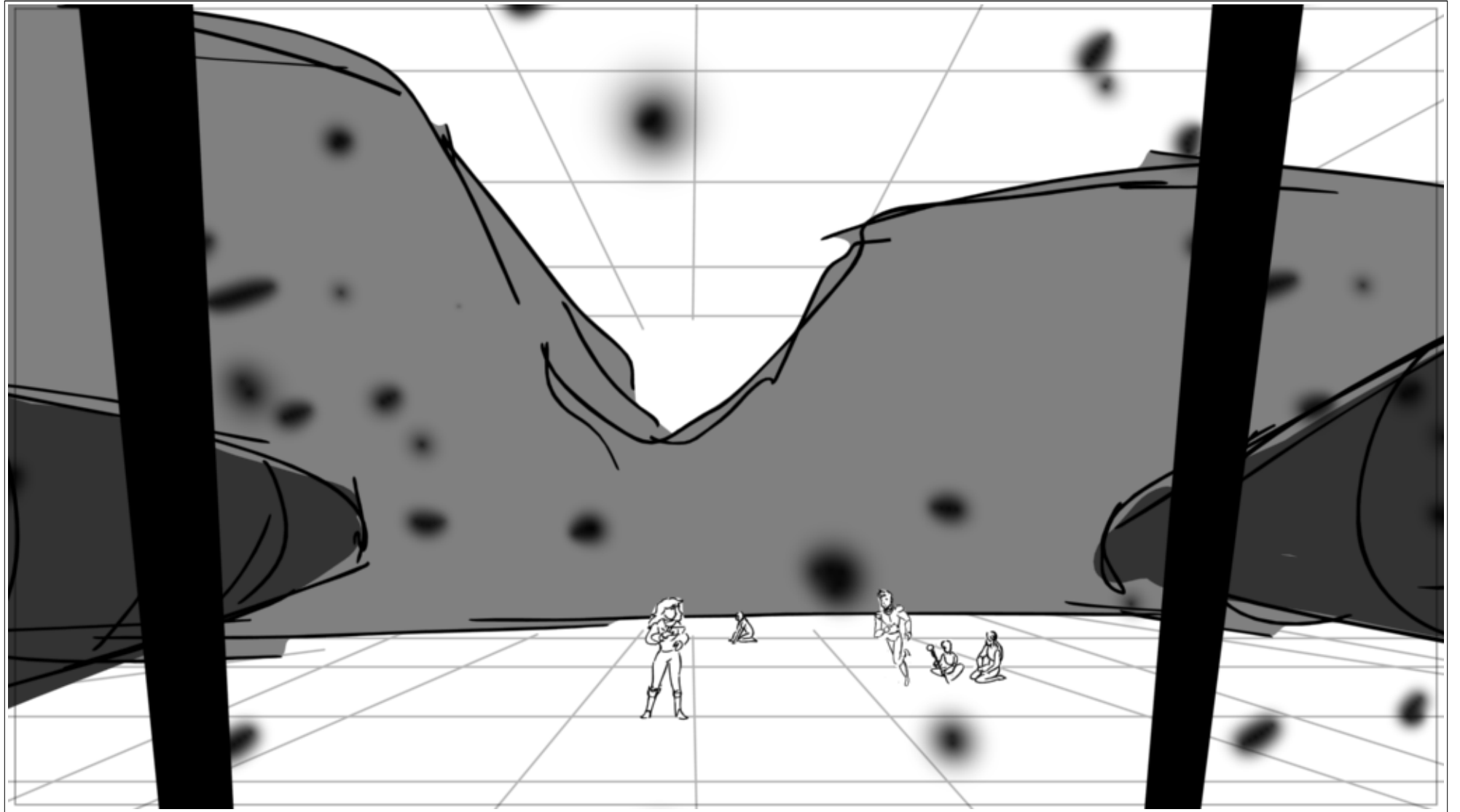
Dialog  
32 BLAKE  
It worked! Yang, are you okay?!

Scene	Duration	Panel	Duration
340	03:00	003	01:00

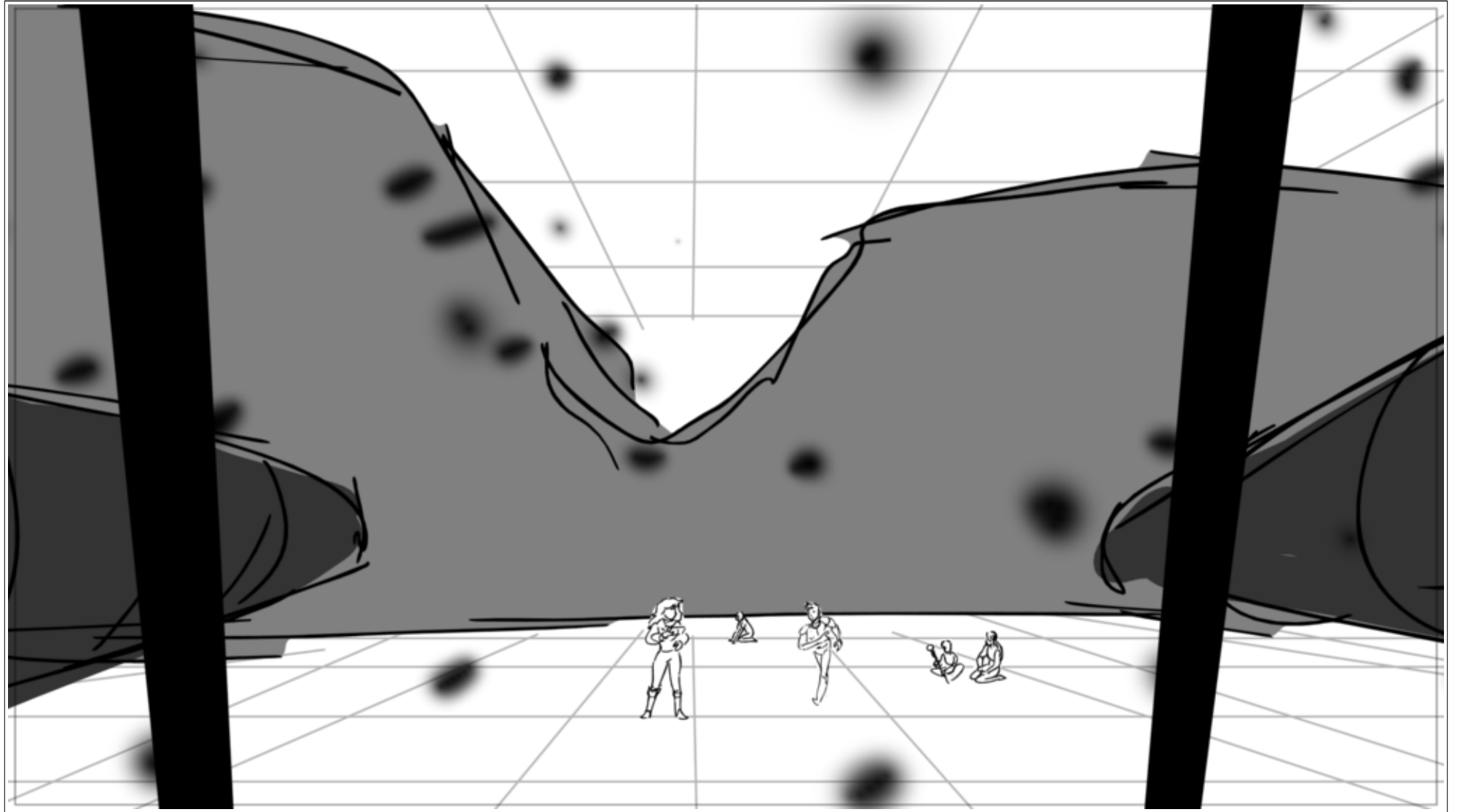


Dialog  
32 BLAKE  
Where are you?

Scene	Duration	Panel	Duration
350	02:00	001	01:00



Scene	Duration	Panel	Duration
350	02:00	002	01:00



Scene	Duration	Panel	Duration
360	04:00	001	01:00



Dialog  
33 JAUNE  
Well,



Scene	Duration	Panel	Duration
360	04:00	002	01:00



Dialog  
33 JAUNE  
Well,

Scene	Duration	Panel	Duration
360	04:00	003	01:00



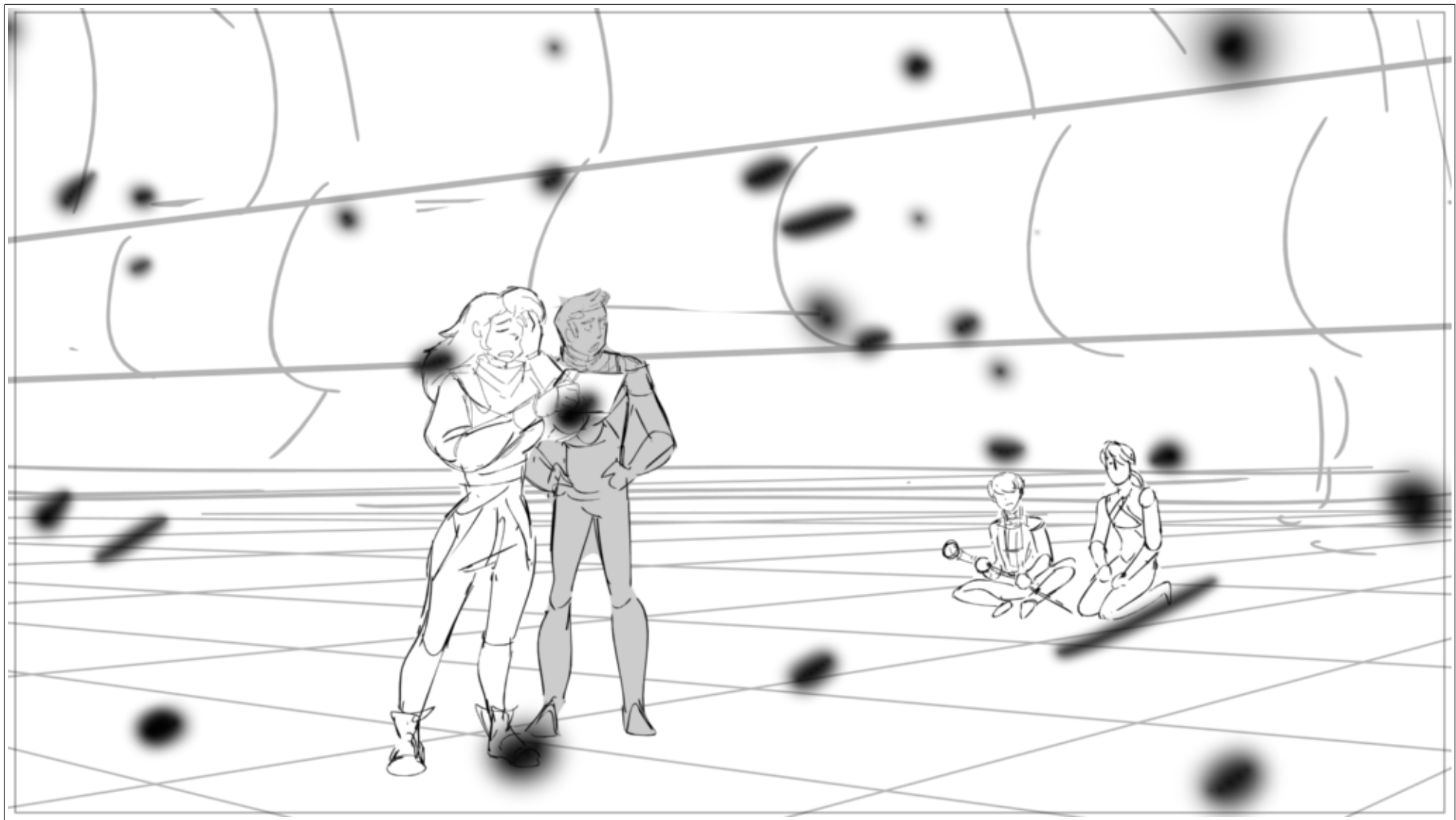
Dialog  
33 JAUNE  
we just blew up that whale.

Scene	Duration	Panel	Duration
360	04:00	004	01:00



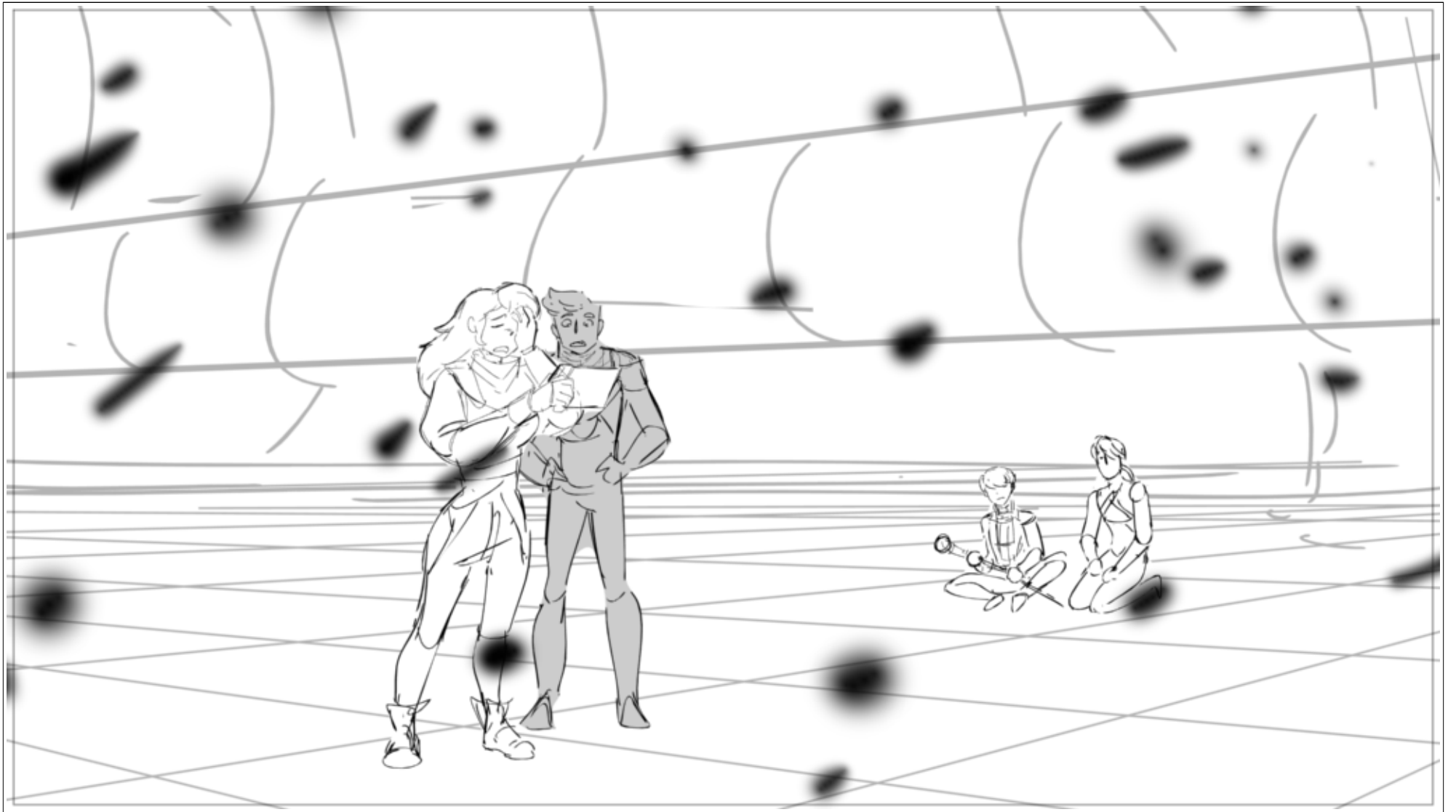
Dialog  
33 JAUNE  
Or, Oscar did, anyway.

Scene	Duration	Panel	Duration
370	04:00	001	01:00



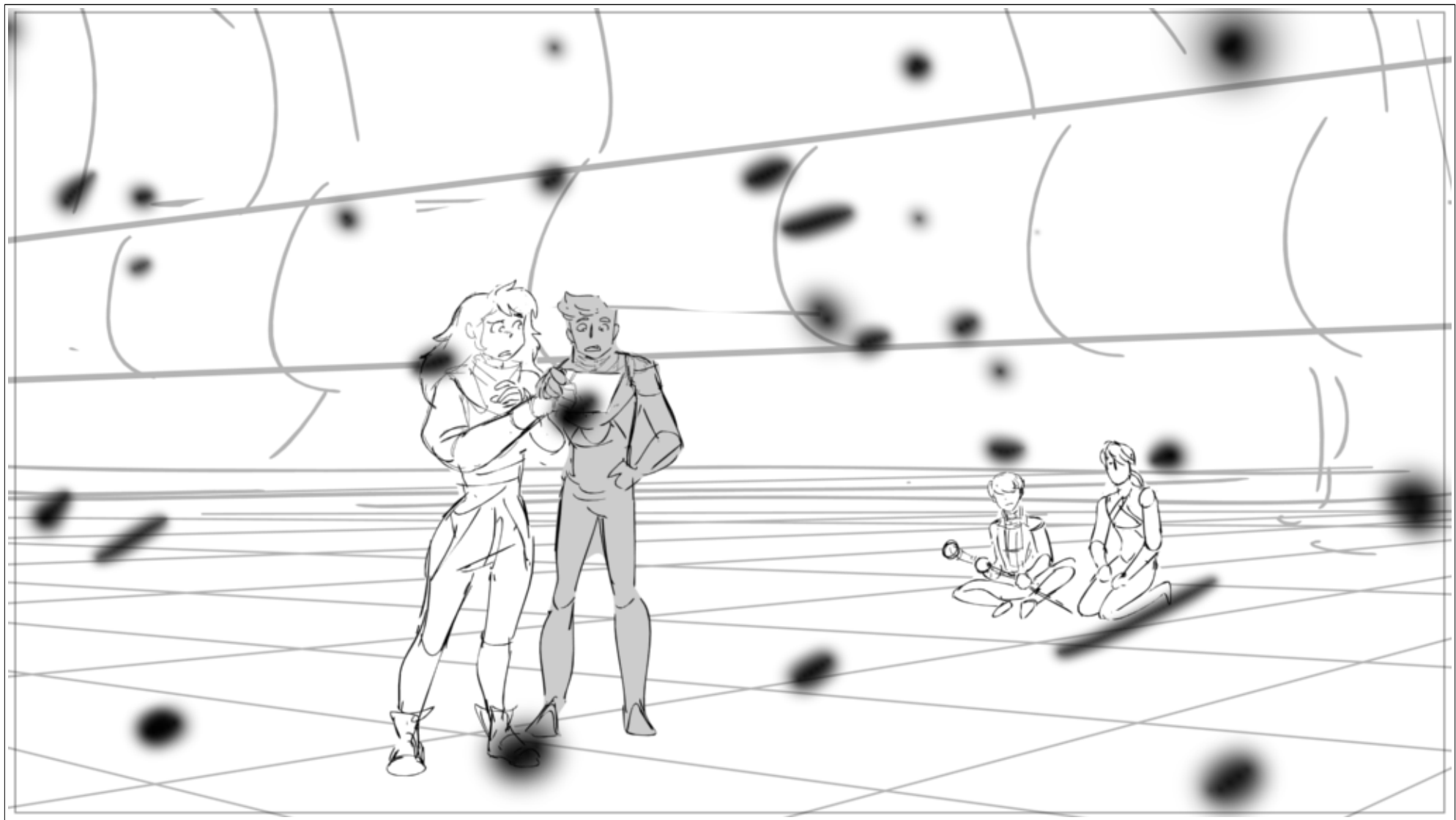
Dialog  
33 JAUNE  
But we're fine.

Scene	Duration	Panel	Duration
370	04:00	002	01:00



Dialog  
33 JAUNE  
But we're fine.

Scene	Duration	Panel	Duration
370	04:00	003	01:00

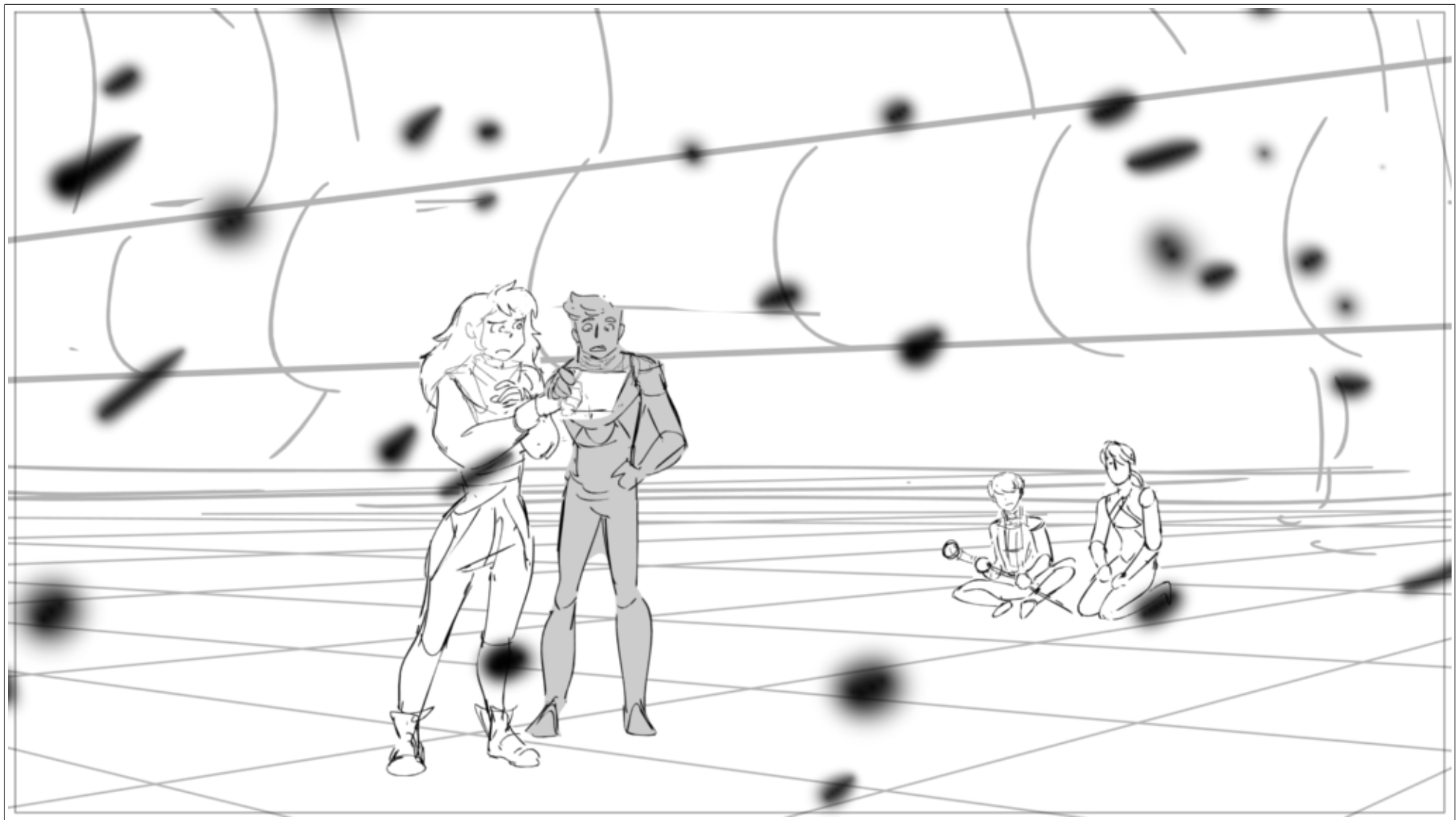


Dialog  
33 JAINE  
But we're fine.

Notes

Jaune grabs Yang's scroll

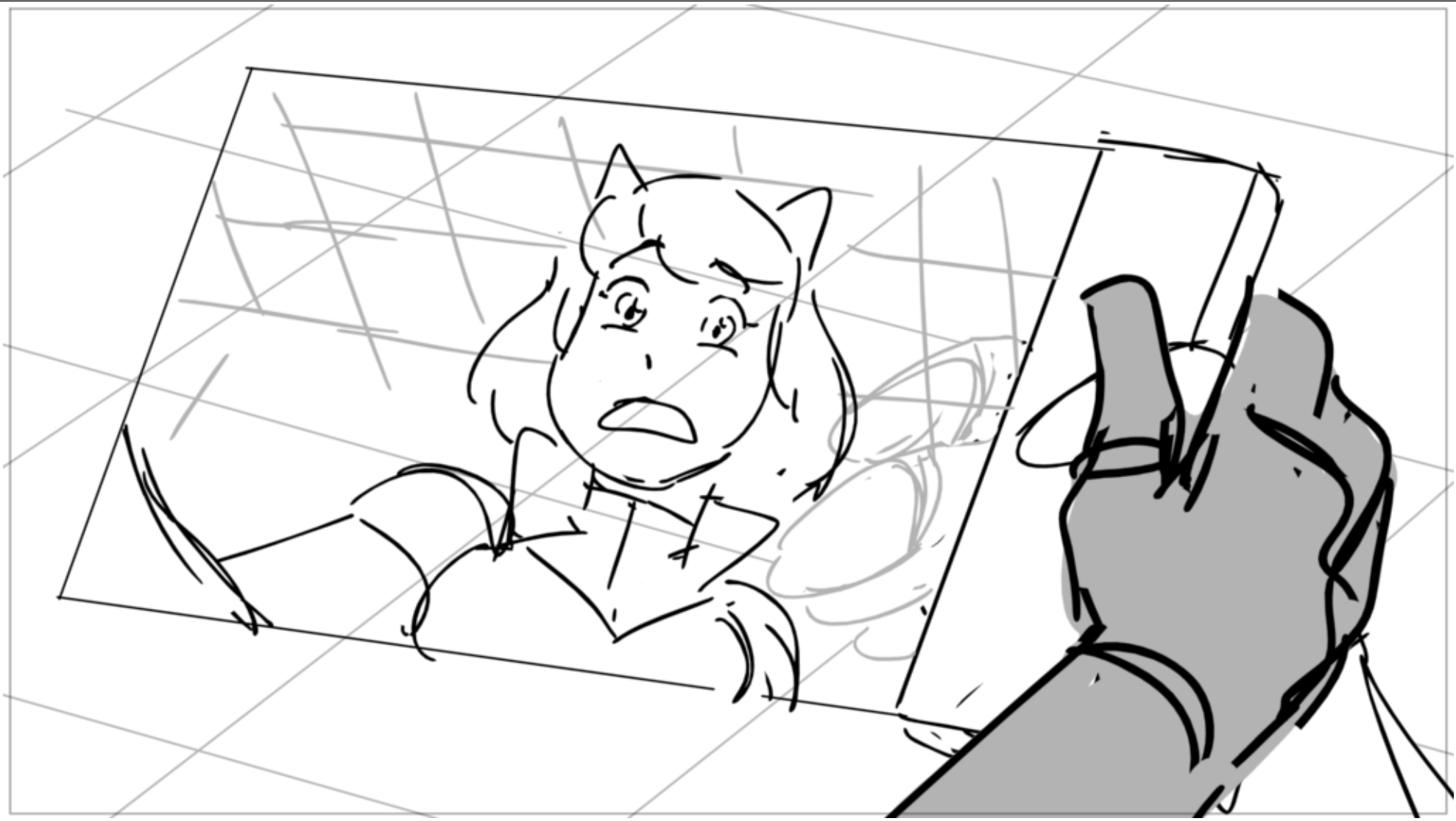
Scene	Duration	Panel	Duration
370	04:00	004	01:00



Dialog  
33 JAUNE  
But we're fine.

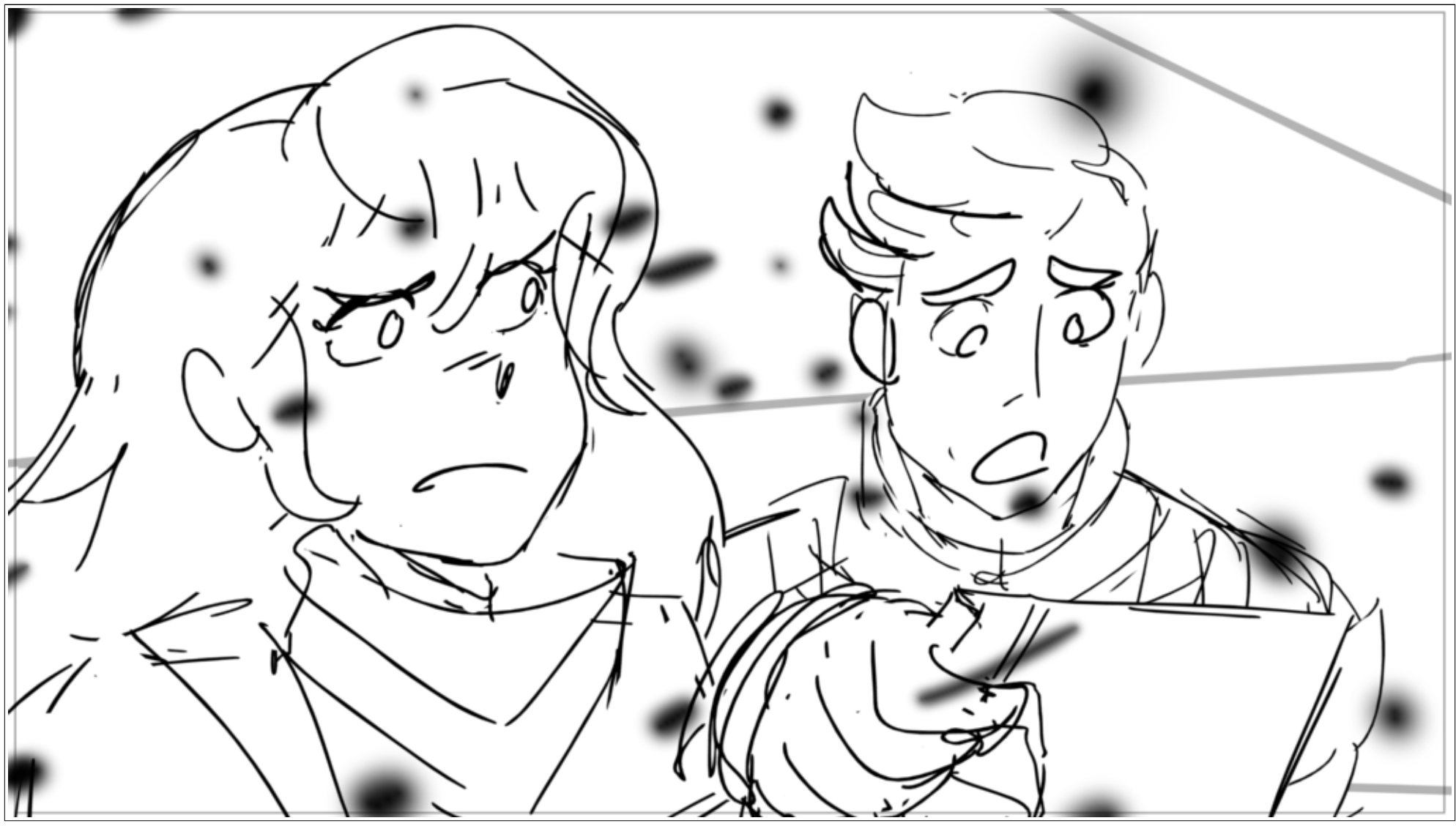


Scene	Duration	Panel	Duration
380	01:00	001	01:00



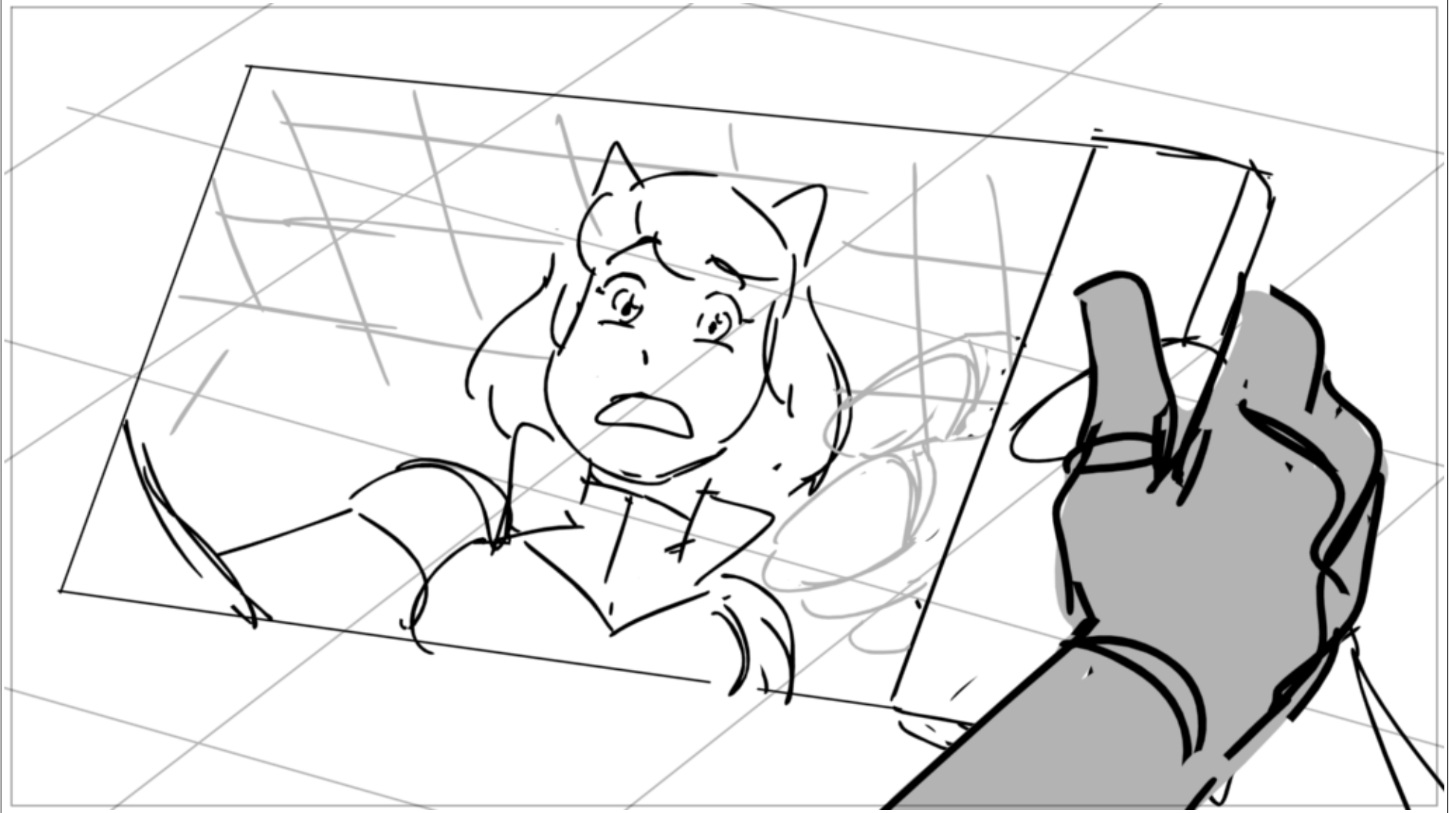
Dialog  
34 BLAKE  
That was you?! But... how did--

Scene	Duration	Panel	Duration
390	00:12	001	00:12



Dialog  
35 JAUNE  
We'll explain later. Is everyone there all right?

Scene	Duration	Panel	Duration
400	22:00	001	01:00

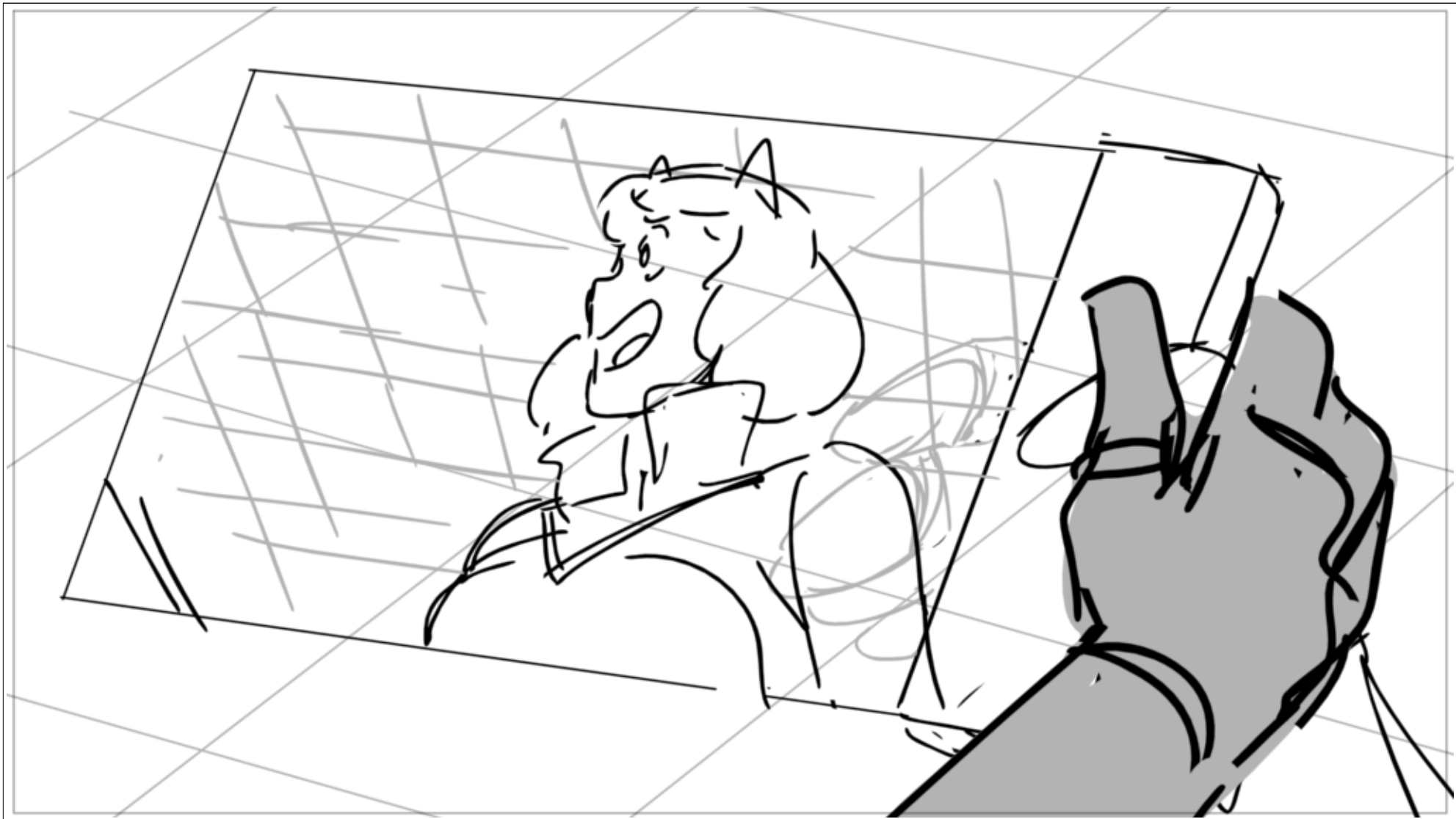


Dialog

36 BLAKE

We're... alive. This'll help, though.

Scene	Duration	Panel	Duration
400	22:00	002	01:00

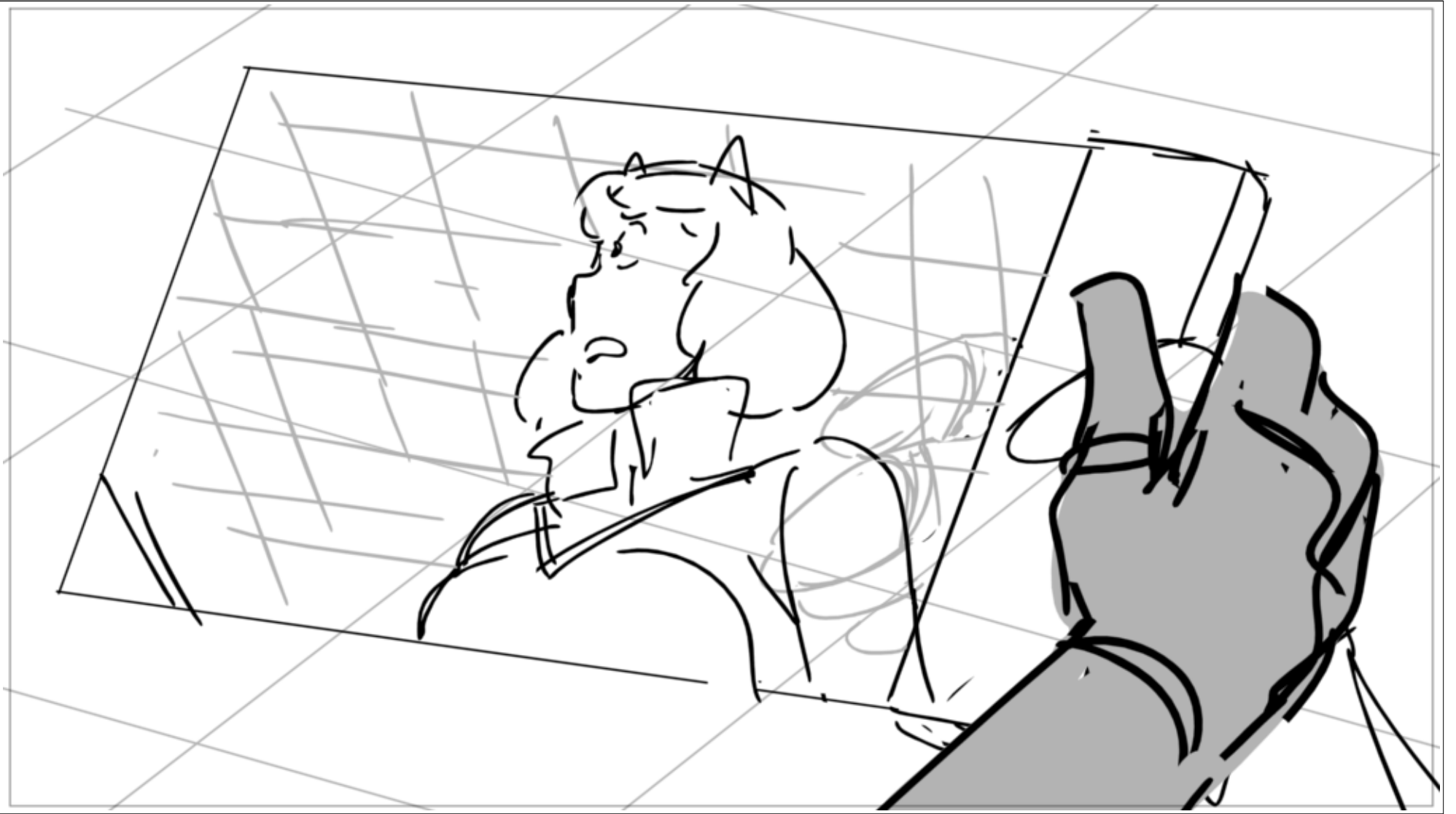


Dialog

37 BLAKE (CONT'D)

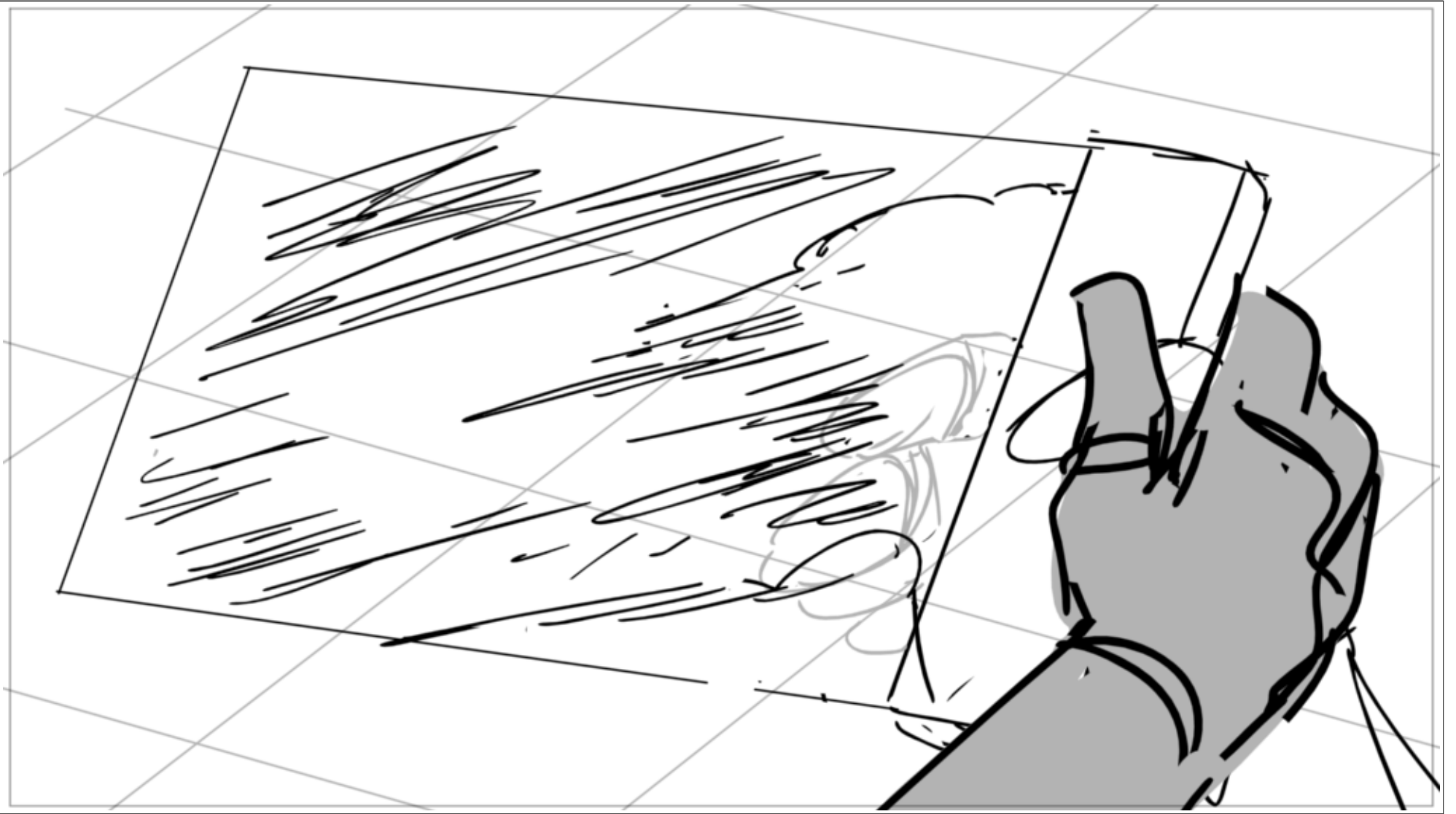
Guys! They're okay! Oh, and they're the ones who blew up the whale!

Scene	Duration	Panel	Duration
400	22:00	003	01:00



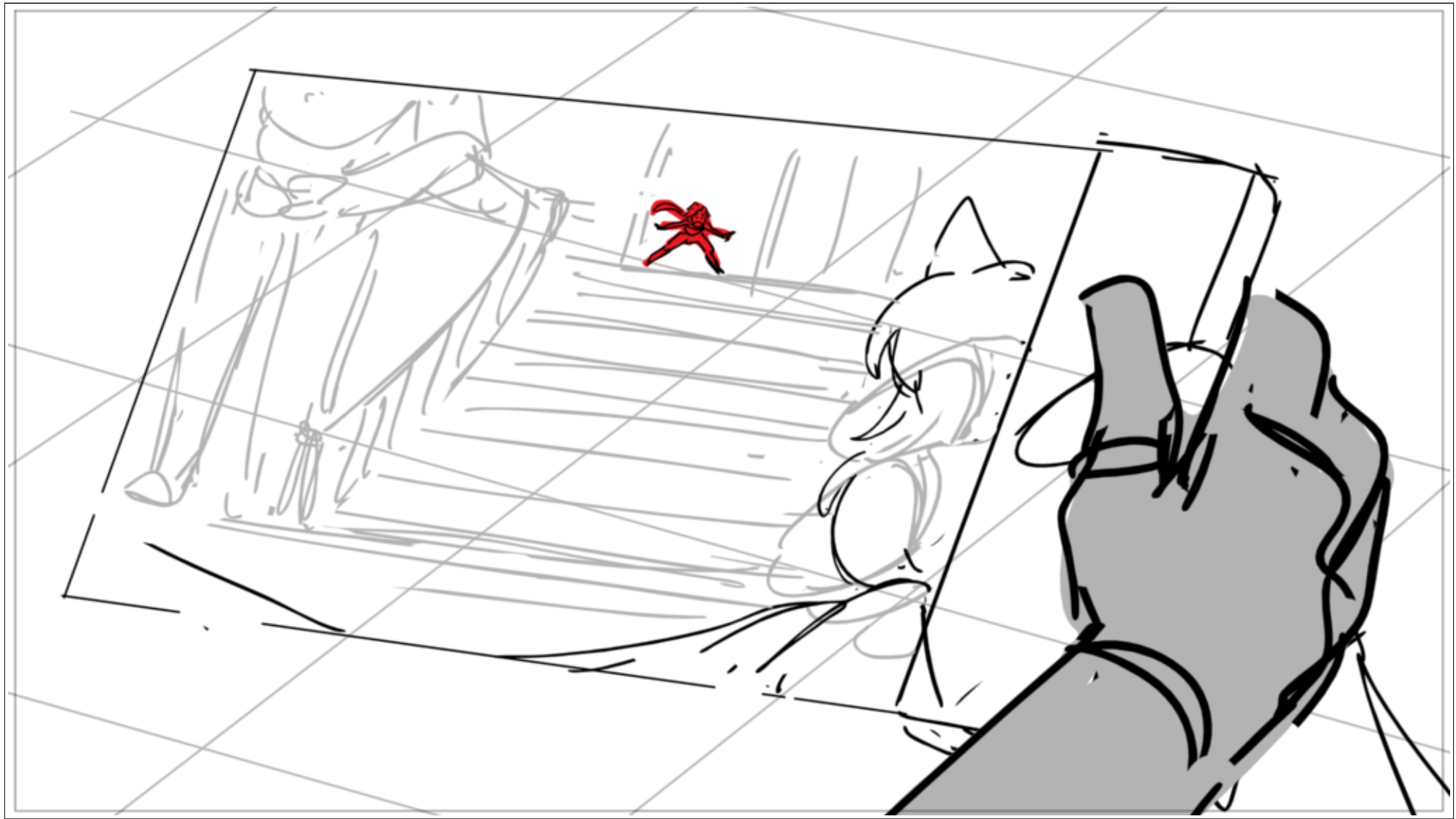
Dialog  
38 RUBY (O.S.)  
WHAT?!

Scene	Duration	Panel	Duration
400	22:00	004	01:00



Dialog  
38 RUBY (O.S.)  
WHAT?!

Scene	Duration	Panel	Duration
400	22:00	005	01:00



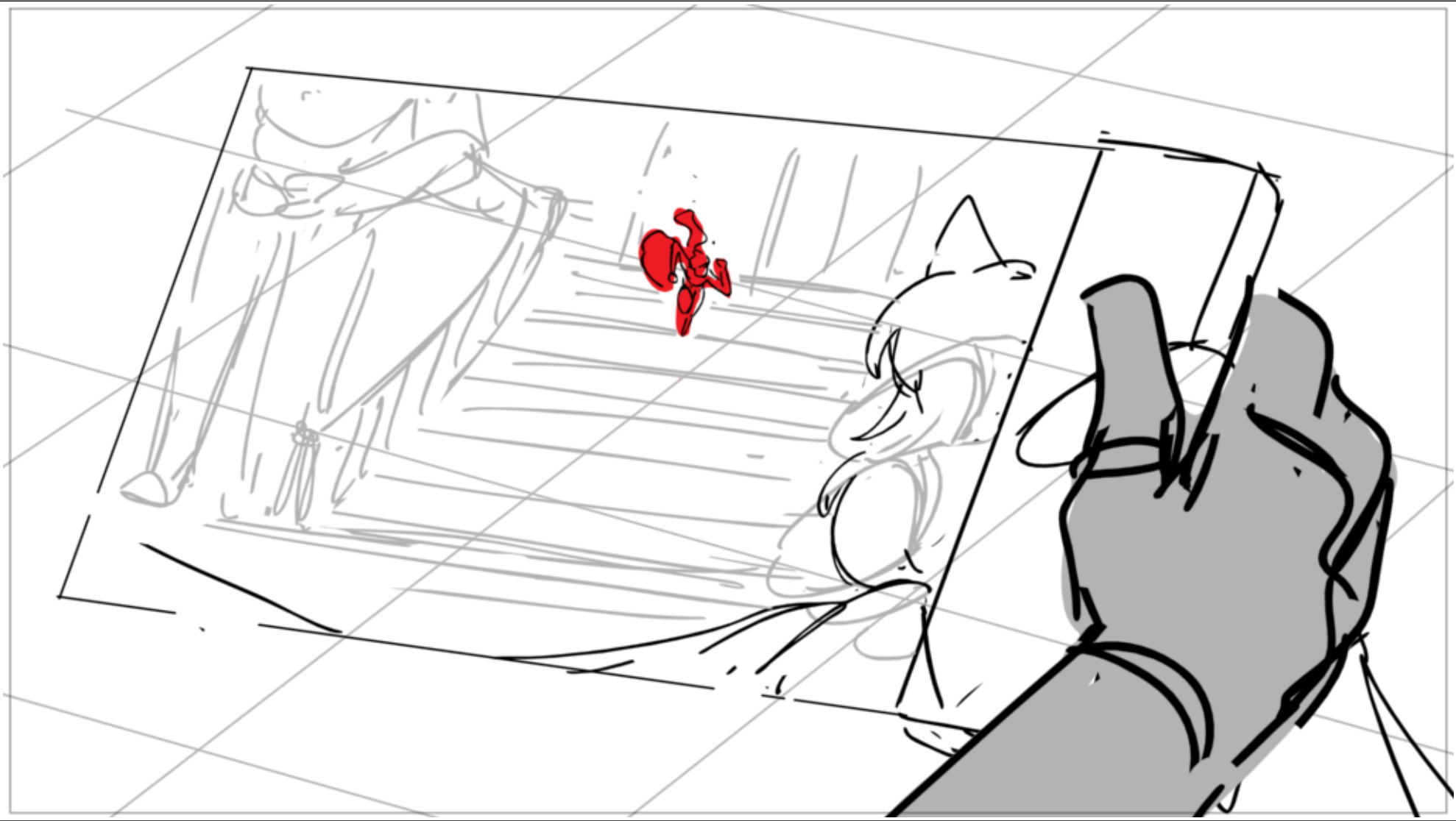
Dialog  
38 RUBY (O.S.)  
WHAT?!

Notes

added some red to Ruby

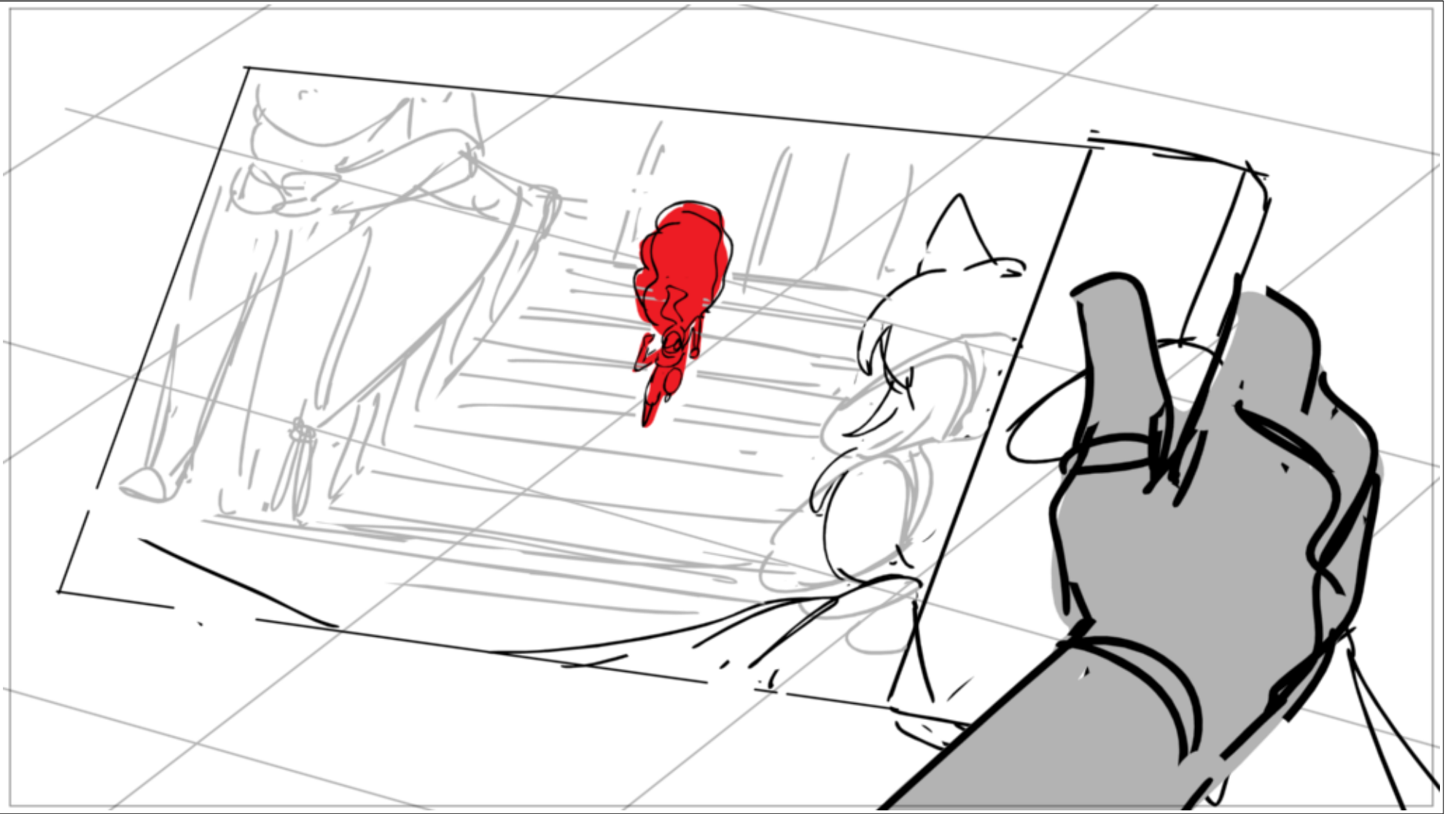


Scene	Duration	Panel	Duration
400	22:00	006	01:00

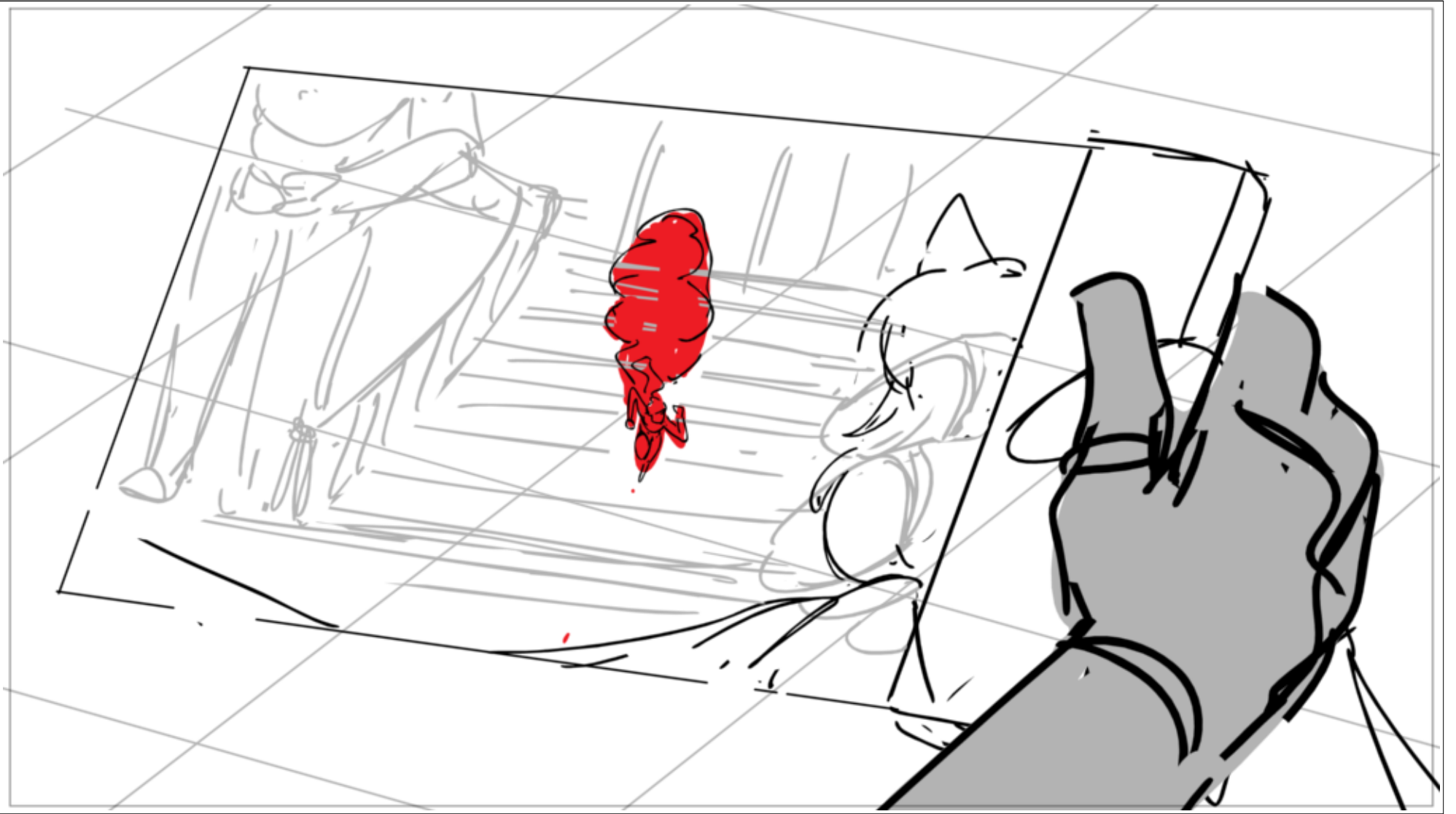


Notes  
Ruby starts at the top of the stairs in the BG then pedal burst to near Blake

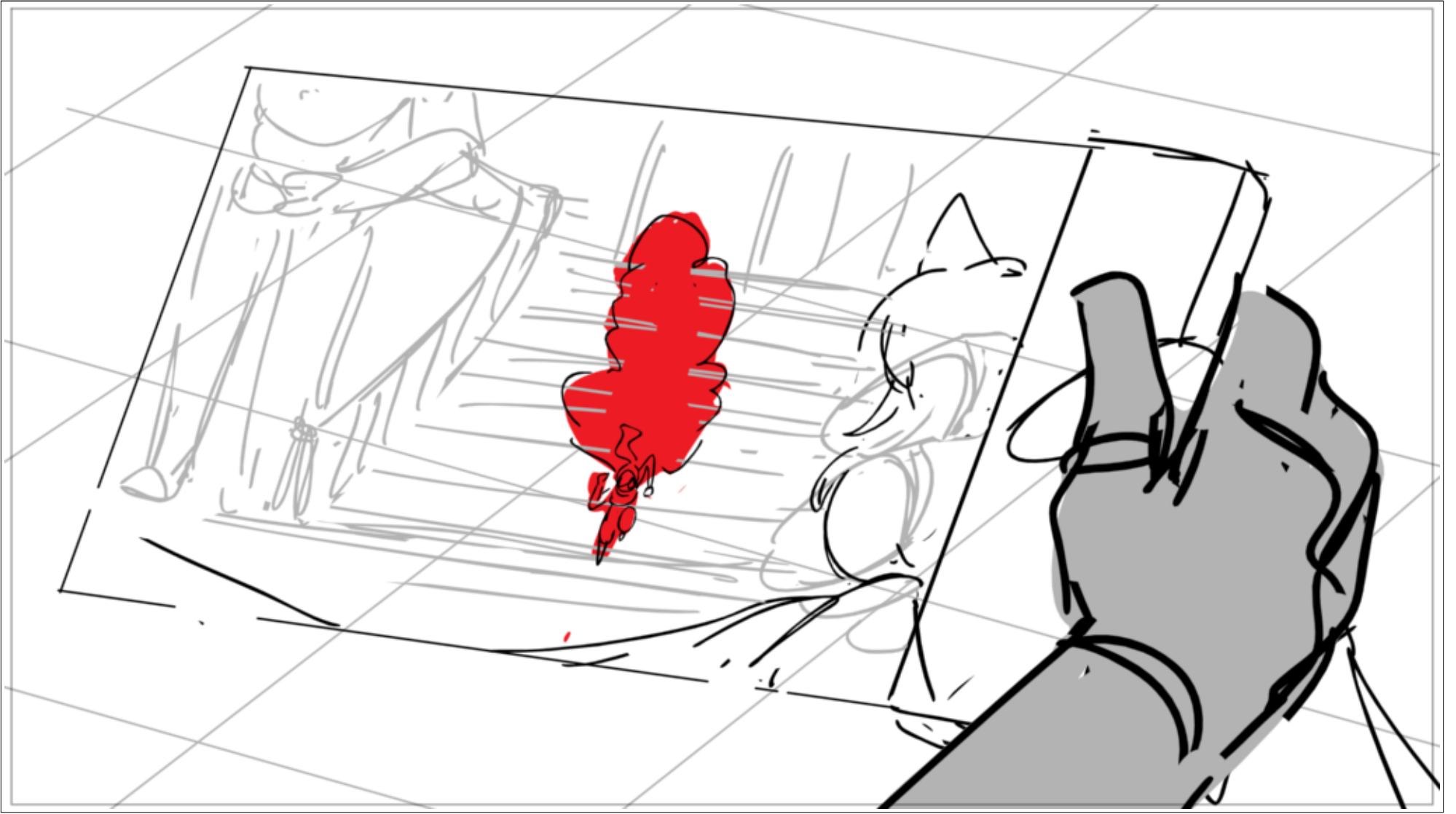
Scene	Duration	Panel	Duration
400	22:00	007	01:00



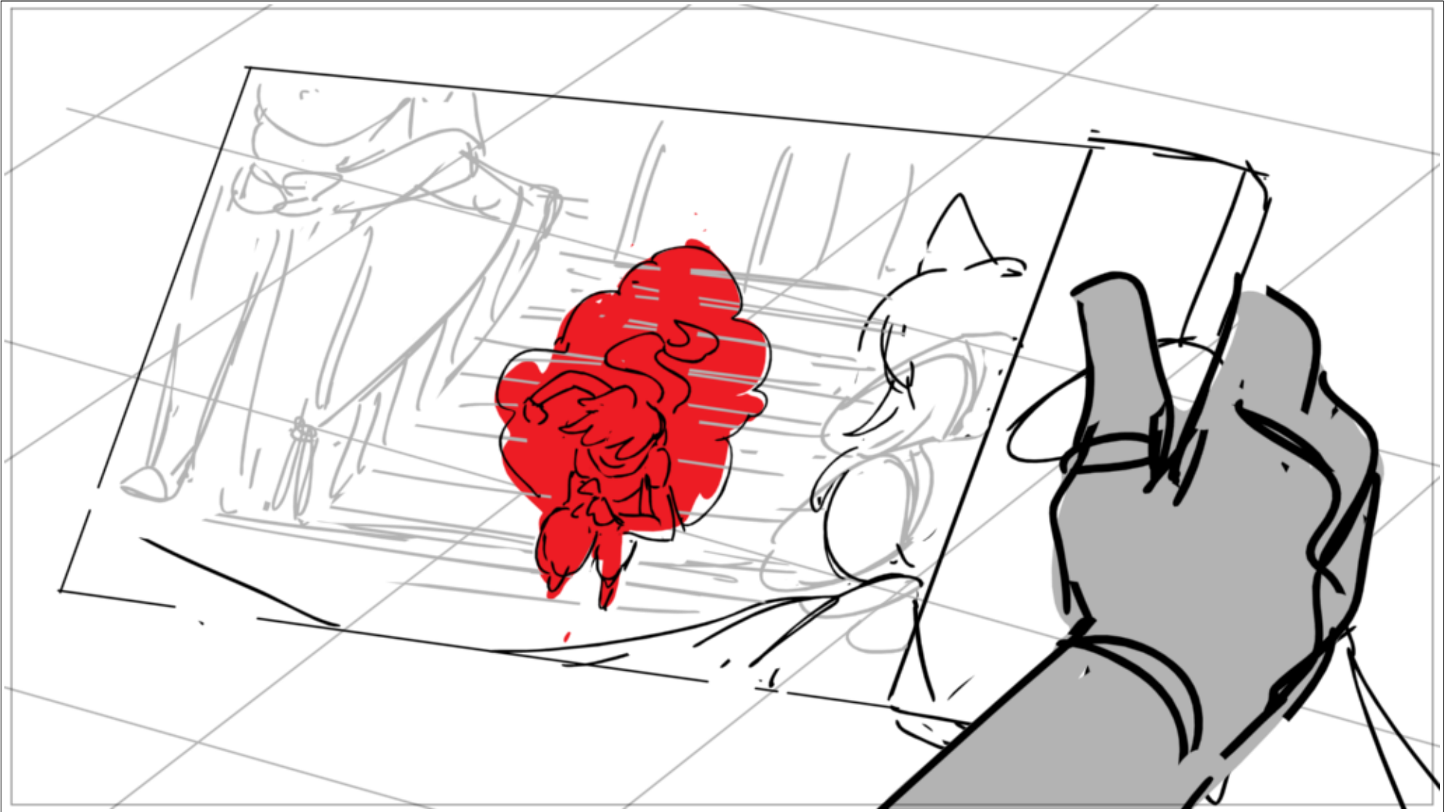
Scene	Duration	Panel	Duration
400	22:00	008	01:00



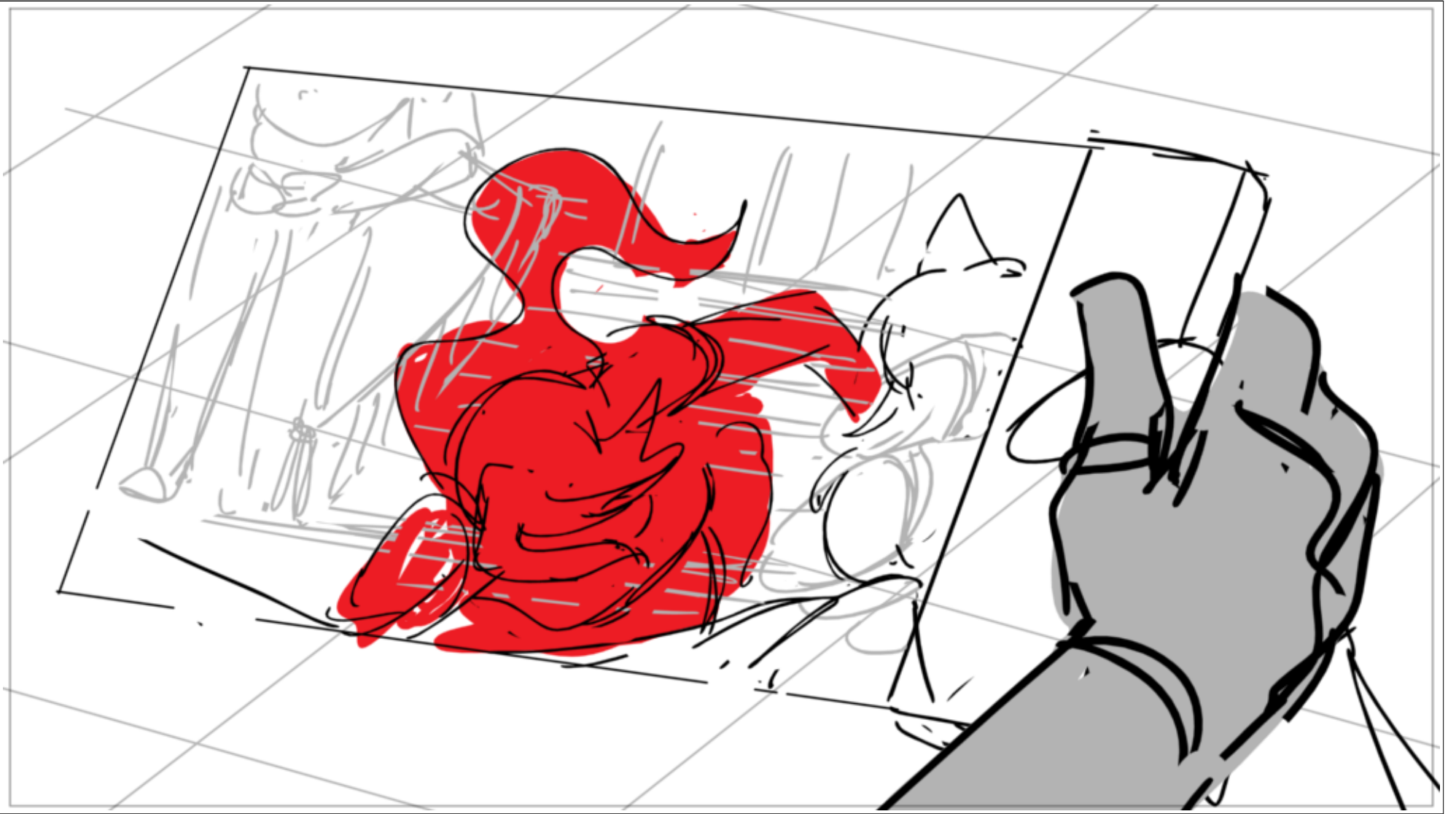
Scene	Duration	Panel	Duration
400	22:00	009	01:00



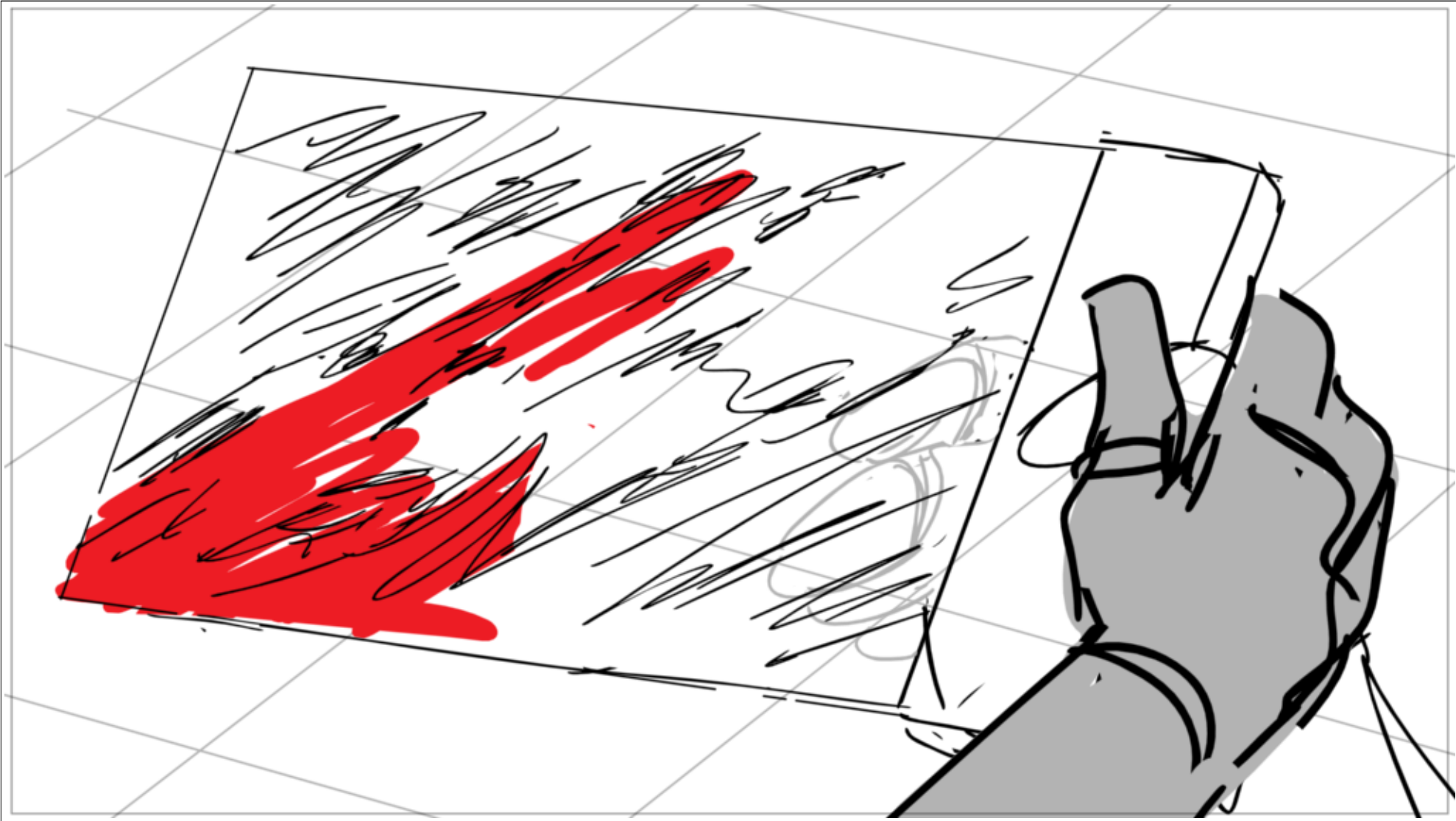
Scene	Duration	Panel	Duration
400	22:00	010	01:00



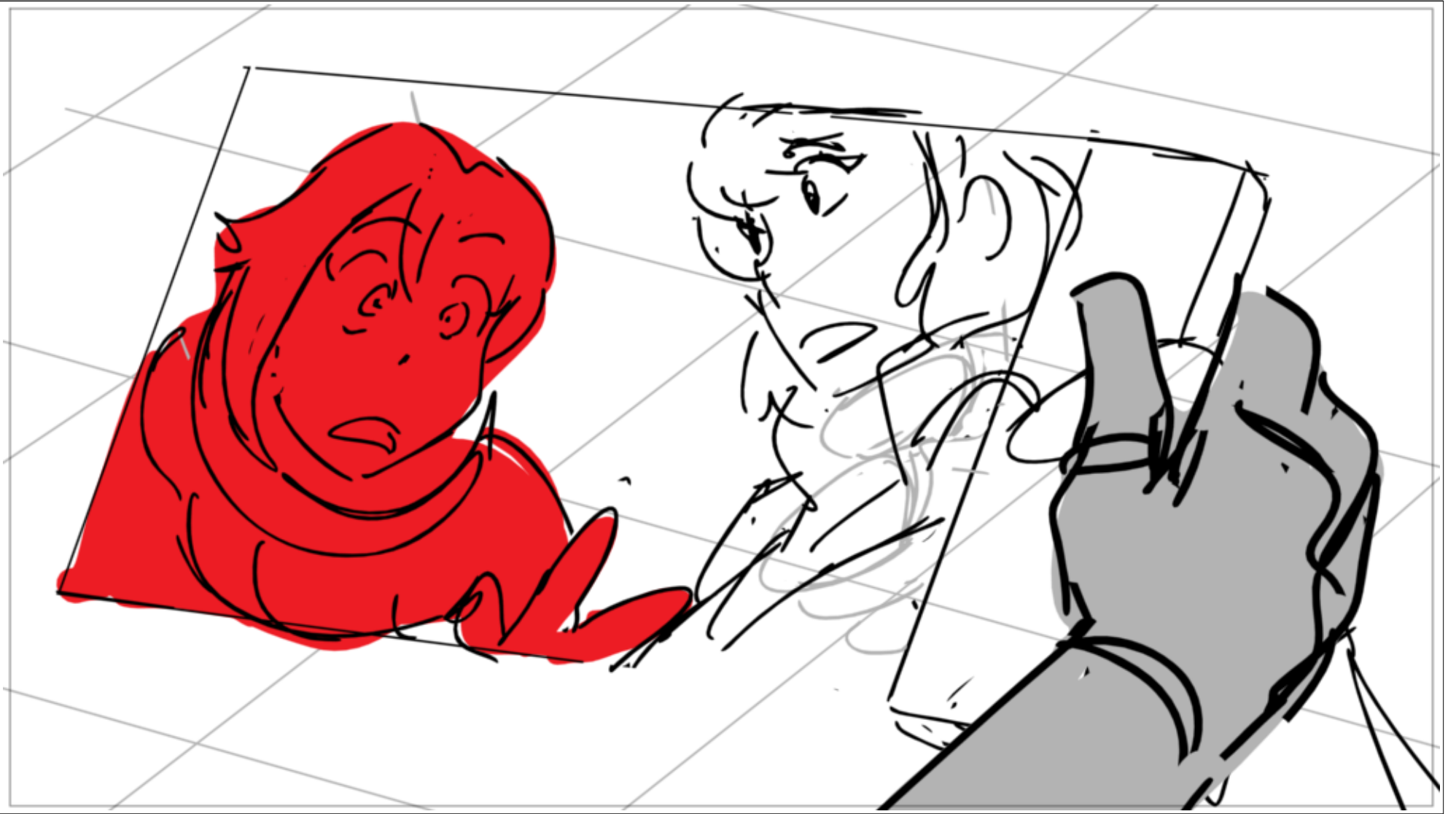
Scene	Duration	Panel	Duration
400	22:00	011	01:00



Scene	Duration	Panel	Duration
400	22:00	012	01:00

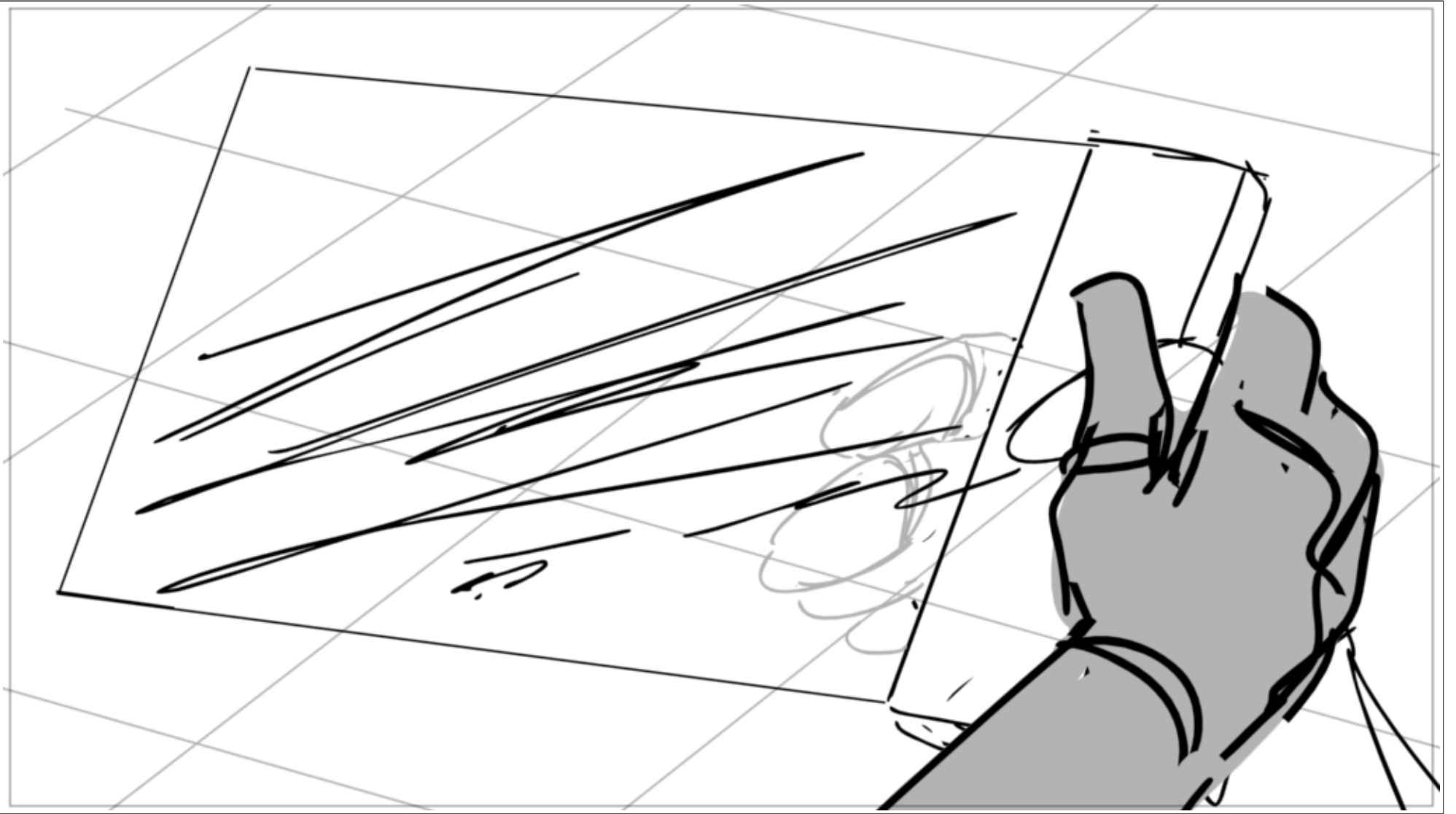


Scene	Duration	Panel	Duration
400	22:00	013	01:00

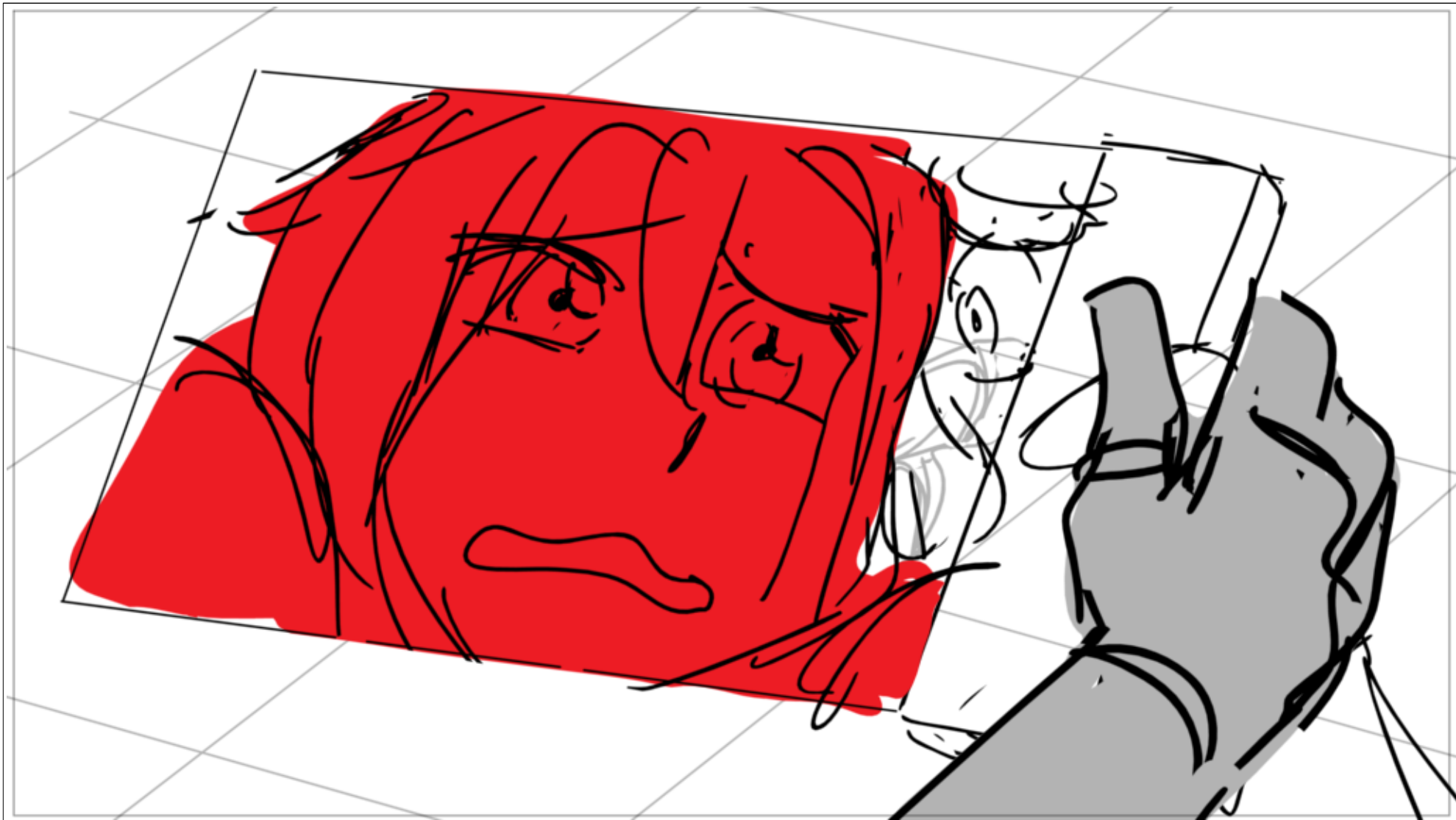




Scene	400	Duration	22:00	Panel	014	Duration	01:00
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Scene	Duration	Panel	Duration
400	22:00	015	01:00



Dialog

39 RUBY (CONT'D)

Oh my gosh it's so good to see you. We're at Schnee Manor. Can you get to us?

Scene	Duration	Panel	Duration
400	22:00	016	01:00

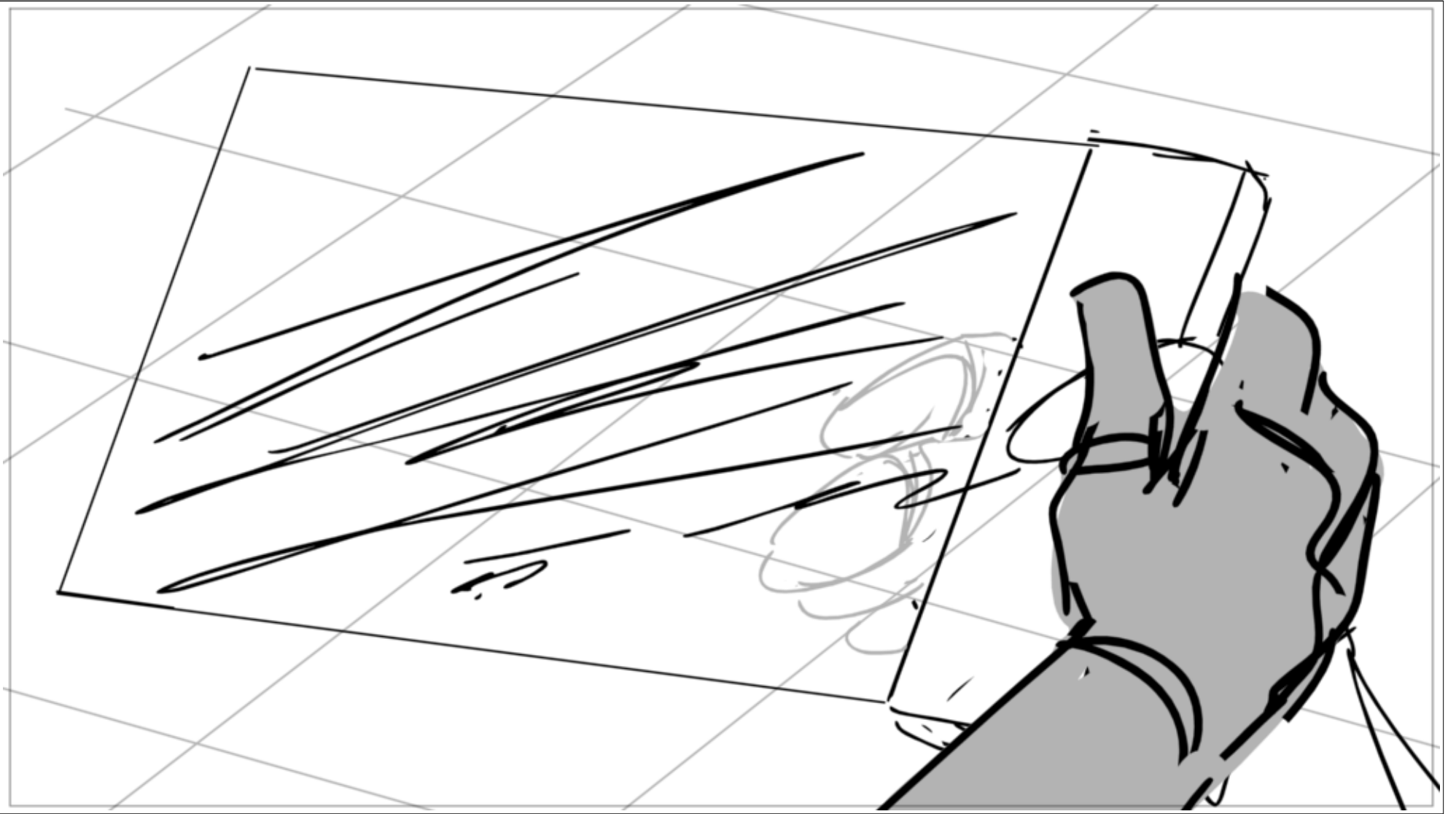


Dialog

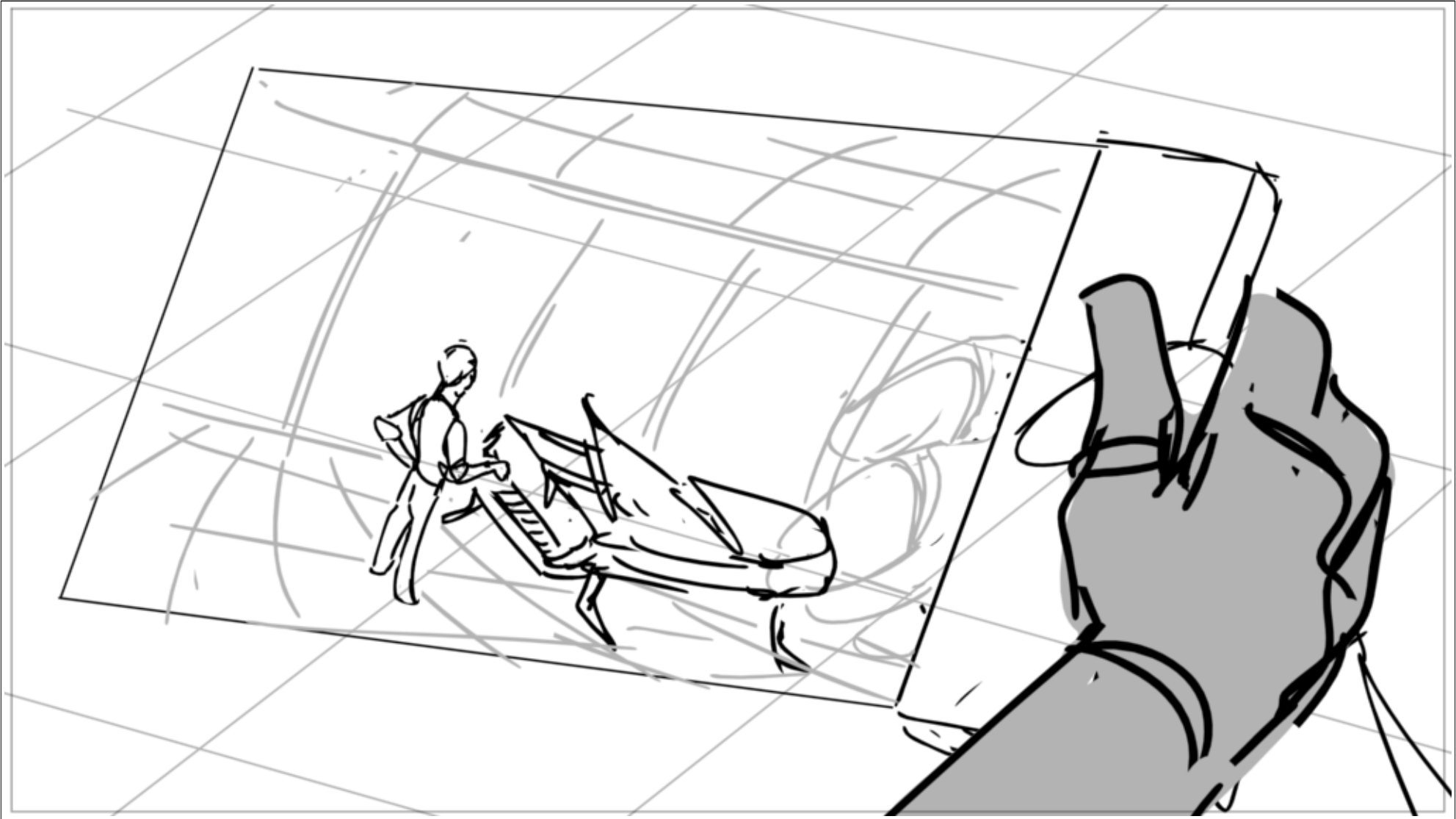
39 RUBY (CONT'D)

Oh my gosh it's so good to see you. We're at Schnee Manor. Can you get to us?

Scene	Duration	Panel	Duration
400	22:00	017	01:00

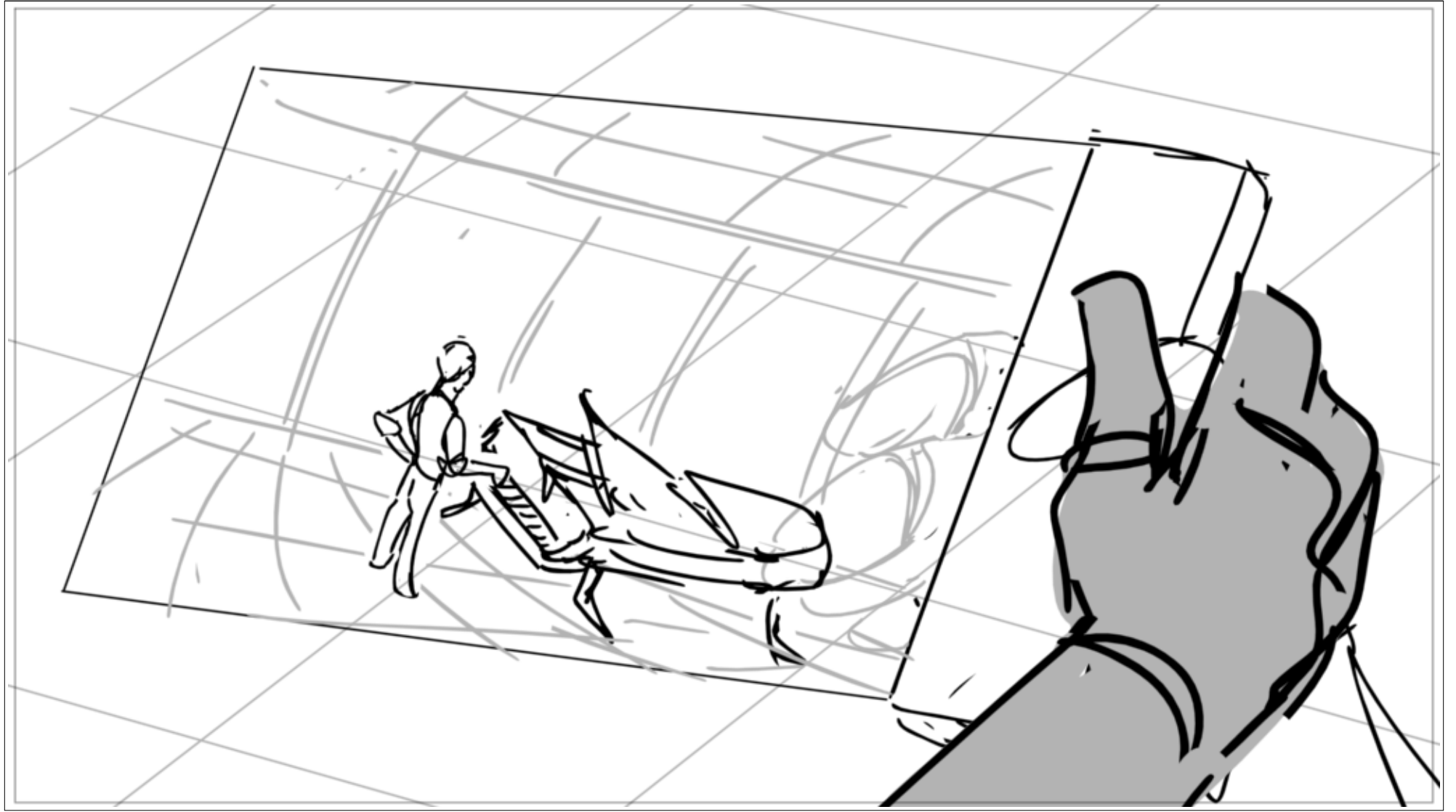


Scene	Duration	Panel	Duration
400	22:00	018	01:00

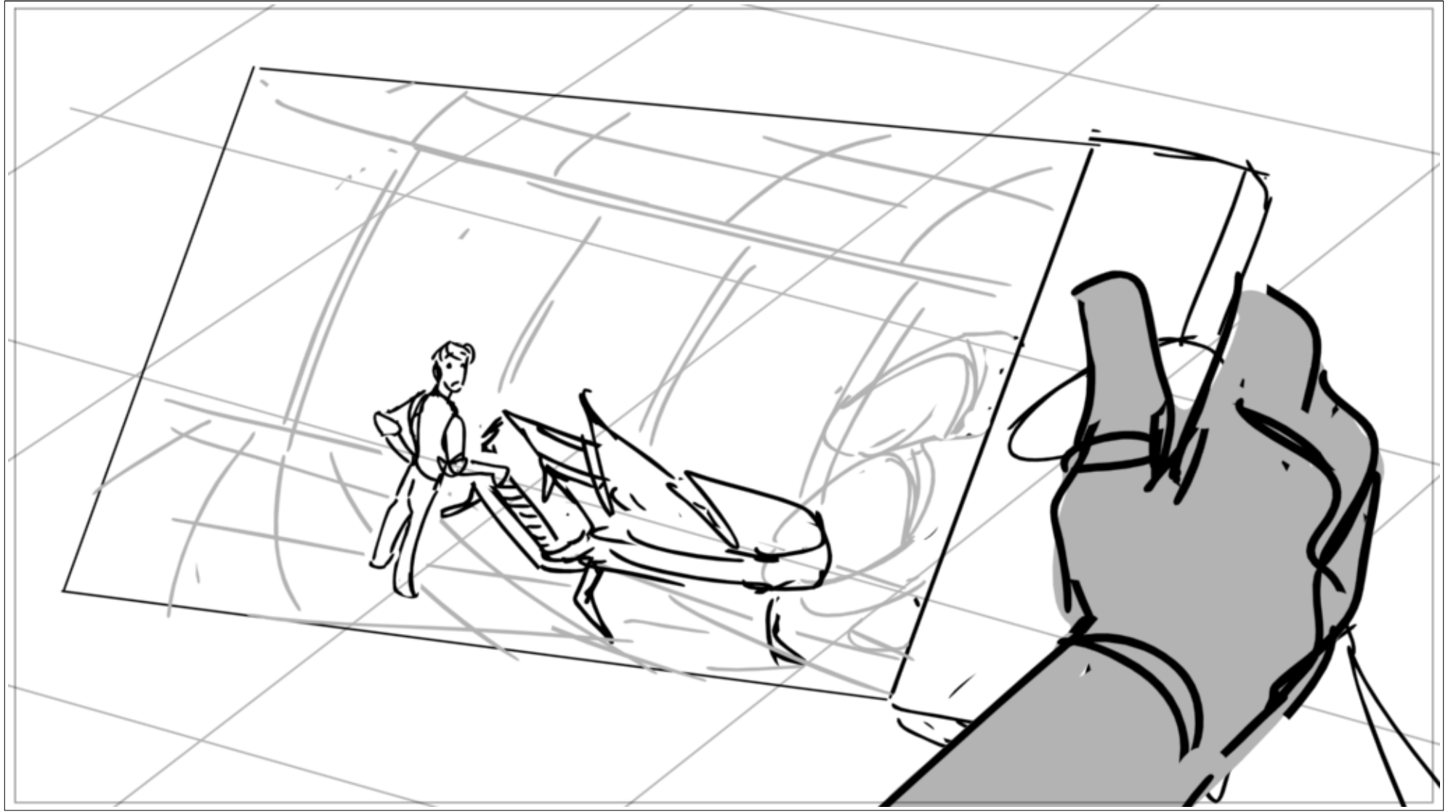


Notes  
WHITLEY is testing broken piano

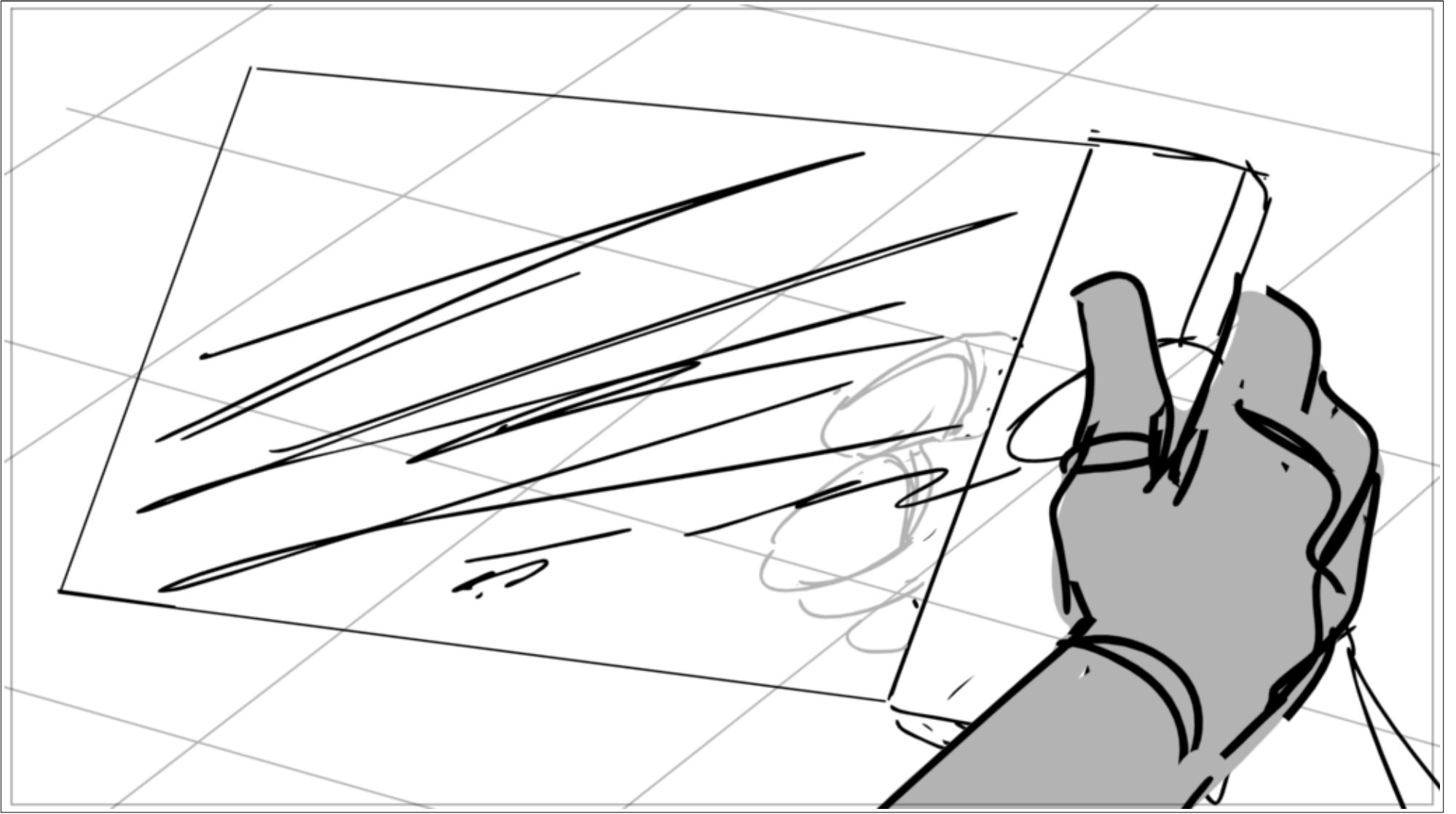
Scene	Duration	Panel	Duration
400	22:00	019	01:00



Scene	Duration	Panel	Duration
400	22:00	020	01:00

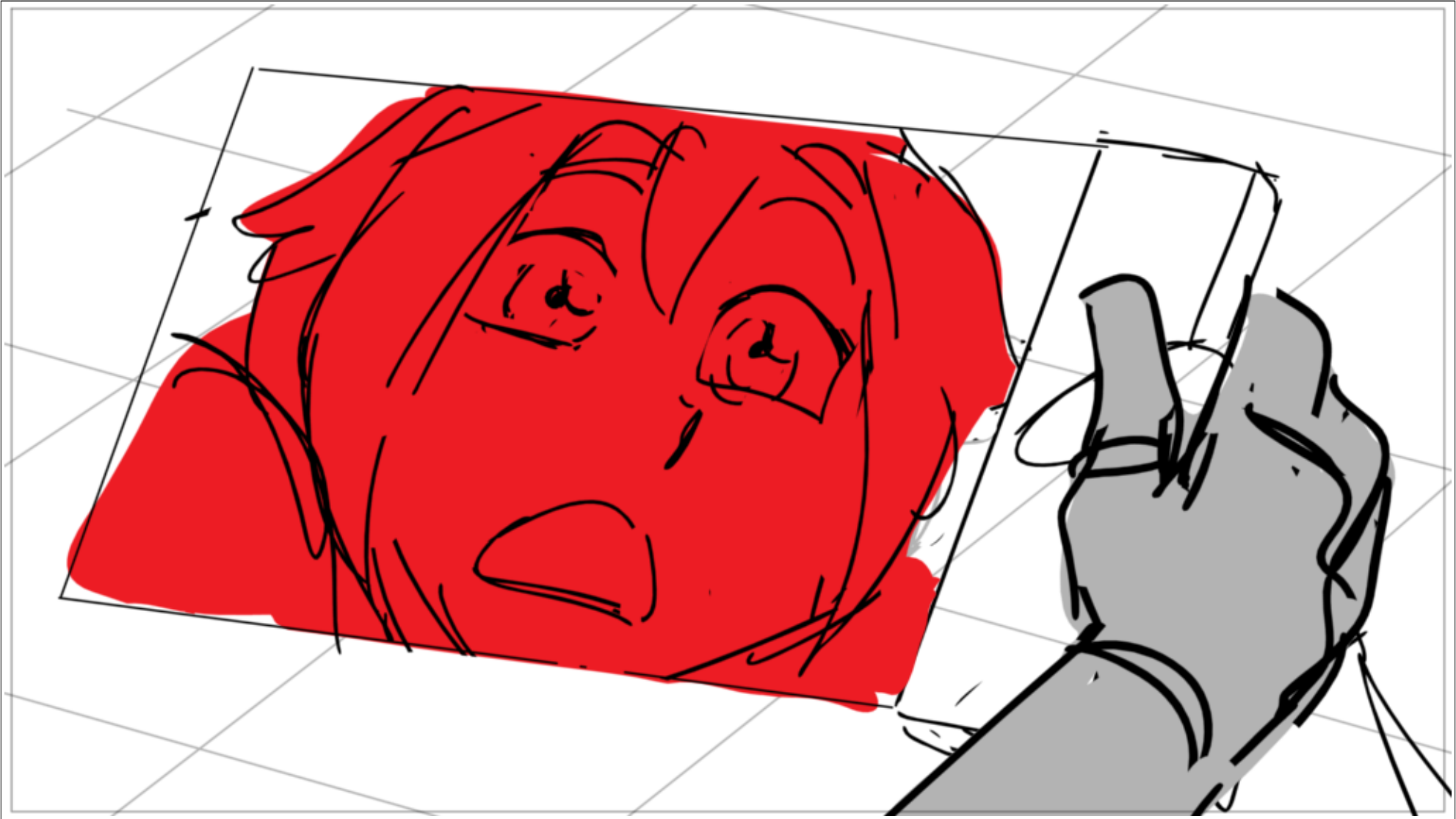


Scene	Duration	Panel	Duration
400	22:00	021	01:00



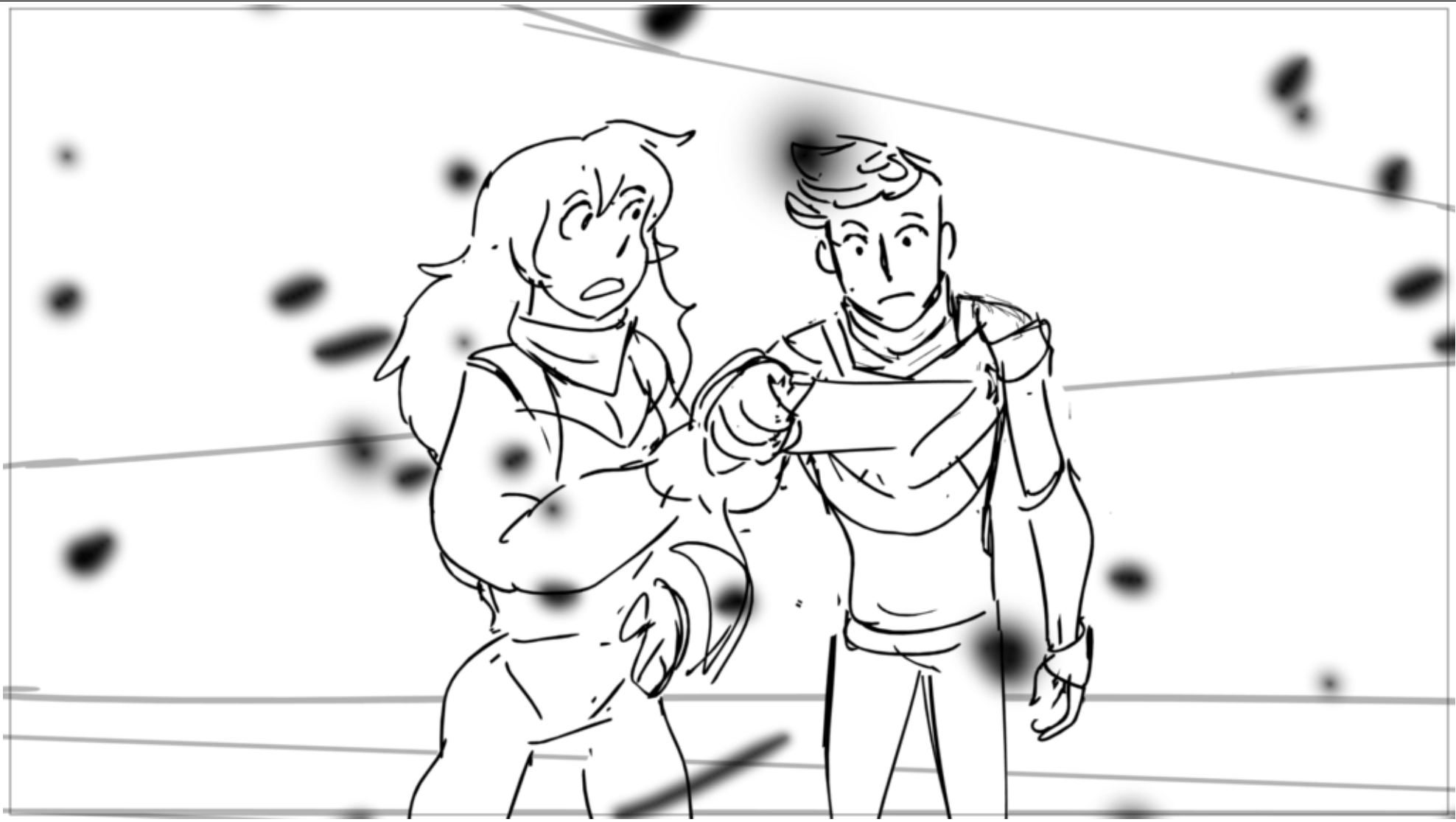


Scene	Duration	Panel	Duration
400	22:00	022	01:00



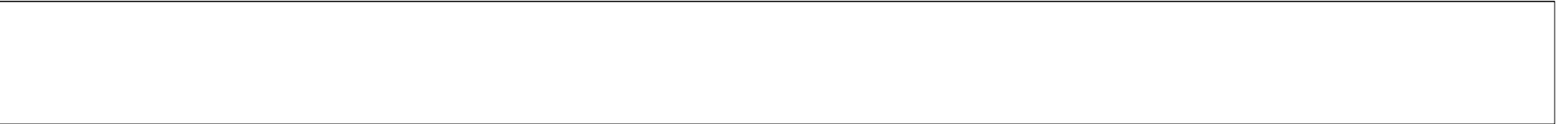
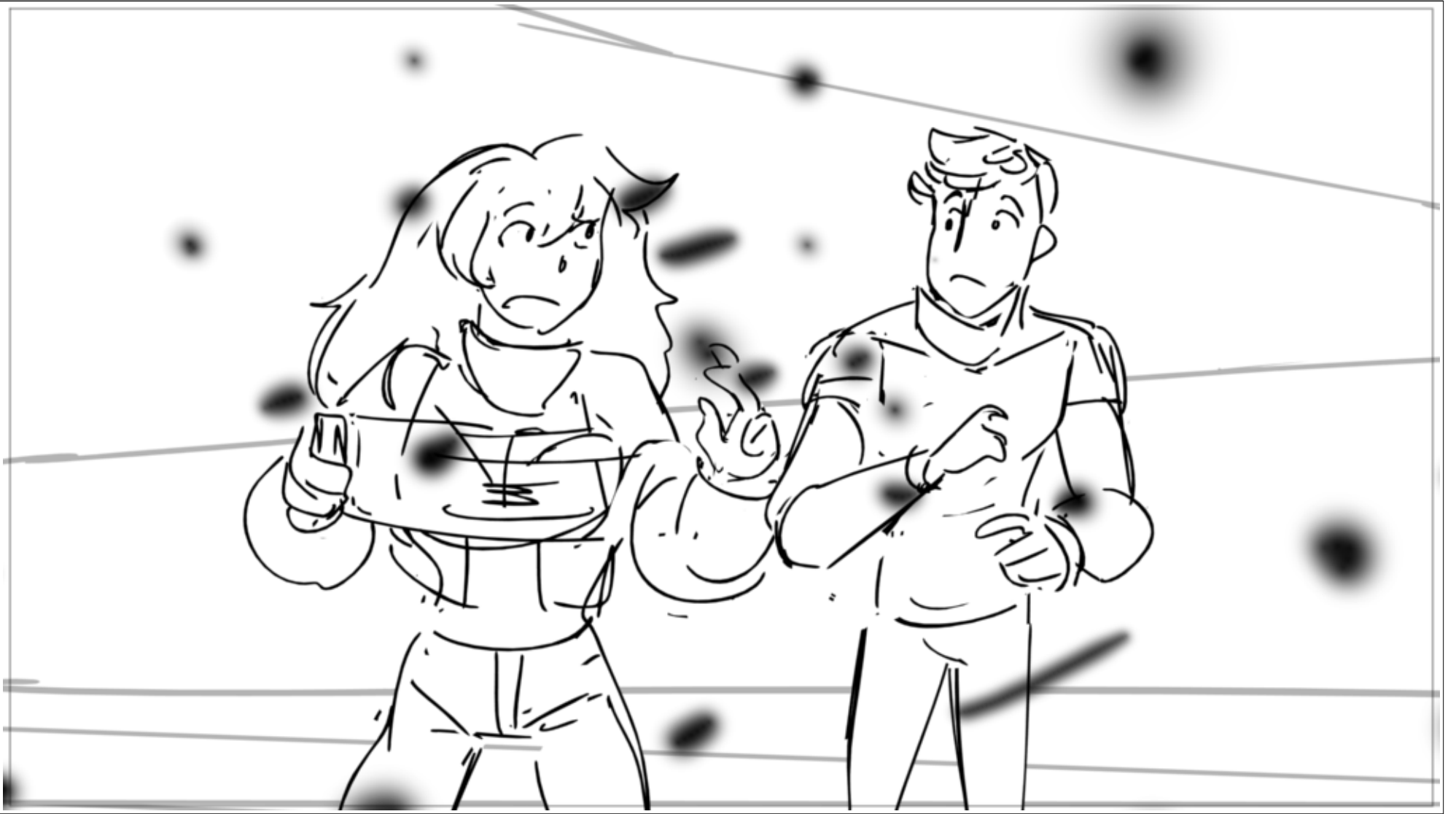
Dialog  
39 RUBY (CONT'D)  
Can you get to us?

Scene	Duration	Panel	Duration
410	04:00	001	01:00



Dialog  
40 YANG  
We would, but...

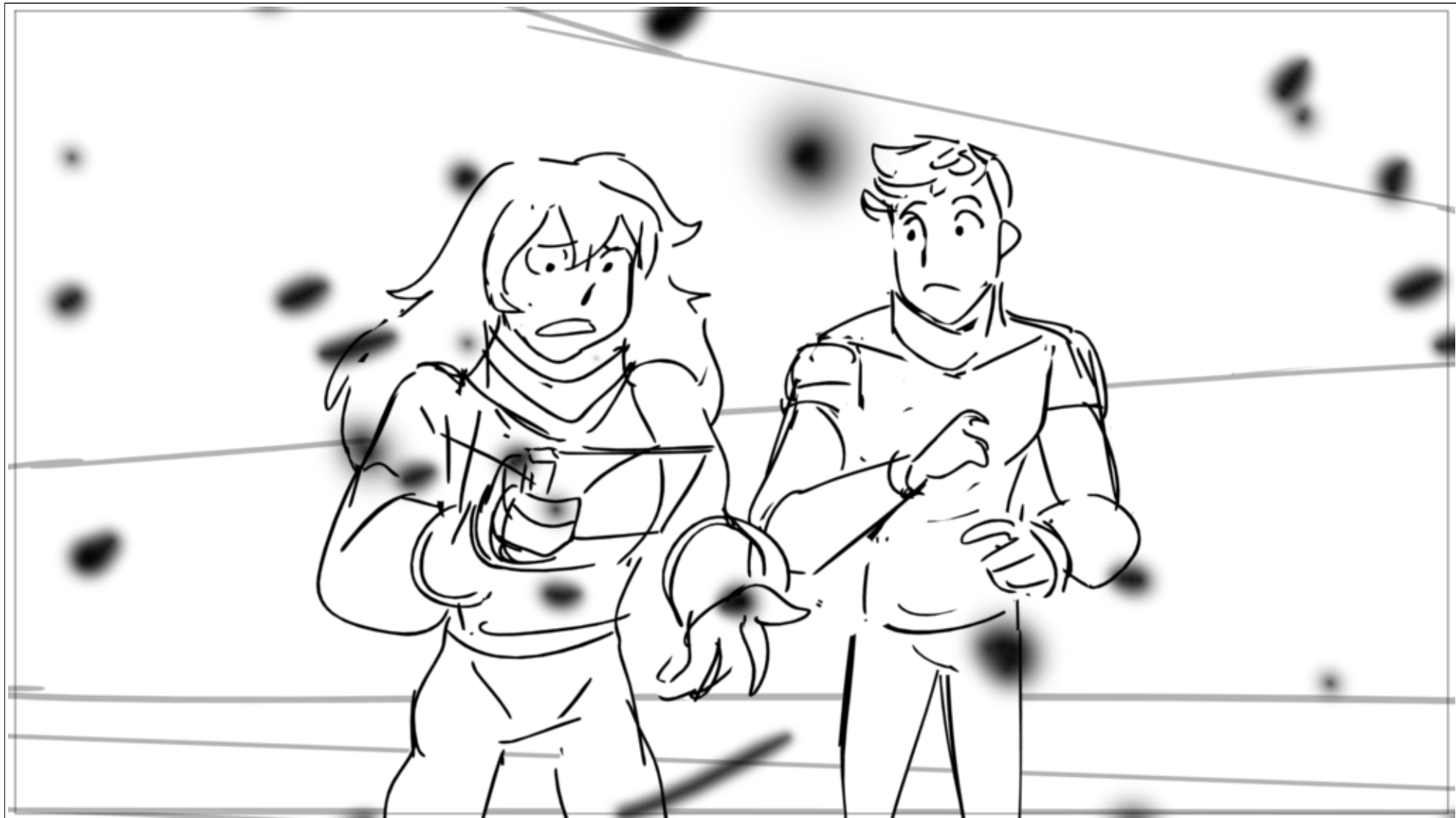
Scene	Duration	Panel	Duration
410	04:00	002	01:00



Scene	Duration	Panel	Duration
410	04:00	003	01:00

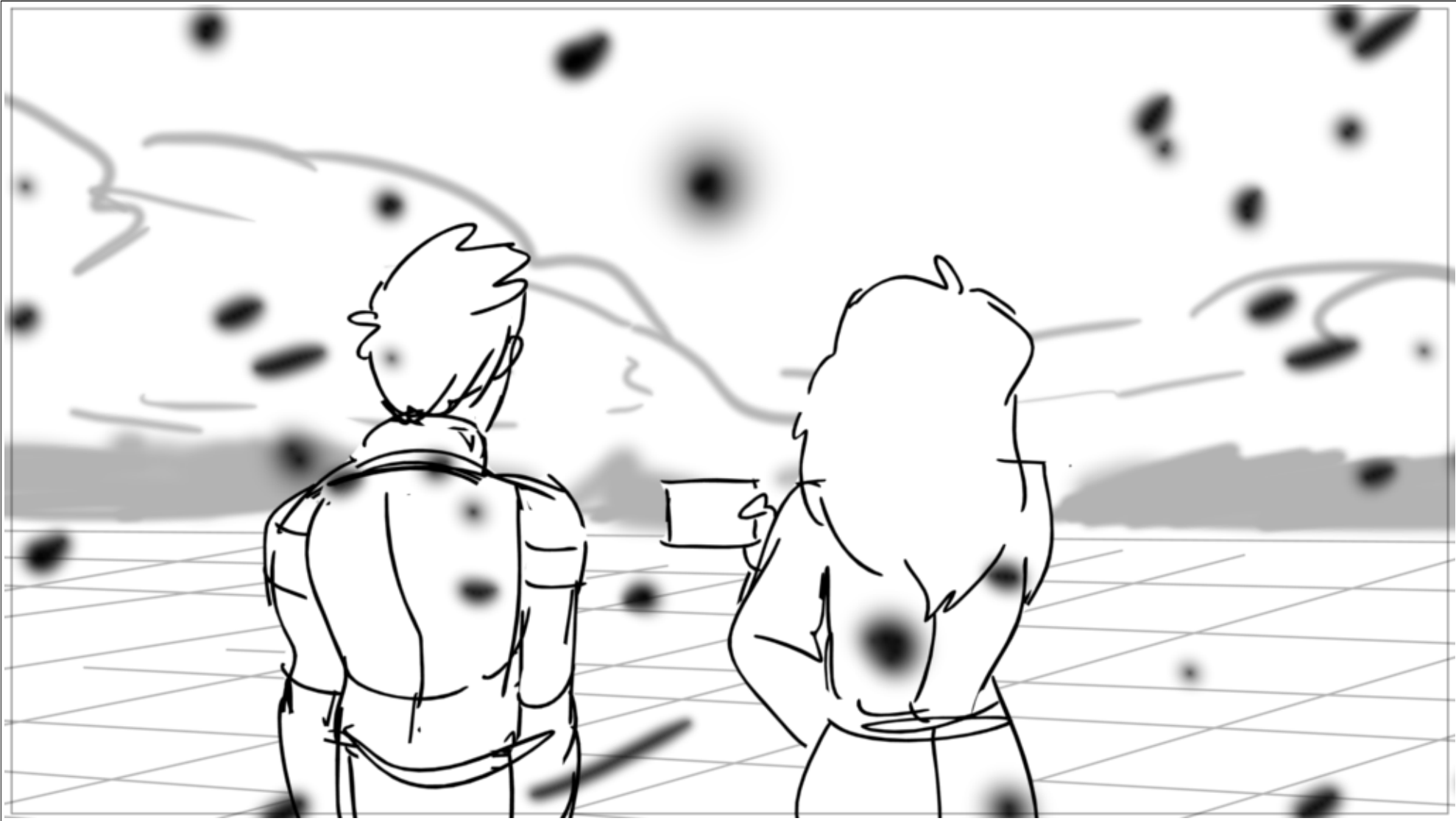


Scene	Duration	Panel	Duration
410	04:00	004	01:00



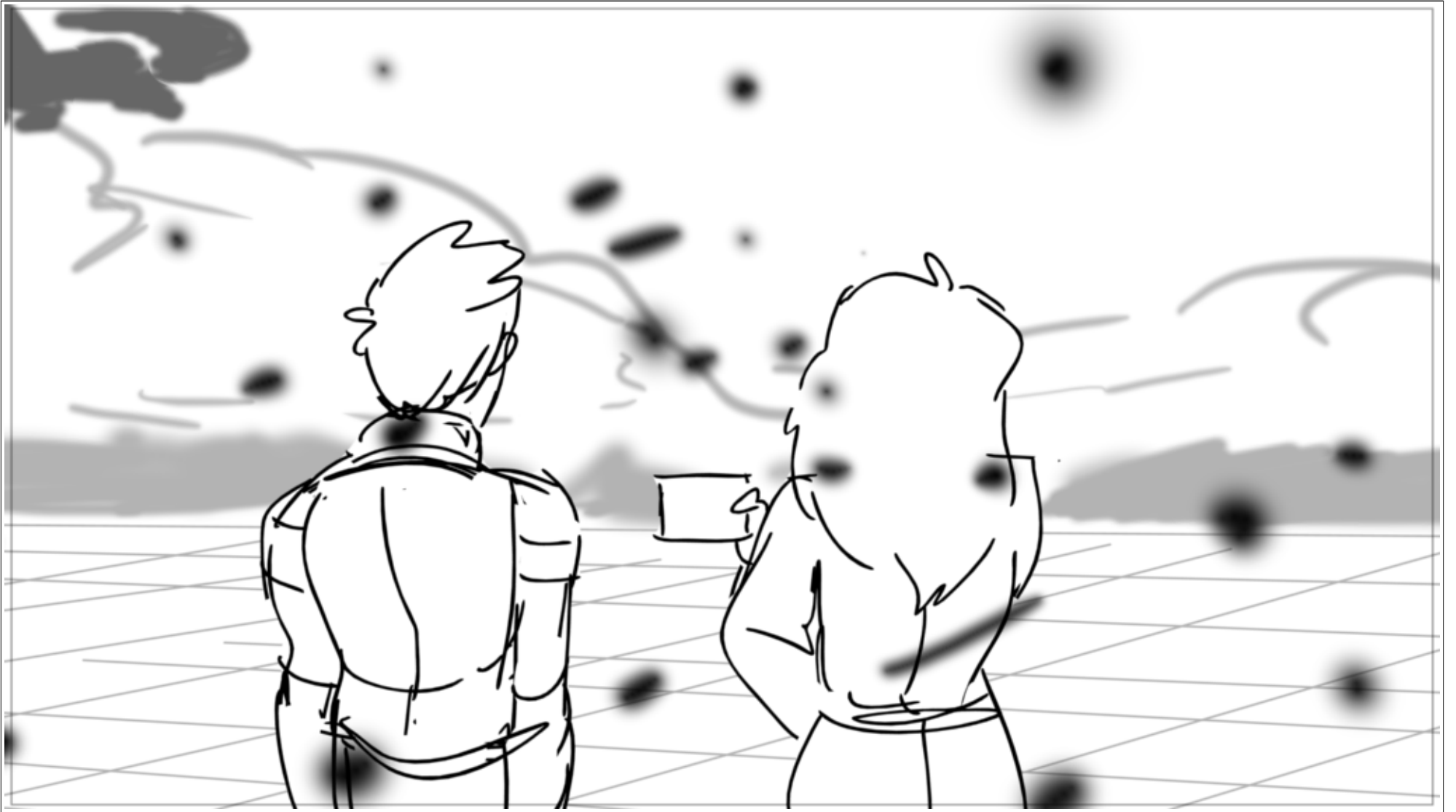
Dialog  
40 YANG  
I don?t even know where we are. And that massive Grimm?s guts are making it impossible to see anything.

Scene	Duration	Panel	Duration
417	05:00	001	01:00

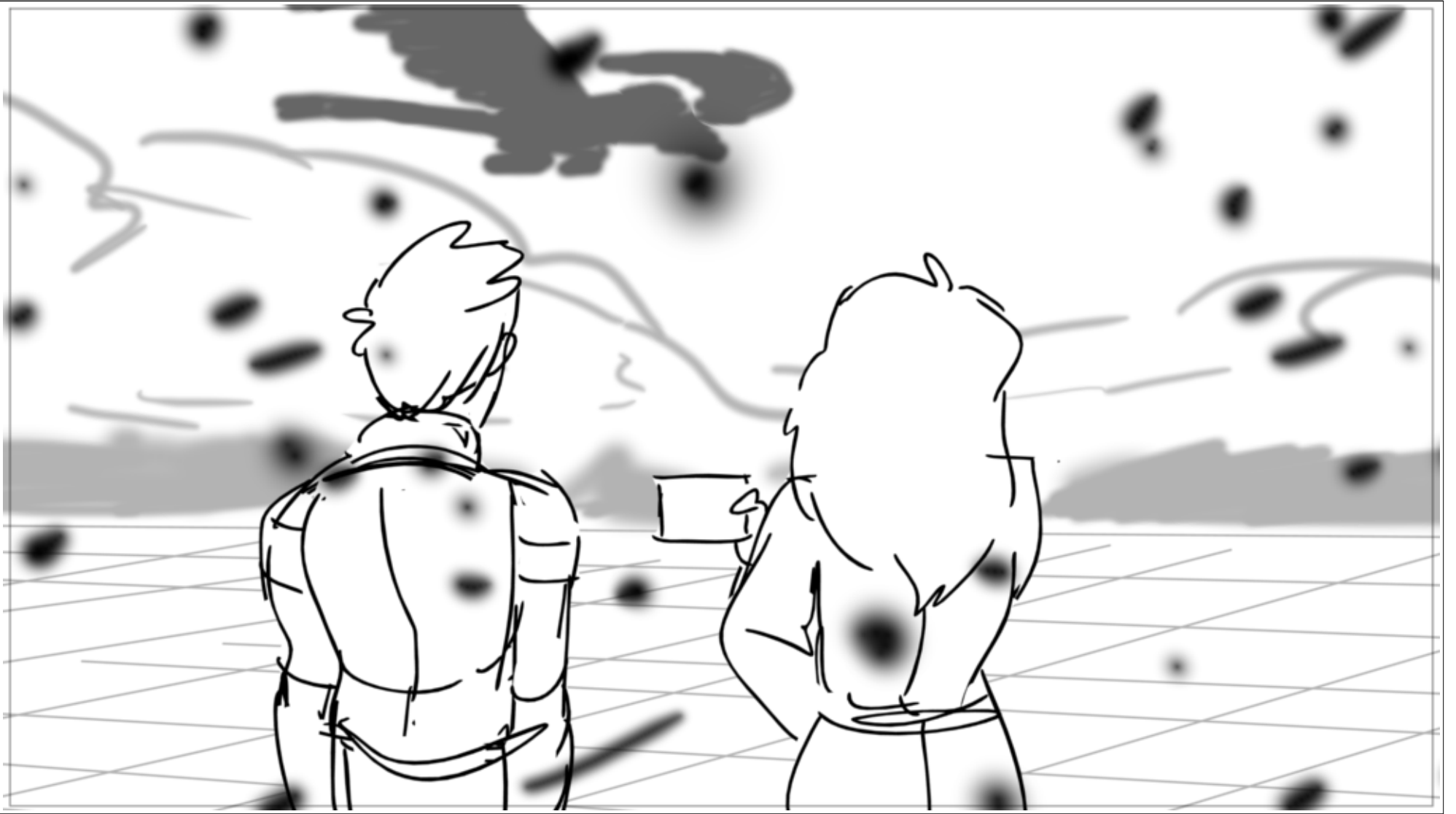


Notes  
Alt

Scene	Duration	Panel	Duration
417	05:00	002	01:00

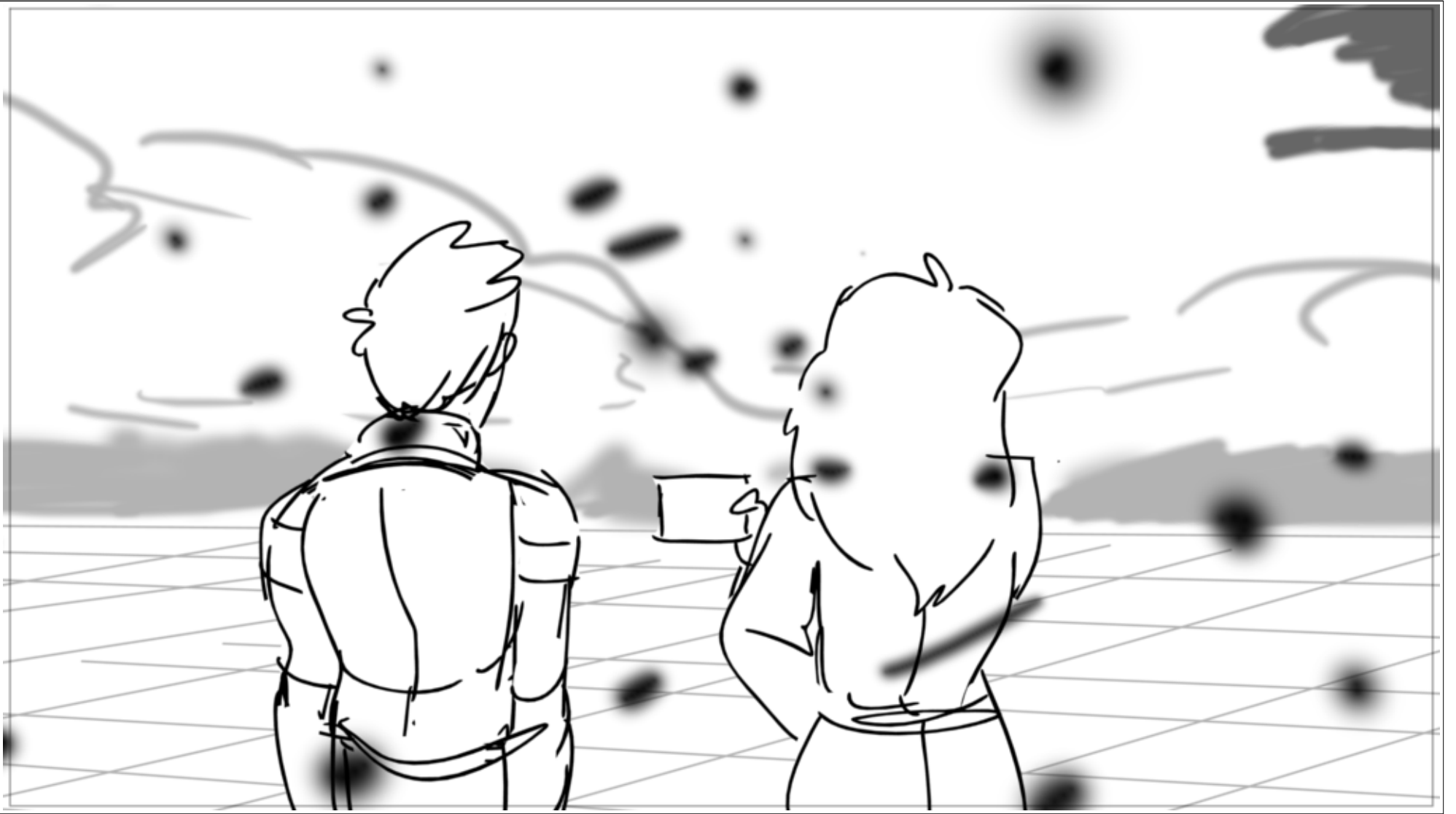


Scene	Duration	Panel	Duration
417	05:00	003	01:00

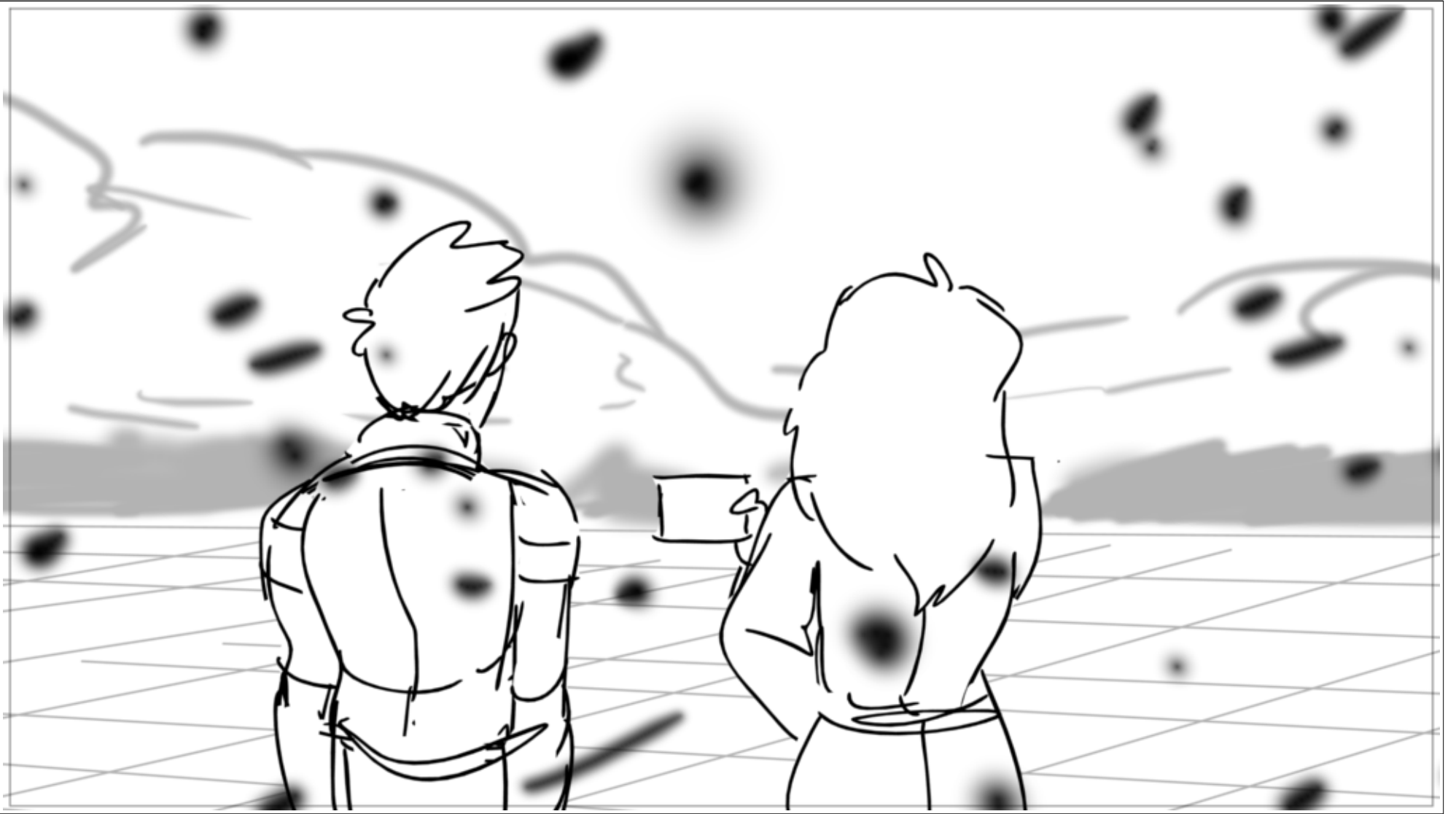




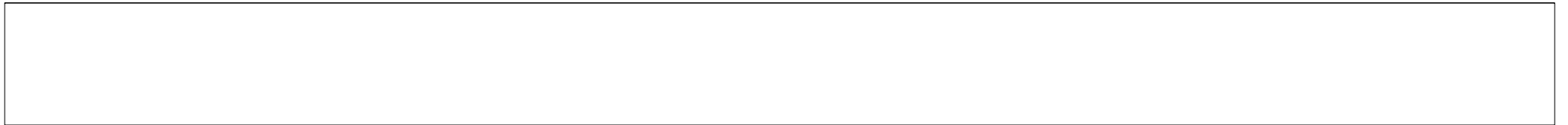
Scene	Duration	Panel	Duration
417	05:00	004	01:00



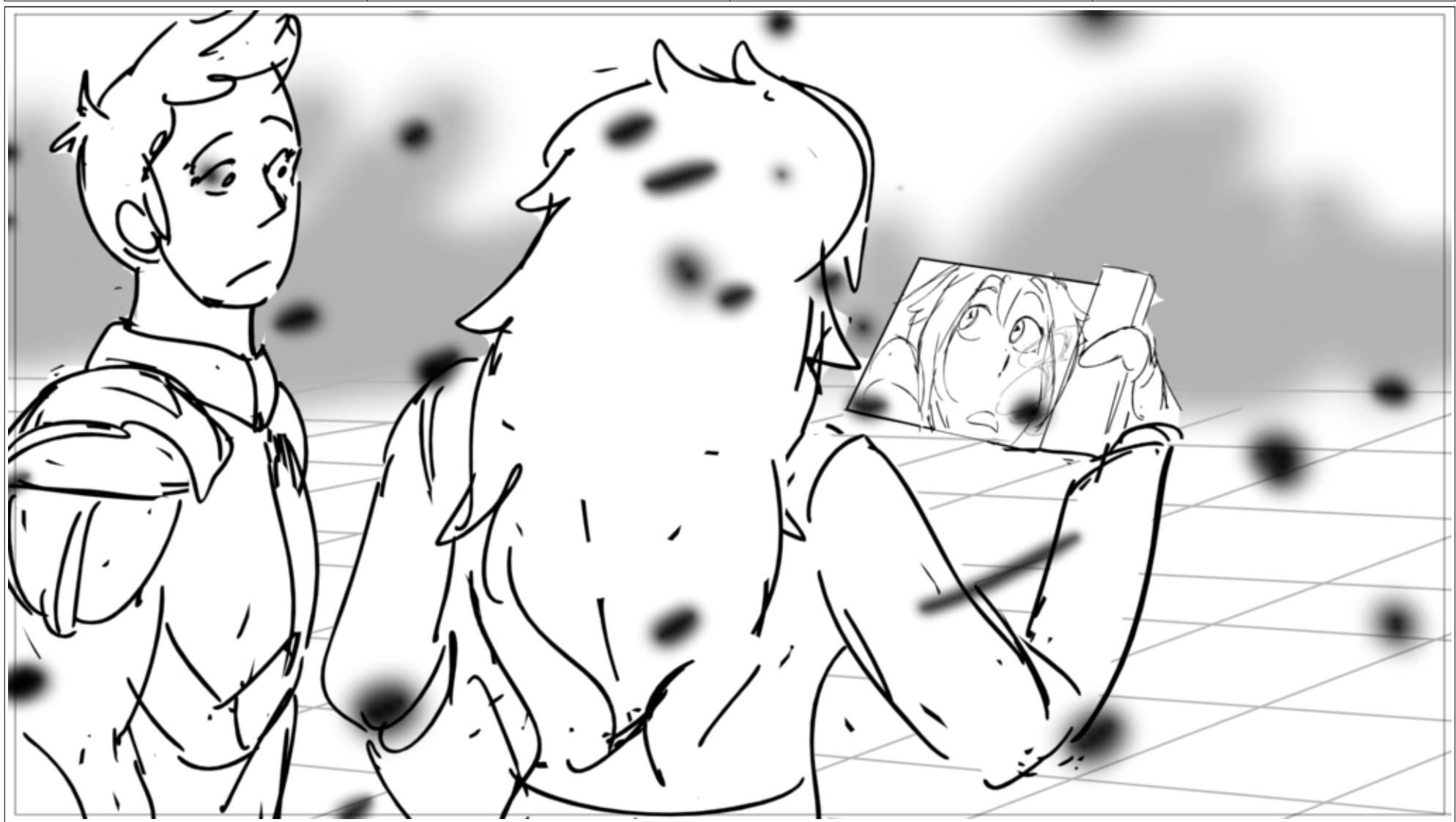
Scene	Duration	Panel	Duration
417	05:00	005	01:00



Scene	Duration	Panel	Duration
415	06:00	001	01:00



Scene	Duration	Panel	Duration
415	06:00	002	01:00

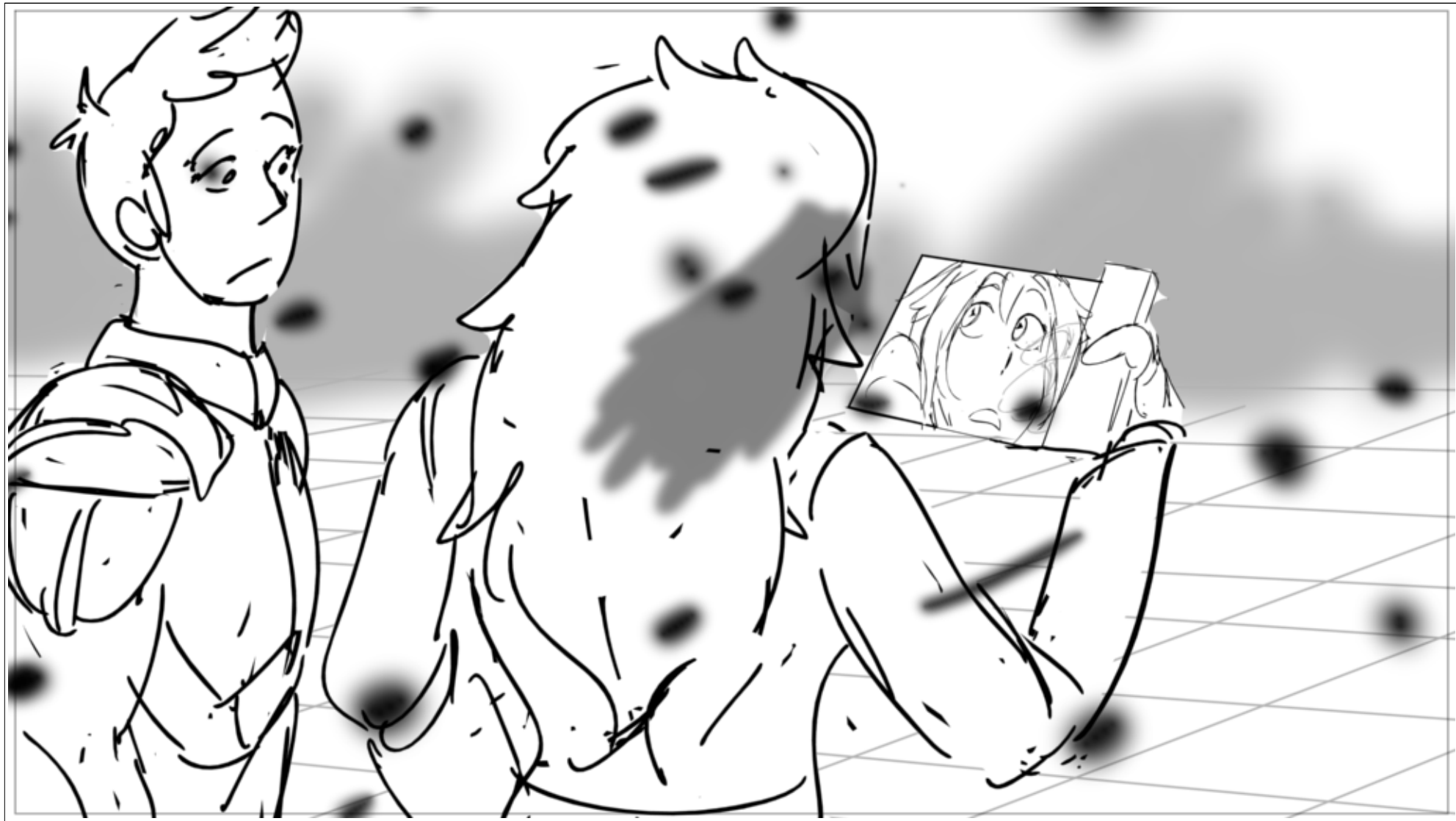


Scene	Duration	Panel	Duration
415	06:00	003	01:00

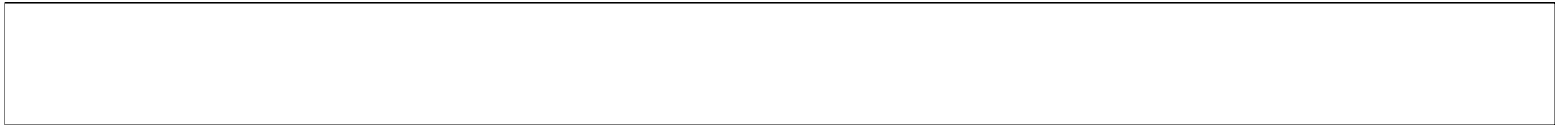


Notes  
a nevermore silhouette flies by

Scene	Duration	Panel	Duration
415	06:00	004	01:00



Scene	Duration	Panel	Duration
415	06:00	005	01:00

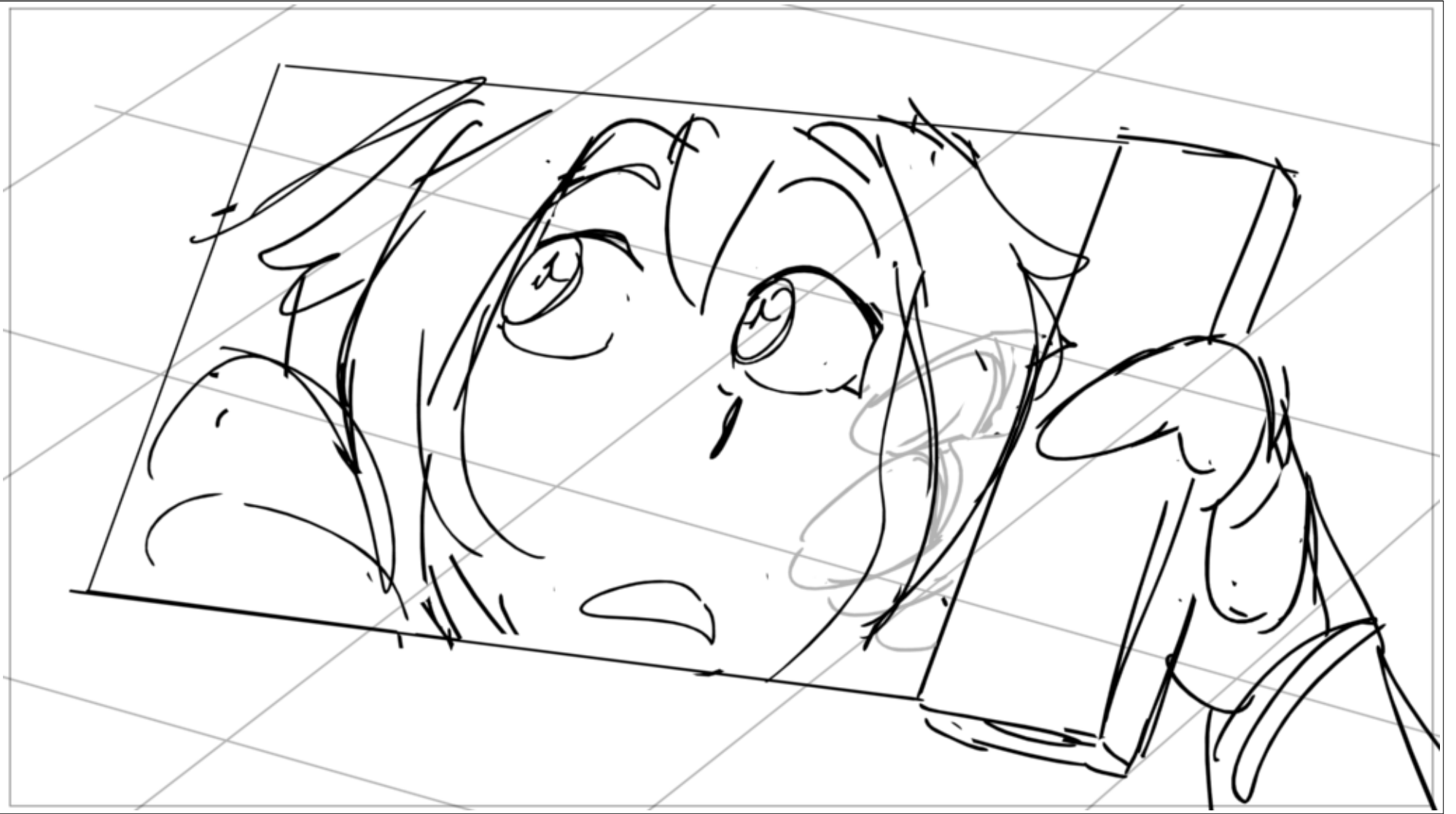


Scene	Duration	Panel	Duration
415	06:00	006	01:00



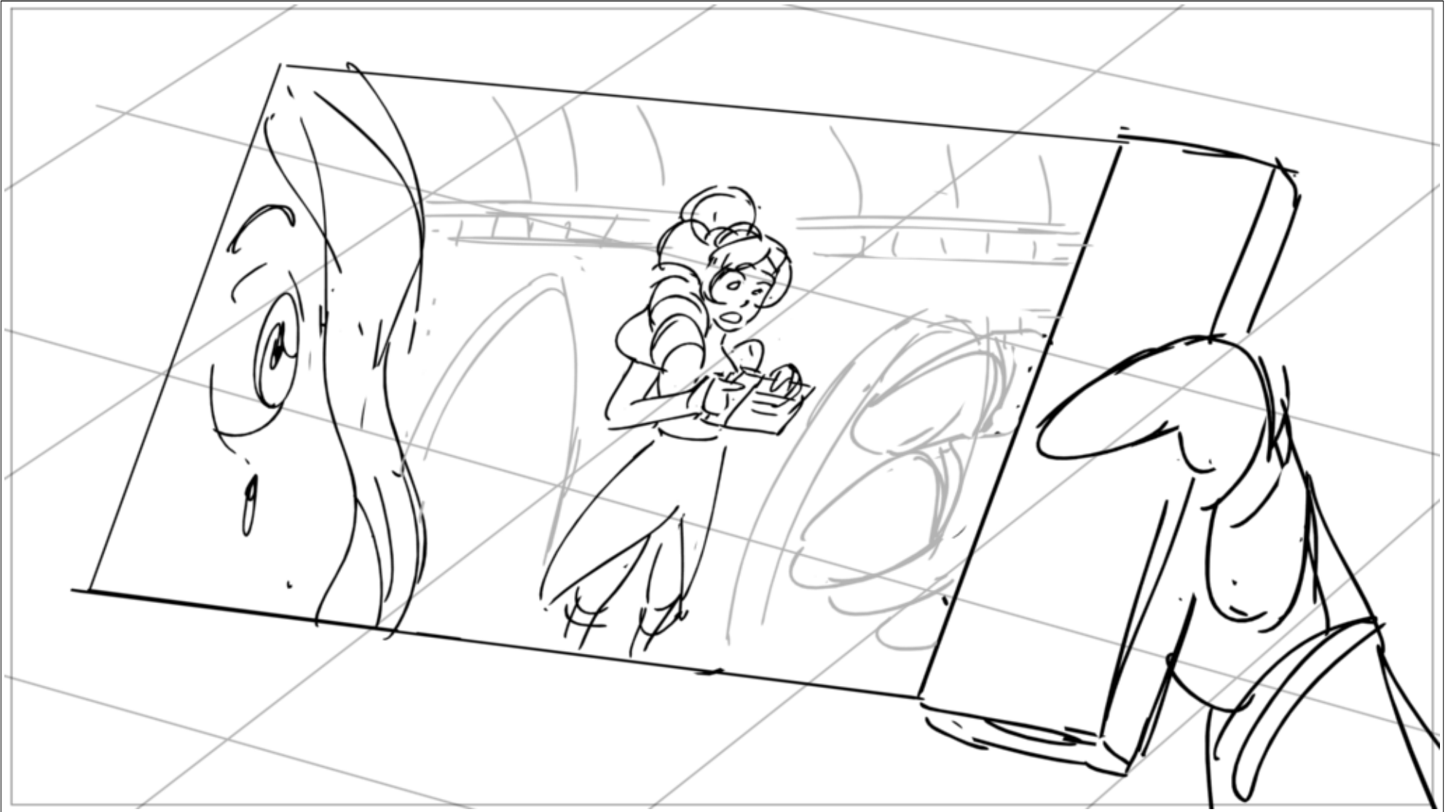


Scene	Duration	Panel	Duration
420	19:00	001	01:00



Dialog  
41 WEISS  
I?m sending you a map.

Scene	Duration	Panel	Duration
420	19:00	002	01:00



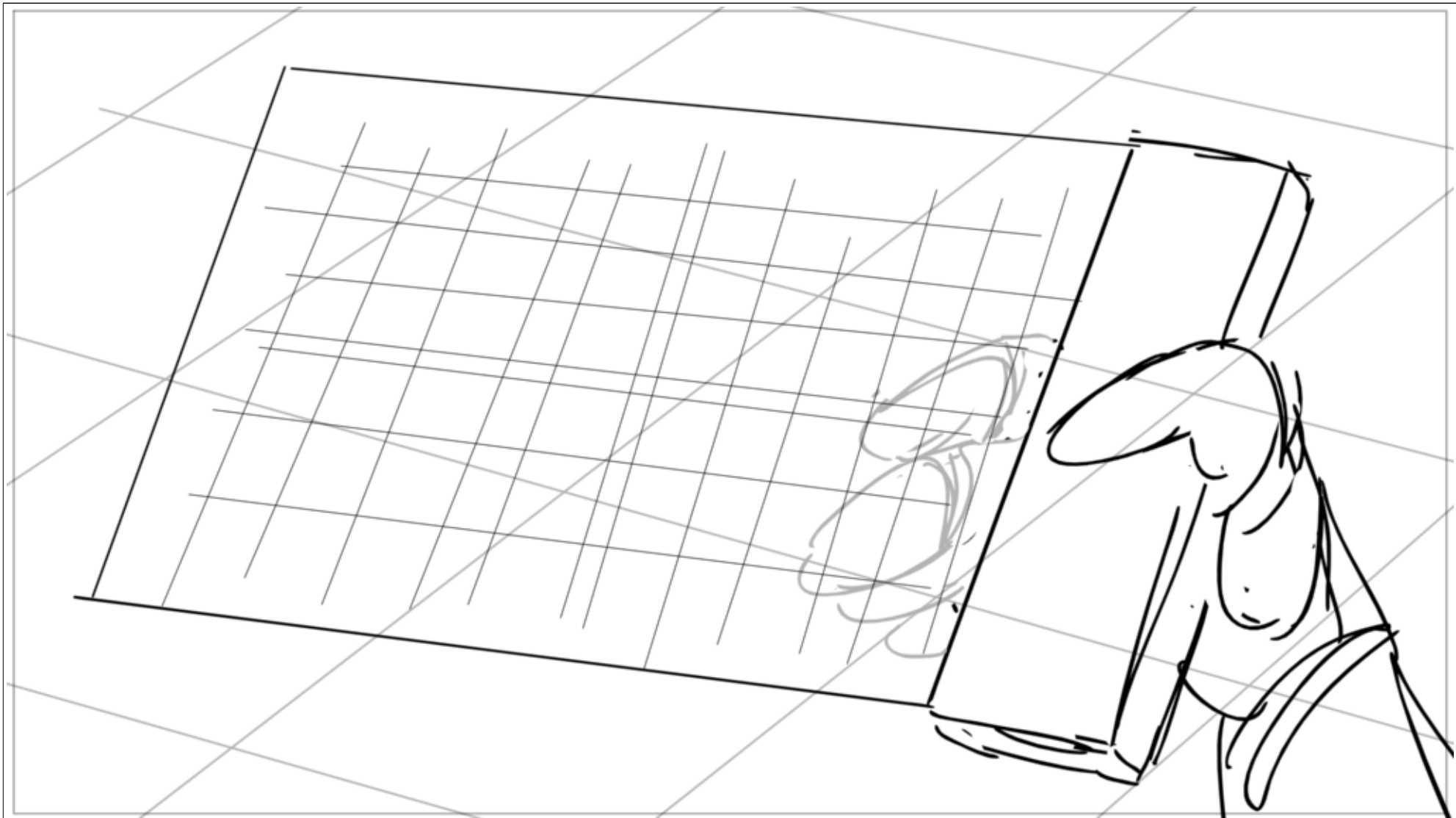
Dialog  
41 WEISS  
I?m sending you a map.

Scene	Duration	Panel	Duration
420	19:00	003	01:00



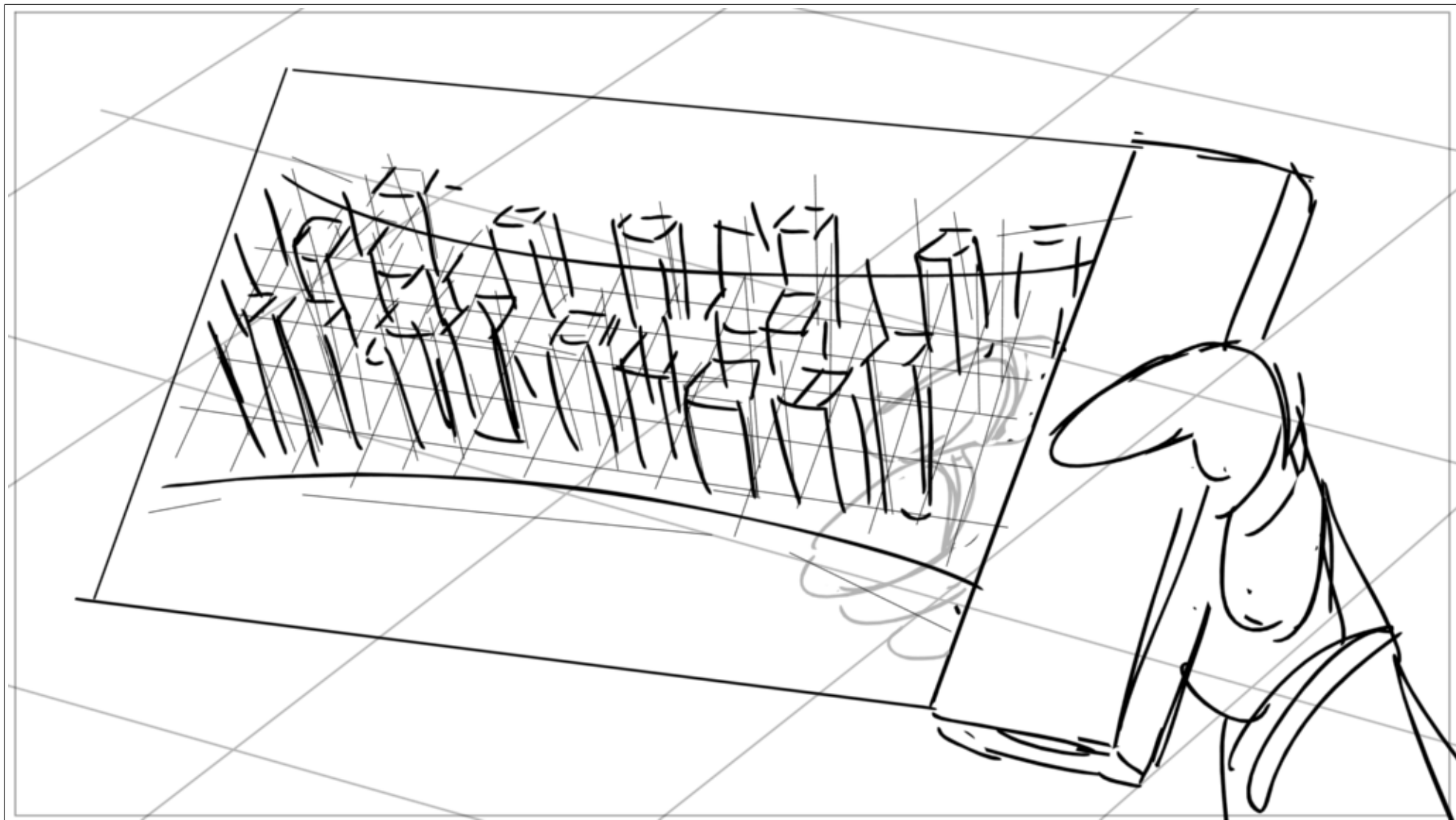
Dialog  
-just head to this access point to reach the red line subway tunnel. Then follow the route I've drawn for you!

Scene	Duration	Panel	Duration
420	19:00	004	01:00



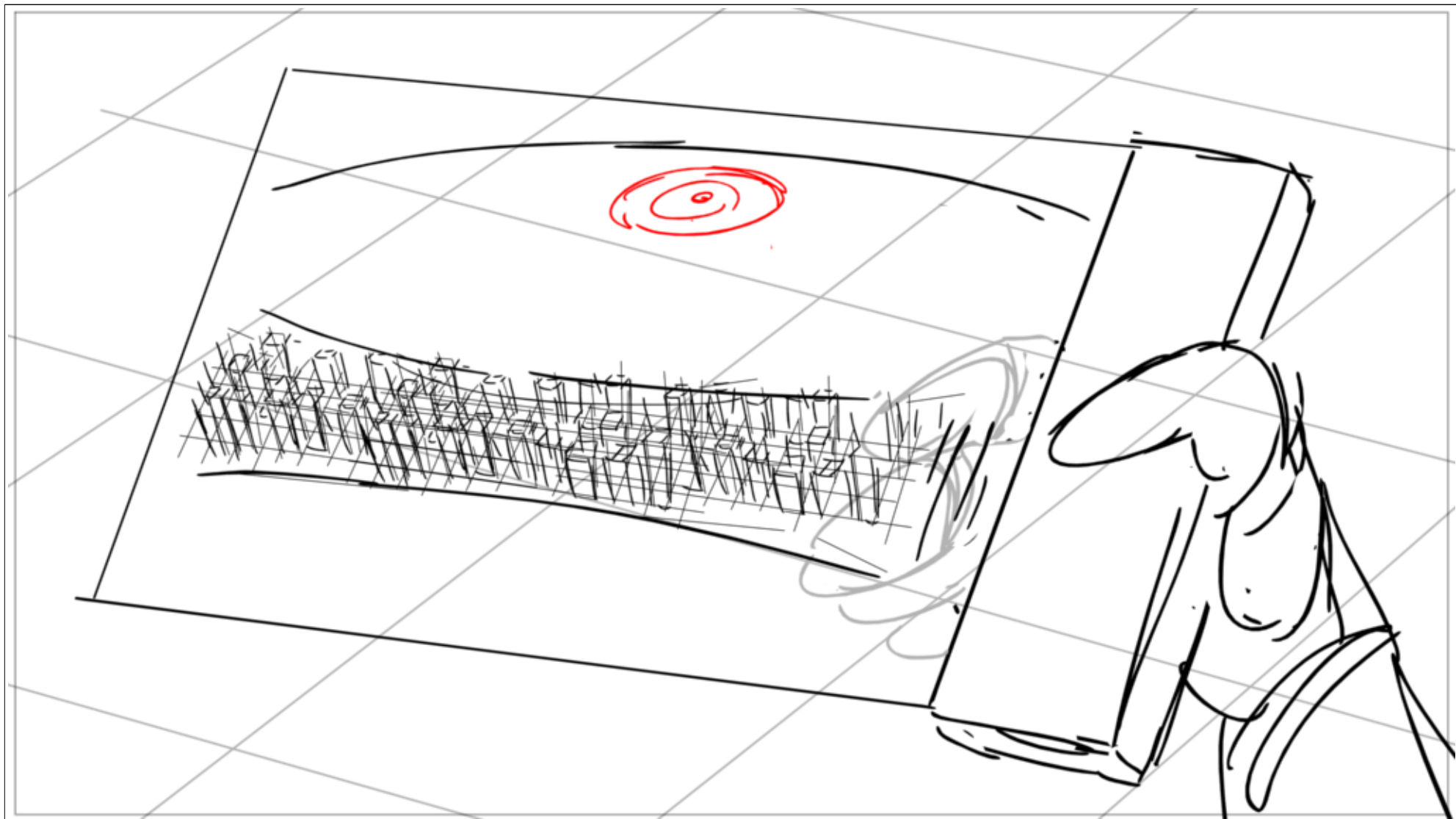
Dialog  
-just head to this access point to reach the red line subway tunnel. Then follow the route I've drawn for you!

Scene	Duration	Panel	Duration
420	19:00	005	01:00



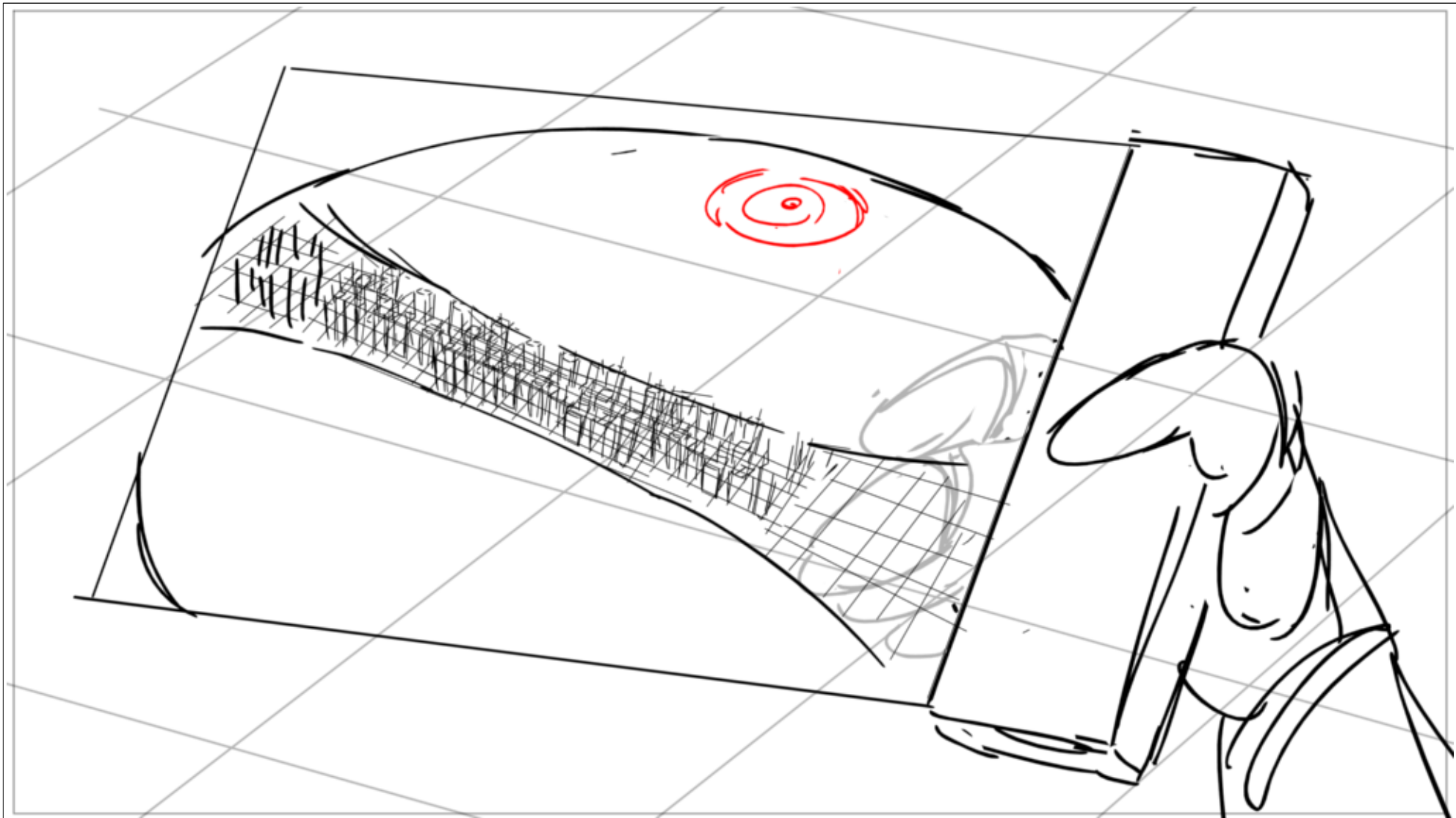
Dialog  
-just head to this access point to reach the red line subway tunnel. Then follow the route I've drawn for you!

Scene	Duration	Panel	Duration
420	19:00	006	01:00



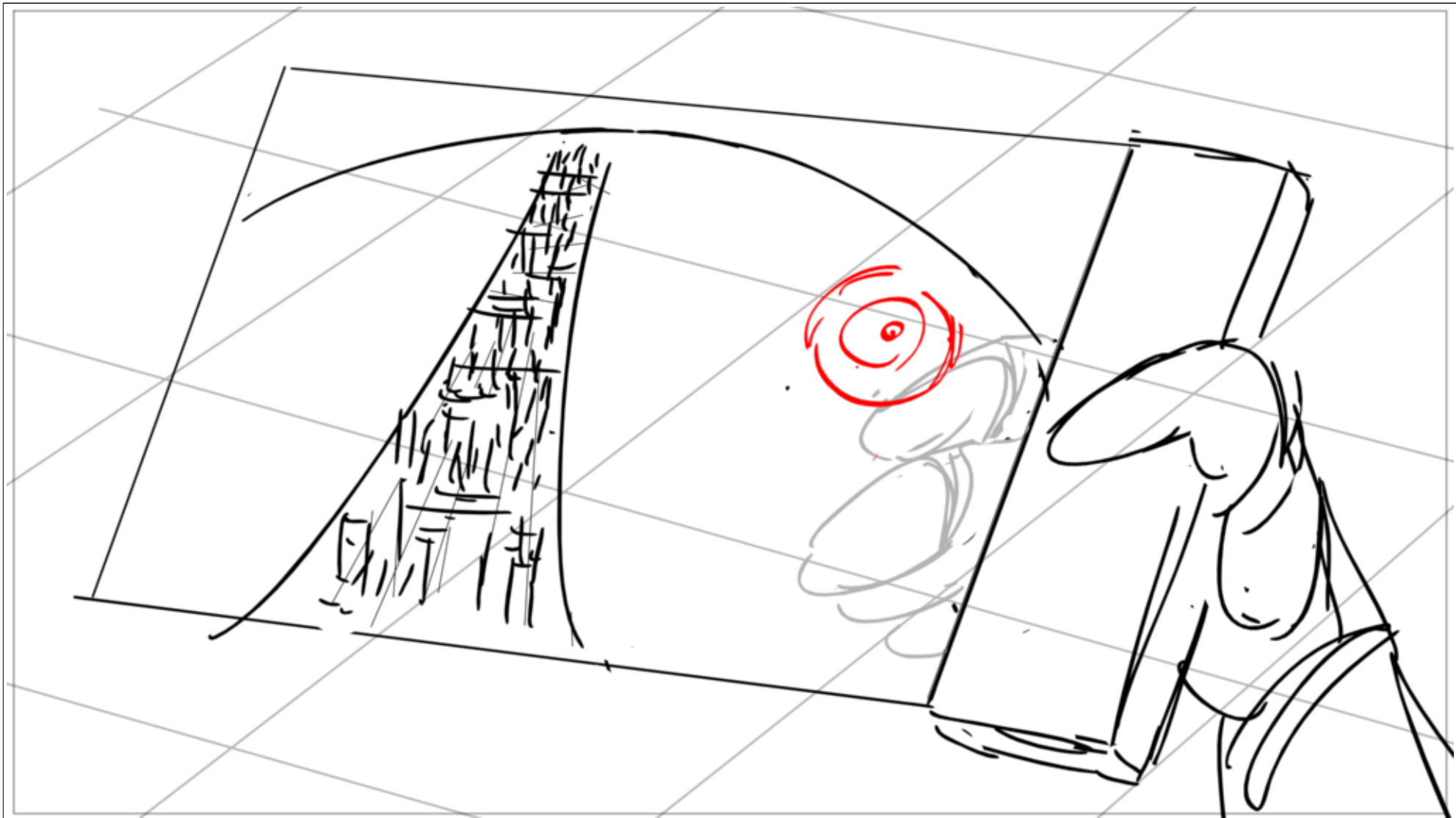
Dialog  
-just head to this access point to reach the red line subway tunnel. Then follow the route I've drawn for you!

Scene	Duration	Panel	Duration
420	19:00	007	01:00



Dialog  
-just head to this access point to reach the red line subway tunnel. Then follow the route I've drawn for you!

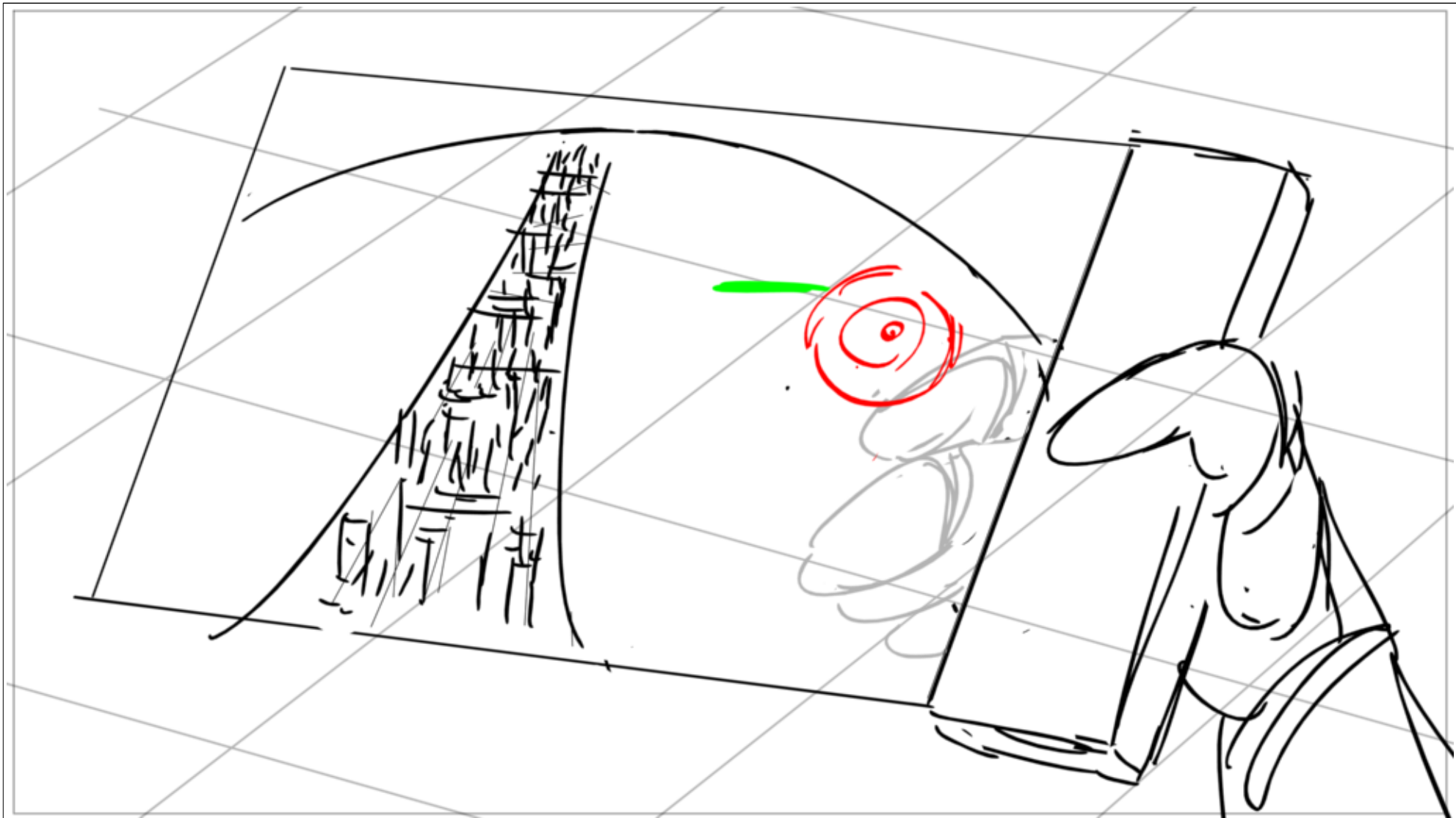
Scene	Duration	Panel	Duration
420	19:00	008	01:00



Dialog  
-just head to this access point to reach the red line subway tunnel. Then follow the route I've drawn for you!

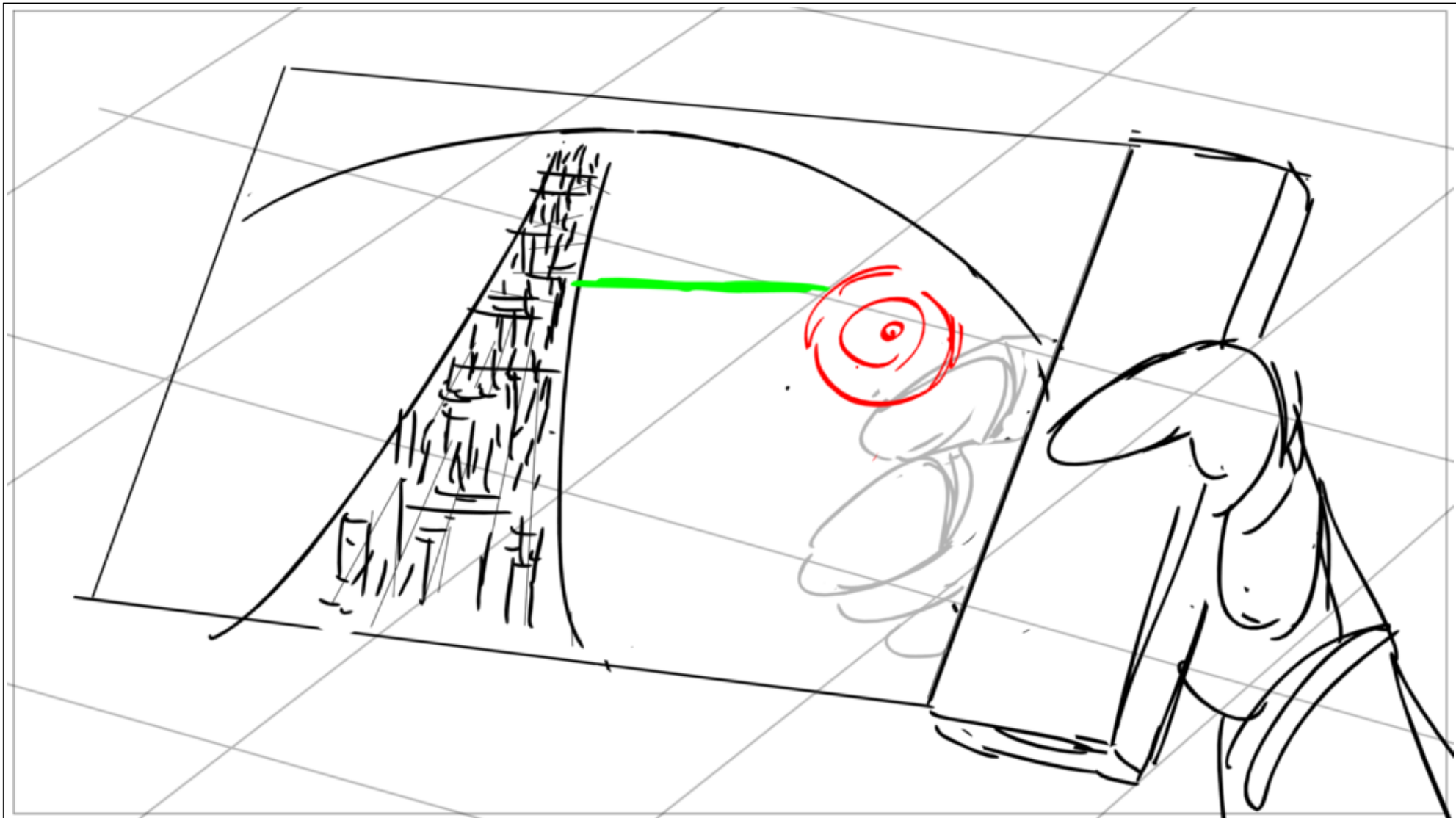


Scene	Duration	Panel	Duration
420	19:00	009	01:00



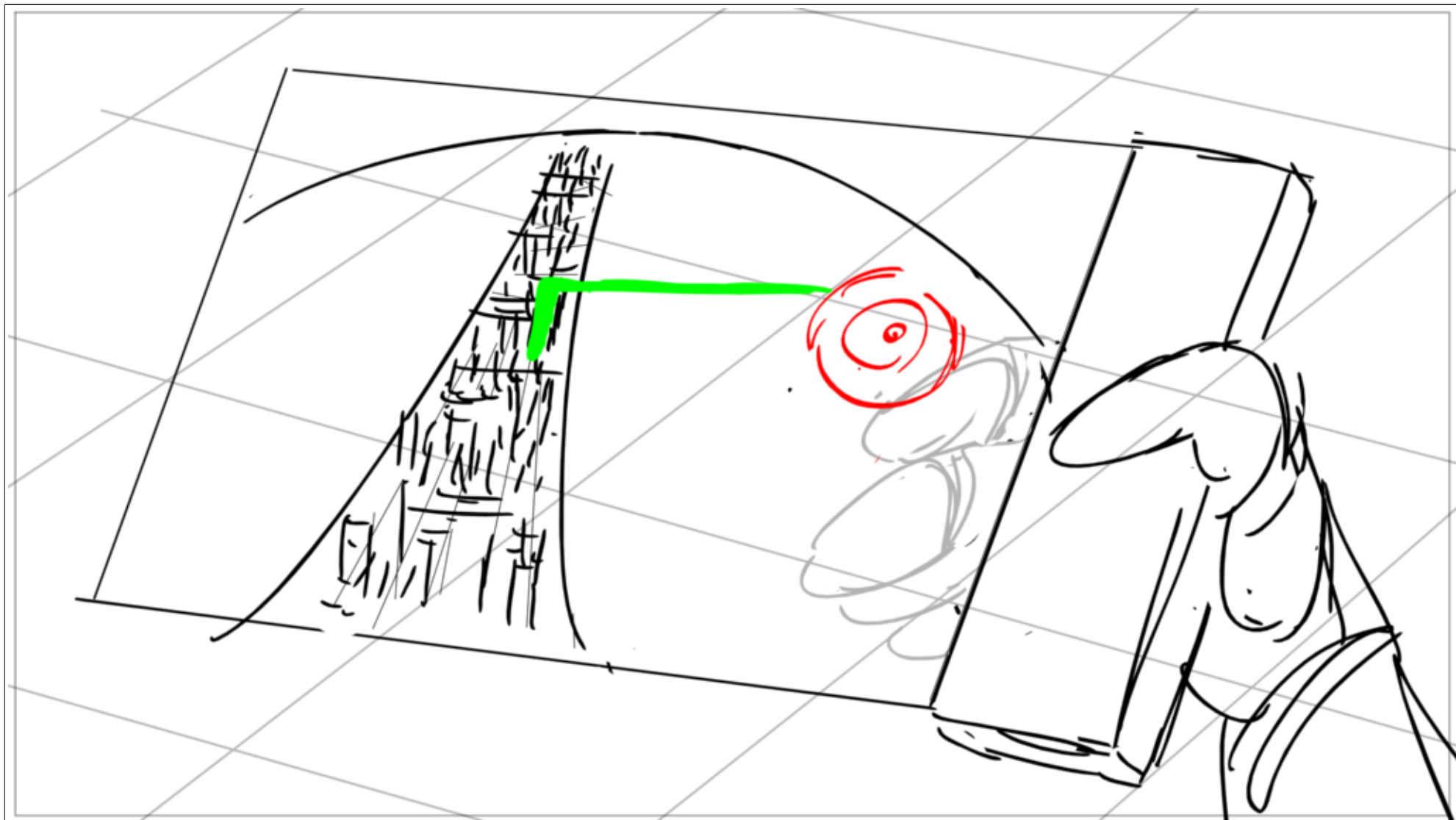
Dialog  
-just head to this access point to reach the red line subway tunnel. Then follow the route I've drawn for you!

Scene	Duration	Panel	Duration
420	19:00	010	01:00



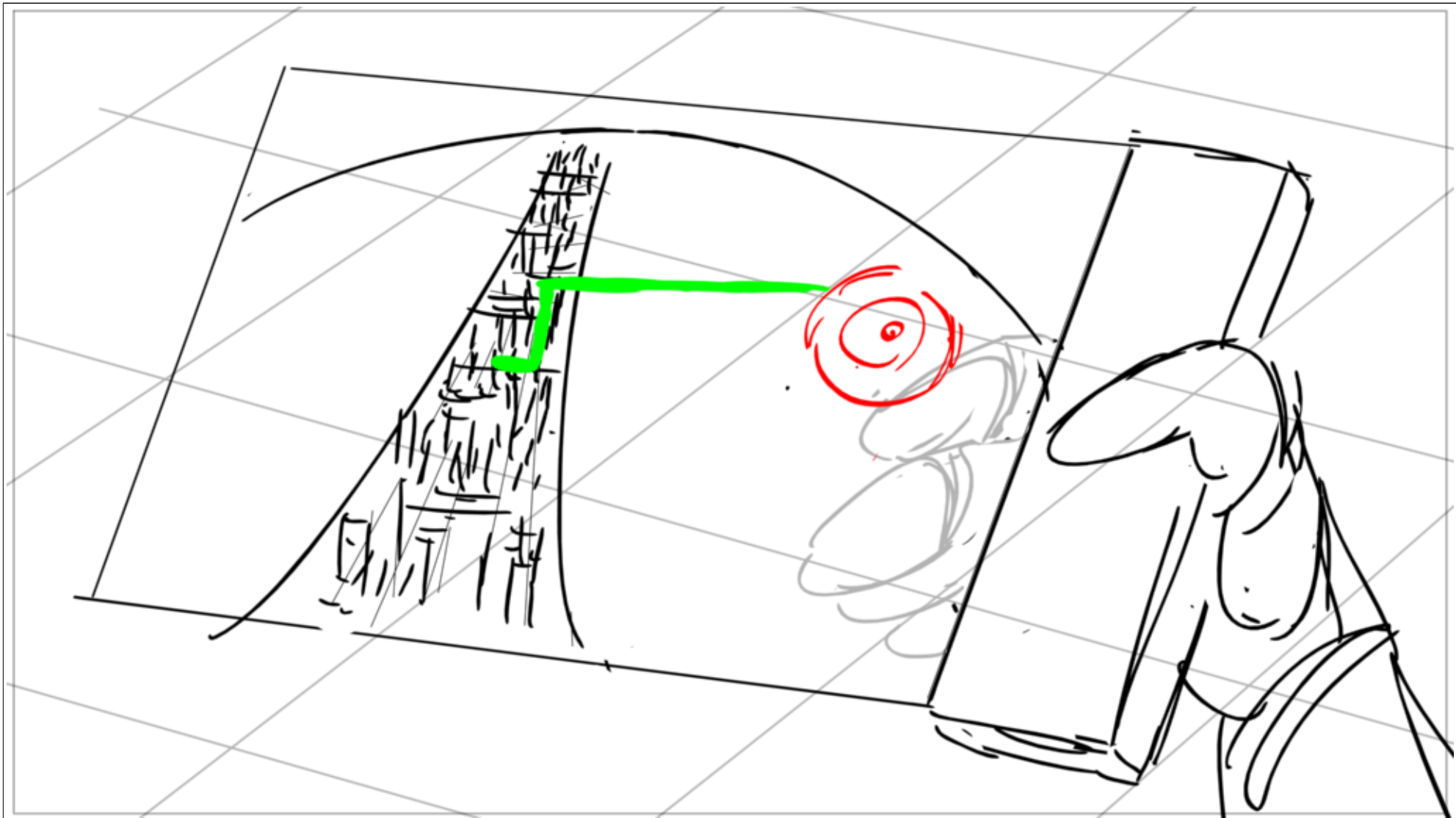
Dialog  
-just head to this access point to reach the red line subway tunnel. Then follow the route I've drawn for you!

Scene	Duration	Panel	Duration
420	19:00	011	01:00



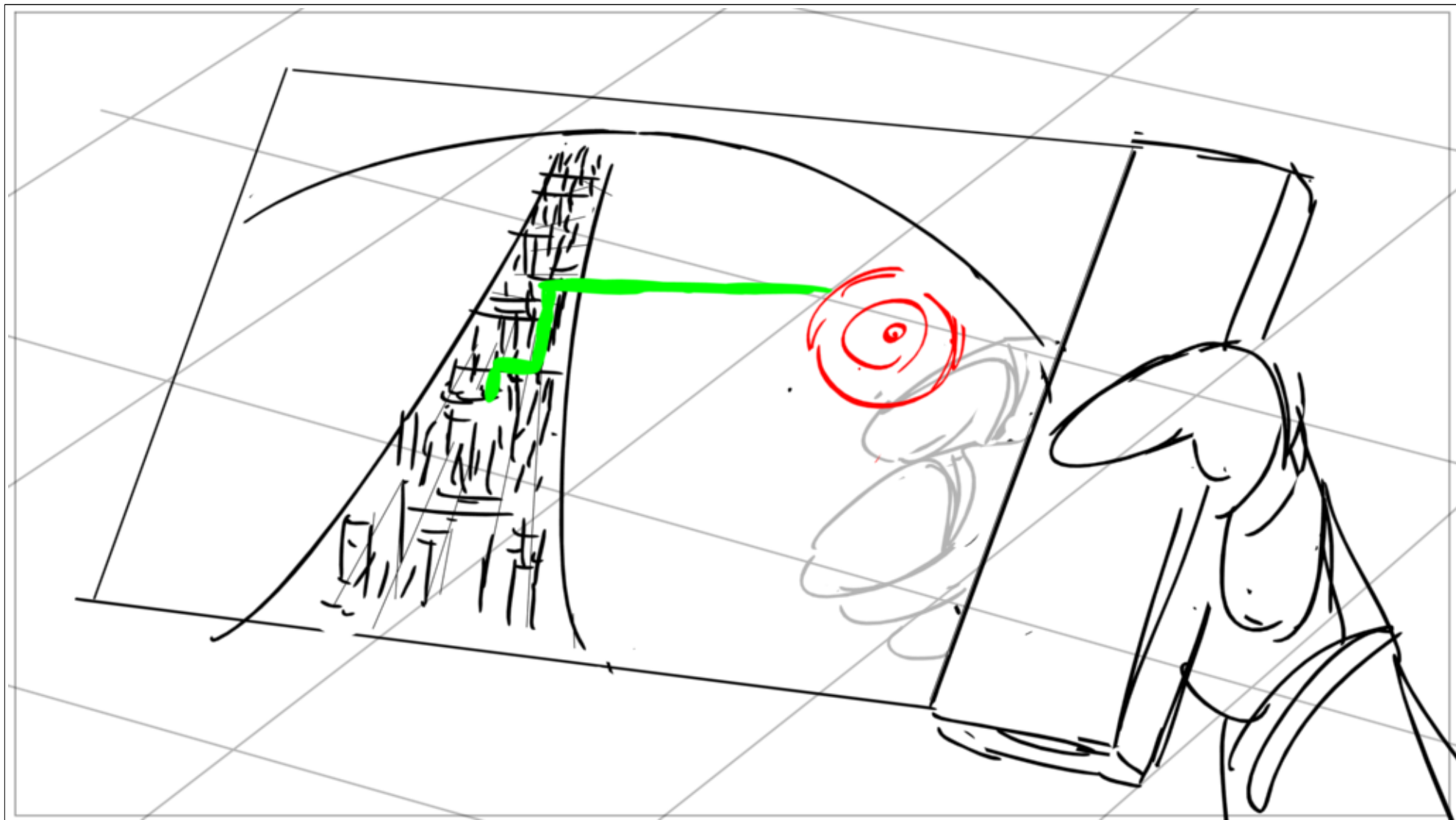
Dialog  
-just head to this access point to reach the red line subway tunnel. Then follow the route I've drawn for you!

Scene	Duration	Panel	Duration
420	19:00	012	01:00



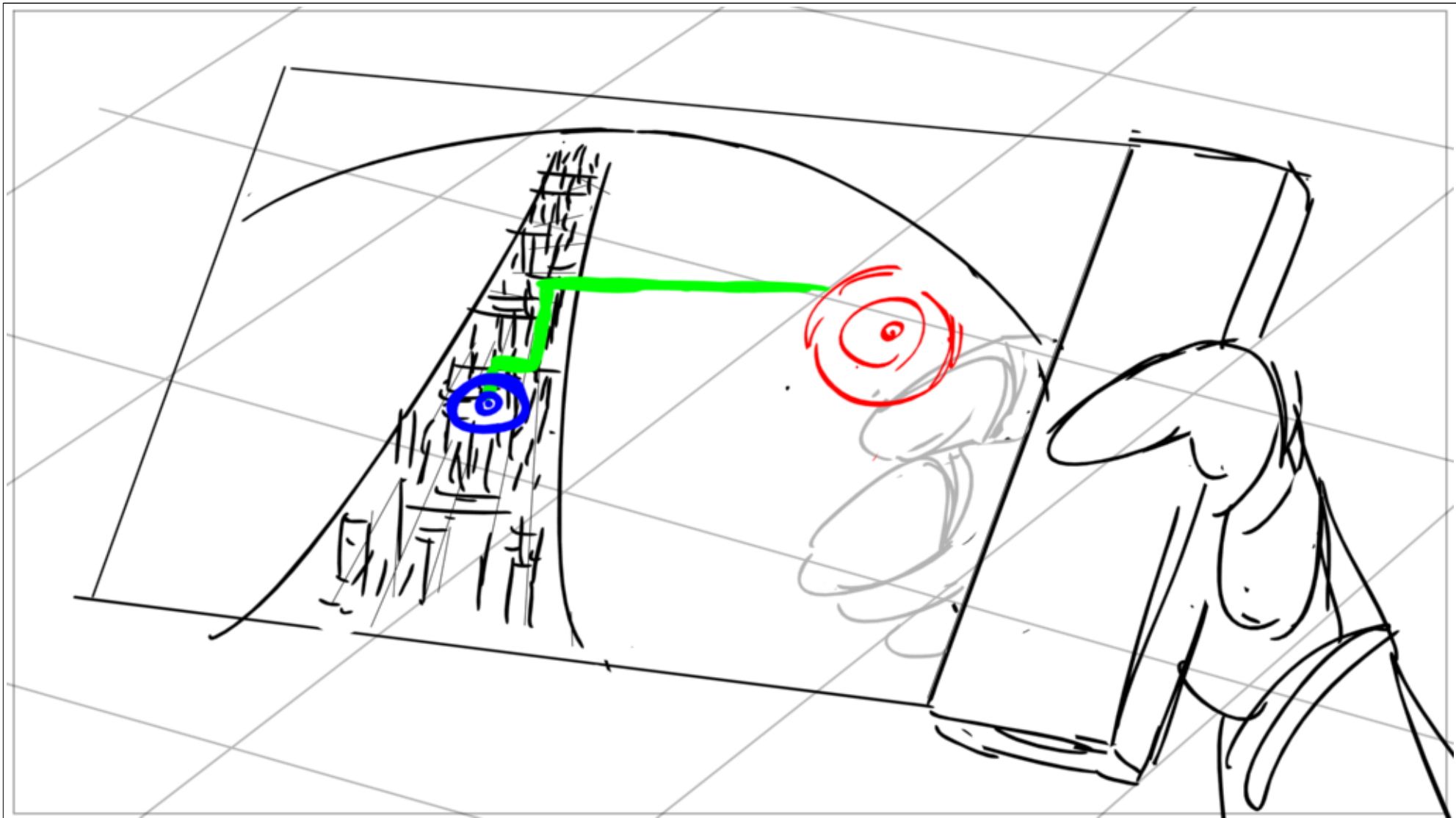
Dialog  
-just head to this access point to reach the red line subway tunnel. Then follow the route I've drawn for you!

Scene	Duration	Panel	Duration
420	19:00	013	01:00



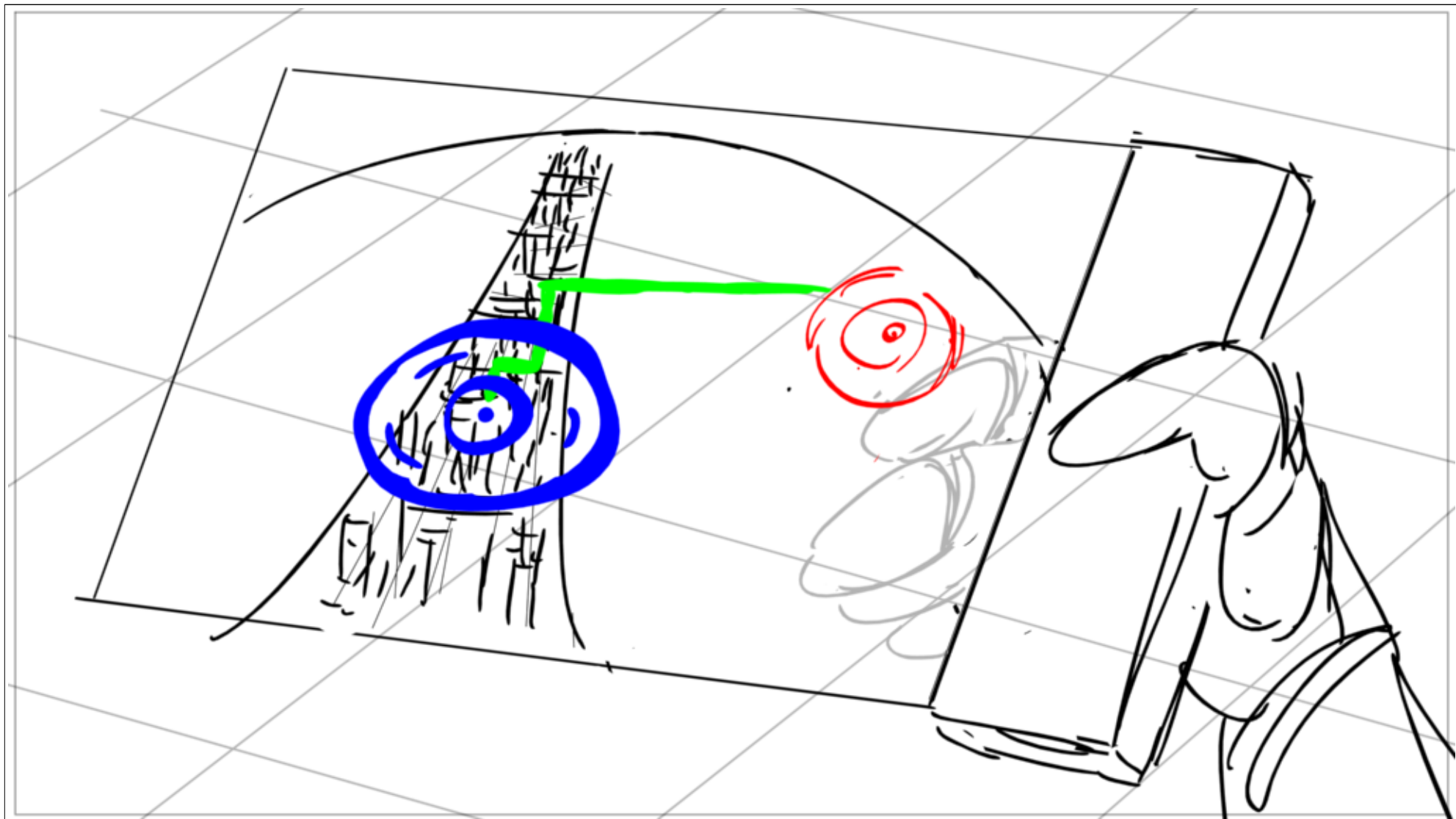
Dialog  
-just head to this access point to reach the red line subway tunnel. Then follow the route I've drawn for you!

Scene	Duration	Panel	Duration
420	19:00	014	01:00



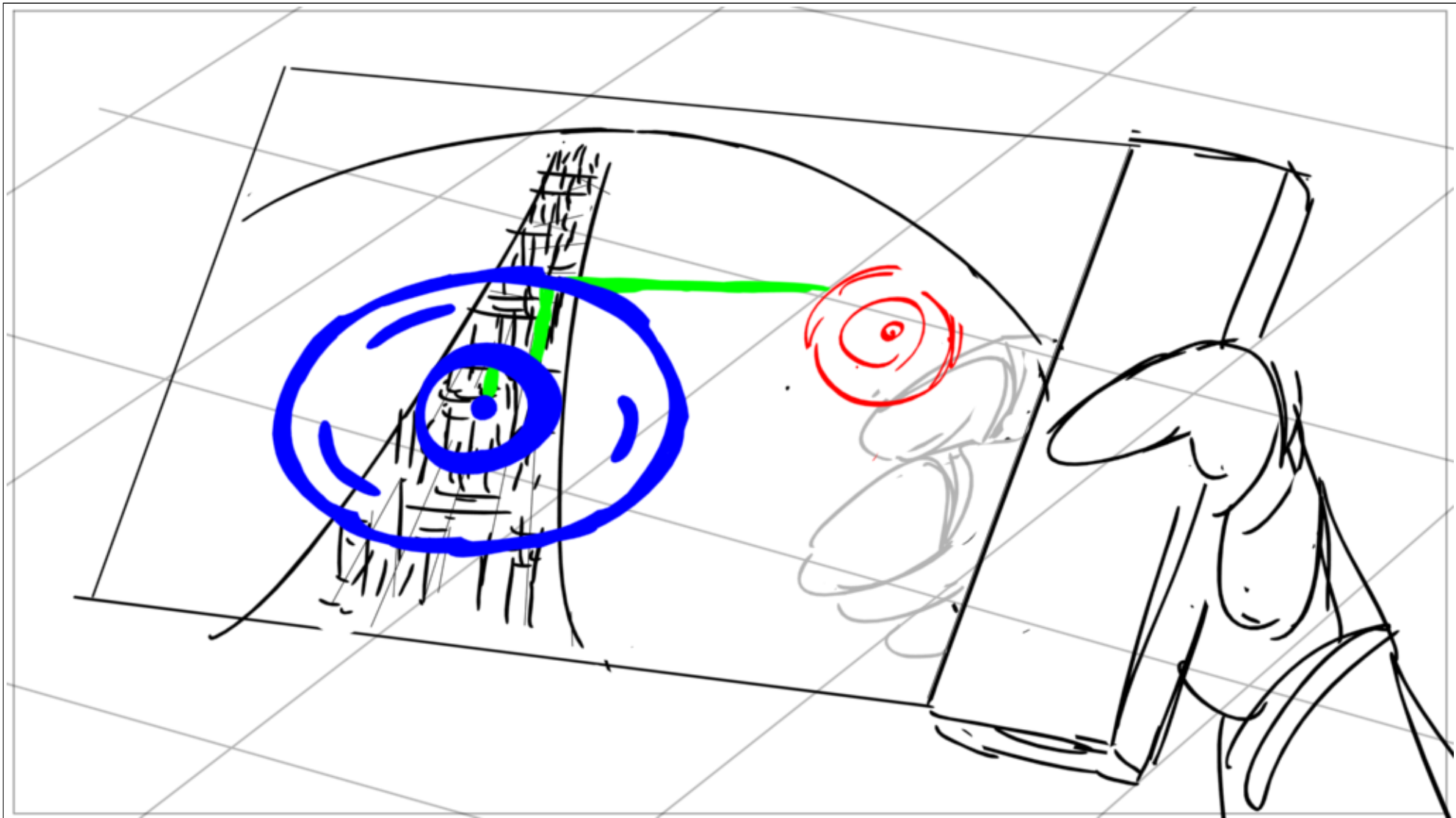
Dialog  
-just head to this access point to reach the red line subway tunnel. Then follow the route I've drawn for you!

Scene	Duration	Panel	Duration
420	19:00	015	01:00



Dialog  
-just head to this access point to reach the red line subway tunnel. Then follow the route I've drawn for you!

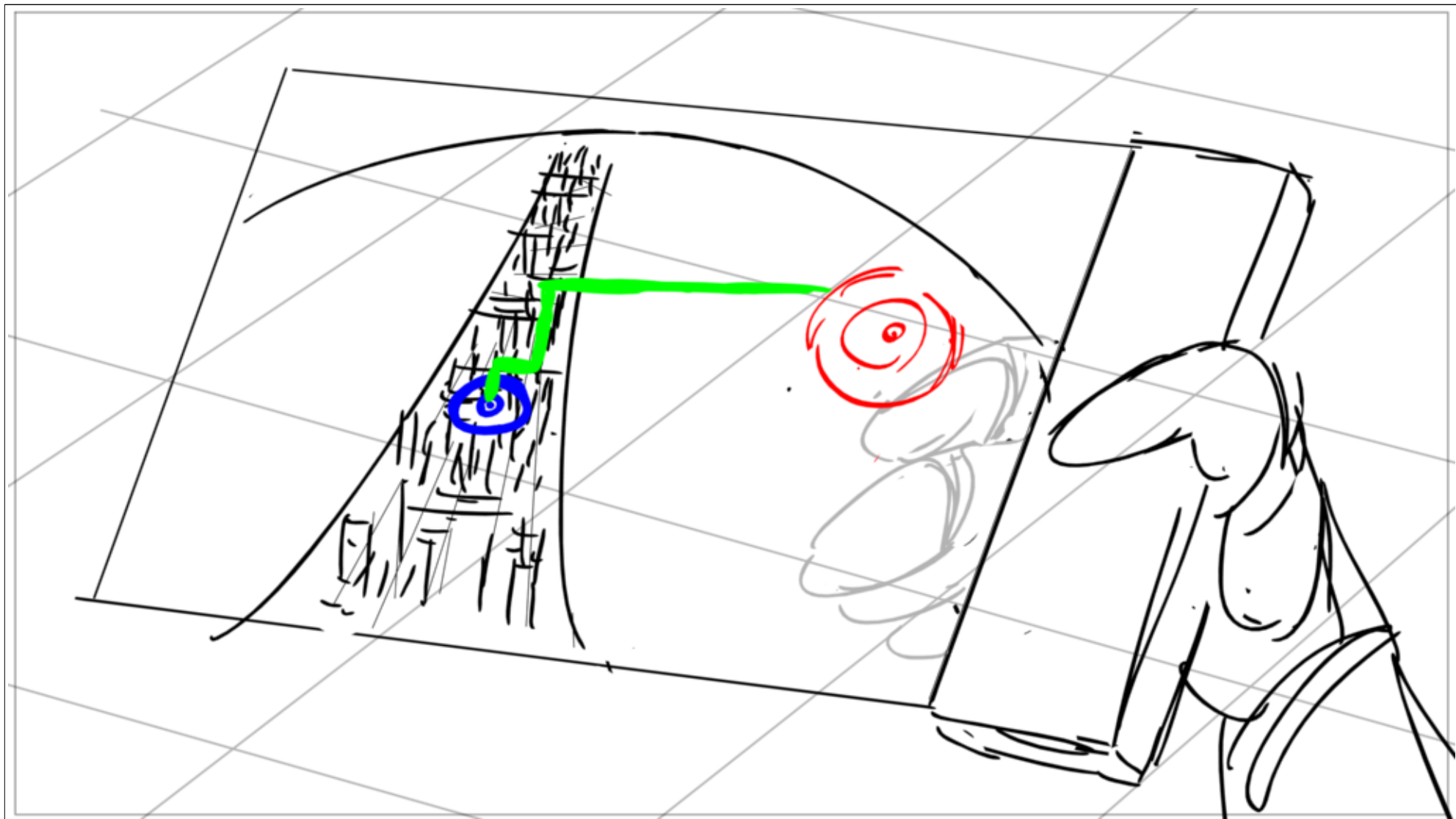
Scene	Duration	Panel	Duration
420	19:00	016	01:00



Dialog  
-just head to this access point to reach the red line subway tunnel. Then follow the route I've drawn for you!

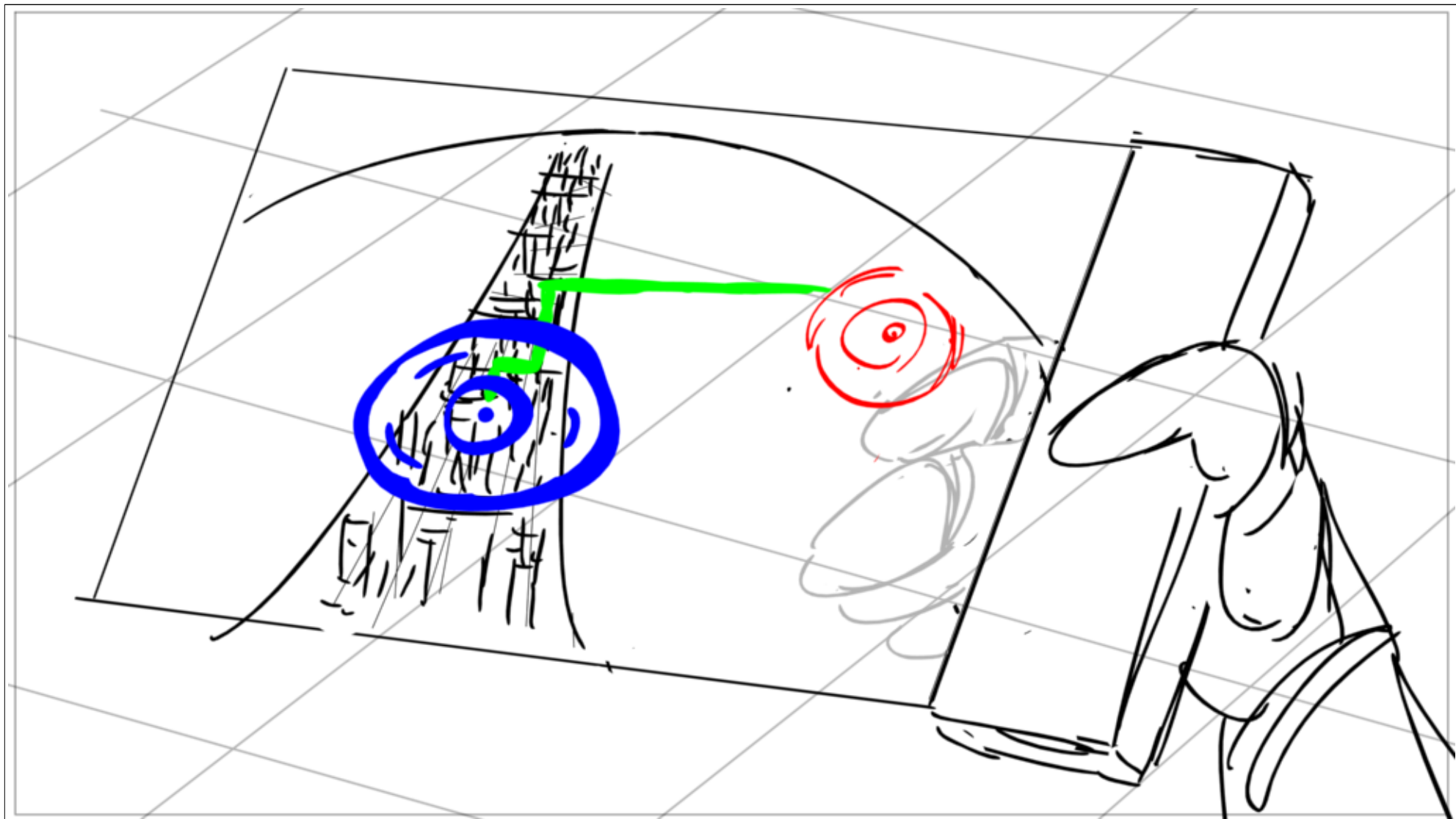


Scene	Duration	Panel	Duration
420	19:00	017	01:00



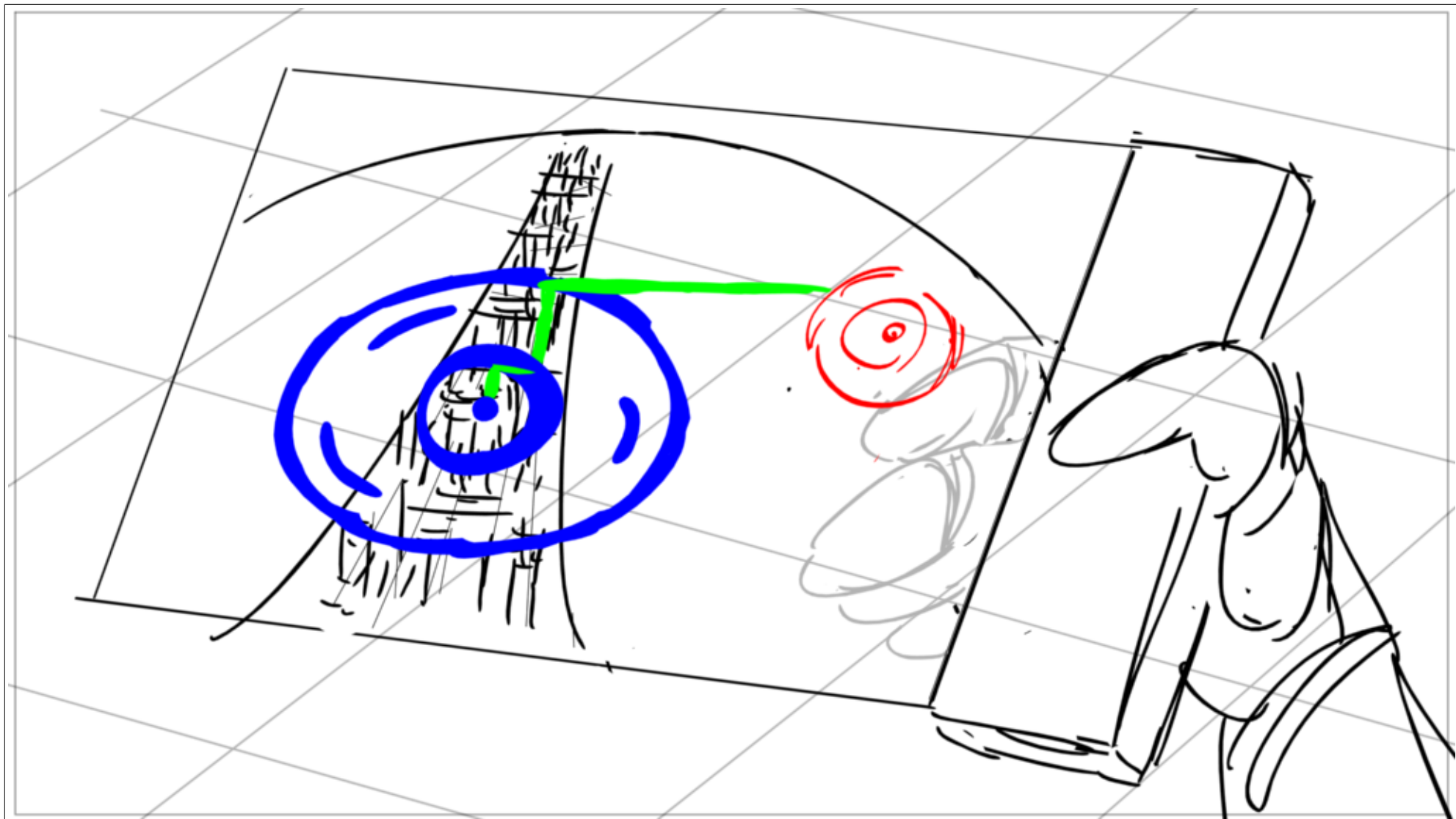
Dialog  
-just head to this access point to reach the red line subway tunnel. Then follow the route I've drawn for you!

Scene	Duration	Panel	Duration
420	19:00	018	01:00



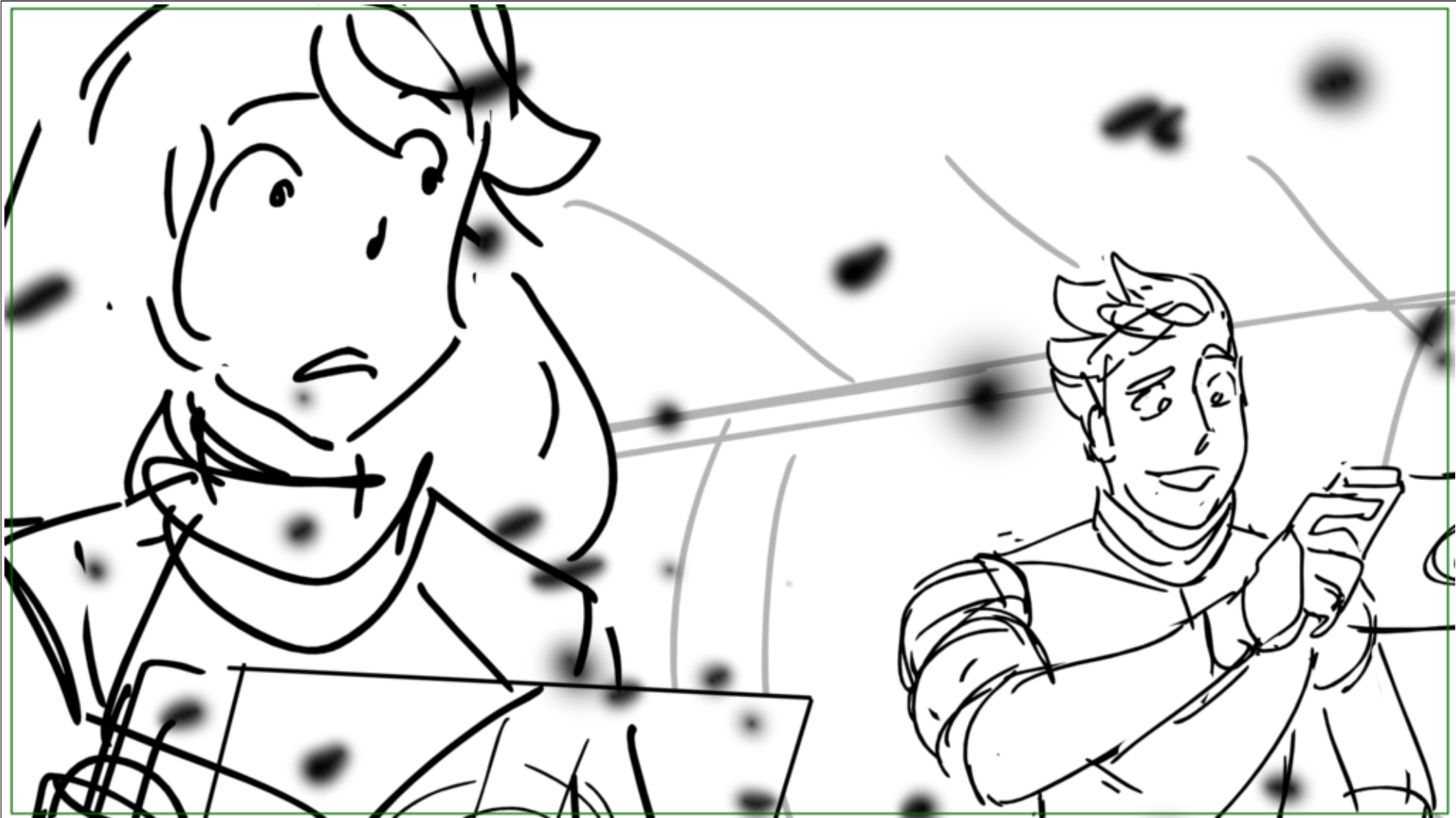
Dialog  
-just head to this access point to reach the red line subway tunnel. Then follow the route I've drawn for you!

Scene	Duration	Panel	Duration
420	19:00	019	01:00



Dialog  
-just head to this access point to reach the red line subway tunnel. Then follow the route I've drawn for you!

Scene	Duration	Panel	Duration
430	01:10	001	00:14



Dialog  
42 JAUNE  
Got it!

Scene	Duration	Panel	Duration
430	01:10	002	00:10



Dialog

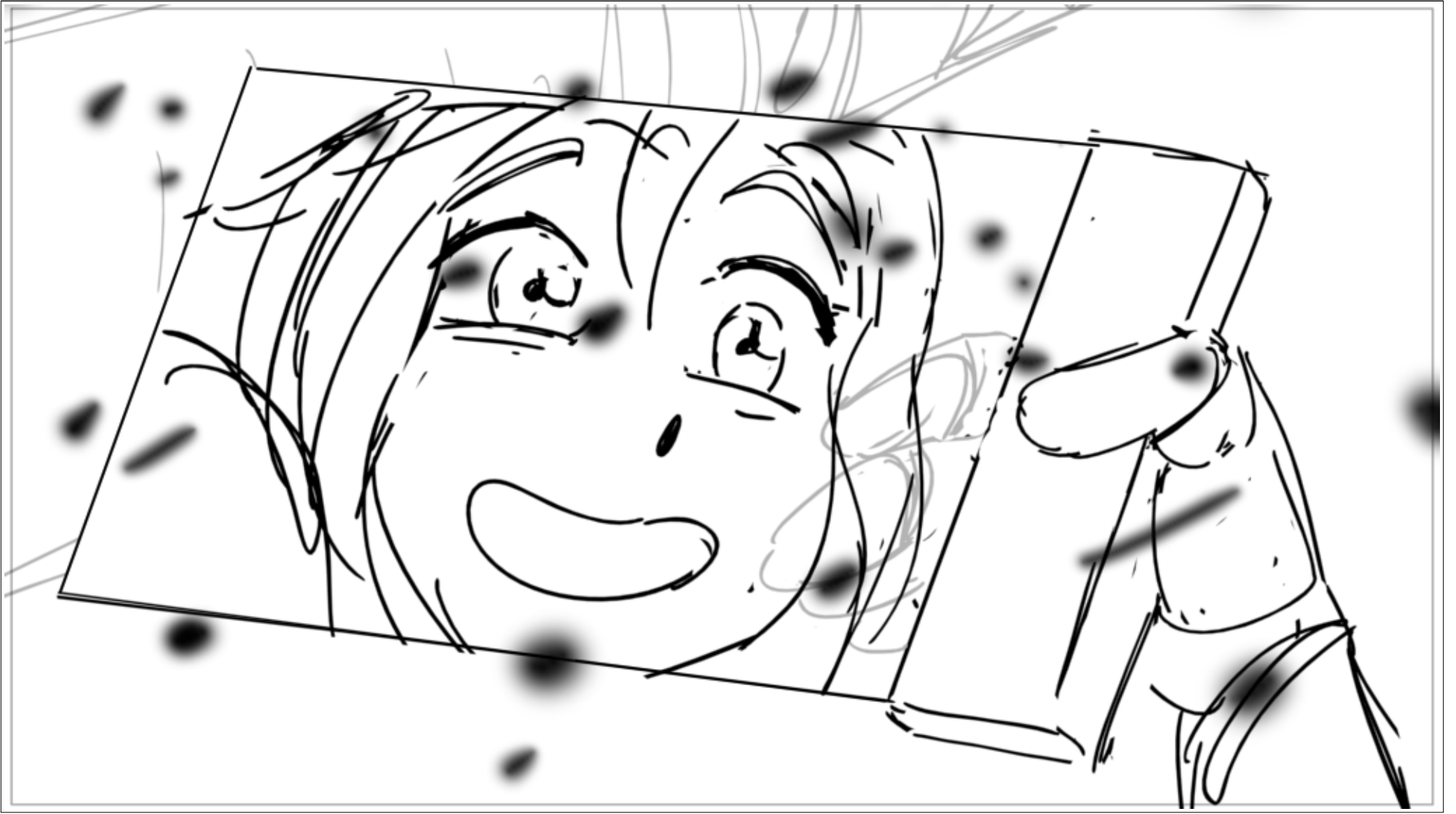
42 JAUNE  
We'll see you soon.

Scene	Duration	Panel	Duration
430	01:10	003	00:10



Dialog  
42 JAUNE  
We'll see you soon.

Scene	Duration	Panel	Duration
435	03:00	001	01:00



Scene	Duration	Panel	Duration
435	03:00	002	01:00



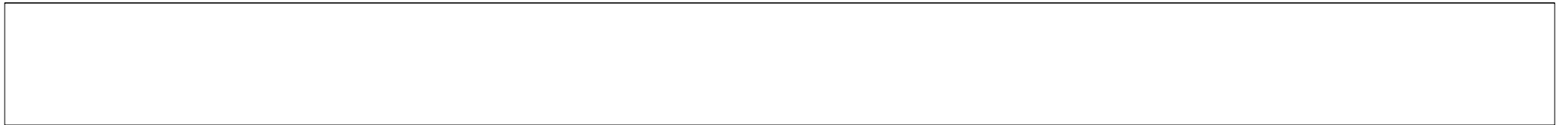
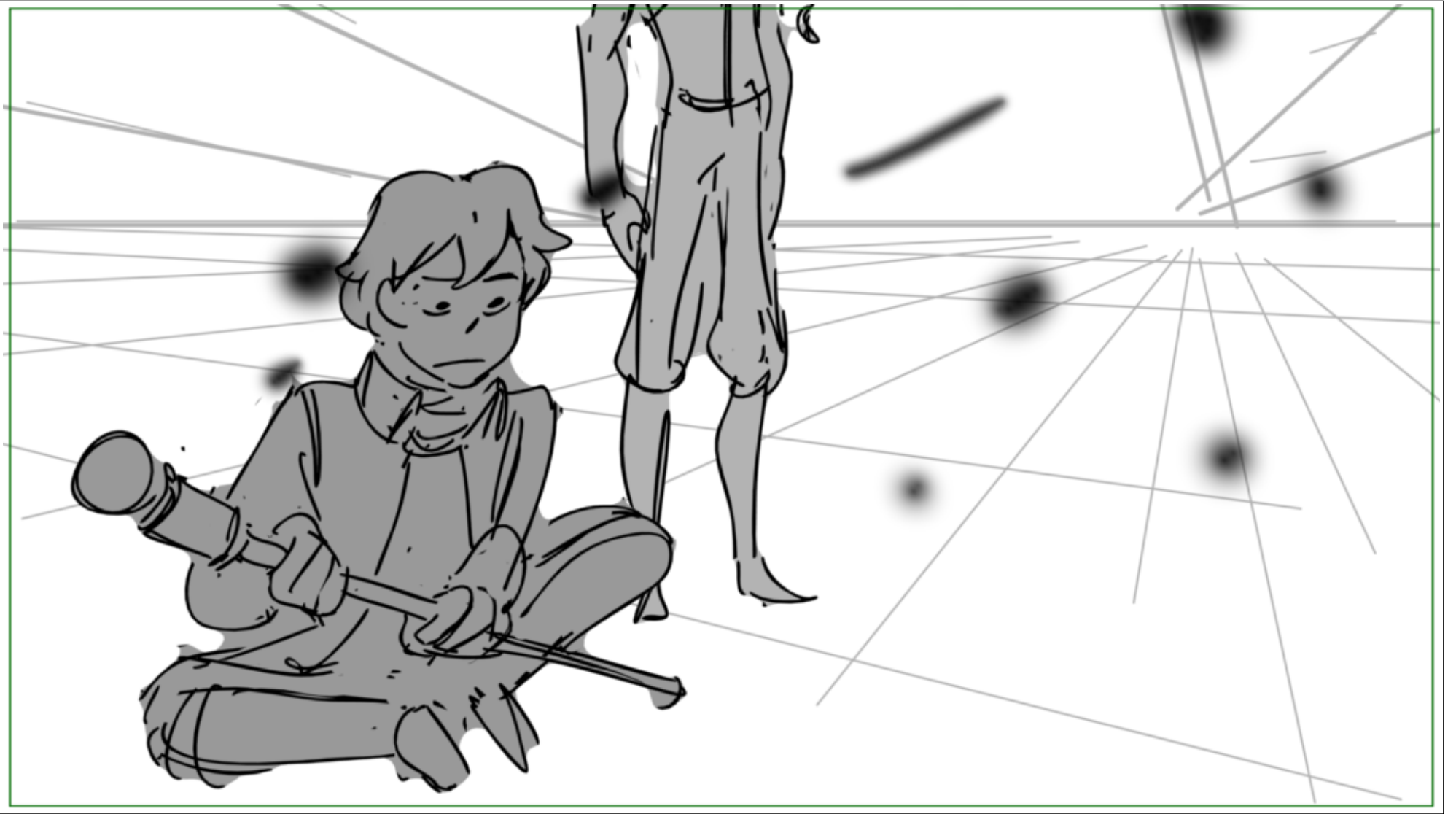


Scene	Duration	Panel	Duration
435	03:00	003	01:00

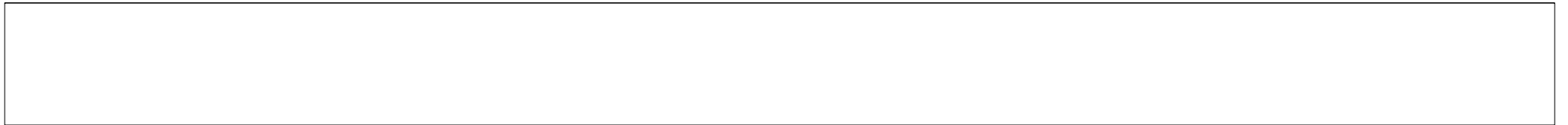
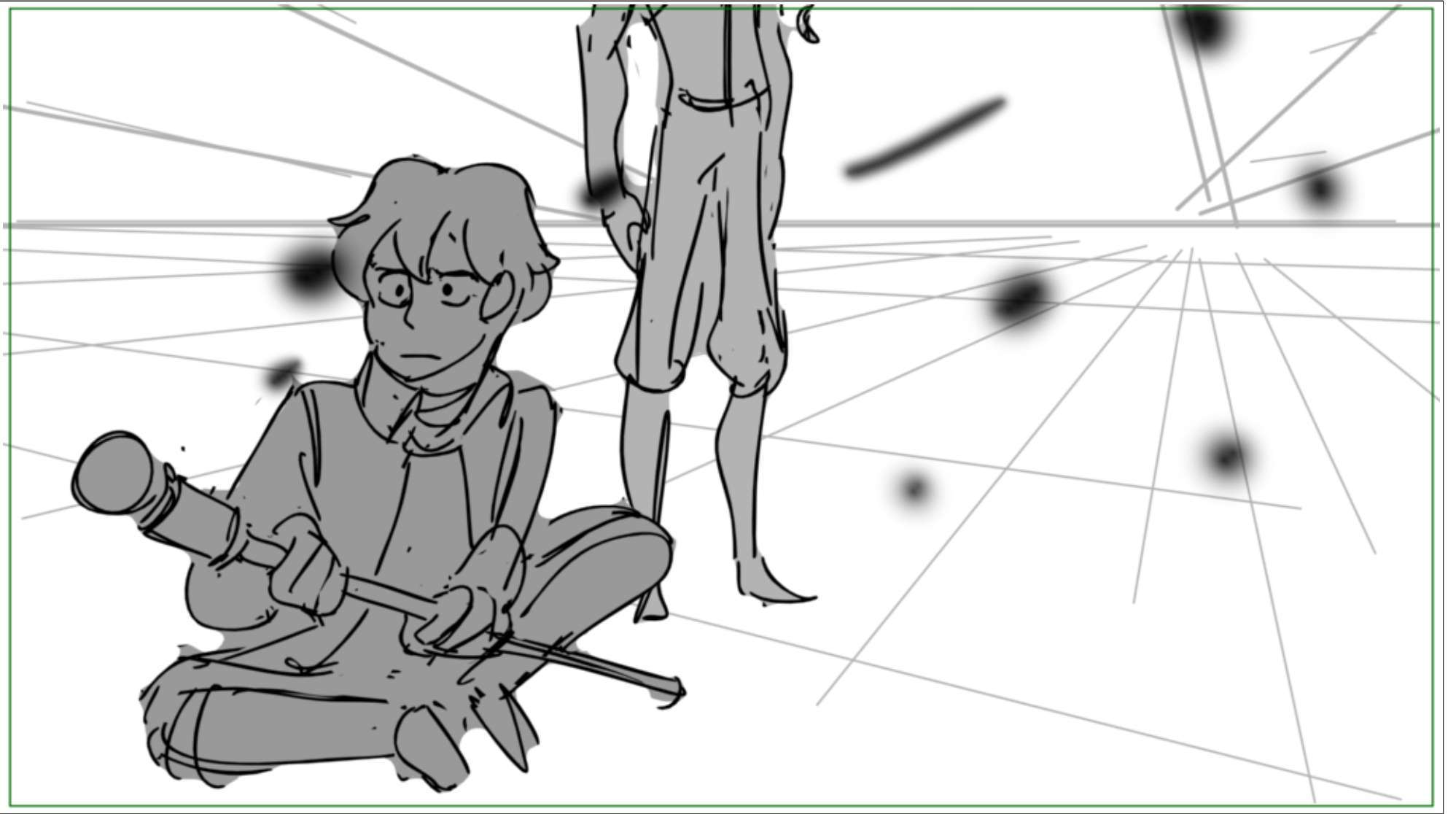


Dialog  
RUBY  
BYEEEEEE!

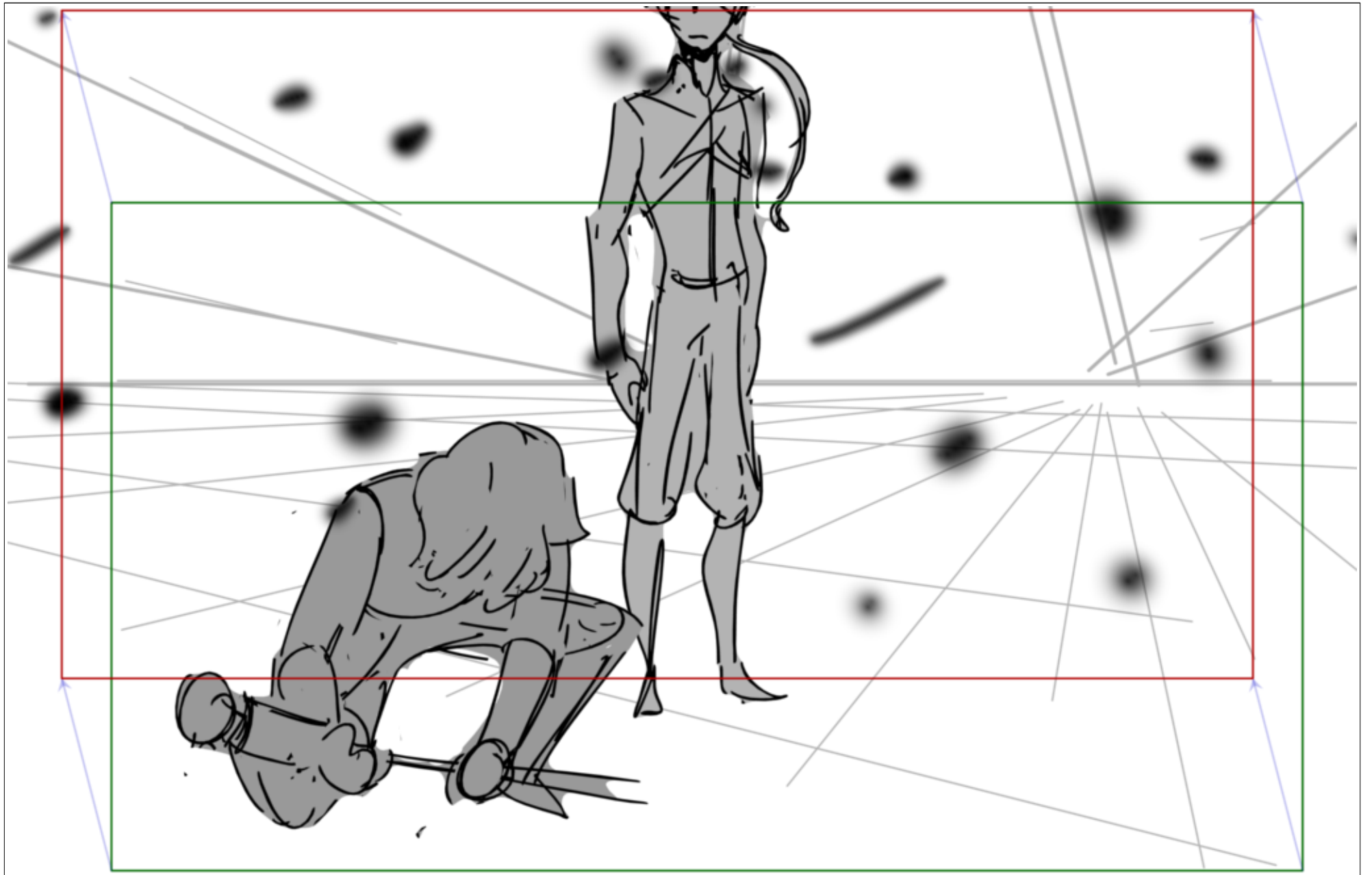
Scene	Duration	Panel	Duration
440	04:00	001	01:00



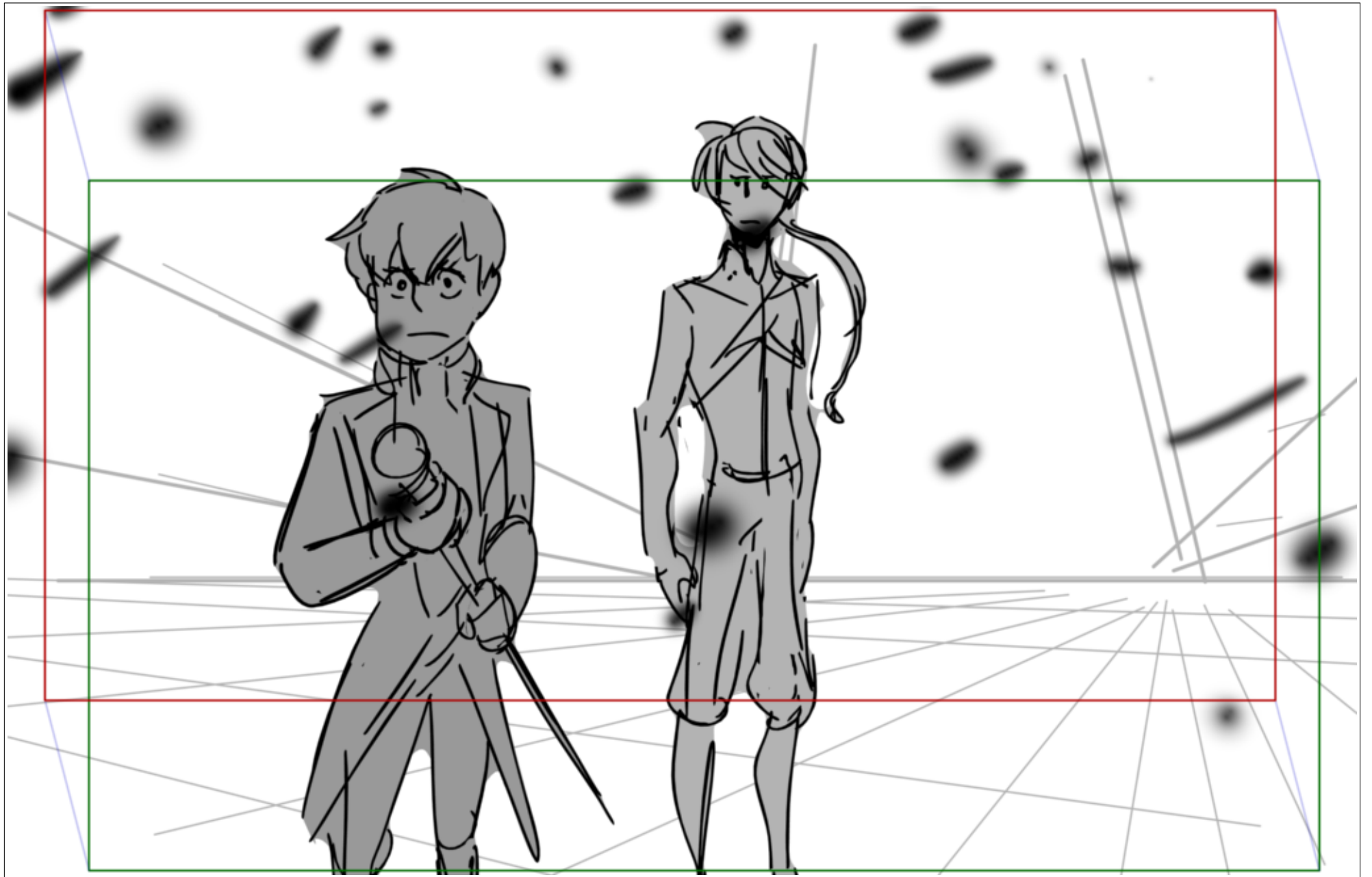
Scene	Duration	Panel	Duration
440	04:00	002	01:00



Scene	440	Duration	04:00	Panel	003	Duration	01:00
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Scene	Duration	Panel	Duration
440	04:00	004	01:00



Scene	Duration	Panel	Duration
450	02:00	001	01:00



Scene	Duration	Panel	Duration
450	02:00	002	01:00



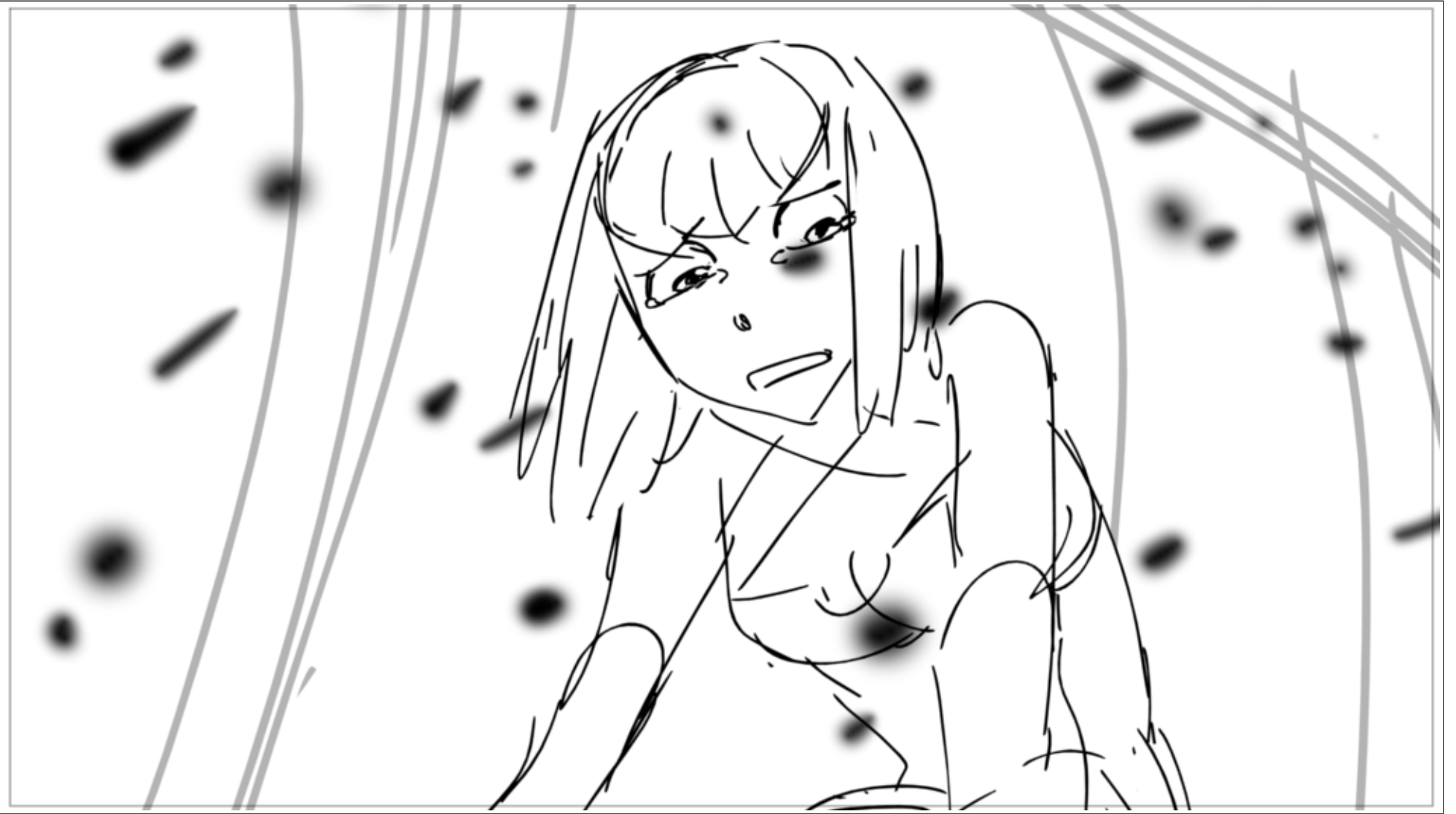
Scene	Duration	Panel	Duration
460	04:00	001	01:00



Dialog  
43 EMERALD  
Hazel...?



Scene	Duration	Panel	Duration
460	04:00	002	01:00



Dialog  
43 EMERALD  
Hazel...?

Scene	Duration	Panel	Duration
460	04:00	003	01:00



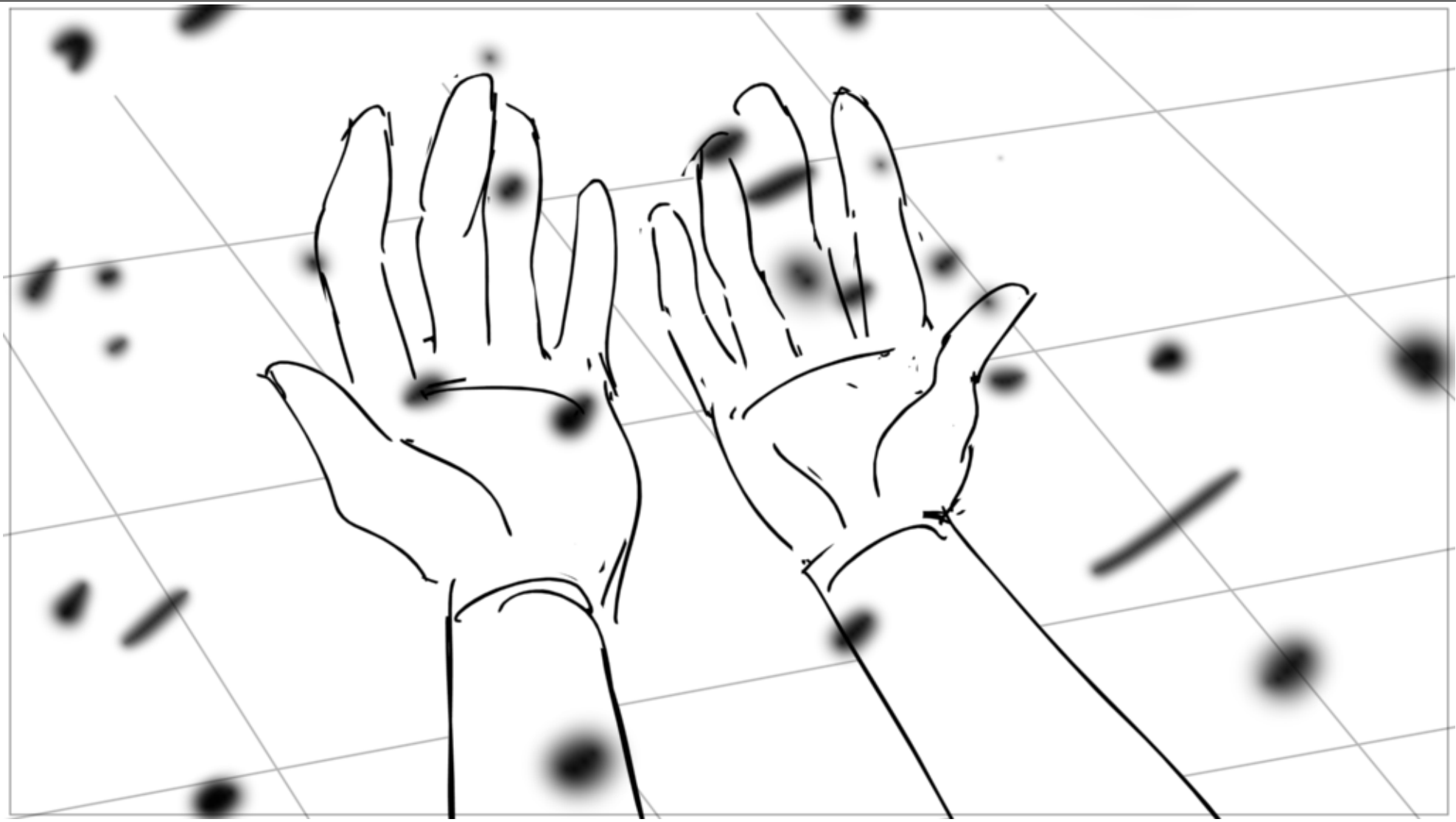
Dialog  
43 EMERALD  
Hazel...?

Scene	Duration	Panel	Duration
460	04:00	004	01:00



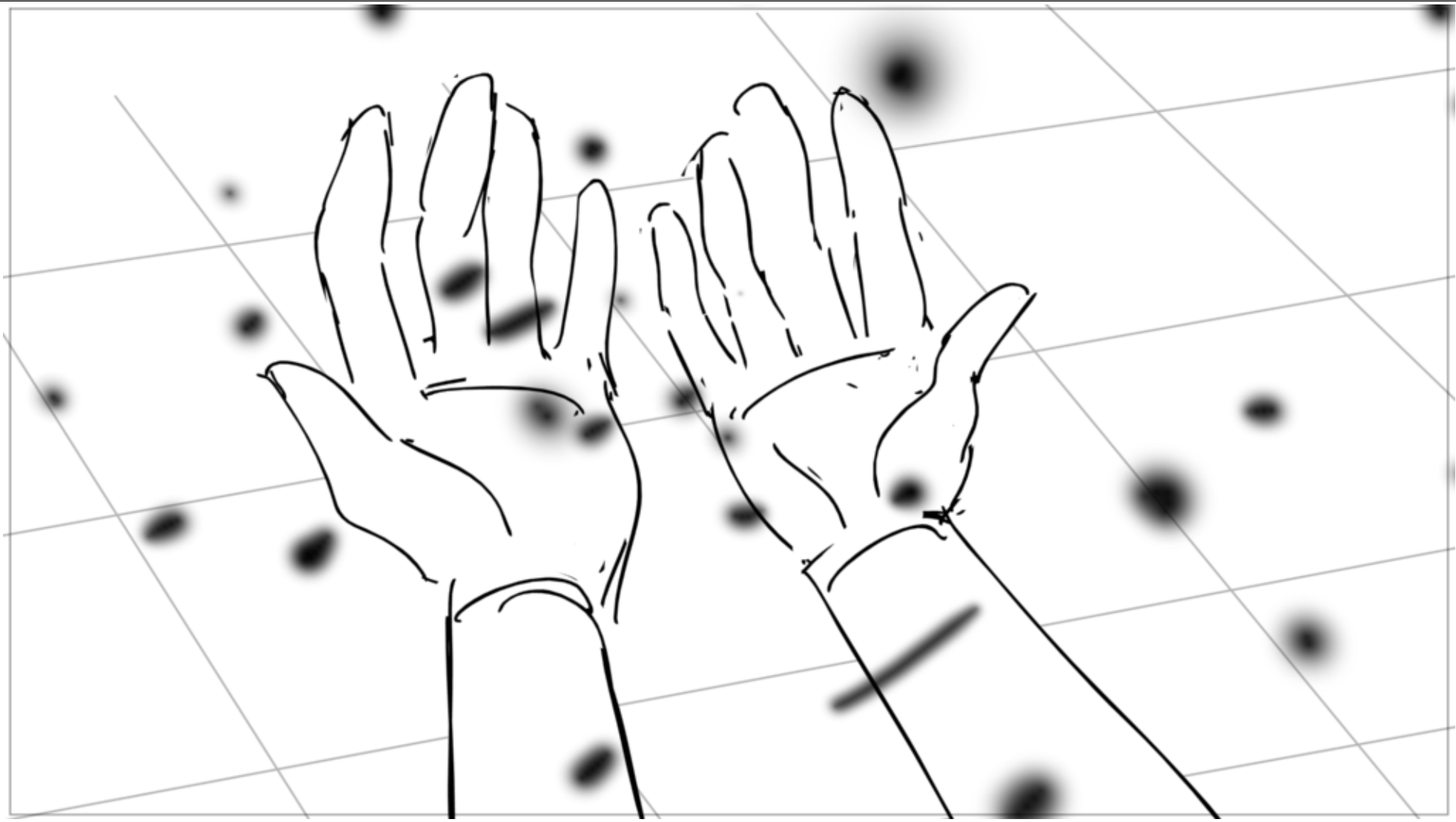
Dialog  
43 EMERALD  
Hazel...?

Scene	Duration	Panel	Duration
465	04:00	001	01:00



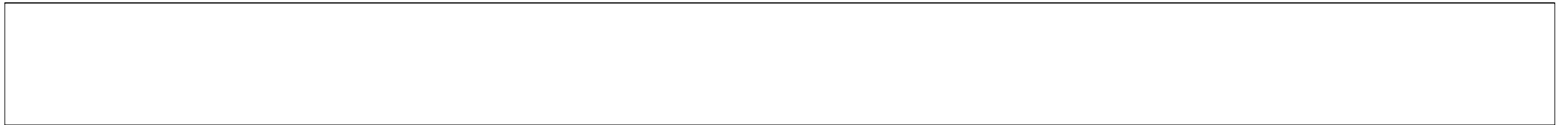
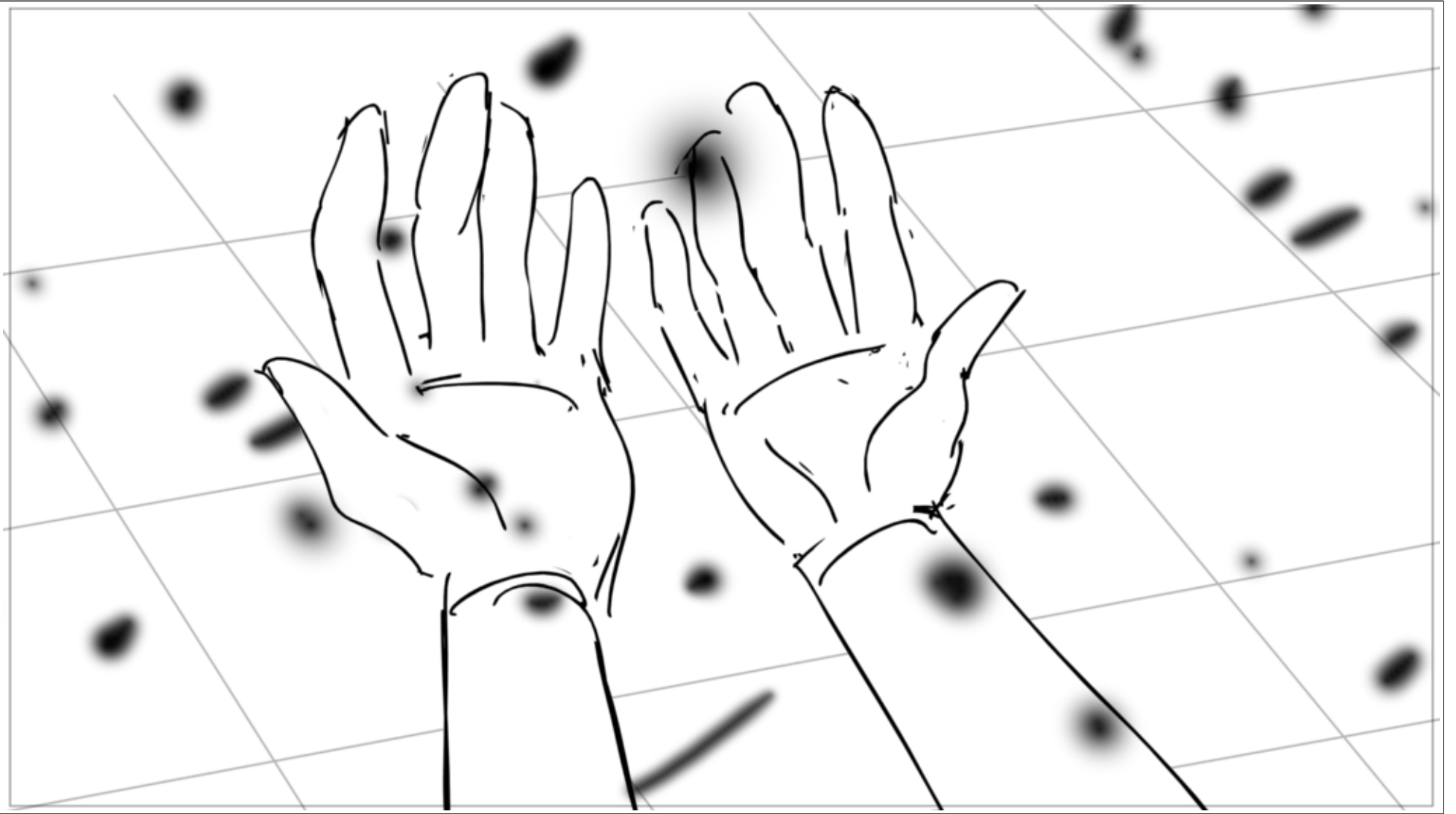
Notes  
Emeralds hands, Dust falling through the fingers

Scene	Duration	Panel	Duration
465	04:00	002	01:00

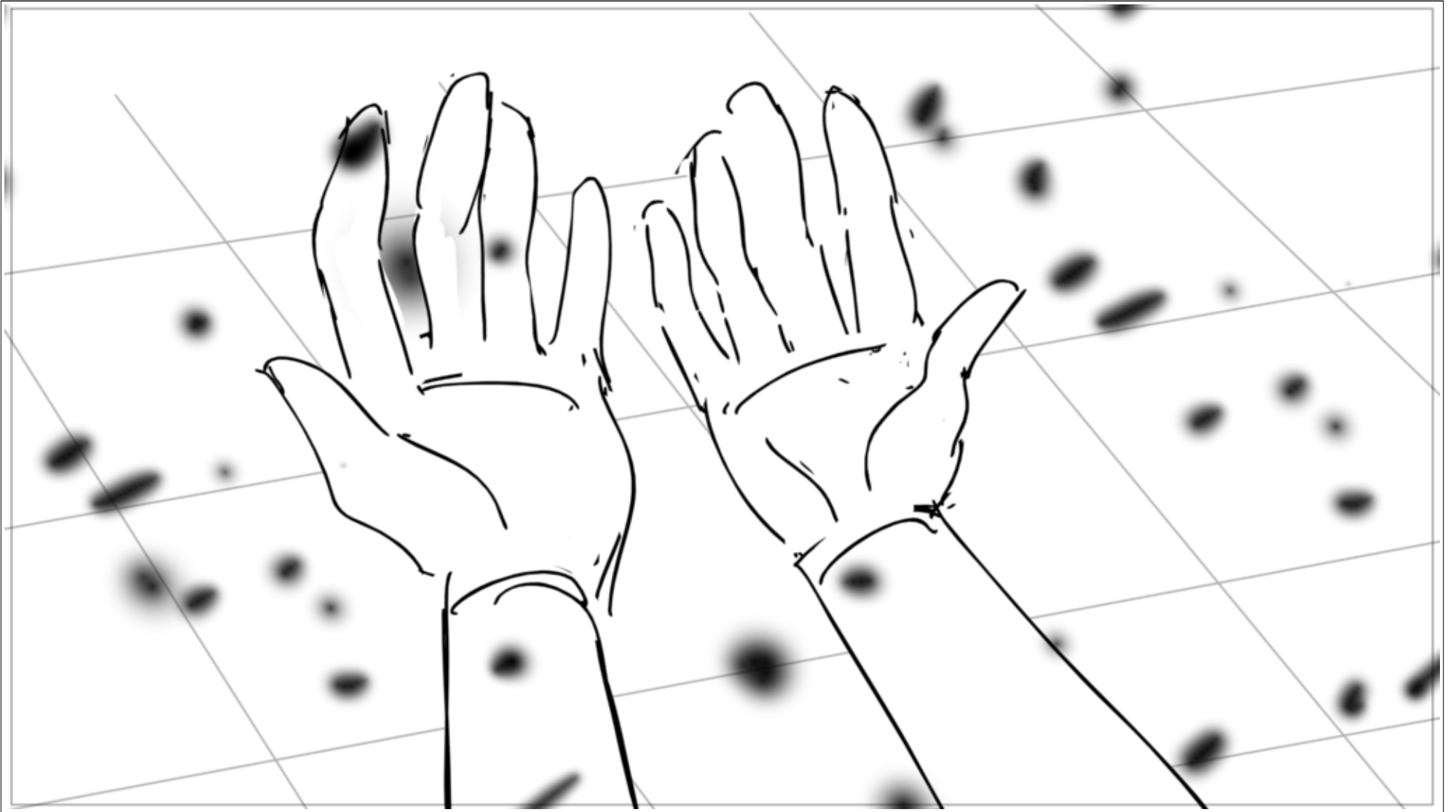


Notes  
Emeralds hands, Dust falling through the fingers

Scene	Duration	Panel	Duration
465	04:00	003	01:00



Scene	Duration	Panel	Duration
465	04:00	004	01:00



Scene	Duration	Panel	Duration
470	04:00	001	01:00



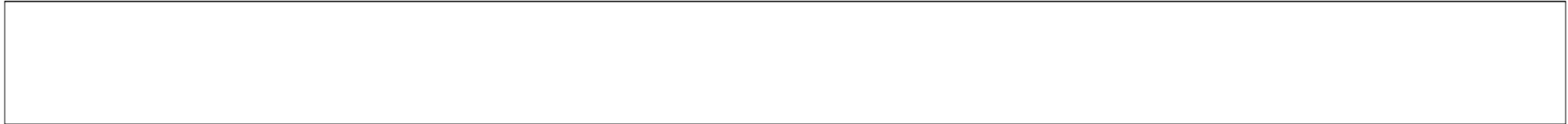
Dialog  
44 OSCAR  
What do we do about her?



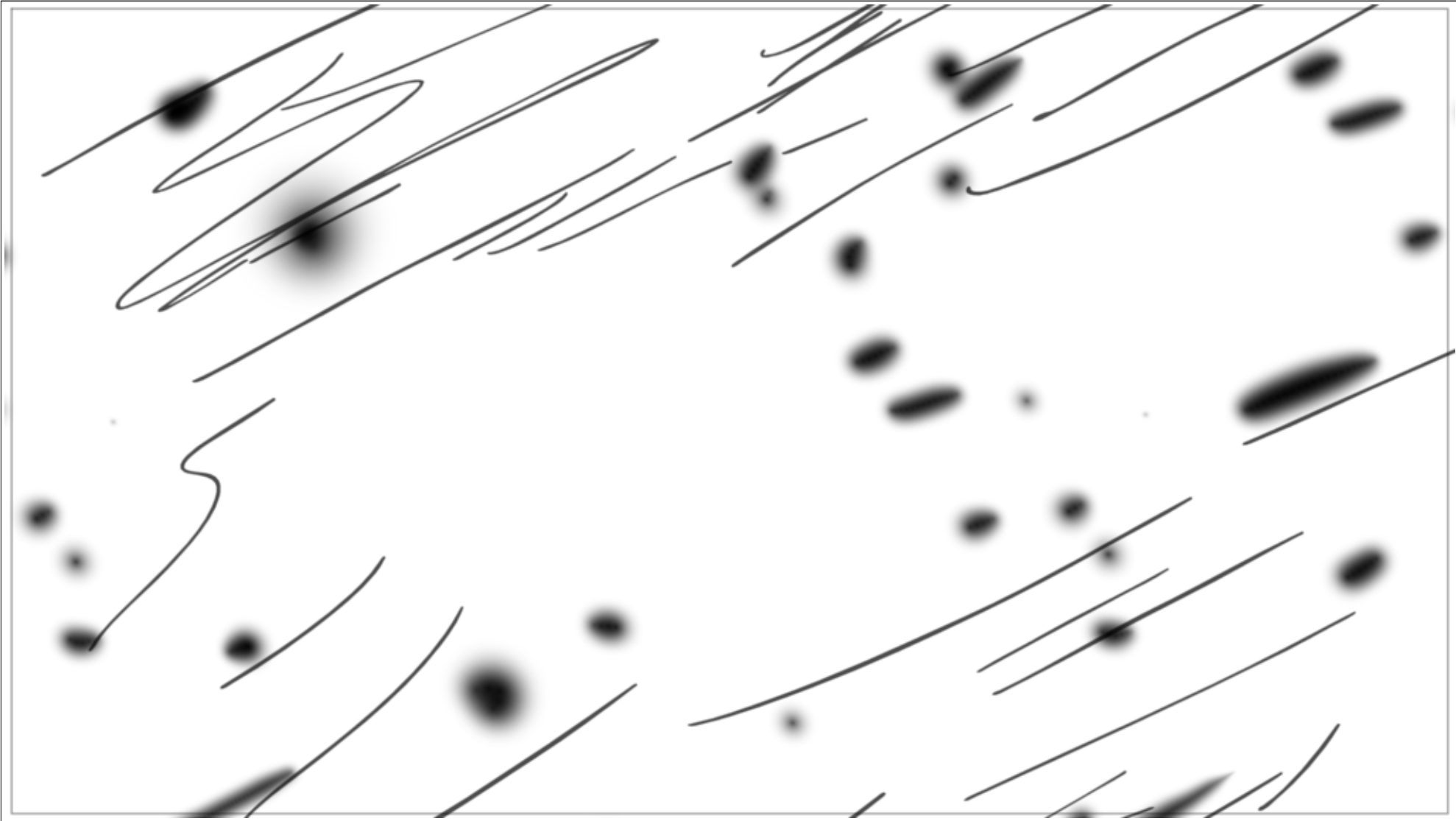
Scene	Duration	Panel	Duration
470	04:00	002	01:00



Scene	Duration	Panel	Duration
470	04:00	003	01:00



Scene	Duration	Panel	Duration
470	04:00	004	01:00



Notes  
CROSS DISS

Scene	Duration	Panel	Duration
480	01:00	001	01:00

